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Exclusive photos & Sam Raimi Q&A

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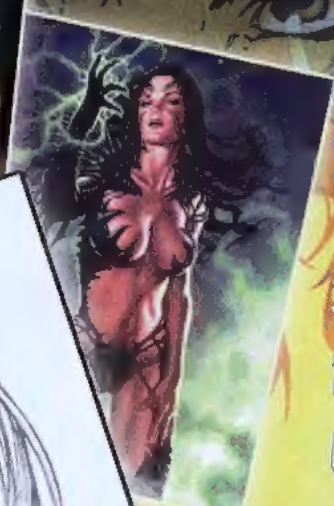

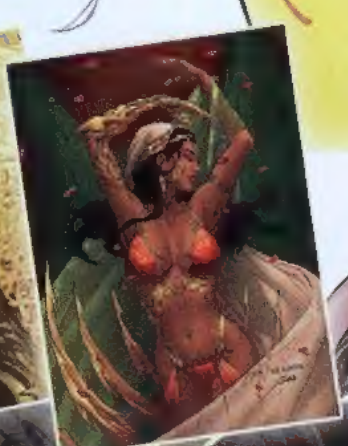

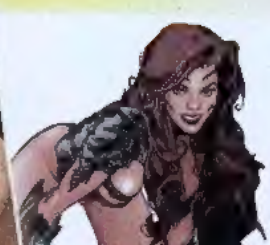

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MARCH 2002
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By Mike Cotton

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By the WIZARD Staff

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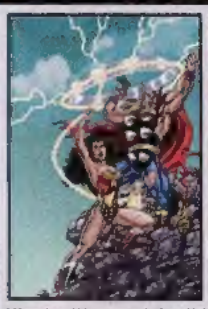

Wonder Woman of the **JLA** and **Thor** of the **Avengers** (left) were drawn by the legendary George Pérez and colored by Tom Smith. It's a glimpse of what's yet to come in the upcoming JLA/Avengers crossover, which headlines our mammoth 2002 comics preview starting on **page 56**. The **Spider-Man** movie cover, featuring Tobey Maguire as the titular wall-crawler, was provided courtesy of Columbia Pictures/Sony Pictures Entertainment. Turn to **page 32** for a fascinating interview with the film's director, Sam Raimi.

VAMPIRELLA ILLUSTRATION: JACA STAY. SPIDER-MAN MOVIE PHOTOS: COLUMBIA PICTURES/SONY ENTERTAINMENT.

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EXCLUSIVE OFFER

COOL STUFF THROUGH THE MAIL

AMAZING SPIDER-MAN #129 ACE EDITION

So what's the significance of this particular issue you ask? Why, it's a reprint of the very first appearance of that bad-ass vigilante, the Punisher! But wait, there's more! This is a WIZARD ACE edition after all! Also included is a Twisted ToyFare Theater skit starring ol' Frank Castle, a list of the Punisher's 10 most outrageous acts and a guest intro by ultra-hot writer Geoff Johns! Turn to **page 48** to order yours today!

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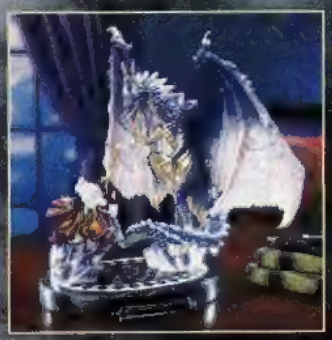

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FROM THE TOP

PREVIEWS UP THE WAZOO

This is one big mama preview.

Wanna know what's ahead for your favorite book in 2002? We've got it right here in our 2002 Mega-Preview. Over 20 pages long. Over 100 titles listed. We've dug deep to give you the goods, now all you've go to do is read it! Turn to **page 56** to get started!

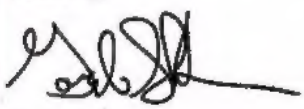
Despite the enormity of the 2002 Preview, we were able to squeeze in some other cool features for ya. On **page 50**, we jotted down some of our readers' most frequently asked questions in comics and hunted down the answers. Then on **page 32**, we've got an exclusive, world premiere interview with Sam Raimi, director of the upcoming "Spider-Man" movie, where he provides insight into some fascinating behind-the-scenes information you won't read anywhere else! And because female characters in comics are now bigger than ever, we put together a list of the top 10 heroines of all time (**page 40**). Let us know what you think!

Before I forget, included in this issue's polybag is this year's Fan Awards Ballot, and it's your chance to make your voice heard for your favorite comic book projects and creators for the year 2001 (see **page 83** for an explanation). Fill it out and mail yours off today!

Oh, and by the way, because we packed this issue so tight with preview goodness, we had to cut out a regular department from this month's issue. We usually don't like doing this, and it'll return next month, but we decided to make a li'l game out of it. Can you figure out which department it is?

Happy New Year to all!

Sincerely,



Gareb Shamus

BY THE NUMBERS

Statistics compiled in the making of this issue

Average number of days in a WIZARD magazine production cycle	28
Number of days in WIZARD #125's production cycle	18
Number of times Staff Writer Mike Cotton donned a towel for a cape and a mask and ran amok through the office because he went temporarily insane	1
Number of people who attended WIZARD's first Novemberfest party	106
Number of times Managing Editor Mel Caylo said, "Wow! She's really hot!" at the party	11
Number of times Mel actually approached a hot girl*	1
Number of bohemian teenagers who crashed the party	8
Number of bohemians who threatened to kill us	1
Most amount of money Editor-in-Chief Pat McCallum was down at WIZARD's monthly poker game	$280
Number of days late the 2002 Preview was handed in	17
Number of times Editor Brian Cunningham asked, "How's the Preview going?"	212
Number of times Mike called Sam Raimi for the Q&A	5
Average hour, Eastern Standard Time, the two spoke	1 a.m.

*He asked her three times

MASTHEAD

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MAGIC WORDS

MARVEL VS. CROSSGEN... THE VALUE OF 'SECRET WARS II'... AND ZUGZWANG!

Been kinda quiet lately, ain't it?

It's been a while since our beloved comic potentates were firing warning shots across each other's broadsides—probably a year or so, when Joe Quesada was offering Todd McFarlane money outta his own pocket to do a Spider-Man/Spawn crossover project. Well, avast ye scurvy dogs, and prepare to be boarded! Looks like it's cannonball time again on the high seas! Here are your first shots of the new year...

Dear Jim,

Over the past several months, it has become evident there are some interesting philosophical differences between Marvel Comics' approach to the marketplace and CrossGeneration Comics' approach.

It's no secret that we each have uniquely different perspectives on issues such as creative freedom and compensation, retailer relations and product delivery responsibilities. Clearly, our individual viewpoints don't make either of us right or wrong. Now, I think it would be a lot of fun and extremely informative if Bill Jemas, the president of publishing for Marvel, and I could sit down in an open panel discussion at MegaCon 2002, in Orlando on February 22-24, and share our philosophies and implementation plans with fans, retailers and media alike. It would certainly result in greater awareness of the principles behind those issues noted above.

As such, I have extended an invitation to Bill and Marvel's Editor-in-Chief Joe Quesada to come to the show, offering to fly them down on our dime. I am hopeful that the advance notice of this invitation will provide them enough time to plan attending.

Now, I haven't heard back from Bill yet, but I'd like to extend an additional invitation to *you* to come to Florida and host this potential discussion. As someone who holds his passion for comics and his love of this industry above any potential brand affiliation, I think you'd be the perfect choice to help facilitate this discussion and keep it a positive, enlightening forum. Hope to hear from you soon.

Mark Alessi
CEO and Publisher
CrossGeneration Comics, Inc.

Sounds cool to me. Will there be food? Whaddya think, Bill?

Dear Jim,

Over the past 25 years, it has become evident there are some interesting philosophical differences between my approach to basketball and Michael Jordan's approach.

It's no secret that we each have uniquely different perspectives on issues such as foot speed, upper body strength, shooting accuracy and product endorsement opportunities.

Clearly, our individual viewpoints don't make either of us right or wrong. Now, I think it would be a lot of fun and extremely informative if Michael Jordan and I could play a game of one-on-one in my backyard. It would certainly result in greater awareness of the principle of gravity.

As such, I have extended an invitation to Michael (and another one to Charles Barkley) to come to New Jersey, offering to fly them in on my dime. I am hopeful that this advance notice will provide them enough time to plan attending.

Now, I haven't heard back from Michael yet, but I'd like to extend an additional invitation to you to come over for a burger.

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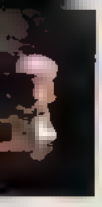

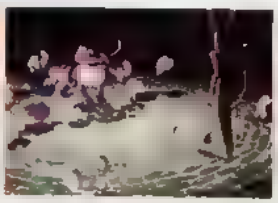

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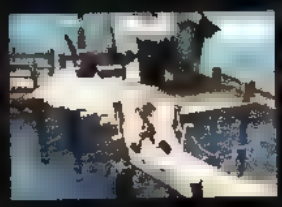

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BUNNY AWARD

LETTER OF THE MONTH

James,

Remember the sound effect thing you were talking about in the WIZARD letters column? Well, I remember seeing your favorite sound effect, "Zugzwang!," in an old issue of *Fantastic Four*. You're not going to believe this—it seems "zugzwang" is a real word! It means "course-forced," and it's a common chess term.

I've been playing a lot of chess with a guy at work lately, and I started reading books on chess strategy. "Zugzwang" describes what happens when you are in check and you are forced to make a move. It can also apply to when your opponent has developed such a strong position that you are forced to move pieces you don't want to.

Now I gotta find that old *FF*

John B. Seals
Minneapolis, MN

Let your search cease! *Fantastic Four* (vol. 1) #157, both written and edited by Rascally Roy Thomas, contains the onomatopoeia in question. It's there as big as day on page 15. And technically speaking, it isn't a sound effect—it's a chapter header. That means the Jim McLauchlin Award for Best Sound Effect goes to..."FWA-WHA-WHA-BWOM!" from *Iron Man* (v. 1) #132! The effect would like to thank the Academy, and all the little people that helped it along the way.

As someone who holds his passion for food and his love of basketball above any team affiliation, please don't embarrass me in front of Air Jordan and Sir Charles.

By the way, the game is scheduled for Feb. 22-24. Hope you can keep your calendar clear.

Bill Jemas
President, Marvel Comics

Burger? I would be in, but I'm already booked for Orlando the weekend of Feb. 22-24. Give my regards to His Airness, and FedEx me one with ketchup and mustard, medium rare, please.

Hey, here's an idea: WIZARD has a con all its own coming up May 10-12 in Philadelphia. If you're up for it, Bill, we could run such an event there. Hell, Philly is close enough to Noo Joizey that you'd even have home-court advantage, *and* it's close enough where I would graciously offer to pick you up and chauffeur your happy ass there. Keep those dates open, huh?

And if that don't work, Mark Alessi has a basketball court in his back yard, too. Maybe you guys could play some one-on-one? Just call your own fouls, okay?

Dear Jim,

Just saw Barry Bonds hit home run No. 73.

I bet Todd McFarlane could use that $1,100 I offered him now!

Joe Quesada
Editor-in-Chief, Marvel Comics

Nah. Todd McFarlane—who spent $3 million on Mark McGwire's 70th home run ball—needs more money like Mariah Carey needs "Glitter 2."

Dear WIZARD,

As regards Don Hambrock's letter in WIZARD #122 in which he said he couldn't let his kids read the comic titles today he read as a youth, I wish Don would have specified *which* titles

I've been reading comics since the '70s and I can't think of ANY books still being published since then that I wouldn't let my boy read now

Let's see, we have. *Archie, Batman, X-Men, Amazing Spider-Man, Incredible Hulk, Daredevil, Flash, Scooby-Doo, Wonder Woman, Superman, Avengers, Looney Toons, Captain America* and so on. I can't see how any of these titles today could be considered offensive.

Now *100 Bullets, The Crusades*, the new Marvel MAX line and so on are definitely not for kids, but they're all new. There are more books out now that were not available when he and I were kids that are cool for kids now. He should check out DC Comics' *Powerpuff Girls* and *Dexter's Laboratory*, for example.

The comics industry is the best it has ever been in my opinion, and just one of the many reasons I feel this way is the variety.

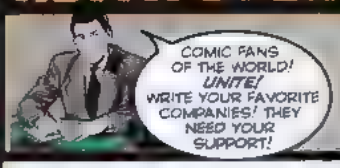
Eric Callen
Kittanning, PA

Hear, hear! There's a vocal minority of very loud comic "fans" who love to talk about how "the industry is dying," but try this little factoid on for size:

Each and every month, there are at least 300 new comics that come out. That means if you are a comic fan, you can read 10 NEW COMICS A DAY EVERY DAY FOR THE REST OF YOUR LIFE!

Now I don't know about you, but between work, play, binge drinking, and llama wrestling, I just don't have

HEY! IT'S PEN PALS...



Like a title? Hate a character? Just have something to say? Then write your favorite comic company and let 'em know what you're thinking. Send your thoughts to the following addresses, but be sure to send your letters in care of a particular book or editor. Power to the people!

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enough hours in my day to do all that reading. Think about it: There are more new comics coming out than I'll ever be able to read.

"Dying," my ass.

Hola Jim,

I'm a manga *fanático* and I'm glad Marvel will produce a series of manga-styled books in January. I can't wait to see the manga versions of Spider-Man and the X-Men. But I have a few questions:

1) Which Marvel or DC character does Adam Warren like the most?

2) Are we ever going to see a *Marvel vs. Capcom* comic book?

Roberto Javier Cintrón
Villa Fontana, Puerto Rico

1) There's no doubt. "I was a huge Fantastic Four fan as a kid," says American manga master Adam Warren. And lucky you, you'll get to see Warren's version of the Megascale Metatalent Response Team in Marvel *Mangaverse: Fantastic Four* during Marvel's January manga event. And maybe even more. "That's just the weird manga version," Warren says. "I wouldn't mind tackling the *real* FF sometime."

2) Probably not. When Marvel and Capcom were doing business, Marvel was in bankruptcy. Many Marvel/ Capcom products got done, but many more did not. A comic fell by the wayside.

Dear Wizard,

I love Kevin Smith as much as the next guy. Well, I probably love him more. But that's not the point.

The point is, as much as I love Smith's work, I found a statement of his in WIZARD #121 a bit off. He says of writing comics, "If I'm gonna do it, it has to be a challenge. *Black Cat*? That's a challenge to make that book sell."

For Kevin Smith, this statement just isn't true. I believe that no matter what Kevin works on, it'll be big. Hell, he could write a new *NFL SuperPro* and it would sell. All I'm trying to say is that it would be a challenge to make *Black Cat* sell for Joe Average comic writer, but not for Kevin Smith. Can anything he does be called a "challenge"?

K. Rian Miller II
Union Bridge, MD

Smith thinks so. "Can you name the last time a comic with a female lead took the top spot on the sales chart?" Smith asks. "It'd be nice to move that many *Black Cat* #1s. That's my challenge."

Tough trick to pull. We'll see what happens.

Dear Jim,

I recently purchased some old Silver Age *Supermans* to add to my collection. To my surprise as I was reading two of them, I discovered a similarity which instantly got my attention. In *Superman* (vol. 1) #199 (the famous Superman vs. Flash race), I found that the race

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QUICK HITS

THE READERS STRIKE BACK!

"Three cheers for Marvel and all the creators involved in the *Heroes* book. Several pages brought tears to my eyes. Great job, guys."

—Paul DeBetta, Albany, NY

"Please ask DC why the hell they do those damn fifth week events. They do nothing more than interrupt the ongoing series we all love."

—Jason Jones, jcj102281@aol.com

"I'm with Mike McCullough who wrote in to WIZARD #123 to show his disgust at Aquaman's imminent return. Aquaman should *stay* dead."

—Lee Rosen, New York, NY

"First Marvel ditched Captain America's "A." Now Ultimate Captain America has no wings. Can't they just leave well enough alone?"

—Bob Reynolds, Seattle, WA

"Looks like nostalgia runneth over. With DC bringing back Green Arrow and Hawkman, can even Brother Power the Geek be far behind?"

—Bennett Leeman, Valdosta, GA

"The new 'adults only' Marvel MAX *Nick Fury* is a heartless, soulless, disgusting racist. Thanks, but no thanks."

—Albert Reddings, Washington DC

"Hmmm. Apollo and the Midnighter in freefall with a conspicuous '69' in the background ['Video Game Stuff,' WIZARD #123]. Coincidence? I think not."

—Jason Archimedes, Ann Arbor, MI

"I thank God, pie, and whatever else I can that Marvel got tired of being afraid and is doing daring deeds once again with its MAX line."

—Joel Cummings, Chicago, IL

"John Romita Jr.? That guy draws POWER and the Hulk is power. It's good to see he'll be drawing *Incredible Hulk* again."

—Jesse Arnold, Melbourne, FL

"If that picture of Sock Monkey creator Tony Millionaire on p. 56 ['The Fab Five' in WIZARD #123] is really Tony Millionaire, I will eat a sock monkey."

—Carlin Mitchell, Minneapolis, MN

"I'm no movie expert, but I know James Cameron kicks ASS! If he makes that Fathom' movie [WIZARD #123] I'll be first in line to get tickets."

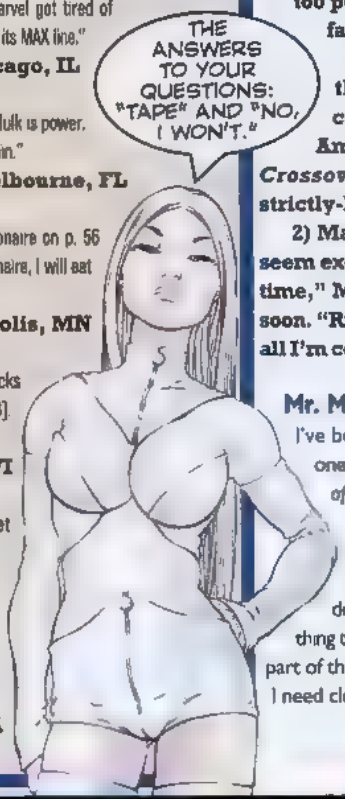
—Mike McClure, Milwaukee, WI

"Just in case there's someone out there not yet reading *100 Bullets*: Read *100 Bullets*."

—Pansar Tahansalam, Costa Mesa, CA

"What's this costume the White Queen is wearing these days? And how does it stay on her?"

—Baron Gibson, Los Angeles, CA



took place on June 10, and in *Superman Annual* #1, the Man of Steel was writing an entry in his diary with the same date, June 10.

You might be wondering what that means to me and why I am so intrigued, but that is my birthday, and being a Superman fan, I found this extremely exciting.

Is June 10th a significant date in Superman history? Or is it just coincidence?

Javier Galindo
superboy2216@aol.com

Not even Superman *über*-lord Mike Carlin or comics historian-to-the-Nth-degree Mark Waid could shed any light on June 10. But I'd wager there's something to it, even though "something" might be lost to the mists of time. Old-timey comics creators often picked dates with a reason—such as DC editor E. Nelson Bridwell establishing September 22 as Supergirl's birthday. It just happened to be Bridwell's, too.

Dear WIZARD,

1) We've seen John Romita Jr.'s amazing art plastered all over Marvel Comics for decades. But if he were to go off to another publisher (let's say DC), what would he like to do?

2) Joe Madureira has said that he'd love to do more Spider-Man, and he did a killer Spidey story in *Uncanny X-Men* #346. Any chance we might see him do an issue of *Spider-Man's Tangled Web*?

Jeff Scharer
Beausejur, Manitoba, Canada

1) Batman. "I couldn't do Superman," Romita says. "He's too perfect, too impervious. But Batman is more of a fallen character. And he can get beat up."

John Jr. has already taken a poke at Bats in the *Batman/Punisher* crossover. That, when combined with his *Thorion of the New Asgods* Amalgam Comics one-shot and his DC/Marvel *Crossover Classics* cover, represents his only not-strictly-Marvel work.

2) Maybe. "I've talked to Marvel about it, and they seem excited about the prospect, so it's only a matter of time," Madureira says. But don't expect that time to be soon. "Right now, my focus is on *Battle Chasers*, and that's all I'm committed to for the foreseeable future," he says.

Mr. McLauchlin,

I've been a comics junkie for the better part of 30 years, but one comics event still perplexes me—Marvel's original *Contest of Champions* mini-series.

We all know the premise: Teams of heroes battling for either the Grandmaster or Death, with the contest seemingly ending in a 2-2 tie. However, the Grandmaster is declared the winner? I've studied these books harder than anything that I ever worked on in grad school, but I still can't see which part of the plot I missed to explain this botched ending. Please help. I need closure!

Vern Weygandt
vw5@mail.com

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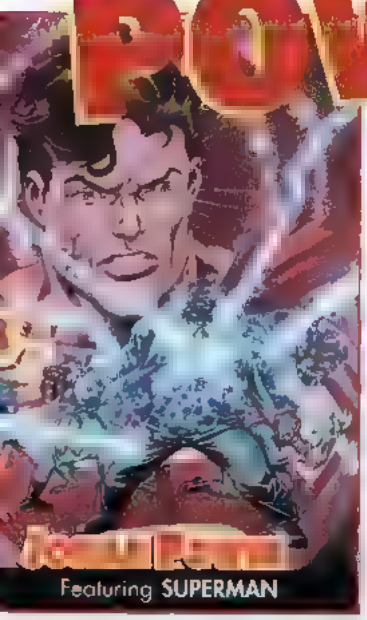

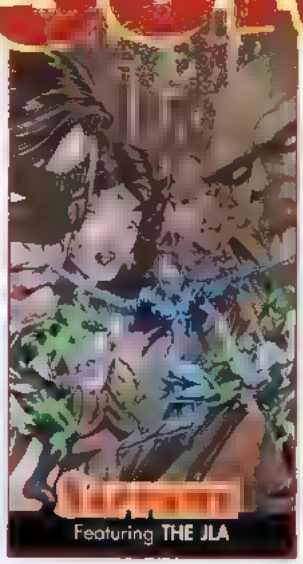

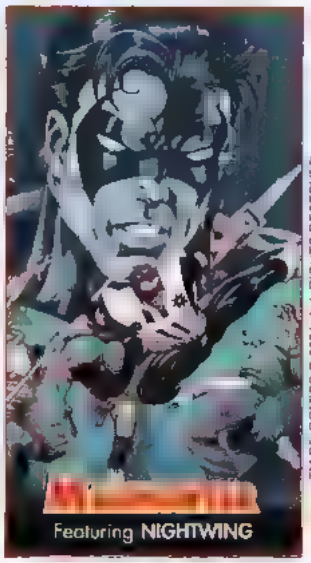

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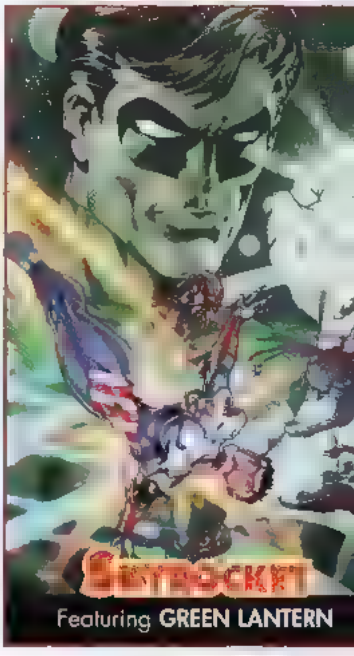

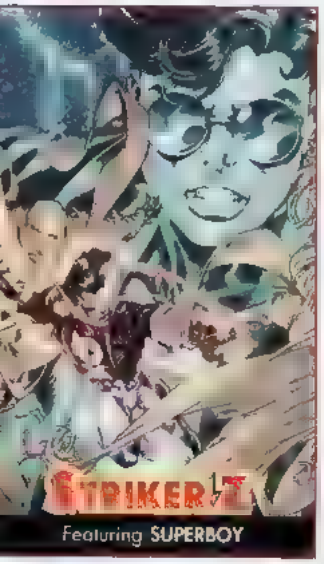

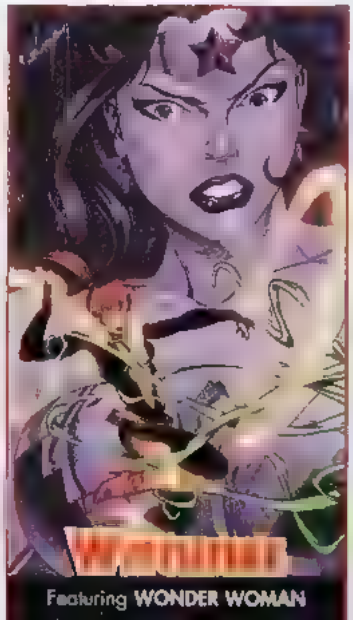

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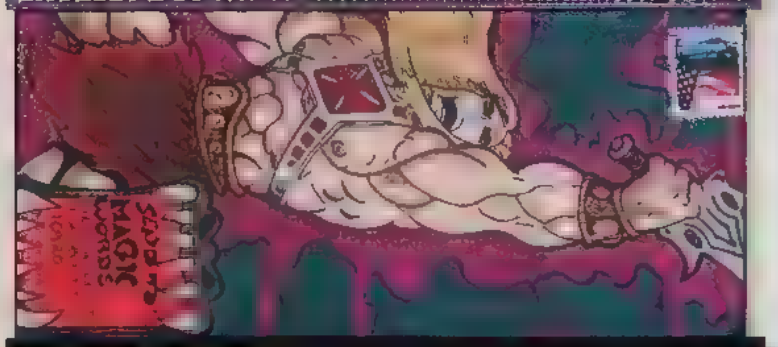
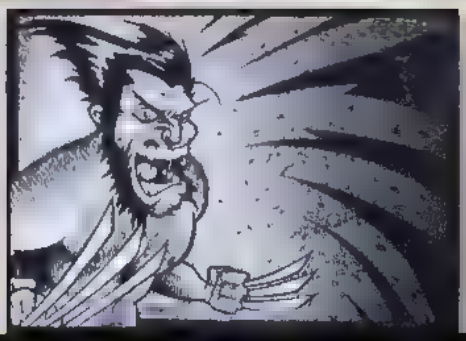
LETTER ART

The mega-talented creator of this month's best envelope takes home a *Batgirl: A Knight Alone* trade paperback, courtesy of DC Comics and DC Direct. DC is so cool for donating their stuff to us, we owe them bigger than Batgirl owes Barbara Gordon for all those speech lessons she's givin'! Artists: Please include a clearly printed return address and a list of characters depicted on the back of the envelope.

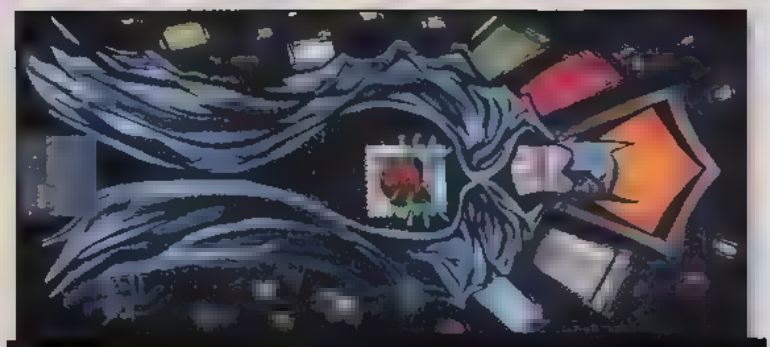
ENVELOPE OF THE MONTH..... THE PRIZE



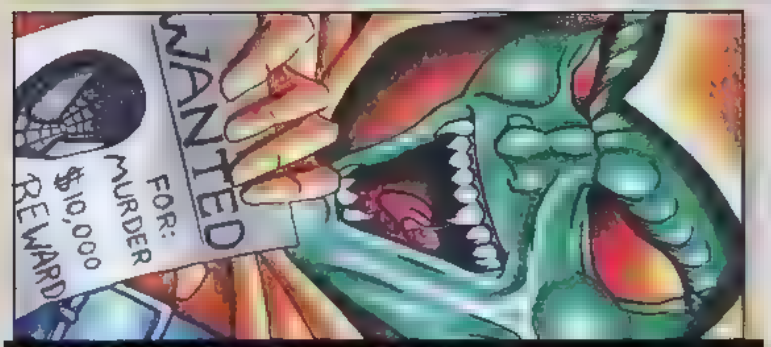
HE-MAN, James Godfrey, Hampton Bays, NY



B&W WOLVERINE, Jeremy Wheeler, Ann Arbor, MI



BATMAN, William L. Miller, Glendale, CA



ROBGOBLIN, George Palamaras, Astoria, NY

The only answer? Bad math. Someone at Marvel couldn't count to three, and editor Tom DeFalco admitted as much in his intro to *The Contest of Champions* trade paperback collection. But the funny part is that when the series was done and printed, unhappy Marvel Editor-in-Chief Jim Shooter noticed the goof and went to DeFalco and co-editor Mark Gruenwald for an explanation. Gruenwald, quick on the uptake, said that the mistake was made intentionally to set up a sequel. That sequel wound up in the 1987 *Avengers Annuals*.

WIZARD,
Wouldn't it be cool if *Detective Comics* dropped that current inferior logo and brought back the classic original cover logo?

Wouldn't it be cool if J. Michael Straczynski wrote the script for a "Spider-Man 2" movie?

Wouldn't it be cool if *Archie and Friends Starring Josie and the Pussycats* had funnier, edgier, more "rock-'n'-roll" storylines?

Kieth Stanson
Los Angeles, CA

You had me going until that whole "Josie" thing.

Dear WIZARD,
A full run of *Secret Wars II* just sold online for $1.55. How should I interpret this?

Brendan Walsh
Chicago, IL

Very simply: Things sell for exactly what they are worth.

That's it! It's been a hoot and a holler, and we'll do it again next month. Until then, I remain...

—Jim McLauchlin

If happiness were a hand puppet, Jim McLauchlin would be a storybook princess. No, wait—a prince. Yeah, a prince.

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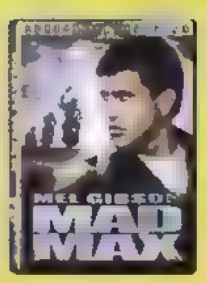

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A MIGHTY NEW WRITER

'JSA', 'Flash' writer Johns replaces Busiek on 'Avengers'

He's revived the *JSA*, reincarnated *Hawkman* and put *Flash* on the fast track—now Geoff Johns is set to reinvigorate Earth's Mightiest Heroes.

With July's issue #56, Johns will take over the reins of Marvel's *Avengers* from outgoing writer Kurt Busiek, who wrote all but three issues of the title since it relaunched in the fall of 1997.

Johns, who admitted he's so excited about the series that he's already plotted his first five-issue storyarc and scripted the first two parts, said writing the *Avengers* is like letting a kid loose in the world's best toy store.

"I'm really psyched about this. I can't wait to play with all the big Marvel characters," Johns said enthusiastically. "These are Marvel's ultimate heroes."

Busiek, who will write DC's upcoming *Power Company* series as well as continue work on Marvel's *Defenders* and the *JLA/Avengers* mini-series planned for winter 2002, said he thought the huge "Kang" storyline in the series now was a perfect place for him to end his 52-issue run.

"I've been on the book for a while now, and what with over four years of monthly issues—five of them double-sized—several annuals, a #0 issue and *Avengers Forever*, I've piled up a pretty respectable stack of *Avengers* comics and worked with a terrific group of artists," Busiek explained. "But I think I've said most of what I have to say about the team, at least for now, and it's probably a good idea to get off the stage before people get tired of me. And this big Kang epic seemed like a good and logical place to wrap things up and call it a day.

"But making *Avengers* the book I always thought it should be, and having the audience respond to it, having them get as excited about it as I was...that's a great memory that'll never go away."

While Johns wanted to keep most of his plans for the *Avengers* title secret until he officially takes over in July, the writer stated one of the main themes running through the book would revolve around the faith the world puts in Marvel's most prominent superteam.

"The title's really going to be about trust—about how everyone, from individuals to entire governments trust the Avengers," Johns said. "The Fantastic Four's too small, they're an arguing family and the X-Men aren't trusted...but when everything goes to sh--, everyone calls the Avengers. Everyone trusts them. I want to explore how people trust the team and how the members trust each other. In my first arc, there's actually a big problem and when Namor needs help, he turns to the Avengers. There's no one else a king trusts that much."

THREE'S A CROWD That's why the Thunder God must go! New *Avengers* writer Geoff Johns says Thor won't be on the team for his run, but newcomers Black Panther and Falcon will definitely be joining.

"I'm really psyched about this. I can't wait to play with all the big Marvel characters. These are Marvel's ultimate heroes."

—Geoff Johns, on writing Avengers

JOHNS

While Johns said there would be a number of changes in the Avengers' roster, he'd only reveal that Falcon and Black Panther would join the squad his first issue. Current members Captain America, Scarlet Witch and Hank Pym will all stick around, according to Johns.

"I really dig writing Captain America, but after writing the first script I found Scarlet Witch to be a lot of fun," Johns said. "And I'll guarantee Hank Pym's mental problems are gone forever. As far as I'm concerned, he's a hero from here on out."

Johns said he's also excited about working with Kieron Dwyer, who took over penciling the *Avengers* as of November's issue #48.

"I don't think everyone knows how good Kieron is," Johns said. "People always use the term storyteller when they're talking about an artist who they don't think is flashy...it's kind of like saying a fat girl has a good personality. I think he's a great storyteller and has a very stylized art that's going to help this book a lot."

Another thing that concerns Johns about taking over the book is the choice of villains. Johns insists he doesn't want to retread over villains like Ultron and Kang, who Johns felt Busiek handled so magnificently during his run on the series. Instead Johns said he'll focus on revamping a few older villains and creating new threats for Earth's Mightiest Heroes.

"Sometime down the line I'm going to revamp the Zodiac," Johns revealed. "There's a few others I'd like to bring back and update too, but we'll be coming up with a lot of new threats before that. We're looking for those few major Avengers' villains or villains that have potential—we'll update those a bit like we did in *Flash* or *JSA*. There's even a classic villain behind the mess in the first big storyarc I'm planning." ■ **MIKE COTTON**

ASSEMBLY REQUIRED

Welcome to the *Avengers* fold, Geoff Johns. Now bring back our favorite characters!

Johns already announced that readers would be seeing former members the Falcon and Black Panther coming back to the team during his tenure, but we've got some other faves we wanna see return! Here's a list!

HAWKEYE The absolute soul of this team since he joined back in *Avengers* (vol. 1) #16, Hawkeye's got close to 40 *years* of history with this franchise. Forget what you read in *Thunderbolts*–Hawkeye's an Avenger, through and through!

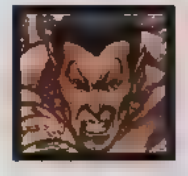
TIGRA She didn't start out as the best Avenger, but she grew into her own as part of the West Coast squad. Plus, we loved those scenes where she'd give herself a tongue bath!

HERCULES With Thor stuck ruling Asgard (see recent issues of *Thor*), the Avengers need a godly presence–Herk has always been a solid addition, and his fun-loving attitude brings a lot of spark to Earth's Mightiest Heroes.

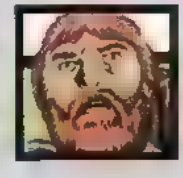
THE HULK He helped found the team for cryin' out loud, but he only stuck around for one ish–he deserves a shot! He's the most powerful hero in the Marvel Universe; he should be on the most powerful team!

THE BEAST Let's face it–Hank McCoy's a terrible X-Man. He's not doin' squat with his mutant pals, but his joining the Avengers would go a long way to improving human-mutant relations!

STARFOX Hey, a guy who possesses a pleasure power will always have a place on a team with hotties like Wasp, Warbird and Scarlet Witch.



NAMOR An Avenger for just a short time, Namor worked well with some members (Captain America) and clashed with others (Hercules), making him a dynamic presence on the team. And what else is he doin' these days?



D-MAN He's got all those great pow... His costume's really co... He's been the backbone of the team since... Aww, *forget it*; who are we tryin' to kid? ■ **ANDY SERWIN**

THE BUZZBIN

SPIDEY ON MTV? Hot on the heels of the "Spider-Man" movie next May, we may see an CGI-animated "Spider-Man" series debuting on MTV. Rumors point to *Ultimate Spider-Man* scribe Brian Michael Bendis as a likely candidate to write the show.

IRON SLAYER Marvel Films is the hot place to work right now and insiders indicated "Buffy the Vampire Slayer" creator Joss Whedon has been tapped to write and possibly direct Iron Man's feature film debut.

IRON MAN

WAID GOODBYE After a year at CrossGen, Mark Waid will reportedly be leaving when his contract expires on Jan. 1, 2001. Waid will continue to write *Ruse* as a freelance assignment for the publisher. Rumors also claim he'll be taking over Marvel's *Fantastic Four* with artist Mike Wieringo (*Adventures in Superman*).

LAST SON Mark Millar (*Ultimate X-Men*) and *100 Bullets* cover artist Dave Johnson's highly anticipated Superman project, titled *Last Son of Krypton*, is close to being completed and could see print at DC as early as summer 2002.

J. MAGNANIMOUS STRACZYNSKI Writer J. Michael Straczynski has donated his pay for *Amazing Spider-Man* #36–the issue that deals with terrorist attacks on the Twin Towers–to Sept. 11-related charities. He's also donating his royalty from a special run of Dynamic Forces' Top Cow Universe trading cards to charity.

TEN CENTS, BIG SALES The race for top-selling comic of the year may be over early. *Batman: The 10-Cent Adventure* hits stores on Jan. 2, and speculation is that with its low, low cover price and custom versions specialized for retailers that order 10,000 or more copies, the book may be the best-selling comic since the early 1990s.

MORE DEATH FOR MAX The success of the mature MAX line has convinced Marvel to produce a Deathlok mini-series next year. Reportedly, the series will see the second Deathlok reactivated in a post-apocalyptic world where he must protect one innocent boy.

COLOR BLIND Jeph Loeb and Tim Sale's *Spider-Man: Blue* mini-series won't be the last Marvel project the two work on. Sources indicate the two are also planning a *Hulk: Gray* mini as well as a *Captain America: White* series in addition to a Batman/Superman mini-series for DC Comics. The duo has reportedly not decided which project would be next.

CAREY-ING ON *Hellblazer* writer Brian Azzarello will reportedly leave the title in the next eight months with *Lucifer* writer Mike Carey slated to take over the writing chores of the series.

ULTIMATE CHAOS! Chaos! Comics may allow several high-profile creators to "reimagine" several Chaos! icons, such as Lady Death and Evil Ernie, through a series of one-shots. Rumors swirl around names like Chris Claremont and Marc Silvestri. The company is also reportedly interested in doing a Lady Death/The Crow crossover sometime in late 2002.

VERTIGO JOE Joe Kelly (*Action Comics, JLA*) reportedly wants to branch out from his usual superhero writing with plans for a mature-reader Vertigo title that will see him flexing his muscles in comic fiction.

ULTIMATE 'BOY'S LIFE' Making in-roads to the mainstream, Marvel has reportedly signed a deal with *Boy's Life* magazine to run a Brian Michael Bendis-penned *Ultimate Spider-Man* strip in each issue.

THE BLUE CREW

Loeb/Sale tackle Spidey mini

Two women to worry about. Two lives to keep straight. It's enough to even give a superhero the blues. Get ready for *Spider-Man: Blue*.

The creative duo of writer Jeph Loeb and artist Tim Sale, who've produced hits like *Batman: Dark Victory* and *Superman: For All Seasons* for DC Comics as well as *Daredevil: Yellow* for Marvel, take on a young Spider-Man with *Spider-Man: Blue* in May 2002.

TIM SALE'S SPIDER-MAN

The six-issue mini-series will focus on the time between *Amazing Spider-Man* #38-#60 from 1966-'68, which saw Peter Parker's future wife Mary Jane Watson make her first appearance and a host of major villains wrecking Spider-Man's life, according to Loeb.

"There will definitely be the villains of that period and if you go back and look you'll find some great ones," Loeb revealed. "I can promise Green Goblin definitely. I want to see Tim draw the Rhino. It wouldn't surprise me if Vulture and Kraven show up, too."

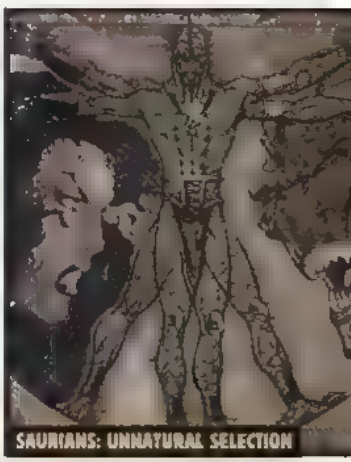
Loeb also said there should be no confusion over the title of the series, which does not refer to the blue in Spider-Man's costume.

"It's blue as in sad, as in jazz music, as in blue in love," explained Loeb. ■MK

THE SOARING SAURIANS

The Saurians burst out of the pages of *Sigil* and straight into a milestone: the first-ever CrossGen mini-series.

Saurians: Unnatural Selection, a two-issue mini-series by Mark Waid with art by Andrea Di Vito and Rob Hunter, takes the aliens out of the confines of the monthly *Sigil* and gives them a chance to shine on their own. The first issue hits stands in January.


SAURIANS: UNNATURAL SELECTION

"Frankly, we weren't getting enough screen time with the Saurians in *Sigil*," said series writer Waid. "They're not the stars of that book, but they have a fascinating story that needed to be told."

That "fascinating story" focuses on the genesis of the Human/Saurian war in the first issue, while the second issue examines the effect that contact with humans has had on Saurian society. But you needn't be a fan of *Sigil*—or even familiar with it—to enjoy this particular tale.

"In keeping with the CrossGen commitment, this series stands perfectly well on its own," Waid said. ■ADAM PATYK

CAP, WOLVERINE COMBINE MUSCLE

What's stronger—adamantium claws or an indestructible shield?

Fanboys will find out in April in *Wolverine/Captain America: The Contingency*, a four-issue mini-series written by R.A. Jones (*The Protectors*) with art by Tom Derenick (*X-Men: Black Sun*). The two vastly different heroes won't be going head-to-head in a slugfest—they'll be combining their might to battle the bad guys.

Cap and Wolvie face off against the Contingency, rogue agents from the S.H.I.E.L.D. spy organization. These renegades have stolen advanced hardware from the bird-like aliens known as the Shi'ar, and the heroes must find out why before stopping their diabolical plans. Although it's a team-up, don't expect the two main characters to always agree.

"We will see them bang heads a little in the course of the story," said Jones. "After all, Cap is the type to keep his cool in combat—while Wolvie has more of a berserker attitude."

Drawing this heroic pairing was a dream come true for up-and-coming artist Derenick, who helped come up with the original story idea.

"It's not a throwaway story where the two team up for the heck of it," Derenick promises. "This story sets up something for the future which could be very nasty if Marvel wants to run with it." ■ AP

RIEBER LIKES LARA

A new adventurer will soon be plumbing the depths of ancient tombs: writer John Ney Rieber.

The former *Books of Magic* and soon-to-be *Captain America* scribe writes Top Cow Productions' *Tomb Raider* with #21 in May 2002. Rieber joins former *Witchblade* artist Randy Green, who pencils a six-issue arc. Outgoing writer Dan Jurgens will write a *Tomb Raider* mini-series in 2002.

Rieber's version of Lara Croft will be a bit more fun. "We've had the sense that she's been driven to take the risks she does, to forget the deaths of her parents and her fiancée," Rieber said. "But I want Lara to do what she does because she gets off on it. She's got a wild streak the size of the Amazon running through her. I want to let her enjoy that."

Lara will also exhibit a snootful of attitude. "She seems more British now," Rieber said. "The Brits have a fascinating heritage of eccentrics, people who lived to suit only themselves. I see Lara Croft as being absolutely of that tribe."

Survival tactics start with the six-part "Path of the Tiger" arc, a story featuring Lara in the Himalayas on the trail of a thief who's a little more than human. ■ JIM MCLAUCHLIN

NEWSFLASHES

[illegible] artist Gray Morrow passed away Nov. 8, 2001 after a long battle with Parkinson's disease. He was 67 years old. Morrow was perhaps most famous for his many science-fiction paperback and digest covers in the 1970s. He also did extensive comics work, including [illegible], DC Comics and [illegible]

[illegible], PA 19053.

[illegible] BULLETS' RETURNS David Lapham's *Stray Bullets* makes comic stores again in January with #23, a tale of Virginia Applejack and Spanish Sweet. Lapham put the title on hiatus in 2001, as he [illegible]

[illegible] SETH, WOODS [illegible]

[illegible] Seth Woods's second publication, the San Diego-based publisher and [illegible] company, Idea + Design Works! His [illegible] the hardcover collection of *[illegible]* and *The Art of Ashley Wood*.

'BATMAN' HITS #600 [illegible] of DC's other 000th [illegible] in January with *Adventures* [illegible] February marks the 600th [illegible] issue of Batman, and [illegible] Metropolis neighbor, there's a perfect [illegible] *Batman* #600 will find its title character in a tight spot as the issue serves as the kickoff to the "Bruce Wayne: Fugitive?" storyline.

BATMAN #600

DARKNESS LEAD RETURNS *Universe* #3 reveals the fate of character Jackie Estacado following his death in *Darkness* #48. "Universe" #3 is a crossover issue in Top Cow continuity as it not only [illegible] Estacado's first appearance since *Darkness* #48, but also [illegible] *Darkness*/Witchblade Book Two.

DARK HORSE FILLS IN THE 'BUFFY' GAPS

If you think being a vampire slayer's hard, try being one of her friends.

A number of new projects slated for spring 2002 revolving around the "Buffy the Vampire Slayer" television series focus solely on the Scoobies, Buffy's close-knit support system.

BUFFY #43

According to *Buffy* editor Scott Allie, issues #43-#47 of the ongoing series contains an arc titled "147 Days," focusing on how the Scoobies protect Buffy's old turf for the 147 days of summer the vampire slayer was presumed dead.

An additional one-shot by Fabian Nicieza and Cliff Richards titled "Lost and Found" tells the tale of a grief demon that haunts the team after Buffy's apparent death at the end of the 2001 television season.

"I think a lot of times the show does a great job of showing the characters change and make these life-changing decisions," explained Allie. "The decision to bring Buffy back, since it happened over the summer, we never saw. So basically we're going to fill in that summer gap. The season premiere of the show always implies a lot of stuff happened over the summer and this is the first time we're really getting to mess with what happened in that time."

Also in the works is a one-shot by "Buffy" television writer Jane Espenson, tentatively titled "Reunion." While "Buffy" creator Joss Whedon wants to keep the details of the first meeting between Buffy and long-time vampire flame Angel after her death a secret, Espenson will show four different versions of what might have happened through the eyes of the cast.

"Basically, it'll all be conjecture by four characters talking about what they think happened at this secret meeting," said Allie. "None of it will be in-continuity for the show but it's four versions of what might have happened." ■ MC

HEAT INDEX

No one loves comics like Wizard and here are some cool things we read or saw this month.

RUSE #1 (CrossGen) What do you get when you cross a Sherlock Holmes-style super-detective with the intrigue behind the CrossGen sigil? You get *Ruse*, the action-packed, mystery-laden title by Mark Waid and Butch Guice that serves up something which comic fans haven't seen in a while–a unique premise!

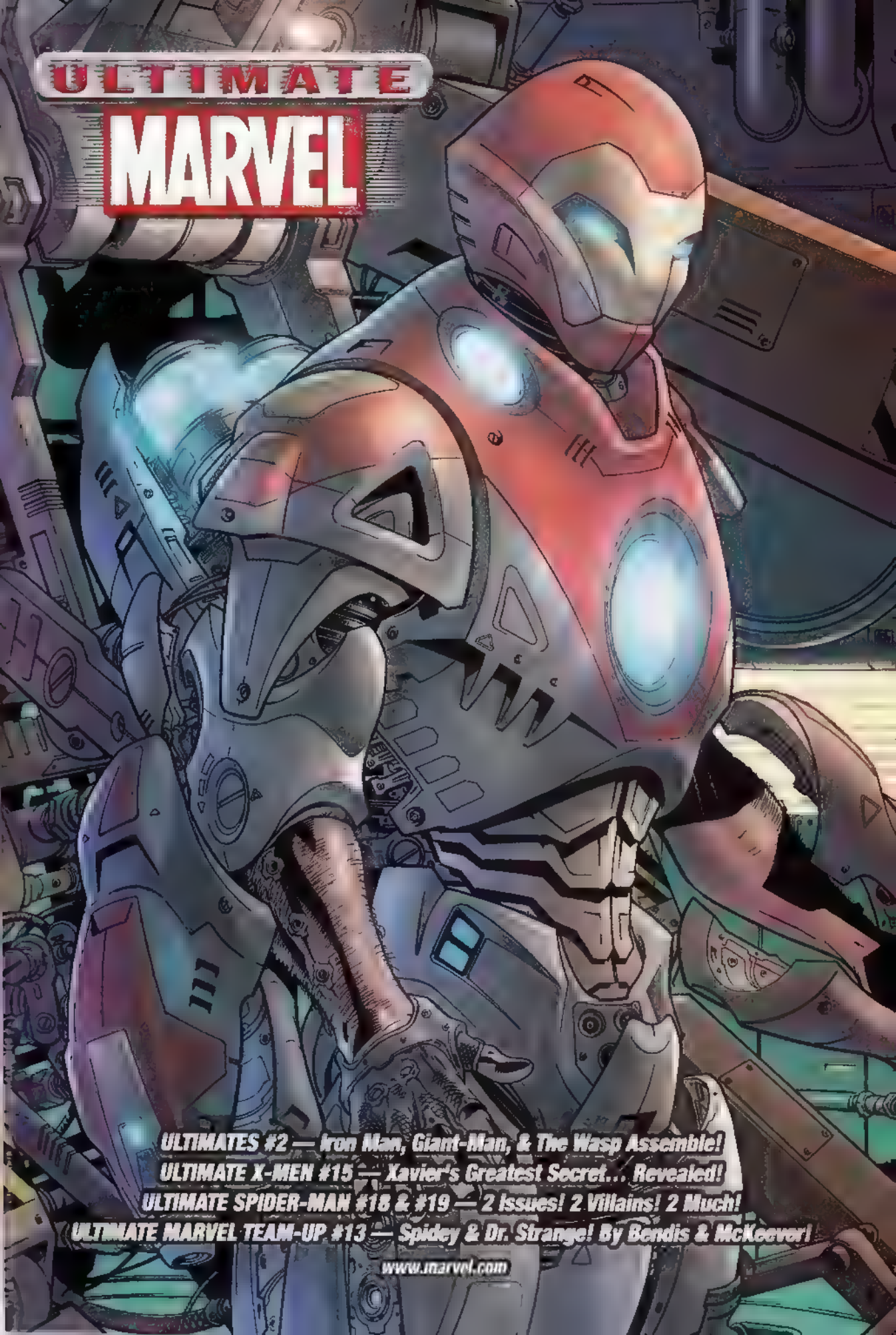
'LAST LAUGH' COVERS (DC Comics) DC drew upon some of the most respected talents in the biz, like Jim Lee, Tim Sale, Walt Simonson, Bill Sienkiewicz and Brian Bolland, to do all the covers for this crossover–and the results rock! Some of DC's best covers in a long while came outta this event, and it's awesome to see these superstars work on characters they haven't worked on before, like Lee on *Flash*, Sale on *JSA* and Sienkiewicz on *Robin*.

ULTIMATE GWEN STACY

ULTIMATE GWEN STACY (Marvel) In a stroke of brilliance, writer Brian Michael Bendis stunned fans with role reversal when he portrayed Gwen Stacy as a bad-ass, sexy rocker in the pages of *Ultimate Spider-Man*–all we can say is "keep on rockin'!"

SUPERMAN #176 (DC Comics) When a Superman has got super-problems, there's only one place for him to turn–therapy! Yep, the Man of Steel sits down for a session with superhero head-shrinker Claire Foster, an idea we love! Look how much drama "The Sopranos" gets out of the doctor-client relationship!

'CABLE' (Marvel) New writer David Tischman and artist Igor Kordey have taken *Cable* from being just another spinoff X-book and made it an interesting read every month focusing on world politics. By moving Cable out of the world of supermeroes and into the world of terrorist cells, the book's become a perfect example of comic art imitating real life.


ULTIMATE
MARVEL
ULTIMATES #2 — Iron Man, Giant-Man, & The Wasp Assemble!
ULTIMATE X-MEN #15 — Xavier's Greatest Secret... Revealed!
ULTIMATE SPIDER-MAN #18 & #19 — 2 Issues! 2 Villains! 2 Much!
ULTIMATE MARVEL TEAM-UP #13 — Spidey & Dr. Strange! By Bendis & McKeever!
www.marvel.com

[illegible] (A Commitment To Our Roots), a non-profit organization dedicated to helping [illegible] stars in need, announced it is already [illegible] dispersing funds. Charlie Novinskie has been appointed as the non-voting president of [illegible] Disbursement Committee. [illegible] superhuman [illegible] a non-profit [illegible] Foundation, a non-profit [illegible] Those interested applicants to ACTOR are encouraged to contact Novinskie at 525 Colony Rd., Clifton, CO 81520; or call at 970-523-[illegible].

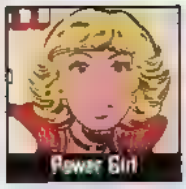
TRANSFORMERS REPRINTS British publisher Titan Books—and not Marvel Comics—will be reprinting the original run of *Transformers* comics. The ongoing *Transformers* [illegible] and *End of the* [illegible] #14 and #15-21 [illegible] Titan. Further volumes of [illegible] including *Transformers: Pri-* [illegible] (set for March 2002 release), and *Transformers: Matrix Quest* (May 2002).

SUPER BABE WINNERS [illegible] torn costume from the Thunder[illegible] Nick Herrera and [illegible] Stephenson of Adam[illegible] Wizard's Superbabe contest [illegible] a trip to WizardWorld Chi[illegible] to compete in the [illegible] Awards.

Runners-up [illegible] Mr. Marvel (Kelly) by creator Sh[illegible] and model Dorian Michaels of [illegible]y, IL; Danger Girl's Abbey Chase, Sydn[illegible] and Natalie Kinsey by creator Th[illegible] and models Kate Fowler, Rachel S[illegible] Jessica Dupperault of Clermont, FL; [illegible] Creator/model Jessica Mann of Ne[illegible] FL; Tomb Raider's Lara Croft by [illegible] and model Amber Carson [illegible] X-Men Jean Grey by [illegible] and model Mandy Dominguez [illegible] The Authority's Jenny Sparks by [illegible] Charity Fellowes of Coral Winchester, UK; Danger Girl's Abbey Chase by creator Mike Lewis [illegible] model Christy McKay of Fremont, CA; Man-[illegible] of Austin, [illegible]

HIGHSOCIETY

"My posse's getting big, my posse's getting bigger!" *JSA* co-writers Geoff Johns and David S. Goyer may not be rap fans, but Johns recently confirmed that the JSA roster could expand by as many as five members, which would make the team larger than three Brady Bunches! Here's WIZARD's take on some possible candidates!

CHARACTER	RUNDOWN	ODDS
Captain Marvel	This team needs the power and experience of the Big Red Cheese, and his old "pal" Black Adam's already hanging around the team. It's a perfect opportunity for C.M. to spy on his reformed foe.	2-1
Jade	Jade, a founder of Infinity, Inc., doesn't do much but stand and pose in *Green Lantern*. This could be a chance to make her a player–and she could serve on the same team as her father, Sentinel.	5-1
 Power Girl	Another legacy from the good old' days, Power Girl's not doin' much lately except for brief cameos in *Birds of Prey*. And heck, the more muscle you can add to any super-team, the better!	5-1
The Spectre	The original Spectre was a founding member of the JSA and served with distinction for years. But with Hal Jordan as the new ghost in green, who knows if the team would want a guy who once tried to remake the universe?	15-1
Huntress	The Earth-2 version of the Huntress was a member of the original Justice Society, so there's a legacy here. Plus, there's too many members of the Bat-Family to get face time in those books, so why not have Huntress join the JSA?	20-1
A new Hourman	His roots in the JSA run deep, whether it's the Golden Age version, his son who fought with Infinity, Inc. or the dearly departed robot from the 853rd century.	20-1
Original Red Tor[illegible]	Remember that plump housewife in the 1940s who fought crime while wearing a cooking pot on her head? *Nothing* says justice like a saucepan on your melon! And every team needs comic relief!	2,000-1
Wolverine	Dude, sales of *JSA* would TRIPLE overnight!	10,000-1

CABLE
Brian Azzarello · Richard Corben · Damn Straight
MAX
COMICS
marvel.com

WRITERSBLOCK

The comics industry has already plundered Hollywood for an influx of hot, talented writers (Joss Whedon, Kevin Smith, J. Michael Straczynski), but there's a completely untapped resource that could provide terrific comic tales—novelists!

Here's a rundown of some of today's top storytellers and the dream comic projects we'd love to see 'em on.

MICHAEL CRICHTON

WHAT'S HE DONE: *Jurassic Park, Timeline, Sphere, The Andromeda Strain, Terminal Man*

WRITING STYLE: Crichton's novels read like big-budget films, featuring a roller coaster ride of action and thrills combined with high-tech, sci-fi themes like time travel, genetics and alien cultures.

DREAM COMIC PROJECT: *Fantastic Four.* Imagine what tales Crichton could conjure up for Marvel's First Family! Mr. Fantastic's one of the greatest scientists in the Marvel Universe, and time travel, space exploration and hi-tech science are everyday elements of the FF!

BOTTOM LINE: The *Fantastic Four* would be an easy science for Crichton to master.

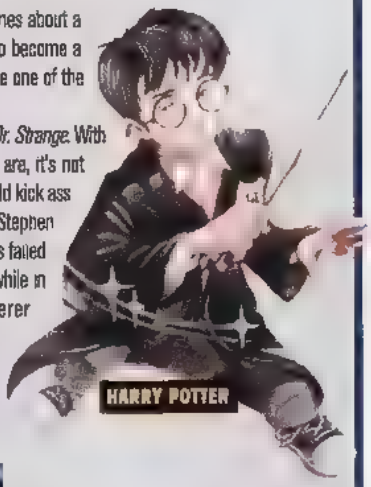
J.K. ROWLING

WHAT'S SHE DONE: The Harry Potter novels

WRITING STYLE: Coming-of-age stories about a young boy who's not only struggling to become a man, but who's also training to become one of the most powerful sorcerers on Earth.

DREAM COMIC PROJECT: *Ultimate Dr. Strange.* With as popular as the Harry Potter novels are, it's not much of a stretch to think Rowling could kick ass on this book—the story of a young Dr. Stephen Strange who's struggling to get past his failed career as a once-renowned surgeon while in training to become Earth's Sorcerer Supreme.

BOTTOM LINE: Rowling could easily pull a few rabbits out of her hat on this magical title.



GEORGE PELECANOS

WHAT'S HE DONE: *Shame the Devil, Right as Rain*

WRITING STYLE: Sparse, taut and tense realistic crime stories starring frightening villains and flawed but believable protagonists. There's nothing black and white about Pelecanos' crime noir fiction; every character exists in a different shade of gray.

DREAM COMIC PROJECT: *Punisher.* Is there a more flawed character in comics than Frank Castle, the Punisher? A military hero becomes a murderous vigilante after mobsters kill his family, the Punisher constantly breaks the law in the name of justice.

BOTTOM LINE: It's a dead-bang bullseye to have Pelecanos pen *Punisher.*

STEPHEN KING

WHAT'S HE DONE: *Black House, Dreamcatcher, It, The Stand*

WRITING STYLE: King writes powerful, frightening stories that usually center on people undergoing some type of journey, who must overcome their own mistrust and fears about each other to defeat terrifying, powerful, otherworldy menaces. King deftly combines chilling horror tales with brilliant explorations on human nature.

DREAM COMIC PROJECT: *Ghost Rider.* In his original series, Ghost Rider (a.k.a. Johnny Blaze) was a young man who made a deal with the devil to save a loved one. When Blaze tricked Mephisto out of his payment, he cursed Blaze by binding a demon named Zarathos to him, making Blaze a tortured soul who traveled the country trying to contain the demon within him from wrecking destruction in the name of vengeance.

BOTTOM LINE: King could ride shotgun with the motorcycle-riding demon *any* day!

BIG THINGS

Johns breaks down rock-hard hero

Even superheroes need vacations—but when you're a member of the first family of comics, things are never that simple.

June of 2002 sees the Thing get his own mini-series by the *Flash* creative team of scribe Geoff Johns and artist Scott Kolins. According to Johns, just like his plan to revitalize the JSA and Hawkman for DC Comics, with this tale he wants to get back to the core of that makes the Fantastic Four's Thing tick.

"We're just trying to tell a good Thing story," Johns said. "Ben Grimm really is the unluckiest man on Earth. We want to try to strip him down to his roots and tell the quintessential Thing story."

Johns said the four-part mini-series, titled *The Thing: Freak Show,* revolves around Ben trying to take a vacation, but things go awry for the ever-loving, blue-eyed hero.

"Things don't go too well though and we'll see one established villain and a lot of new ones, too," said Johns. ■ MC

BATGIRL'S ROOTS

Before the Birds of Prey and before Oracle, Barbara Gordon was just one of the Bat-Family.

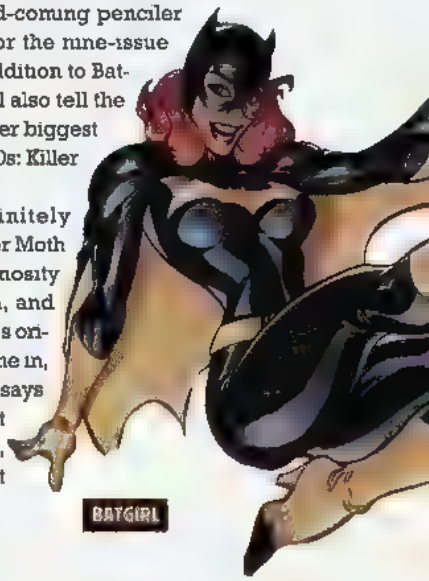
And come spring 2002, fans of the original Batgirl will finally get a glimpse into her relatively unknown origin in the pages of *Batgirl: Year One.*

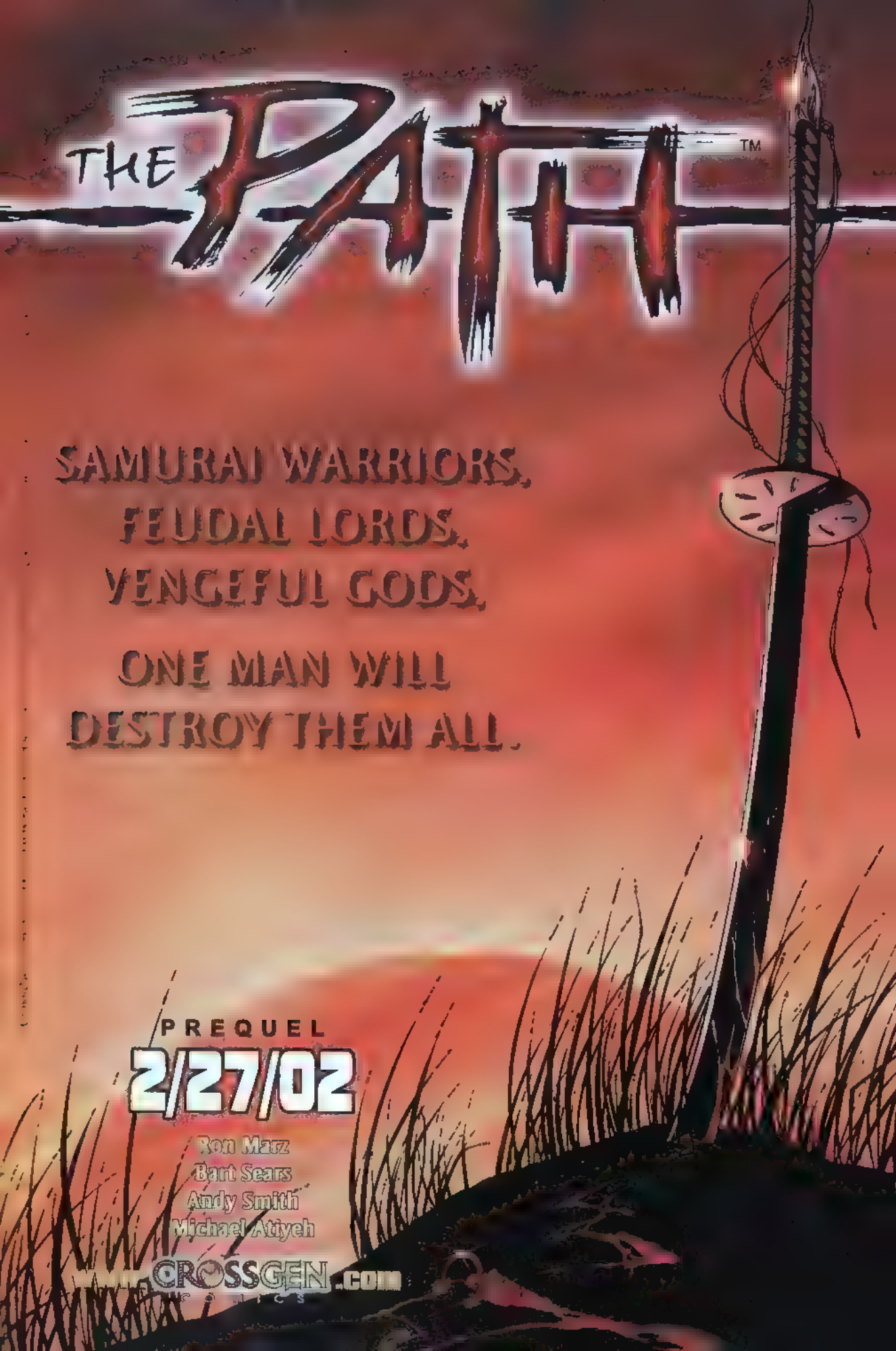
"It's only been touched on twice as far as I know," said Dixon. "So we're going to show her reasons and motivations, and basically, how she became Batgirl."

The duo of Dixon and Scott Beatty, who explored the Boy Wonder's origins in *Robin: Year One,* will be joined by up-and-coming penciler Marcos Martin for the nine-issue mini-series. In addition to Batgirl, the team will also tell the origins of two of her biggest villains of the 1970s: Killer Moth and Firefly.

"We'll definitely explore why Killer Moth had such an animosity towards Barbara, and we'll retell Firefly's origin for the first time in, what, 40 years?" says Dixon. "Plus I just thought, 'Moth, flame, yeah that works out.'"

■ CASEY SEIJAS

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LADY DEATH GETS NEW DUDS

Chaos' main lady adopts new look

Face it ladies. Spikes and thongs are out; belly shirts and hip huggers are in. Just ask Lady Death, who's ditching her old threads in exchange for something a little more down to earth.

Lady Death's new costume—designed by J. Scott Campbell of *Danger Girl* fame—will debut in March's *Lady Death: The Gauntlet* #1, which also features a cover by Campbell. The new outfit represents a bit of a departure from the character's former medieval dominatrix style, offering more of jeans and T-shirt look.

"Lady Death is on Earth now, and as much as her costume is a reflection of her personality, it is a little out of place in New York," explains Lady Death creator Brian Pulido. "We wanted the sort of outfit that you'd see on the streets, something that's both sexy and fashionable in today's society."

"The challenge was to keep the sexiness and attitude of the character while trying to cover her up a bit," explained Campbell. "So, I tried to work in that Western influence that's really in fashion now, adding a bigger belt and the hip huggers with the bootcut. Even her cape has a sort of trenchcoat look to it."

The big question is, will the Chaos! loyal fan base like the new look?

"I think so," said Pulido. "All the key elements are well represented: the color schemes, the skulls, the cape, the jewelry; it's all still there. Then again, a little controversy isn't a bad thing."

In other Chaos! news, February will feature the Valentine-themed crossover *Heartbreaker* that showcases three of Chaos's favorite hell-raising hotties—Lady Death, Chastity and Purgatori—as they find themselves hip deep in romance gone wrong. ■ JAMES McDONOUGH

LADY DEATH Lady Death, Chaos! icon and former queen of the dead, gets a more modern makeover, courtesy of *Danger Girl* creator J. Scott Campbell.

QUESADA OFFERS ADVICE TO KUBERT STUDENTS

QUESADA

Students at the Kubert Art School got a special treat recently in the form of Joe Quesada. The school's founder, legendary penciler Joe Kubert, invited the Marvel E-I-C to speak to a general assembly of the school to pay back the Kubert family for their pieces in the Heroes tribute book. Here's a small sampling of what Quesada had to say to the 180 students.

• **ON BREAKING INTO COMICS:** "It's definitely easier for artists to break in than writers. I can look at three or four pages and tell if I'm going to give a penciler work; for a writer you have to read a lot more. But once you're in, it's easier for a writer to get work. They can work on two or three stories at once. As a penciler, you're lucky if you can do one."

• **ON WOLVERINE'S ORIGIN:** "*Origin*'s been a lot of fun. Some people said we couldn't do it. Some people said we shouldn't do it. I even thought it was a bad idea at first but it was because we were scared to tell the story. We're not scared of much at Marvel anymore."

• **ON MARVEL'S BREAK WITH THE COMICS CODE:** "It was just time to do away with it. There's no reason we can't police ourselves better than they could. It was an outdated set of standards for our time."

• **ON *HEROES*:** "*Heroes* was just something we felt we had to do. It's raised a lot of money to benefit the relief effort and it's also given us a chance to show how comics are helping. It's doing well and we're hoping to keep it in print for as long as it can continue to help."

• **ON KIDS AND COMICS:** "We do want to get kids into comics, but I'm not sure they're our main focus...and I'm not sure they ever were. The people who buy comics are usually a little older. If you want kids in comic book stores, you'll have to get their parents in there too." ■ MC

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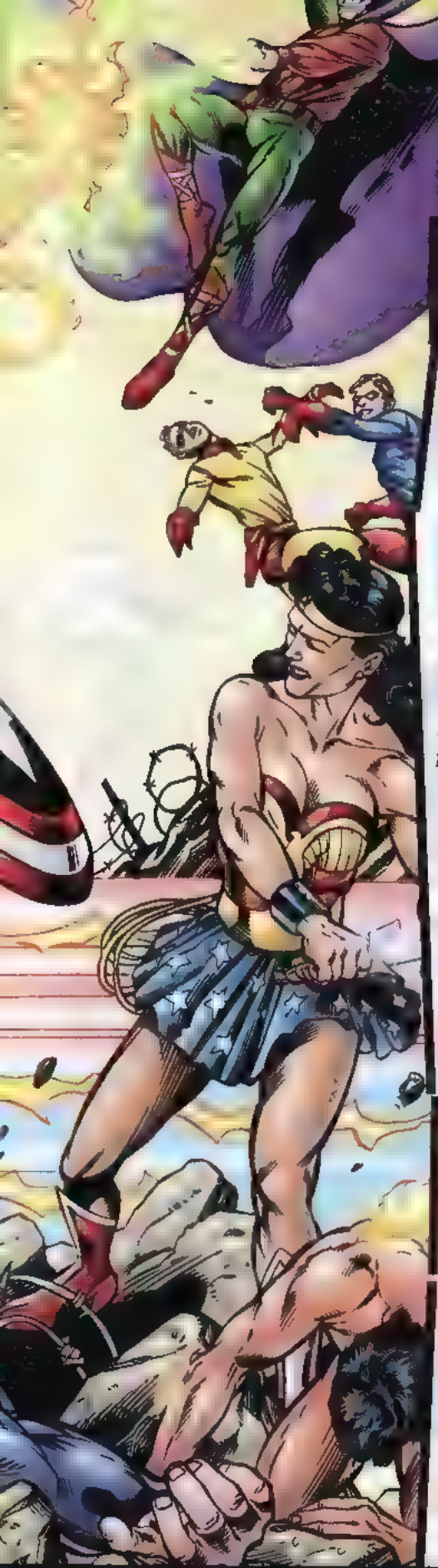


LAST TEAM STANDING

comic battles you neve thought you'd see

JUSTICE SOCIETY OF AMERICA VS. INVADERS

origins... After British Prime Minister Winston Churchill witnessed Captain America, Human Torch and Sub-Mariner foiling a Nazi U-boat attack, he compelled the heroes to remain together to fight for the Allies against the Axis powers—and thus, the Invaders were born!

The greatest heroes of the Golden Age, the Justice Society first formed to stop a Nazi assassination attempt on President Roosevelt and went on to become the first—and greatest—collection of superheroes ever!

the battle... While attempting to safeguard the same Allied ammo dump, the JSA and the Invaders mistake one another for Nazi saboteurs—and the fight is on! Flash quickly runs Whizzer into the ground, Hourman makes short work of Spitfire and Union Jack suffers a severe beating at the hands of Mr. Terrific. That leaves the three big Invaders—Cap, Torch and Namor—against the combined might of the JSA. Terrific and Hourman find they don't like the taste of Cap's shield, which takes both upstarts out of the fight. Hawkman is no match for the sea-born strength of Namor, who easily plucks the feathers from the Winged Warrior. With their ranks thinned, Wonder Woman, Green Lantern and the Flash are the last of the JSAers standing as they square off against the "Big Three" of the Invaders. With a giant emerald fist, Green Lantern swats Torch to the ground, where the Flash runs circles around the android until the vacuum created by the vortex extinguishes his flame and leaves him unconscious. With the speed of Hermes, Wonder Woman joins Flash in a super-speed attack against Captain America, who pushes himself to the brink of exhaustion, even managing to take out Flash courtesy of a well-placed shield toss. But that leaves him defenseless, and the depleted Star-Spangled Avenger is no match for the Herculean strength of Diana—even though Cap absorbs enough punishment to take out a regiment of soldiers! Wonder Woman and Namor then trade terrible blows that destroy the landscape worse than any Nazi shelling. Needing a breather, Namor's power of flight takes him out of range—and right into GL's sights, as Sub-Mariner finds himself in an emerald net tough enough to hold a thrashing sperm whale. Namor strains with all his Atlantean might, shouting "Imperius Rex!" as he finds the willpower to somehow break free of the net. But that act drops him to the ground and into the waiting haymaker of Wonder Woman, who delivers a Joe Louis-like knockout blow that takes Namor—and the Invaders—out of the fight!

this month's battle drawn by STEPHEN SADOWSKI AND ANDY LANNING

SADOWSKI/Lanning

sam raimi

The 'Spider-Man' director talks about his favorite scenes, the Green Goblin's costume and the villains he couldn't use

by Mike Cotton

SAM RAIMI would rather forget about "Spider-Man." The director doesn't want to deal with actors or the studio anymore...at least for the next eight hours—he just wants to get some sleep.

"Tomorrow I'll feel like the luckiest man in the world again," explains Raimi after a 12-hour day working on editing, creating special effects and cutting a rough version of the upcoming "Spider-Man" film, due in theaters on May 3, 2002. "I mean, it's 'Spider-Man.' I come in every day excited to work on this film. But tonight I just want to tuck my kids into bed."

It's been more than a year since Raimi signed on to direct the over $100-million dollar debut of Spider-Man on the big screen. But scoring leads like Tobey Maguire as Spider-Man, Kirsten Dunst as Mary Jane Watson and Willem Dafoe as the Green Goblin was just the beginning of Raimi's work.

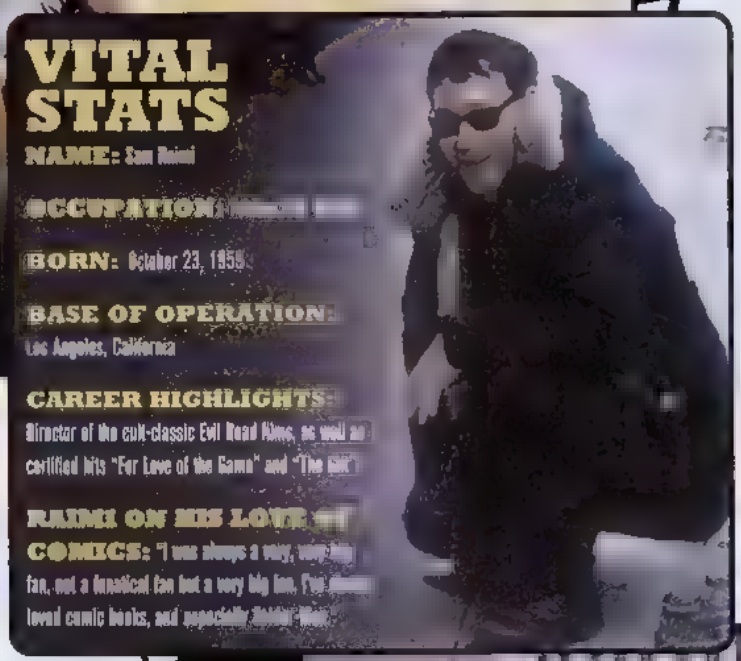
Even though principal shooting on the film wrapped in May of 2001, Raimi's working longer hours than ever to make sure "Spider-Man" lives up to the hype that's surrounded the production.

"An average day is getting into the editing room around 9:20 a.m. Then I spend time working on the cut of the picture," Raimi laments as he climbs into his car for another late-night drive home. But before his day even began editing, Raimi found himself engrossed with planning additional shooting back in New York as he met with storyboard artists. Following that, he bounced over to Sony's marketing department to go over the designs for the book tie-in and artwork that will accompany the film. And keep in mind, that all occurred before Raimi even found himself getting to work on the actual "Spider-Man" film itself.

"In the afternoon I went over to Sony Image Works to work with John Dykstra and the optical effects team to review the effect shots of the day," explains Raimi. "Then I got to the editing room and I've been working there ever since."

And even now on his way home, Raimi's thinking of Spidey as he passes on a few secrets for all Spider-Man fans to know.

SEEING GREEN Spider-Man's nemesis, the Green Goblin, flies high over New York City.



VITAL STATS

NAME: Sam Raimi

OCCUPATION:

BORN: October 23, 1959

BASE OF OPERATION:
Los Angeles, California

CAREER HIGHLIGHTS:
Director of the cult-classic Evil Dead films, as well as certified hits "For Love of the Game" and "The Gift"

RAIMI ON HIS LOVE OF COMICS: "I was always a very, very big fan, not a fanatical fan but a very big fan. I've always loved comic books, and especially Spider-Man."

WIZARD. How much of your original vision of the "Spider-Man" movie was changed since you first signed on?

RAIMI: The vision of what the movie was going to be never changed. Sometimes what you can shoot and create on set falls short of that, 'cause you're always trying to recreate what you have in your mind. So, it didn't really change, it just sometimes failed to achieve the vision or sometimes even exceeded my expectations of what I hoped the movie could be. But it's always about 75 percent of what you hoped it would be...not always, but that's my guess.

There's been a lot of talk about "Titanic" and "Terminator" director James Cameron's script treatment...how much of that did you end up using?

Well, David Koepp based the original screenplay on the James Cameron scriptment. I think it was very influential in that first draft. I think with anything, as you go from draft to draft, it changes more and more. Villains change. The story changed. But it's still the origin story, which was in the scriptment. A lot of the elements made it into the finished picture. And after David finished his draft, Alvin Sargent did some polishing for us.

How would you describe the three main characters of Peter, Mary Jane and Norman Osborn and how they all relate?

I'm really pleased with the way these characters relate. They relate to one another as real people would. Tobey and Kirsten as Peter and Mary Jane seem to have a very real relationship and I think...I *hope*. .it'll be fun to watch and develop and grow throughout the course of the picture. It'll be fun to watch their relationship grow and their feelings become more complex between each other. I think Willem developed a very nice relationship with his son Harry Osborn. It's very complex because his son wants more love than his father is willing to give him...that is until Willem realizes in the picture that he should be giving his son the love he deserves. It's not a happy one, but a complex one that's very dramatic. They all created all these very real relationships.

What's the best way to describe the relationship between Norman and Peter?

Outside of being hero and villain, Norman is the father of Peter's best

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friend. They know each other as acquaintances and have Harry in common. Norman admires Peter because of his love of science; it reminds him of himself. I think they both share the fact they lost their parents at an early age and raised themselves. Norman sees Peter as a hard-working young man who's pulled himself up by his boots. He sees more similarities to his own life with Peter than he does with his own son, Harry. He sees Harry as a child of privilege versus someone who's had to earn his own way in the world. But he sees Peter as a good influence on his son and in many ways wished Harry could be more like Peter. So in some small way, I'd say Willem plays the role of surrogate father to Peter Parker.

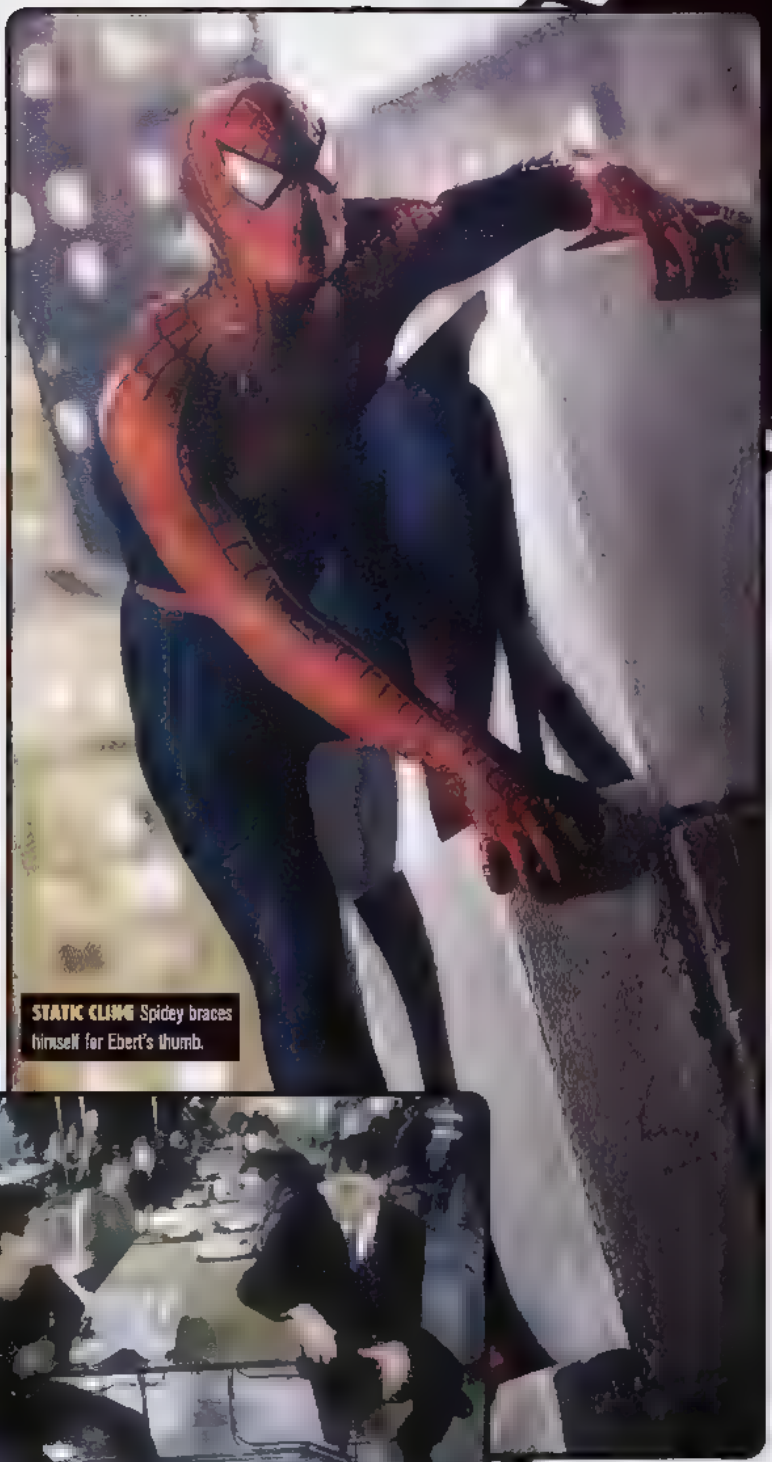
Is it fair to say that Uncle Ben is Peter's emotional father figure but Norman is his intellectual father figure?
I'd say Norman sees it more that way than Peter. But yes, that's very true.

What about Gwen Stacy—will we catch any glimpse of her in the film?
No, she won't make an appearance in this picture.

Any plans to use her in a sequel?
Absolutely, I think she'd make a great addition.

Will Stan Lee have a cameo in the movie?
Stan Lee will be in the picture. It's not a big secret, but I really don't want to spoil where just yet.

Can you describe your favorite fight scene in the film?
My favorite choreography in the picture is when the young Spider-Man is chasing after the murderer of Uncle Ben. It's really kind of the first time he's become Spider-Man. He's still refining his powers and he doesn't have all the grace he'll eventually have. So, it's interesting to see him in this struggle to bring a murderer to justice while he's still discovering his powers. The choreography—some of it is straight live-action, some of it's CGI, some of it's animation, some of it's wire work—reflects the character's fate.



STATIC CLING Spidey braces himself for Ebert's thumb.

Does the chase go through Queens?
No, it's through Manhattan for this particular chase. And he's not in his street clothes; he's actually in an early Spider-Man costume. He's not in a final costume, but in an early version of his costume and then it goes through one evolution.

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SPIDER-MANIA

How Marvel plans to capitalize on the 'Spider-Man' film

Don't make the same mistake twice.

That's the advice Marvel's taking on its plan to draw more readers into the monthly Spider-Man comics after the first-ever Spidey film debuts this May.

After Marvel Comics failed to capitalize on the huge success of 2000's "X-Men" film, the company cleaned house, bringing in new Editor-in-Chief Joe Quesada and a ton of new personnel, including new Spider-Man editor Axel Alonso.

And Alonso knows how important it is to make sure there are books for every fan entering comic books stores after seeing the "Spider-Man" film.

"When the film comes out in May, we want there to already be a Spider-Man project out there of some kind for every fan," explains Alonso. "Whether it's a kid or a mom or just someone getting back into comics, I think we'll have some kind of Spider-Man story for them."

While there will be the usual movie adaptation tie-ins, such as the one that Stan Lee and Alan Davis are finishing now, Alonso says there are also plans for projects such as Marvel Knights' *Spider-Man: Blue* mini-series by Jeph Loeb and Tim Sale, a Spider-Man graphic novel by Greg Rucka and a ton of other Spider-Man projects that will capitalize on the film's mainstream press but not overshadow the hero's comic book roots.

"Basically we're not looking at doing prequels or comic book sequels to the film because the movie's really the origin story of Spider-Man and any sequel will be done by the movie company," says Alonso. "But we've got the original comic book Spider-Man so what we're going to do is make sure he's as good as he can be in the comics, so when people do pick up a Spider-Man comic it's as good as any movie." ■MC

How do you bring the Green Goblin to life and make him fly the way fans are used to seeing him in the comic book?

That's achieved through a lot of wire work and different mechanical effects rigs for moving the actor around in tighter shots to make it look as if he's floating. For the wider pieces, we usually, but not always, use a CG glider or an animated glider. That's what we relied on.

How adept was Willem Dafoe at using the wire work?

Willem turned out to be a great athlete and much more of a physical actor than I thought he'd ever be. He was very impressive with the movement he could achieve, almost like an acrobat. His work on the glider was always better than anything else I'd seen with other people testing it. Stuntmen, mechanical effects men, acrobats and guys with lots of rigging and stunt experience didn't make it look as good as Willem did. He was the best. He just brought the character to life on that glider.

What made you go with a metallic look for the Green Goblin's costume?

There was never really a reason for him to wear the costume in the comic book, so we kind of backwards justified it. I couldn't think of a reason in the world that Norman Osborn would put on a latex mask and a purple jerkin. So we decided where the glider would come from. It would logically be from Osborn Industries or OsCorp as a personal transport device. And since we decided that's where the glider came from, we decided that there might also be the need for a flight suit. And that's what the suit is...a flight suit. It wouldn't be cloth. It would be like a motorcyclist or a test pilot might wear. It was designed to go into battle, which the glider was also designed for. So it would have some kind of Kevlar to protect the Goblin from assault. That's why we decided on a metallic suit. Also, we thought some ancient wardrobe for battle was designed to frighten the enemy—like masks you sometimes see in Africa or things on American ships and planes during World War II; it's an aspect of psychological warfare. The enemy saw a terrible face and that's why they design a helmet that's also designed to intimidate the enemy. This is the most recent version in a long line of psychological warfare ideas for OsCorp.

How does Osborn get the name the Green Goblin?

He's named that by J. Jonah Jameson in the picture, but he never refers to himself by that name. I couldn't see Norman Osborn coming up with a long list of names for himself anymore than I saw him pull on a latex jerkin to wear.

Can you tell me what happened on Roosevelt Island when you filmed in New York?

Ah, part of the climax of the piece takes place on the 59th Street bridge, so we did some shooting from the island.

Is that the final battle scene?

No, it's not the final battle but it's near the end of the film.

But it does involve Spider-Man and the Green Goblin...

Yes, it does but I won't say anymore, I swear.

Can you give fans a little bit of flavor of what that scene's like?

Oh gosh, I've told you so much already. Let's just say he comes to save some people from a fire.

If you couldn't have used the Green Goblin, what villain would you have used?

Probably Dr. Octavius...I mean Doc Ock. He's always been a classic Spider-Man villain. And Kingpin. He's never been a superpowered villain but he was really damn strong...and I thought it would be cool to see him match up with Spidey. I know he's more of a Daredevil guy, but I'd love to use him. I always liked Spider-Man versus the Kingpin.

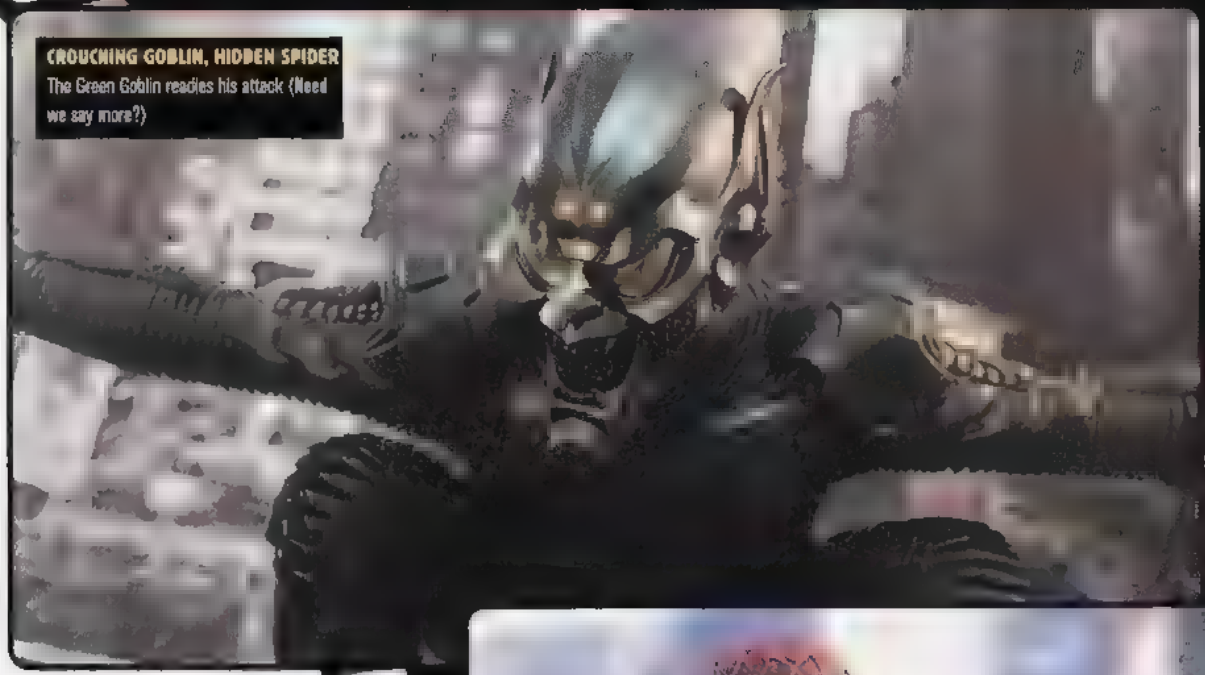
So, if you do direct a sequel, would you use either of them?

Sure, if I directed a sequel ..but I don't know if I'm even doing the sequel. In fact, Sony hasn't even begun a script process. They'd need to begin soon if they were going to have as much time as we had with this picture. [*Laughs*]

But you are interested in doing a sequel?

It would be great. I love the characters and the team I'm working with and the studio. It's been a wonderful relationship for every-

"It's a flight suit. It was designed to go into battle, which the glider was also designed for. Also, we thought some ancient wardrobe for battle was designed to frighten the enemy—it's an aspect of psychological warfare." – SAM RAIMI, on the Goblin's costume



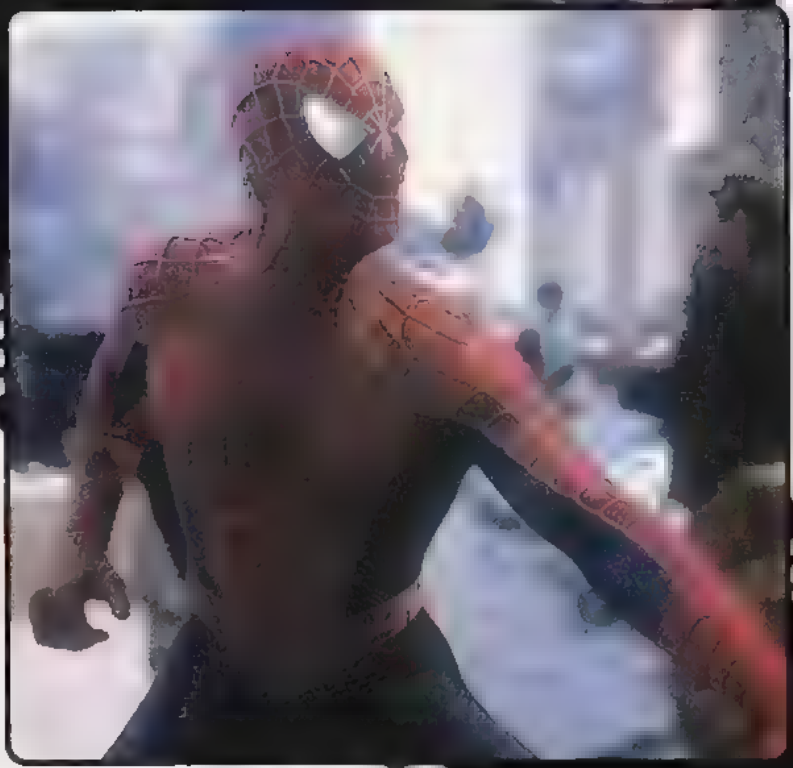
CROUCHING GOBLIN, HIDDEN SPIDER
The Green Goblin readies his attack (Need we say more?)

one involved. I don't know what the future holds and they haven't approached me yet. We'll have to wait and see.

After filming wrapped on this one, was there any memorabilia that you took with you? Like a Pumpkin Bomb maybe?
[Laughs] Oh...no. .I wasn't allowed to take any of that. Sony was very tight with that stuff. I think what they plan to do is auction off certain elements of the "Spider-Man" movie memorabilia to fans to help individual charities.

Are you more of a comic book fan now that you've taken on the Spider-Man film?
No, I'm not more of a fan...I'm just as much a fan. I was always a very, very big fan, not a fanatical fan, but a very big fan. I've always loved comic books and especially Spider-Man. But making the movie hasn't made me a bigger fan. I haven't had time to read many comic books since taking on this film; it's a pretty non-stop job.

When will you have a final version of the film?
Hmmm...probably because the effects take so long and we can keep improving the details in each one ..in each and every shot. I think I'll have to deliver it in March. It probably won't be ready until at least then. But if I have it my way and to make it the best film I can, I don't think we'll have a finished picture till they pry the negative from my cold dead hands.



Wizard Staff Writer Mike Cotton likes referring to part of his anatomy as the Green Goblin but we're not sure what part he's talking about!

HEROINE A
PHOENIX
VAMPIRELLA
ELEKTRA
TULIP
INVISIBLE WOMAN
ORACLE

DDICTION

WIZARD sizes up the 10 greatest heroines of all-time

If every man really needs a good woman, then comic fans are sitting pretty.

On today's comic racks, it's not just supermen and pumped-up pecs selling comics; many of the industry's top books focus solely on the women of comics.

And while lead female characters still look great every month, it's not just their physical traits that really make them stick out.

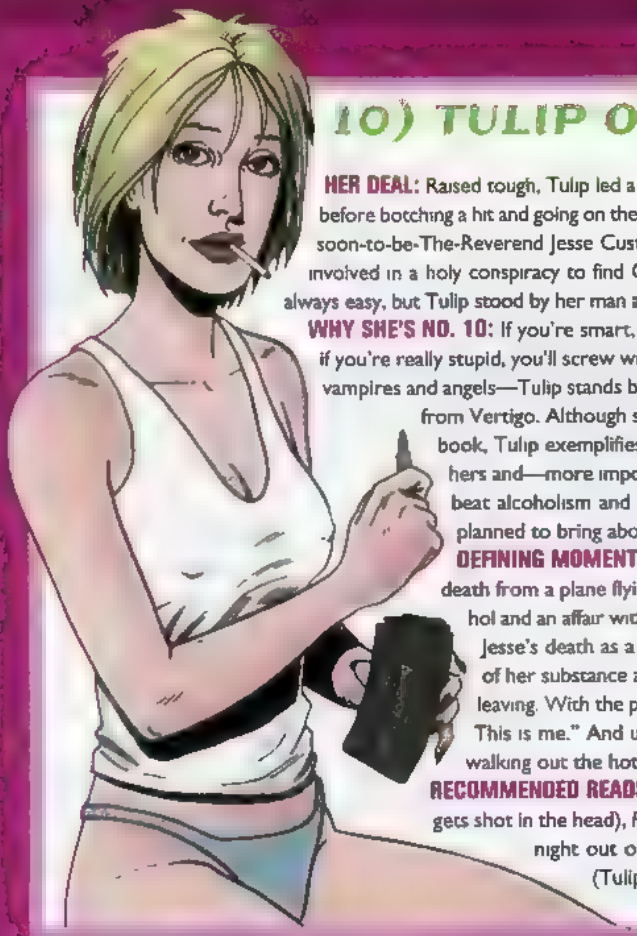
More and more attention's being drawn to female characters every month, not because of skin-tight costumes or hot shower scenes but because the women of comics are sweating, bleeding and sometimes even dying to prove one serious point: Women aren't just eye candy anymore, they're the main course.

And it's not just new "buzz" characters such as Elektra and the new Batgirl who are making a stand for female characters; some of the earliest women of comics such as Wonder Woman and Jean Grey also stepped up in the past year, making sure women got their due.

So, WIZARD poured through hundreds of comics' top female characters, studying their origin, history, costumes, motivation, abilities and personality until we finally narrowed our list to the top 10 heroines of all-time.

By Mike Cotton and the WIZARD Staff

Illustration by Kevin Maguire, Scott Hanna and Tanya & Richard Horie



10) TULIP O'HARE

HER DEAL: Raised tough, Tulip led a life of crime, which included acting as a hitwoman for the Mob before botching a hit and going on the lam. But redemption came when she fell in love with the young, soon-to-be-The-Reverend Jesse Custer, a small-town boy with problems all his own—like getting involved in a holy conspiracy to find God and make him accountable for vacating Heaven. It wasn't always easy, but Tulip stood by her man and even saved Jesse's ass more than a few times.

WHY SHE'S NO. 10: If you're smart, you won't ever mess with Tulip's guns, liquor or drugs—but if you're really stupid, you'll screw with the people she loves. Through thick and thin—and through vampires and angels—Tulip stands by Jesse's side for the entire run of Garth Ennis' *Preacher* series from Vertigo. Although she doesn't wield superpowers and never supported her own book, Tulip exemplifies the women of the list by standing up and fighting for what's hers and—more importantly—fighting for what's right. In the pages of *Preacher*, she beat alcoholism and drug use—all while taking on a vast secular conspiracy that planned to bring about the apocalypse.

DEFINING MOMENT: After watching her longtime love Jesse apparently fall to his death from a plane flying over the desert, Tulip begins a long spiral into drugs, alcohol and an affair with Jesse's best friend, an Irish vampire named Cassidy, who sees Jesse's death as a way to prey on Tulip's fragile emotions. Slowly crawling out of her substance abuse binge, Tulip finally confronts Cassidy and tells him she's leaving. With the powerful vampire blocking her exit, Tulip says, "Cassidy. Really. This is me." And uses a .45 to blow a hole the size of a fist in his chest before walking out the hotel room door. (*Preacher* #51)

RECOMMENDED READS: *Preacher* #8 (how Tulip and Jesse met), *Preacher* #10 (Tulip gets shot in the head), *Preacher* #11 (she's resurrected by God), *Preacher* #27 (Tulip's night out on the town), *Preacher* #51 (Tulip's origin) and *Preacher* #66 (Tulip and Jesse ride off into the sunset to live happily ever after).

9) VAMPIRELLA

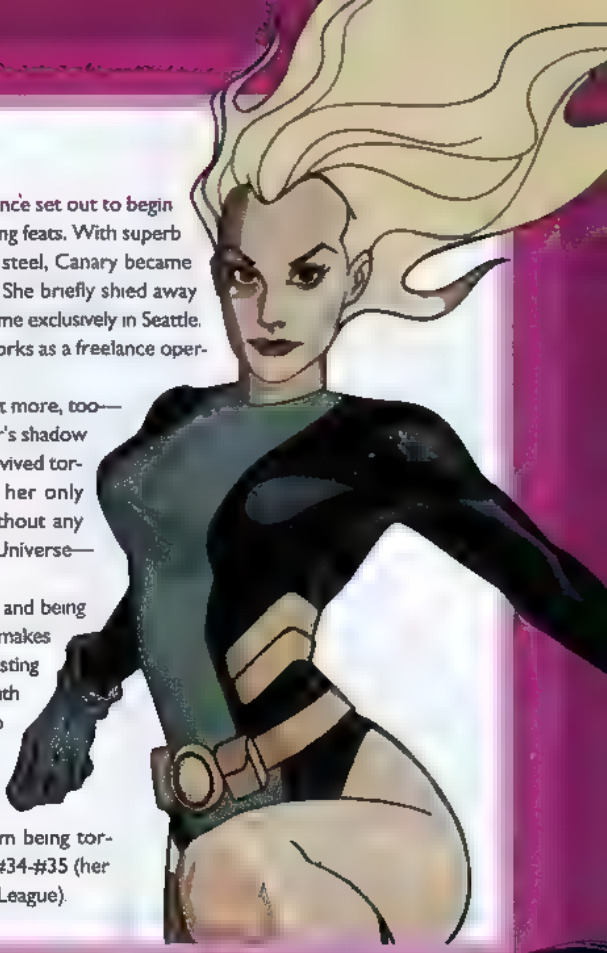
HER DEAL: The daughter of Lilith, the mother of all vampires, Vampirella is the "chosen one," a vampire put on Earth to destroy all other bloodsuckers. With the removal of memory implants that made her believe she might be from a planet called Drakulon where blood flowed like water, Vampirella's rededicated herself to the mission of ridding the world of vampires and others who prey on the weak and innocent. In her day, she's not only taken on vampires, but also demons, doomsday cults and the Mob—not to mention the worst a "normal" society has to offer like rapists and murderers.

WHY SHE'S NO. 9: Forget sugar and spice—this girl's anything but nice. Before characters such as Witchblade, Lady Death and a host of other sultry women showed some attitude in their eyes, there was Vampirella, the original comic book bad girl. Just as Betty Page has had her posters thrown up on many a wall, Vampirella's sexy look has made her the iconic comic book pin-up girl.

DEFINING MOMENT: Things look pretty bleak for Vampirella as she stalks through a graveyard with an over 200-year-old army force trying to kill her. Made up mostly of zombies from the Civil War, the entire regiment surrounds Vampirella, swinging swords and preparing muskets as a hard rain falls on the cemetery. But Vampirella has a secret. Emerging from the shadows is a priest who utters a few words of Latin into the air at Vampirella's command and turns the rain water into holy water, melting the long-dead soldiers into nothing more than a greasy spot in the mud. (*Vampirella: Ascending Evil* #1)

RECOMMENDED READS: *Vampirella: Ascending Evil* #2-#3 (vampires take over the Mob), *Vampirella: Blood Lust* (In what must've been a memory implant, Vampirella goes home to the planet Drakulon to kick some more vampire ass)

8) BLACK CANARY



HER DEAL: Daughter of the original Golden Age Black Canary, Dinah Lance set out to begin her own crimefighting legacy that would surpass even her mother's amazing feats. With superb martial arts skills and a sonic scream that could shatter bone and bend steel, Canary became a founding member of the JLA and a founding member of the new JSA. She briefly shied away from the big team atmosphere and joined up with Green Arrow to fight crime exclusively in Seattle. And even while working with both the JLA and JSA, Black Canary also works as a freelance operative, fighting international crime for Oracle in *Birds of Prey*.

WHY SHE'S NO. 8: Sure, blondes have more fun, but they also get shot at more, too—at least if Black Canary's any indication. Besides crawling out of her mother's shadow to become one of DC's leading female characters, Black Canary's also survived torture at the hands of maniacal drug dealers, which left her without her only superpower, a sonic scream. Since then, she's learned to kick ass without any powers at all, training to be among the best martial artists in the DC Universe—which she is, with skills that almost rival that of even Batman

DEFINING MOMENT: With her longtime love Green Arrow held captive and being savagely tortured, Black Canary mounts an assault on the dealers' base that makes the Bay of Pigs invasion look like a girl scout weenie roast. Machine guns blasting from her hands, she pulls Ollie's fat outta the fire but finds them trapped with nowhere else to run. Low on ammo, she whispers to Ollie, "The last two bullets are for us...but all the rest are theirs." (*Green Arrow* #32)

RECOMMENDED READS: *Action Comics* #428 (tells Ollie she loves him), *Green Arrow: The Longbow Hunters* #2 (tortured by drug dealers, loses sonic scream), *Green Arrow* v.1 #1 (goes to therapy to deal with trauma from being tortured), *Green Arrow* v.1 #59-#60 (takes on a child molester), *Birds of Prey* #34-#35 (her sonic scream returns), *Justice League* #1-#7 (helps re-form new Justice League).

7) ELEKTRA

HER DEAL: Born into an aristocratic lifestyle as the daughter of a Greek ambassador, Elektra Natchios watched the assassination of her father during a stand-off with terrorists. Training with the infamous Hand, a group of mercenary ninjas, Elektra became one of the deadliest assassins of all time.

WHY SHE'S NO. 7: She'll even kill the people she loves. As an assassin, she doesn't do what's right, she does what's profitable. Now with no ties of love binding her, she's free to take on Hydra for S.H.I.E.L.D. or even kill an ecological activist for an oil company if the price is right. And whether it's with her trademark sais, a gun or even just her hands, Elektra's just the woman to take on any feat—like Wolverine, she's the best there is at what she does

DEFINING MOMENT: Hired by the Kingpin to protect his involvement in rigging the New York mayoral election, Elektra tracks down *Daily Bugle* reporter Ben Urich's source, while Urich and the informant meet in a dark movie theater. As the two exchange money for information, a silver sai runs through the informant. "Your friend is dead, Mr. Urich," explains Elektra. "You will sit now and watch the movie. And you will think about how very vulnerable you are." (*Daredevil* #179)

RECOMMENDED READS: *Daredevil* #168 (1st appearance), *Daredevil* #181 (vs. Bullseye, to the death), *Daredevil* #190 (spiritual resurrection).

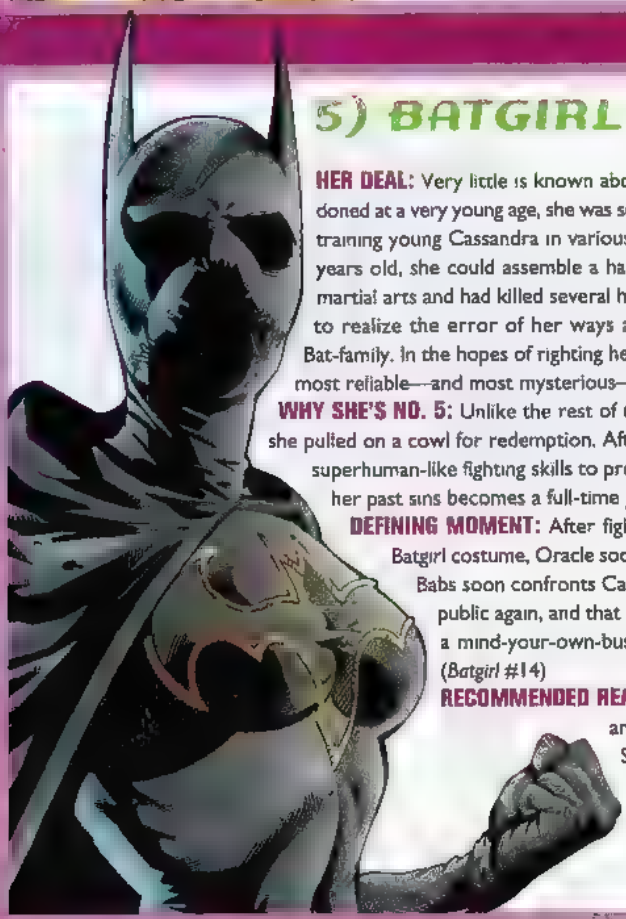
6) PHOENIX

HER DEAL: Born a mutant with the gift of telekinesis, Jean Grey was a founding member of the original X-Men. As just a teenager, she took on the likes of Magneto, the Juggernaut, the Brotherhood of Evil Mutants and honed her latent telepathic powers. As the first lady of the X-Men, Jean's not only led the team, she's saved it on numerous occasions.

WHY SHE'S NO. 6: No price is too high for Jean Grey—she'll even pay with her life if it comes down to it. More than once, she's died for her mentor Professor Charles Xavier's dream of peaceful coexistence between mutants and humans. She's also become one of the most powerful members the X-Men count in their number, having honed her telekinetic powers to an amazing point and developing her telepathic powers so she's counted as one of the world's foremost telepaths, ranking with such powerhouses as Professor X and the White Queen, Emma Frost.

DEFINING MOMENT: After destroying an entire galaxy and defeating the X-Men, Jean Grey (or, rather, her identical "Phoenix force" döppleganger) recovers control of the god-like Phoenix power. But as a battle is waged with the Shi'ar army to decide if Jean should live or die, she can feel the Phoenix entity slowly re-emerging. Using the battle to drain her of some of her great power, Jean discovers a weapon capable of ridding the cosmos of the Phoenix power forever. With a last "I love you," to Cyclops, Jean saves countless lives and commits suicide. (*Uncanny X-Men* #137)

RECOMMENDED READS: *Uncanny X-Men* #100-#101 (replaced by Phoenix force), *Uncanny X-Men* #135-#136 (vs. X-Men as Dark Phoenix), *Fantastic Four* #286 (real Jean Grey returns), *X-Factor* #1 (reunites with original X-Men).



5) BATGIRL

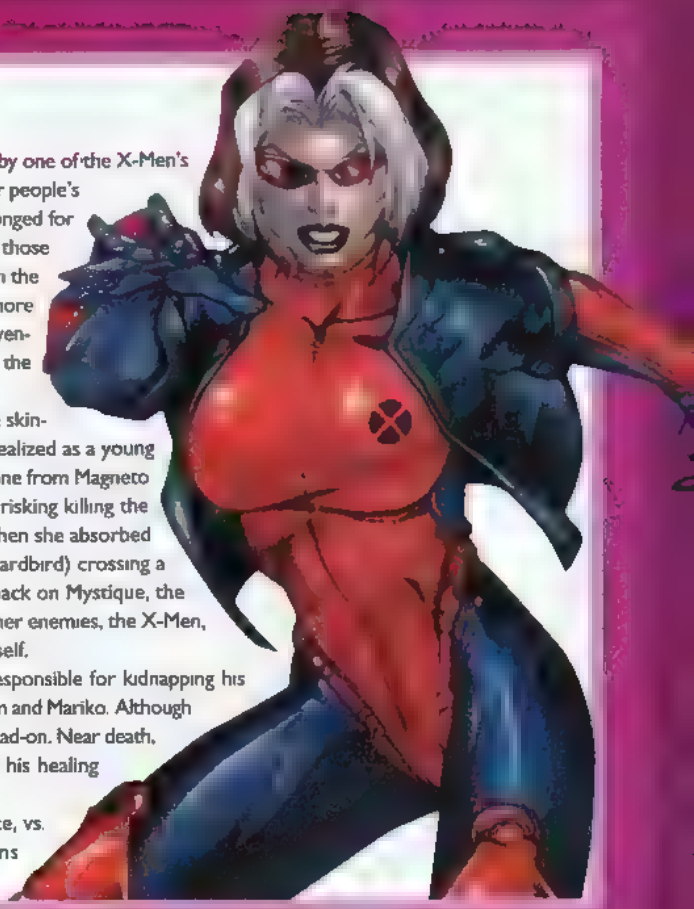
HER DEAL: Very little is known about Cassandra Cain, a.k.a. Batgirl, so far. After being abandoned at a very young age, she was soon adopted by master assassin David Cain, who then began training young Cassandra in various forms of lethal combat. By the time Cassandra turned 8 years old, she could assemble a handgun blindfolded, was a master of hundreds of forms of martial arts and had killed several high-profile gangiords. As she grew older, Cassandra began to realize the error of her ways and eventually fled to Gotham City to join up with the Bat-family. In the hopes of righting her past wrongs, Cassandra became Batgirl, one of Batman's most reliable—and most mysterious—allies.

WHY SHE'S NO. 5: Unlike the rest of the Bat-family, Batgirl didn't don a costume for revenge—she pulled on a cowl for redemption. After years as an assassin, Batgirl now only wants to use her superhuman-like fighting skills to protect the innocent and punish the guilty. And if atoning for her past sins becomes a full-time job, then so be it—Batgirl puts the time in 24/7.

DEFINING MOMENT: After fighting a group of government agents without wearing her Batgirl costume, Oracle soon realizes the government had videotaped the entire fiasco. Babs soon confronts Cassandra, telling her she'll never be able to show her face in public again, and that she'll only be able to go out as Batgirl. Cassandra gives her a mind-your-own-business smirk, and replies to Oracle with one word: "So?" (*Batgirl* #14)

RECOMMENDED READS: *Batman: Legends of the Dark Knight* #120 (1st appearance), *Batgirl* #1 (first issue regular series), *Batgirl* #7 (vs. Lady Shiva, Round 1), *Batgirl* #15 (Batgirl vs. Joker), *Batgirl* #25 (vs. Lady Shiva, to the death!).

4) ROGUE



HER DEAL: Born in the deep South, young Rogue was adopted by one of the X-Men's greatest villains, Mystique. Cursed with the power to steal other people's memories and powers at the merest physical contact, Rogue longed for any kind of physical or emotional affection, even if it was from those pushing her to do evil. In her first appearances, she took on both the Avengers and the X-Men and came out on top. But as she grew more and more discontent with the power she felt was a curse, she eventually turned her back on her mother and life of crime to join the X-Men in hopes of finally mastering her mutant "gifts."

WHY SHE'S NO. 4: It just sucks to be Rogue. Unable to make skin-to-skin contact with anyone since her mutant powers were realized as a young teen, Rogue's led a solitary life. Although she's fallen for everyone from Magneto to Gambit, Rogue can never show physical affection without risking killing the person she's in contact with. She learned this the hard way when she absorbed the powers and memories of Miss Marvel (now known as Wardbird) crossing a line she could never step back over. Scared, she turned her back on Mystique, the only family she'd ever known, and swallowed her pride to join her enemies, the X-Men, in hopes of finally controlling her powers and redeeming herself.

DEFINING MOMENT: Helping Wolverine hunt down those responsible for kidnapping his bride-to-be, Mariko, Rogue takes a blaster bolt meant to kill Logan and Mariko. Although near-invulnerable, Rogue collapses after taking the blaster shot dead-on. Near death, Rogue gets redemption—a kiss from Wolverine that passes his healing factor on to her and saves her life. [*Uncanny X-Men* #173]

RECOMMENDED READS: *Avengers Annual* #10 (1st appearance, vs. Avengers and X-Men), *Uncanny X-Men* #170-#172 (joins the X-Men).

3) WONDER WOMAN

HER DEAL: Formed out of clay by her mother Hippolyta, queen of the Amazons, Princess Diana was destined for more than just a life of luxury hidden away from man's world. When the Amazons decided to have a competition to decide who will be an emissary into man's world, Hippolyta feared Diana wasn't ready to deal with the compromised morals and values of the outside world. Entering the competition in secret, Diana went on to win the tournament. With Superman like strength, the ability to fly, enchanted bracelets that let her deflect bullets and a magic lasso, Diana made her way into a strange world as Wonder Woman. She even joined the JLA and became the epitome of a female superhero.

WHY SHE'S NO. 3: Wonder Woman ain't just a hero, she's an icon. As the first and most recognizable female superhero, Wonder Woman's proven to readers that a strong, independent woman can also be compassionate, caring and beautiful. Just as Superman sets the tone for heroes such as the Flash, Green Lantern and Captain Marvel, Wonder Woman sets the tone for almost every female hero ever to don a costume. Whether it be DC's Supergirl, Marvel's Storm or even Top Cow's Witchblade, Wonder Woman sets the standard for women in comics.

DEFINING MOMENT: After living through a beating during "Our Worlds at War," Diana finds her mother has fallen in combat while trying to defeat the world-ending Imperiex. Broken and bloody, Diana enters the fight again—this time for revenge and with the Amazon army beside her. And even though she can't defeat Imperiex alone, she buys the planets' heroes enough time to mount and assault that finishes the villain for good. (Wonder Woman #173)

RECOMMENDED READS: Kingdom Come #1-#4 (Wonder Woman kills), *Wonder Woman* #172 (loses mother)

BABE WATCH

10 hot super-chicks to keep your eye on

KRWYN: Fueled by revenge at the ending (or finally resolved, depending on your point of view) of CrossGen's Sojourn, embarked on a quest to kill Murdoch, the man behind the slaughter. Propelled by Greg Land's amazing art and Chuck Dixon's writing, Sojourn's a title full of passion and detailed action.

LADY DEATH: Is she alive or dead? Expect a resolution as well as a major role in Chaos! Shadow War and Chaos War—events that result from Lady Death in the coming months.

CATWOMAN: With a new series by Ed Brubaker and [illegible] Darwyn Cooke, Catwoman's not just a gorgeous cat burglar anymore. She's taking care of the crimes Batman and the police won't touch.

MELAKA FRAY: "Buffy, The Vampire Slayer" creator Joss Whedon introduces the next in a long line of vampire slayers in Dark Horse Comics' Fray. Her name's Melaka Fray and she must live and destroy the vampires 300 years in the future.

SARA CHACE: As an operative for British intelligence, the star of Oni Press' Queen and Country does everything from perform assassinations to acting as a human target. In the coming months look for her to even take on the Taliban.

HAWKGIRL: This Hawkman co-star is the reincarnation of an Egyptian queen. Hawkgirl's still dealing with her new powers as well as her relationship with Carter Hall (the reincarnation of her lover Khufu) in the DC Universe.

ANGELA ST. GRACE: The star of Vertigo's Codename: Knockout is just that. Smart, sexy and deadly Angela can take on the tewa or even fight ninjas in the nude. Who could ask for more?

U-GO GIRL: Escaping the backwoods of West Virginia, U-Go Girl used her mutant ability to teleport to join X-Force. Now that's she's a celebrity look for this sassy, sexy girl to go all out in 2002.

EMMA FROST: A former X-Men villain, Emma Frost's taken on the role of teacher at Xavier school as well as a team member alongside the X-Men. Expect sparks to fly as she moves in on Cyclops, Jean Grey's husband.

WITCHBLADE: Look for Sara Pezzini (at left) and her mystical Witchblade gauntlet to play a major role in the Top Cow Universe as the "Inferno" storyline continues this spring and summer. ■ MC

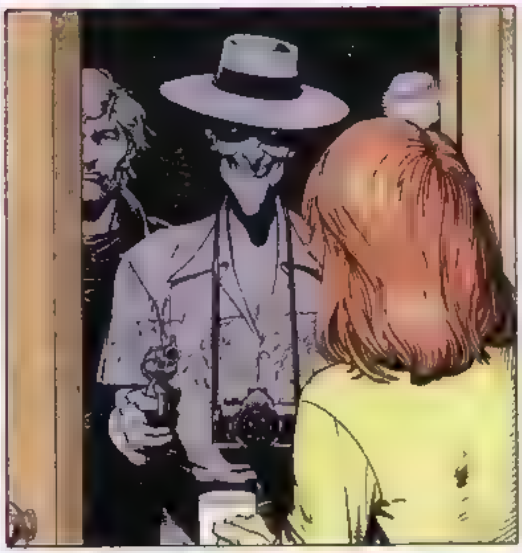
2) INVISIBLE WOMAN

HER DEAL: Sue Richards' life changed forever when she boarded an experimental spacecraft alongside young genius—and future husband—Reed Richards, pilot Ben Grimm and her younger brother, Johnny Storm. Bathed in cosmic radiation, the four came back with amazing powers, including Sue's power to turn invisible and create invisible force fields. Forming the Fantastic Four, the quartet swore to use their new powers for good and help the world

WHY SHE'S NO. 2: If you think being a world-class superhero's tough, try being a super-mom. While some think it's Reed Richard's mind, Ben Grimm's muscle or even Johnny Storm's power that fuels the Fantastic Four, it's really Sue Richard's heart that keeps the team together But besides being the emotional center of the team, Sue's also the team's most powerful member. With the ability to create force fields as small as a molecule, she can place one in a villains head and detonate it in an instant or lock a villain inside an invisible bubble for as long as it takes for the air to run out.

DEFINING MOMENT: Almost driven insane by the Psycho-Man with images of her team being killed with no way to help, Sue Richards uses his own weapons against him. Although no one knows exactly what Sue did to the Psycho-Man, she emerges from his castle saying Psycho-Man will never bother anyone again. But the battle changes the Invisible Girl forever. "There is no Invisible Girl anymore, Reed," Sue explains to her husband "She died when the Psycho-Man twisted her soul From now on, I am the Invisible Woman!" (*Fantastic Four* #284)

RECOMMENDED READS: *Fantastic Four* #245 (Sue fights alone), *Fantastic Four* #280-#281 (saves team from crashing to Earth).



1) ORACLE

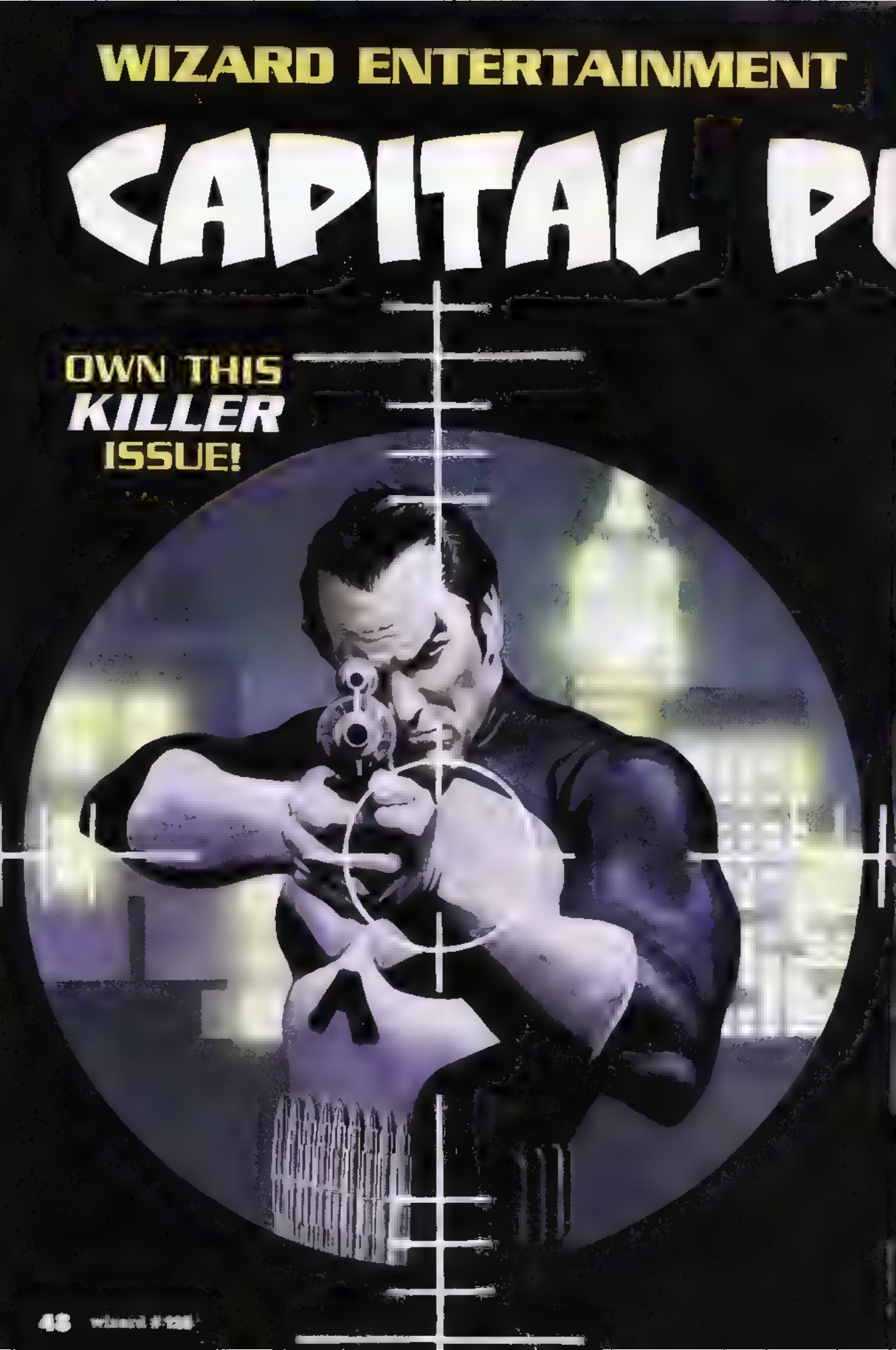
HER DEAL: After her parents were killed in a car accident, young Barbara Gordon moved to Gotham to be raised by her uncle, Police Commissioner James Gordon. With a keen mind that allowed her to enter college at age 16 and superior athleticism that allowed her to compete on the boy's track team, Barbara eventually joined Batman and Robin as Batgirl. Late one night, as Barbara and the commissioner planned a quiet evening at home, the maniacal Joker came to the door and blew a hole in Barbara's spine (left). Paralyzed from the waist down, Barbara was forced to give up her life as Batgirl but threw herself into becoming a guru of information. With the help of Batman, she constructed one of the most comprehensive and impressive computer information systems in the world and took on the name Oracle. Under her new pseudonym, Barbara evolved into the number one source of information in the superhero community. She even became an active member of the JLA and began her own crimefighting with Black Canary, who acts as Oracle's eyes, ears and fists in the field.

WHY SHE'S NO. 1: If knowledge is power, then Barbara Gordon's the most powerful person on the planet. With a computer system that rivals the Pentagon's own, Oracle channels information to every superhero from Superman to the Red Tornado. While other heroes are out fighting street crime or even saving the world, Oracle's making it possible for them to do it with the information she supplies. Whether it's Batman looking for a street-level drug dealer or Superman hunting an all-powerful god, Oracle's the one they turn to for the information they'll need to beat their foes. And even though she's confined to a wheelchair, Oracle's never let anyone push her around. When she was attacked by assassins sent by the gangster Blockbuster, Oracle didn't call out for Batman or the JLA, she just fled—on her own. A master of the stick-fighting art of scrima, Oracle's just as dangerous with her arms as she is with a keyboard.

DEFINING MOMENT: While being hunted by a group of mercenaries, Oracle locks down inside an old submarine. As she watches the mercs crawl down the small hatches one by one, Oracle smiles, saying, "Come and get me. But it's going to be expensive." And Oracle makes the mercs pay in pain. As the wired sub activates with pepper spray and noxious gases, the mercs fall, one-by-one. Oracle even gets some hands-on action, popping in and out of small hatches with her scrima sticks and ending the "Hunt for Oracle" before Nightwing, Robin or Batman can even get there. (*Birds of Prey* #21)

RECOMMENDED READS: *Batman: The Killing Joke* (Joker paralyzes Barbara), *Birds of Prey* #8 (Babs and Nightwing go on official date), *Birds of Prey* #16-#17 (Oracle vs. Joker for first time since the shooting), *JLA* #16 (Oracle joins JLA), *Nightwing* #45-#46 and *Birds of Prey* #20-#21 (Oracle hunted by Bludhaven mob and Blockbuster).

WIZARD Staff Writer Mike Cotton almost made this list, but only placed at #11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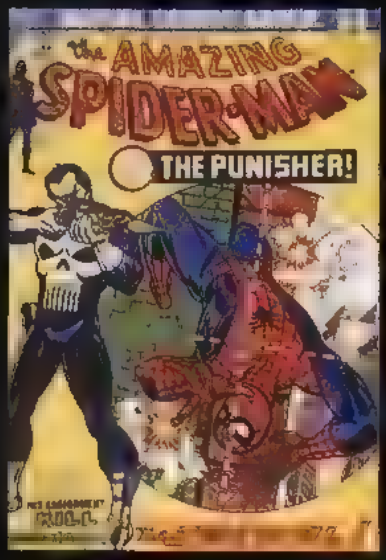

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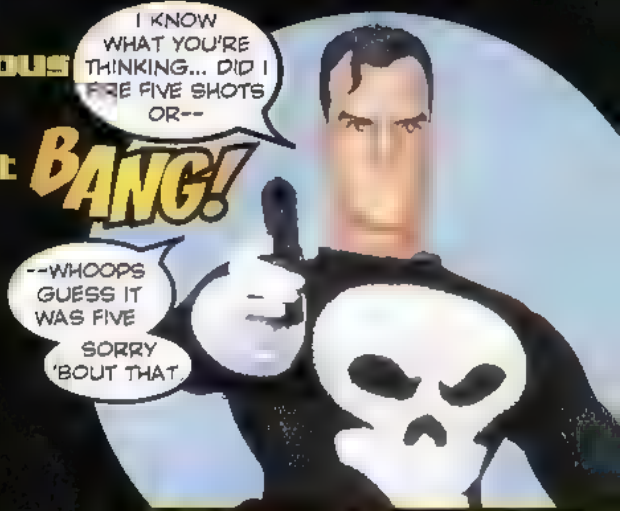

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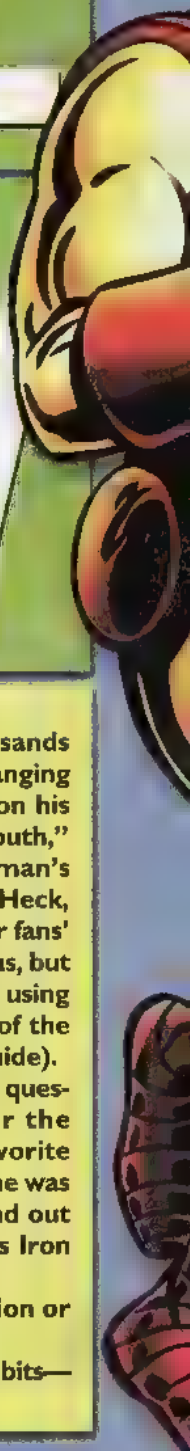


'WIZARD' sifts through its mailbags to answer the biggest questions you've thrown at us!

BY CASEY SEIJAS AND THE WIZARD STAFF

You've got questions, we've got answers.

Everyday here at WIZARD we receive thousands upon thousands of comic-related questions, ranging from, "What does Brian Michael Bendis like on his pizza?" ("Lots of sausage—I love meat in my mouth," says Bendis) to "What color is Wonder Woman's underwear?" (blue with white stars, of course). Heck, on occasion we've even received pictures of our fans' "nether regions" (which granted aren't questions, but they do make us wonder what some of you are using WIZARD for other than the in-depth coverage of the comic industry and the comprehensive price guide).

Anyway, we've taken your most often-asked questions and gone straight to the sources for the answers—the editors and creators of your favorite books. No stone was left unturned and no plotline was left unresolved, but most importantly, we found out how Tony Stark takes a whizz while he's in his Iron Man armor!

So read on—hopefully we'll answer a question or two that's been bugging *you*.

But please, no more pictures of your naughty bits—we've got more than we possibly need.

Illustrations by Jack Gray

WE GOTTA KNOW ...how (from left) Iron Man pees, how Vampi stays in that suit, how Vision stays above ground, when Aquaman's coming back and when Firestorm gets a full-time gig.

What does Tony Stark do if he's gotta "drain the lizard" while he's in the Iron Man armor?

When Tony's gotta go, he's gotta go, and it certainly doesn't matter if he's in the process of saving our collective butts from an otherworldly menace.

"Like an astronaut's environment suit, Iron Man's armor is equipped with the high-tech equivalent of a 'trucker's buddy,'" explains series editor Tom Brevoort. "Waste eliminated in this manner is no doubt broken down into its component parts by the armor's subsystems and converted into energy. Aren't you glad you asked?"

Yeah, but now we're a little concerned as to what a "trucker's buddy" is exactly...

Is it true that DC will soon be bringing back Firestorm?

Maybe, maybe not, because DC's keeping everyone in the dark!

However, sources have indicated that there are *several* comebacks in the works over at DC, and incoming *JLA* writer Joe Kelly has shown a profound interest in bringing back "The Nuclear Man," based on the success of Hawkman and Green Arrow.

"There will definitely be a new character joining the team this year–there might even be more than one," says Kelly.

(For more on this, see the "2002 Preview" featurette on page 58.)

In *Batman: Son of the Demon*, Bruce Wayne and Talia Head had a baby. Whatever happened to the baby?

Sorry to burst your bubble, Bat-baby fans, but this story never happened.

Sure, you've probably read the Elseworlds one-shot where Batman and Ra's al Ghul's daughter Talia consummate their on-again, off-again romance, but that story was told out of continuity.

"Every now and then, Bruce and Talia's baby comes up either from fans or writers, but *Son of the Demon* was an 'out of continuity' story," explains Batman line Editor Bob Schreck. "But you never know, the baby could pop back up in a future Elseworlds if someone figures out a way to bring it back."

Was The Sentry really just a hoax or was he actually a long-lost character?

Prior to the 1961 debut of *Fantastic Four*–the comic recognized as having kicked off the "Marvel Era"–Stan Lee collaborated with an artist named Artie Rosen to create a superhero named The Sentry (a Superman-like character). The character designs, along with a few never-before-seen issues of *The Sentry*, were later found by Paul Jenkins, who re-pitched the idea to Marvel, who then published the Marvel Knights series with penciler Jae Lee.

Well, the FF was created in 1961, but everything else in that above paragraph was concocted by Marvel to help promote The Sentry when it was first released. And Wizard was even in on it!

So, once and for all, The Sentry was, indeed, a hoax...*suckers!*

Will DC ever bring back Aquaman?

Yup, and it might be sooner than you think.

Sources at DC Comics indicate that Aquaman will be making his return to the DCU as early as this summer. However, Internet rumors are already running rampant, saying everything from Aquaman will be returning to his Silver Age appearance to Aquaman becoming a water elemental-type being.

DC, however, remains tight lipped on making any concrete statement on Arthur's inevitable return, maintaining a "wait-and-see" attitude.

How can I get a job at Wizard?

One of two ways.

One: you can send us a blank check, made out to your favorite Wizard staffer (maybe even the writer of this feature perhaps?) and we'll see what we can do. No promises though.

Two, if you'd rather keep your pride intact, check our Website (**www.wizardworld.com**) on a regular basis to see if we're hiring. If and when a desired position arises, send some samples (if you're a writer or a designer) and a resumé off to: Submissions, c/o Wizard Entertainment, 151 Wells Ave., Congers, NY, 10920. We'll make sure all correspondence is forwarded to the proper department.

Also, it doesn't hurt to meet Wizard staffers and build rapport at cons either. Just try to steer clear of Staff Writer Mike Cotton...he's an ornery cuss.

How do you pronounce "Mxyztplk?"

See article!

Who's faster: Superman or The Flash?

"It's gotta be Flash," argues *The Flash* writer Geoff Johns. "From a story point, Flash can absorb Superman's speed and he can travel at the speed of light. I don't think Superman can even come close to that anymore. Secondly, the only power Flash has is super-speed, so if he can't win a race against anyone in the DC Universe, that's just kinda lame. So he would kick Superman's ass without question."

Pretty convincing argument there. So it looks like the title of "Fastest Man in the DCU" goes to The Flash.

How can I get Stan Lee to autograph my comic? Where can I send Stan Lee a letter?

Like many comic pros, Stan "The Man" Lee tours the convention circuit, so it's all just a matter of going to a con and standing in line. We do not, repeat DO NOT, advise that you stalk Mr. Lee, because the only thing he'll be signing then is your restraining order.

As for sending "The Man" a letter, here's some friendly advice from the Czar of Marvel Information, Bill Rosemann. "Stan 'The Man' Lee absolutely *loooves* getting mail from his True Believers!" explains Rosemann. "Those who Face Front and know that with great power there must come great responsibility can send their letters to: Marvel West Coast, ATTN: Stan Lee, 10474 Santa Monica Blvd., Suite 206, Los Angeles, CA, 90025."

Is Marvel still bankrupt?

After spending the better part of the '90s ass-deep in Chapter 11 bankruptcy, the "House of Ideas" has finally emerged from their financial troubles and are now hold-

ing steady in "the black."

"We are no longer under Chapter 11, which merely prevented other companies from picking off our licensees like vultures feeding off roadkill," explains Rosemann. "In short, 'The House' is back in order, out of bankruptcy, in control of our characters, and kicking butt at your local comic shop."

How perfect must a book be in order for the Comics Guaranty Corporation to give it a 10 rating? How many 10s has CGC given out so far?

According to the CGC's Primary Grader Steve Borock, "Close to perfect, not necessarily perfect, probably the best existing example of that comic book you'll ever see," explains Borock. "It's only allowed to have the most minor of flaws."

Since going into business, CGC has only given 124 books a 10 rating. To put that into perspective, that's less than one-tenth of a percent of the total books they've graded which is now in the hundreds of thousands.

Why does every issue of *Fantastic Four* carry the tagline "The World's Greatest Comic Magazine"? That's a pretty bold statement!

Sure it may be a bold statement, but Marvel is more than willing to back it up. "Almost all issues of *Fantastic Four* carry the tagline 'The World's Greatest Comics Magazine' because it is!" exclaims *FF* editor Brevoort.

However, the history of the, *ahem*, "humble" tagline started way back in the early days of *FF*, when Stan the Man was doing the writing and Jack Kirby was taking care of the art. "It's a tradition that goes back to issue #3 in 1962, which Stan Lee touted on the cover as 'The Greatest Comic Magazine in the World!'" explains Brevoort. "By the following issue #4, the quote had reconfigured into its more common form and has run on virtually every *FF* cover since."

How much input does Lucasfilm have on Dark Horse's "Star Wars" books?

Let's put it this way–if Dark Horse, or any company for that matter, publishes a book that has the words "Star Wars" in the title, than Lucasfilm definitely had a hand in the production.

"Every 'Star Wars' book we do gets passed through Lucasfilm at several stages, including outline, script, pencils and lettered inks," explains Dark Horse's "Star Wars" Editor Dave Land. "I think it's fair to say that Lucasfilm's input is fairly significant."

And don't think for a second that Lucasfilm's influence stops with comic book content. WIZARD also has to go through Lucasfilm if we want to interview a "Star Wars" writer, just so he or she doesn't give away any juicy, classified info.

It's pretty damn safe to assume that the Force is definitely with Lucasfilm.

Who are some of Alex Ross' favorite artists?

According to Ross, his favorite artist would have to be Space Ghost creator Alex Toth, to which Ross paid tribute with a beautiful Space Ghost lithograph a few years ago. He's also a big fan of the design work of former *X-Men* penciler Dave Cockrum.

Among contemporaries, Ross likes the work of *100 Bullets* cover artist Dave Johnson.

What are "unstable molecules" and how the heck do they work?

Why don't we just let Professor Brevoort take this one. Pay attention–there will be a quiz afterwards.

"Unstable molecules were discovered by Reed Richards in the aftermath of the space flight that gave the Fantastic Four their powers," explains the *Fantastic Four* editor. "Ordinary molecules hold one particular shape–they're 'stable' as a particular form or matter. But unstable molecules have the ability to reconfigure themselves to adapt to changes in their immediate surroundings–so they elongate when the person wearing them elongates or they become fire-like when the person wearing them bursts into flames. Reed incorporated them into both the team's regular costumes and most of their casual wear, since their unique properties made them ideal to survive the rigors of a superheroic lifestyle."

See, and who sez you don't learn anything from comics?

How does Spider-Man stick to walls?

When all else fails, consult the *Marvel Universe Handbook*.

According to the *Handbook*, the same reason your socks stick together

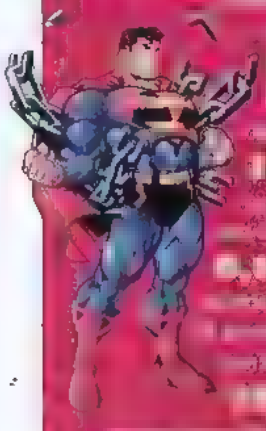
Why is the Hulk always sportin' a pair of purple pants, even if Bruce Banner wasn't wearing them before he transformed?

Whatever you do, don't ask *Hulk* editor Aaron Allston that question. "Why [censored] is the Hulk wearing purple pants?" grunts Allston. "WELL, DAH!"

Then, does he?

According to the *Incredible Hulk* (2000) letterer Richard Starkings, when Banner transforms from grey-jack to green goliath, the radiation he gives off has no effect on physical appearance, but anything around him–including, he stresses, the radiation-proof outer layer of pants Banner's wearing, regardless of color, purple.

NUMBER CRUNCHING



graded 8.0 by the CGC, just sold for that amount)

after they come out of the dryer (considering you actually wash them prior to tossing them into a dryer that is) is the same way Spider-Man sticks to buildings--a little thing called static electricity, or rather electro-static charges. Apparently, Spider-Man contracted this ability after being bitten by the radioactive spider that gave him all of his other powers.

Either that or he hasn't washed that Spider-Man costume in a long, *long* time.

How does Captain America's shield always return to him after he throws it?

According to the *Marvel Universe Handbook*, Caps's shield "has great aerodynamic properties. It is able to slice through the air with minimal wind resistance and deflection of path. Its great overall resilience, combined with its natural concentric stiffness, enables it to rebound from solid objects with minimal loss of angular momentum."

As for how it returns to him every time Cap throws it, former Cap editor Brevoort offers up this explanation, "Cap's skill, pure and simple."

Why is it that ruby quartz will contain Cyclops' optic blasts? Is there even such a thing as ruby quartz?

"In some manner that has yet to be fully fathomed, ruby quartz somehow diffuses the wavelength of Cyclops' optic blasts, rendering them as invisible and intangible as ordinary light," explains Brevoort. "The process is not unlike what happens to a beam of light as it passes through a prism."

If you search the Internet, you'll find all sort of uses for man-made ruby quartz, from filters for fluorescent lights to one site that praises the "healing powers" of ruby quartz gems. However, there is no natural ruby quartz gem in the world.

When characters like Vision or Kitty Pryde turn intangible, how come they don't just fall through the planet?

We imagine there was probably a hilarious series of trial-and-error events before these two figured out how to keep that little mishap from happening. However, both heroes have little tricks to avoid plunging to the Earth's core.

"In the case of the Vision, he simply employs the same power to defy gravity that he uses in flight," explains Brevoort, a *Marvel Universe Handbook* in and of himself. "As for Kitty Pryde, she simply walks on the air molecules around her to prevent her from falling through the planet."

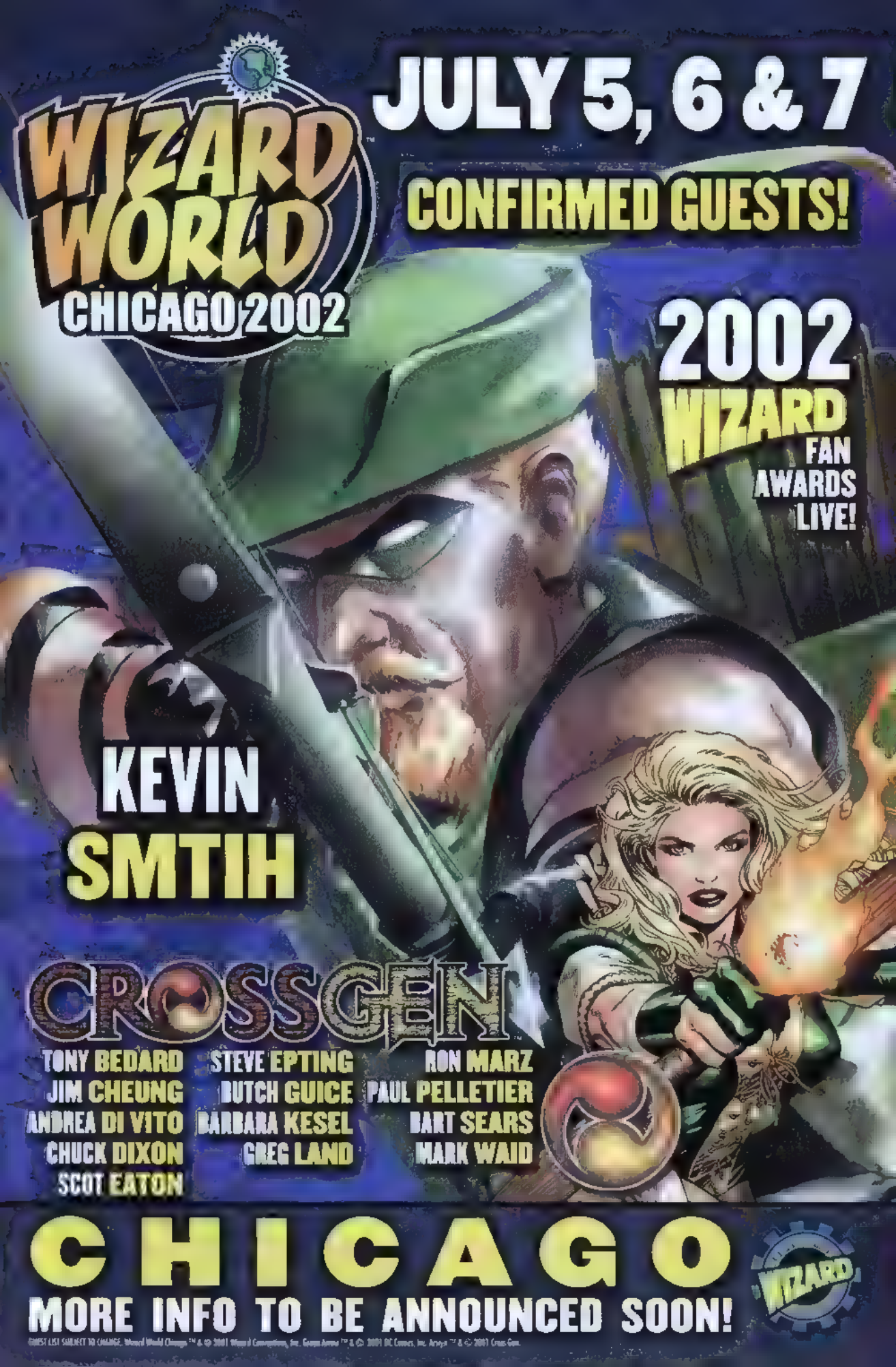
How does Vampirella stay in that flimsy-ass costume while she's killing vampires?

Since there's no tape or rubber cement strong enough to keep Vampirella's, um, assets in place while she kicking all kinds of vampire ass, Harris Editor-in-Chief Maureen McTigue offers up this explanation as to how Vampirella keeps her money-makers in place.

"Because she's drawn that way! Why do you people keep asking me this question?!" laughs McTigue.

That's a good enough answer for us!

Staff Writer Casey Seijas is now a fountain of useless comic information. Feel free to splash around in him anytime you want.


WIZARD WORLD
CHICAGO 2002
JULY 5, 6 & 7
CONFIRMED GUESTS!
2002 WIZARD FAN AWARDS LIVE!
KEVIN SMTIH
CROSSGEN
TONY BEDARD
JIM CHEUNG
ANDREA DI VITO
CHUCK DIXON
SCOT EATON
STEVE EPTING
BUTCH GUICE
BARBARA KESEL
GREG LAND
RON MARZ
PAUL PELLETIER
BART SEARS
MARK WAID
CHICAGO
MORE INFO TO BE ANNOUNCED SOON!
WIZARD

2002 PREVIEW

A sneak peek at this year's hottest titles

JLA/AVENGERS

Almost 20 years in the making, can 2002's hottest project live up to its hype?

Hype isn't quite the right word—try phenomenon.

During the past two decades, a lot has changed about the project—from the writers to the editors to how many issues the series would be. Everything's changed, that is, except for the involvement of artist George Pérez. While company squabbles between Marvel and DC have scuttled the project numerous times, Pérez never gave up on the project he was born to draw. Even when the first attempt at a *JLA/Avengers* one-shot was scrapped in 1983, for which Pérez penciled 21 pages of the monster crossover, the ultra-detail-oriented artist didn't give up hope.

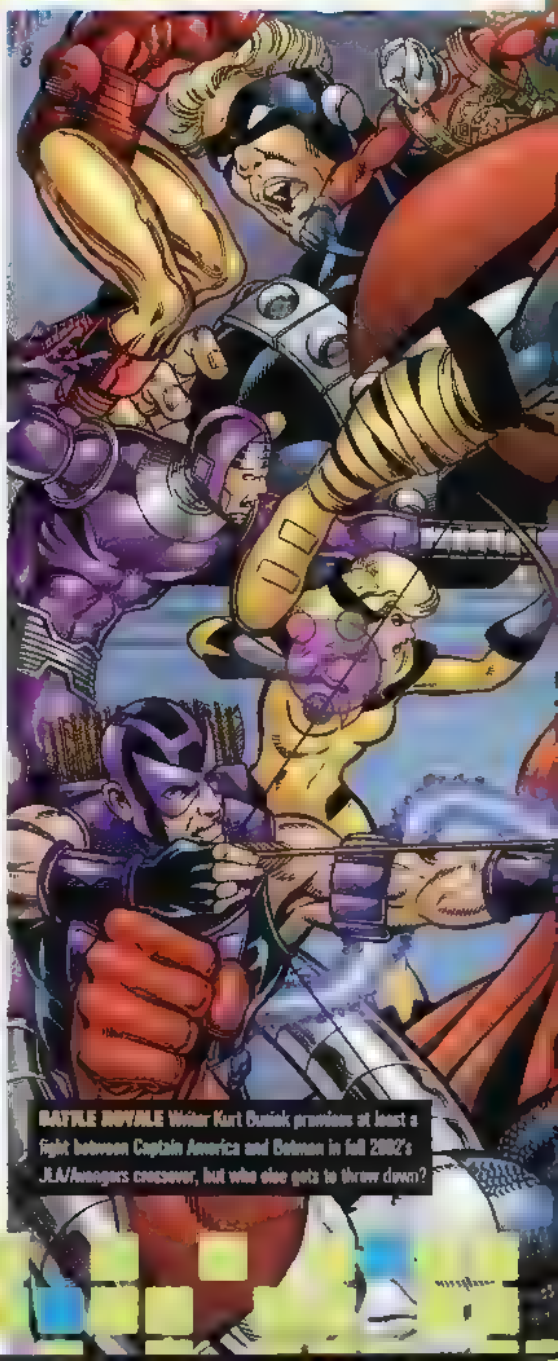
"This isn't just a big deal for fans, this is the project I've dreamed of doing for 20 years," Pérez stresses. "It broke my heart when they told me it wasn't going to happen the first time. When I got past page 21 this time, I actually took a break and finished off the *Chronicles* work I was doing for CrossGen so I could be totally committed to finishing *Avengers/JLA*."

Marvel Editor-in-Chief Joe Quesada made green-lighting the *JLA/Avengers* project one of his top priorities in 2001, and soon after Quesada took his post, Pérez was the first to step up and say he'd immediately sign on to the most highly anticipated comic project of all time.

While Pérez has no doubt how huge the upcoming four-issue mini-series by himself and writer Kurt Busiek will be, he says he's also well aware of how high fan expectations will rise when DC and Marvel's top two teams meet in the first issue, planned for late 2002. (The prestige format series will see Marvel publish issues #1 and #3 and DC Comics publish issues #2 and #4.)

In fact, fan expectation is so high for the series, Busiek's keeping most of his plans close to the vest. While he says there's definitely going to be some fighting and a huge threat to both teams, he won't say much more. But he did reveal a few morsels to tease fans into a frenzy and assures the crossover will indeed live up to its hype.

"There's a cosmic threat that endangers all reality. It involves both teams and it sprawls over tons of locations, from Manhattan to Metropolis to the far reaches of space," Busiek offers. "But details? I want people to read the book to get those. I have to say, I think we've got the perfect Batman-Captain America fight, and it's just the way it should happen, and most of the people I've told about it seem to agree. We'll just have to see if the fans think so." ■ MIKE COTTON



BATTLE ROYALE Writer Kurt Busiek promises at least a fight between Captain America and Batman in fall 2002's JLA/Avengers crossover, but who else gets to throw down?

ALAN MOORE

Will comics' most wanted man ever rescind his vow to never work for Marvel?

MOORE OR LESS Marvel has extended an olive branch to Alan Moore, the legendary writer of *Miracleman* (right) and *Watchmen* (below), perhaps to work on *Fantastic Four* (opposite).

Some say it would take a miracle for Alan Moore to work for Marvel again, but chances are, it'll just take a Miracleman.

According to Moore, the long-rumored plan by Neil Gaiman and Marvel to republish the *Miracleman* series (which included some of Moore's most critically acclaimed early work) under its original title of *Marvelman* could go a long way to get the House of Ideas back in the *Watchmen* creator's good graces.

"If Marvel could republish *Miracleman* under its original title of *Marvelman*, that would definitely remove a stumbling block," explains Moore. "But there're plenty of other things in the way, namely the fact that I'm very committed to the work I'm doing right now."

Currently, Moore's beard-deep in projects from his ABC line, published by WildStorm. With numerous hits under his imprint's belt already, including *League of Extraordinary Gentleman*, *Top 10* and *Promethea*, Moore plans additional projects soon. The writer's already begun work on a sequel to *LOEG* and a still-untitled mini-series with his *Watchmen* collaborator, artist Dave Gibbons.

But the cold war between Marvel and Moore has brewed for over a decade, so don't expect a quick thaw. The long feud between them stems from an argument over equity in the *Captain Britain* tales Moore crafted for the Marvel U.K. line, and also from a long grudge over Marvel reportedly forcing Eclipse Comics to change the name of Moore's Marvelman character to Miracleman when it was republished in the States.

Since taking over as Marvel's Editor-in-Chief a little over a year and a half ago, Joe Quesada's made it Marvel's mission to rectify long-standing problems with creators such as Frank Miller and Neil Gaiman. But now that he's gotten both Miller and Gaiman at least on speaking terms with the Mighty M, Moore's the latest superstar creator Quesada wanted to convince that things have changed at the company.

While Quesada wouldn't comment on whether or not Marvel would republish the *Miracleman* series, he did say he'd love to have Moore work on any number of other projects at the company. Rumors have swirled that Quesada's been courting both Moore and Gibbons to take on *Fantastic Four*, but the E-I-C said any project involving Moore would take some time.

"I've always wanted to work with Alan from the day I read *Watchmen*, which was instrumental in getting me into comics in the first place. It would be a dream come true," reveals Quesada. "But unfortunately, Alan's got a heavy schedule, a lot of stuff he's got to do, and ultimately it's up to him. We'd love to have him here and he knows that. There's no confusion there." ■ MC

X-MEN

With Wolverine's origin revealed, what's next for Marvel's mutants?

Nothing's ever simple for the X-Men and in the coming year, things get downright complicated.

Between fights abroad against former teammates in the pages of *Uncanny X-Men* and the threat of attack by a powerful army in *New X-Men*, it'll be a wonder if the team even makes it through the next six months alive.

Grant Morrison kicks off the year with *New X-Men* #122, which features the return of the evil Cassandra Nova, who's switched bodies with her twin brother, Professor X, and has used his powers to wrestle away control of the Shi'ar empire. Now returning to Earth, Nova plans one hell of an attack on the New X-Men. And Morrison says that's only the beginning of the trouble he has planned for them.

"There are more twisty revelations in the ongoing Cassandra plot line and some good news and bad for Professor X," reveals Morrison. "After that, we wrap up 2001 with the hellish return of Cassandra Nova and a fight to the finish with the Shi'ar Empire. This takes us into 2002 and a whole new approach for the book and for the X-Men themselves, all leading up to a shocker which no one will see coming."

Also on the horizon, look for Morrison to write what he's calling "the ultimate Magneto story" in year two of his run on *New X-Men*.

Over in *Uncanny X-Men*, writer Joe Casey plans to bring back former X-Man and Interpol agent Banshee, who's leading his own, more militaristic team called the X-Corps. According to the scribe, the new team won't be the kind Xavier envisioned when he first united the X-Men.

"Banshee begins his own team in Europe," explains Casey. "It's much more of a military organization than the X-Men have ever been. Banshee sees it is their job to stop mutants from destroying each other and the people around them." Furthermore, Banshee's new team, which includes former villains the Blob and Avalanche, will put him in direct conflict with his former team.

"In Banshee's view, as soon as he breaks up a fight between two mutants trying to kill each other, the next step is to ask them to join the X-Corps," adds Casey. "He believes he can train them and lead them to do some good. This isn't going to be like X-Factor rushing in and saving a mutant—this is military training. When Banshee and his crew hear of a problem, they load onto military helicopters and get there to stop it by any means necessary." ■ MC

WHY DOES CASSANDRA NOVA HAVE THE SAME DNA AS YOU, PROFESSOR?
WELL, THAT'S BECAUSE I'M HIS GENETIC TWIN, HENRY. IT'S ACTUALLY THAT SIMPLE.
CHARLES AND I HAVE SHARED A UNIQUE PSYCHIC FREQUENCY SINCE CONCEPTION.
IT WAS EASY FOR ME TO CLIMB INSIDE HIS WONDERFUL BRAIN AND TAKE OVER

THORNS IN THEIR SIDE Two major pains in the butt for the X-Men in 2002 include the Cassandra Nova-possessed Professor X (right) and the renegade former X-Man, Banshee (above).

DC COMICS

With the huge success of Hawkman and Green Arrow, who will be the company's next big revival?

COMEBACK KIDS Rumors have run rampant that DC may be poised to bring back Firestorm (below) to the JLA and Captain Marvel (right) to the JSA, à la 2001's popular Green Arrow and Hawkman (below left) revivals.

Forget Greenpeace. The biggest proponent of recycling these days has got to be DC Comics!

After the overwhelming success of Kevin Smith's Green Arrow revamp and the triumphant return of Hawkman in the pages of *JSA*, DC fans are scratching their heads as to who will be the next big comeback scheduled for 2002. Yet despite the fact DC remains tight lipped about who'll follow in Ollie and Carter's footsteps, Internet speculation has been running rampant with rumors, and creators are quick to drop hints as to the big homecomings to look for this year.

So far, leading the rumor mill has to be the return of Firestorm to DC continuity after his brief appearance in *JLA* #56. Add in the fact that "The Nuclear Man" happens to be a character that current *JLA* writer Joe Kelly has shown *mucho* interest in, and Firestorm could be the first in a series of cool revamps in the DCU.

"There will be at least one big revival, quite possibly more than one, in the pages of *JLA* this year," hints Kelly. "While that'll be a big event to look for, there will be more interesting changes happening to characters rather than something as simple as a character being revived. It's definitely something to look for in the coming months."

However, many DC fans are looking to Geoff Johns' white-hot series *JSA* for the next big thing, and if there's one thing DC will say about character revivals, it's that the JSA will have its share of them.

"We want to continue spotlighting heroes that tie in with the JSA in 2002," explains *JSA* editor Peter Tomasi, "heroes that deserve some 'air time' and have tremendous potential to become mainstays in DC's first—and finest—superteam."

One character that fans are hoping to see join the ranks of the JSA based on his cameo appearance in *JSA* #26-#27 is Captain Marvel, and message boards are ablaze with rumors of the possibility that he'll join up with the team. However, Johns wants to make it perfectly clear that the JSA's membership drive isn't open to only one new member.

"There will actually be several members joining up with the JSA, about five total," insinuates Johns. "As for the first two that'll show up, the son of an original JSAer will be joining the team, and Black Adam's worst fear is realized when he sees the other new member. We need all the big guns we can get on that book."

Regardless of who will be making a reappearance in DC continuity, one thing rings true: 2002 will definitely be a year chock full of surprises and anything—or rather anyone—can happen. ■

Catching Up With...

JEPH LOEB

WORKS ON: Writer of Marvel's *Daredevil*, *Yellow* and DC's *Superman*

2002 BUZZ: So what does a man who helped rock the very foundations of the DC Universe this summer with the epic "Our Worlds at War" crossover do for an encore?

Well, you work on a certain vampire slayer. *The* vampire slayer.

Jeph Loeb is hard at work on the highly anticipated "Buffy: The Animated Series," which debuts fall 2002, and the Los Angeles-based writer promises that fans will not be disappointed: "Our goal with 'Buffy' is to raise the bar of animation for the new millennium, similar to the way 'Batman' did in the early '90s."

But don't worry–Loeb's efforts on the animated front will not keep him from his first love, comics. He'll still be the regular writer on *Superman*, and he has big plans for the book, focusing mainly on stand-alone stories that will pit the Man of Steel against everything from race relations to Dracula.

Loeb also plans on giving the "Long Halloween" treatment to a Marvel icon. May's six-issue *Spider-Man: Blue* is set after Peter Parker's graduation from high school and is intended to remind fans of Peter's first love, Gwen Stacy–and that Mary Jane Watson was not the only woman in his life (see related story on pg. 20.) "It's not blue like the color blue," notes Loeb. "It's blue as in sad, as in jazz music, as in blue in love–as opposed to blue in the costume."

As for what he's looking forward to in the coming year, Loeb's just like the rest of us. "I'm looking forward to 'Spider-Man' and the new Star Wars film. As for comics, there's so much, like *The Authority*, *JSA* and *Fray*. It's a great time to be in comics."

■ **JAMES McDONOUGH**

Loeb: Paul Schmidt

ALIAS (MAX/Marvel)

Premiering an all-new story by writer Brian Michael Bendis, private investigator and former superhero Jessica Jones takes on a new case searching for one of Marvel's oldest heroes in February's issue #6. But as the story draws to a close, it's not only shocking where this Marvel hero's ended up, but also who he ends up to be! In spring, Jessica visits a small town where she looks into a massive, superhero cover-up. Also, look for running subplots involving other cases, Jessica's personal life and her relationship with the rest of the Marvel Universe.

THE AUTHORITY (WildStorm/DC)

The "New World Order" storyline will end with a bang (in more ways than one, thanks to the return of supervillain Three-Willie Seth, the Six-Billion Dollar Bastard). Will the old Authority be able to overthrow the new, wickedly corrupt team in February's #29? Series scribe Mark Millar ain't tellin' Fans who were looking forward to the Brian Azzarello/Steve Dillon run are out of luck, since the team has dropped off the title completely. "After the very real events of Sept. 11, there's no way the story I had planned could be told," says Azzarello. As of press time, a new team had not been announced and *The Authority* is on indefinite hiatus.

AVENGERS (Marvel)

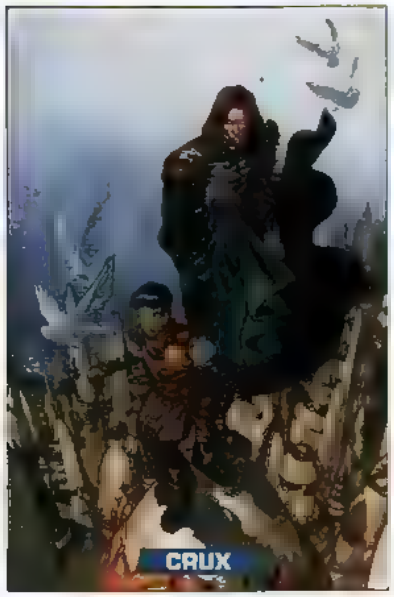
The Avengers find themselves still dealing with the fallout of Kang's plan for world domination, as well as the remnants of the Master of the World and the huge Triune threat from space. As things begin to spiral out of control in March, expect to see a ton of different Avengers breaking into teams and thwarting the world threats Kang has set up. By summer, look for many of the teams to be in disarray and a small ragtag band of Avengers left to stop world devastation. Longtime writer Kurt Busiek will then exit, with Geoff Johns slated to take over with July's #56. (See full story on p. 18.)

BATGIRL (DC)

It's the showdown *Batgirl* fans have been waiting for in January's 30-page *Batgirl* #25! Batgirl! Lady Shiva! In a fight to the DEATH! Will Batgirl have to renege on her vow not to kill in order to save her own life? Here's a hint: Batgirl's "out of commission" in issue #26, while guest star Spoiler is left to take on Shiva's minions, according to series editor Michael Wright. Later on in 2002, guest writer Chuck Dixon takes over for a three-part storyarc costarring Green Arrow himself—no, not Oliver Queen, but Connor Hawke—in a murder mystery involving a strange gladiator cult.

BATMAN BOOKS (DC)

If you thought Batman had it rough in 2001, just wait until you see what's in store for him in 2002! Starting with January's *Batman: The 10-Cent Adventure* (which'll only cost a dime, kids), Bruce Wayne becomes something he never imagined possible—a fugitive! After being accused of murder, Wayne goes on the lam and the only way he can show his face in public is under the cowl of Batman. The "Bruce Wayne: Murderer?" storyline will run through all the core Batman books—the climax in February's *Batman* #600 will shatter the Bat-books to the very core.



BLACK WIDOW (MAX/Marvel) MAX's new *Black Widow* mini-series by writer Greg Rucka (*Detective Comics*) and artist Greg Horn (*Elektra*) takes a closer look at Yelena, the new Black Widow from Rucka's two previous Widow mini-series. The story will focus on a plot set amid the Russian bondage scene. Debuting in February, the book will also look a little more closely at how the deadliest assassin in the world goes about doing her job, and we'll be seeing just what she's willing to do—and not do—to earn a buck.

CAGE (MAX/Marvel) Debuting in February, the *Banner* team of writer Brian Azzarello (*100 Bullets*) and artist Richard Corben reunite for *Cage*, a five-issue mini-series focusing on Luke Cage, a hero for hire—not a superhero. Giving up spandex for an office, *Cage* will focus on its lead character returning to his urban roots and taking on work as a street-level detective and protector that'll put him at odds with pimps, pushers, prostitutes and the people who employ them. The series from Marvel's mature reader line, MAX, takes place outside of Marvel continuity, but keep a close eye out for familiar Marvel villains.

CAPTAIN AMERICA (Marvel Knights/Marvel) *Captain America: Dead Man Running* launches in January to bridge the gap between *Captain America* #50, which ended the regular series in December, and April's new *Captain America* #1, now under the Marvel Knights banner. *Dead Man Running* finds Cap in South America answering a distress call sent by a group of U.S. covert agents. In the series, Cap will have to confront the changing world climate as well as his own role as an American icon. In April, *Captain America* #1 relaunches, beginning a sweeping storyarc by new writer John Ney Reiber and John Cassaday retelling Cap's origin as well as revealing just why he went on that mission that froze him in the ice in the first place.

CRUX (CrossGen) In February's issue #11, as the Atlanteans chase down the surviving members of the human race they have discovered alive on the "lost" continent of Australia, they realize the continent holds more than just the surviving humans—it hides another society. Then, the series goes into overdrive as events move quickly from the dim and distant past to the farthest reaches of the galaxy. The Atlanteans also discover there are worlds beyond their own—worlds touched by the power of the sigils and worlds filled with other humans.

DAREDEVIL (Marvel Knights/Marvel) Expect big changes to DD's status quo this year. The only thing more shocking than the Kingpin's apparent death and Silke's rise as the new crimelord of New York in *Daredevil* #26 is what happens next, according to writer Brian Michael Bendis. With Silke in charge, things heat up as one of the Kingpin's closest advisors, his previously catatonic wife Vanessa, tries to move in to take back what the

Catching Up With...

MARK MILLAR

WORKS ON: Writer of Marvel's *Ultimate X-Men* and *The Ultimates* and Harris Comics' *Vampirella*

2002 BUZZ: In 2001, not only did the Scottish writer silence critics with *Ultimate X-Men*, but he also spent a considerable portion of the year battling a severe kidney infection. "It was the first time I've ever been really sick and it was awful," he remembers.

So with such an eventful year behind him, what does Millar have in mind for 2002?

Aside from *Ultimate X-Men* and *The Ultimates* (see separate items), fans should also keeps their optics peeled for the three-volume *Superman: Red Son* for DC (an Elseworlds that has young Kal-El crash-landing in communist Russia) as well as a creator-owned, 12-issue maxi-series and a four-issue mini that he'll only describe as "the most perverted idea in the history of the medium." (Contract negotiations prohibit him from telling us more.)

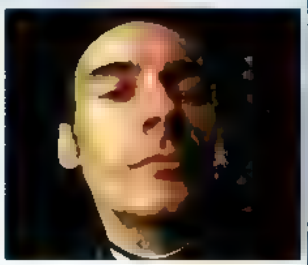
As you could expect, Millar is very happy with where he is right now in his career. "In a sense, what I'm doing is about as good as it can get when you're working in this business," he says. Are there any people in particular he'd like to work with?

"That's a weird question to ask someone who's just spent the last 12 months working with Adam Kubert, Frank Quitely and Bryan Hitch. That's like asking a guy who's in bed with Destiny's Child if he wants Britney Spears to join them," he laughs. "But yeah, there are still some people at the top of my 'must-steal' list."

And besides comics, what else does Millar look forward to in 2002? "Like everyone else, I'm interested in the Spider-Man movie," he offers. "In terms of real life, I'm going to buy a boat." ■ JMcD

Catching Up With...

GRANT MORRISON



WORKS ON: Writer of Marvel's *New X-Men*

2002 BUZZ: Having experienced tremendous success in 2001 with *New X-Men*, the Scottish writer has no intentions of taking it easy on Marvel's Merry Mutants in 2002.

"There is going to be some very big surprises on the way–shocking awful stuff no one will be expecting," Morrison teases. And with such memorable scenes as Cyclops' mercy killing of Ugly John or the destruction of the island of Genosha, fans can be rest assured that Morrison means business–and that's okay with them.

"I'm glad people like what I'm doing on the book," beams Morrison. "The *X-Men* was my favorite comic when I was 21 and I'm trying to be faithful to that sexy, dramatic, unmissable spirit. I knew *New X-Men* would probably do well because the *X-Men* could be written by a chimpanzee and still top the charts," he jokes.

Besides *New X-Men*, fans can look forward to another *Marvel Boy* series for the Marvel Knights imprint, as well as a creator-owned project entitled *The Filth* which should be out this May and promises to deliver Morrison at his "most extreme."

"I don't really think about trying to outdo myself," he points out. "I have a big mind with lots in it and I can usually come up with something faster and scarier than I've done before."

So with coveted writing gigs like the *JLA* and *X-Men* under his belt, what does Morrison think is his biggest accomplishment to date? You'd be surprised.

"Getting out of bed early," he laughs. "For years, I struggled out of bed at noon, but now [that I'm busy] I'm awake and working by 8 a.m.!" ■ **JMc0**

Kingpin once ruled. Can Silke keep it together? And when the FBI gets involved, it may take the entire Marvel cast of heroes to help save Daredevil's life.

ELEKTRA **(Marvel Knights/Marvel)** *Detective Comics* writer Greg Rucka begins as the ongoing writer of *Elektra* with a three-issue storyarc entitled "Hubris," beginning in February with issue #8. In the story, Elektra is hired by a woman to bring three men to her island home. The struggle to get the three to the island is a tough, uphill battle for the scarlet assassin, but wait until you see why the woman wanted all three men there in the first place—and what Elektra does in response!

EXILES **(Marvel)** *Exiles* begins the year landing on a world with no superheroes. As the eclectic team uncovers what has happened to the world's superhero population, things get progressively worse. Realizing they've landed on a world ruled by shapeshifting Skrulls, the team must fight their way out and put right what once went wrong. Down the road in the series, look for another cast member to exit the book, but whether they die or just get sent home is still hush hush, so stay tuned.

FANTASTIC FOUR **(Marvel)** February finds the Fantastic Four in part two of a final four-part storyarc. The Royal Family of the Inhumans finds itself in exile, and standing between them and the forces who would see them dead are the FF. Expect to see Reed Richards branded a traitor by Earth, as well as a very different role for the team's most powerful villain, Doctor Doom. By summer, look for Sue Richards' pregnancy to hit a major snag as a new creative team comes on to take over for Jeph Loeb and Carlos Pacheco, who will have left the book by Issue #54.

FATHOM **(Top Cow/Image)** Michael Turner returns to his creator-owned Top Cow sensation in January. *Fathom* #13 and February's #14 will wrap up a three-part crossover between series star Aspen Matthews, *Witchblade*'s Sara Pezzini and *Tomb Raider*'s Lara Croft as they join forces to combat Vana and a race of ice-cold undersea creatures from the North Atlantic. After that, *Fathom* #15 launches a multi-issue arc that revisits the various races of undersea beings—and how they came to be so different. And Aspen will finally get to see her home—her true home.

FLASH **(DC)** Rogues, Rogues and more Rogues seems to be the mantra for *Flash* in 2002 since the speed freak will have his hands full for the first half of the year with his revamped Rogue's gallery. January's "Absolute Zero" will showcase Captain Cold as he takes center stage in issue #182 and the new Trickster will be introduced in #183. This will spill into the five-part "Crossfire" storyline which series writer Geoff Johns has been building up to since last year's *Iron Heights* one-shot. "A lot of villains from *Heights* will be around, like Murmur and Fallout," hints Johns. "It should be pretty cool."

Catching Up With...

BRIAN MICHAEL BENDIS

WORKS ON: Writer of Marvel Comics' *Alias*, *Ultimate Spider-Man*, *Elektra*, *Ultimate Team-Up* and Image's *Powers*

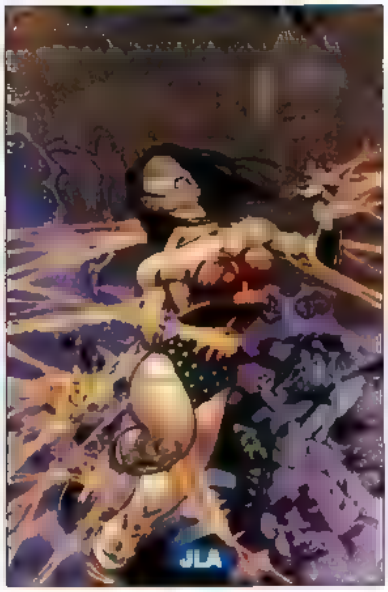
2002 BUZZ: By working on five hot books in 2001, Bendis has earned the title as the year's most prolific writer. Alas, there's no rest for the weary, as 2002 will prove to be an even tougher load for him to handle.

"In *Ultimate Spider-Man*, we'll see the return of the Green Goblin," explains Bendis, "and that'll tie into the 'Spider-Man' movie release [in May], which is probably one of the biggest events to hit comics in a while. I can't wait to see Spidey on the big screen, swinging through the city. Who could ask for more?"

And if the rumors prove true, Bendis will have another good reason to be excited about the "Spider-Man" film: According to numerous sources, the writer has been tapped to pen the first episodes of the "Spider-Man" CGI cartoon based on the flick for MTV.

But while Spidey seems to be quite pervasive in Bendis' life, he hasn't forgotten his other work. In *Alias*, Bendis' racy title that spurned Marvel to create its MAX line for mature readers, the writer plans to shake things up a bit with more of the raunchy scenes that got issue #1 pulped by its original printer in Alabama.

For example, in March's issue #7, "[Superhero-turned-private-investigator] Jessica Jones and Carol Danvers [the Avengers' Warbird] will go out to lunch and have a very frank discussion," chuckles Bendis. "If people were shocked by what they read in issue #1, well...they'll really be blown away by this issue." ■ MH



HELLBOY **(Dark Horse)** Get ready for the "Year of Hellboy!" After 2001's critically acclaimed *Conqueror Worm* mini-series, Mike Mignola's creation returns in July 2002 with a two-part mini-series titled *The Third Wish*, which will be immediately followed by a one-shot titled *Hellboy: The Island*. Both stories take place after Hellboy has left the Bureau of Paranormal Research & Defense, so be prepared for a different sort of Hellboy tale. Speaking of the B.P.R.D., be sure to pick up the four-issue mini-series starring Abe Sapien and Co. titled—what else?—*Mike Mignola's B.P.R.D: Hollow Earth*, which takes place after Hellboy has left the Bureau. It arrives in January.

HOWARD THE DUCK **(MAX/Marvel)** Howard the Duck returns in a new limited series in January with his partner, Beverly Switzler. Over the course of the series, they'll confront a TV talk show host who believes she's the voice of God, be arrested by a female police detective who's possessed by the curse of an ancient demonic weapon, and shamelessly exploited by a drug-crazed gonzo journalist on the trail of his biggest scoop. While all that's going on, Bev has to contend with a stalker, and Howard has to cope with uncontrollable panic attacks, a bout of destabilized DNA and a psycho attack cat!

HULK **(Marvel)** February's issue #37 of *Hulk* continues writer Bruce Jones' back-to-basics approach on the Hulk with Bruce Banner still on the run from the government. Continuing a four-part arc that begins in January, issue #36 gives a closer look at who the men in black hunting Banner are and why they so desperately want to capture the Hulk. Also down the road, expect the return of Doc Samson, who will also be hunting Banner. In addition, expect to see two new black-ops characters who, according to editor Axel Alonso, are "the best they are at what they do and they're there to find the Hulk."

IRON MAN **(Marvel)** Expect an overhaul on ol' Shell-head. In fact, Marvel's calling the first half of 2002 a relaunch even though the book won't be restarted at issue #1. With the new creative team of Mike Grell and Michael Ryan on board in February, Iron Man heads into a new direction as he takes on the street-level threat of a serial killer preying on the disenfranchised in a two-issue arc. After that, look for a three-parter leading to what would have been *Iron Man* #400. The three-parter will reintroduce the Mandarin as a serious and vicious villain and take the character out of his dated roots.

JLA **(DC)** New series writer Joe Kelly kicks off his run in December's issue #61 with what he refers to as "a crazy, over-the-top, stand-alone issue where a couple of old characters are reintroduced, an old villain pops up and there's an excellent, disgusting nose-picking scene in there." After that, things start getting serious for the Justice League in issue #62, as Wonder Woman must rescue the island nation of Jarhanpur from a ruth-

less dictator named Rama Khan in a three-part storyline titled "Golden Perfect." Issue #65 follows an adventure involving the unlikely team-up of Batman and Plastic Man, which will spark major events for the rest of the year.

JSA (DC)

It looks like the Justice Society of America's doing a little recruiting in 2002. Now that Power Girl has joined up with the team, the stage is set for a six-part story titled "Stealing Thunder," which'll focus on Johnny Thunder, J.J. Thunder and the all-powerful Thunderbolt, beginning in January's issue #32. More importantly, two new members will join up with the JSA during this storyline, and let's just say one team member won't be too happy with one of the recruits. Also during this storyline, an all-new Crimson Avenger—one of DC's earliest heroes—will be introduced who, according to series writer Geoff Johns, is "totally kick ass."

JUST A PILGRIM: GARDEN OF EDEN

(Black Bull) Promising a much darker and less humorous tale than the original, the sequel finds the Pilgrim blasting zombies and mutants at the bottom of a dried-up ocean. ("I didn't want to do the traditional zombie story," notes series writer Garth Ennis, "but I did like the idea of the Pilgrim blowing away corpses, point blank.") It all starts when the Pilgrim encounters a group of people who've created a tropical paradise within the Marianas Trench. However, the populace finds themselves under attack from a mutated race of jellyfish-like creatures and in comes the Pilgrim to save the day. Or will he? (For a sneak peek of issue #1, come back next month!)

LADY DEATH (Chaos!)

Fans can expect big things from the first lady of Chaos! come 2002 (and we ain't talkin' about her chest!). In March, fiends will have reason to salivate when *Lady Death: The Gauntlet* debuts the buxom bad girl's brand-new costume, designed by J. Scott Campbell. After that, look for LD to unify the Chaos! universe as she prepares for "The Shadow War" in the highly anticipated "Dark Alliance" crossover. Also, expect a resolution to the questions surrounding Lady Death's Immortality. And finally, don't forget that the Chaos! War looms over the horizon and an event that promises to have severe ramifications on the Chaos! universe and its denizens.

MIDNIGHT NATION (Joe's Comics/Top Cow/Image)

After a series of delays toward the last half of 2001, J. Michael Straczynski's critically acclaimed series hopes to wrap up in 2002. After their grueling trek through the world "in between," David Gray and his enigmatic guide, Laurel, finally reach their ultimate destination, New York City. But the journey is far from over, as David must conquer his own fears and temptations in order to pass his final test. But is he strong enough to save himself and Laurel, or is he doomed to lose his soul and suffer the fate of becoming one of the hideous Walkers?

Catching Up With...

GEOFF JOHNS

WORKS ON: Writer of DC Comics' *JSA*, *Hawkman* and *Flash*; Marvel's *Avengers*

2002 BUZZ: Just like the Flash, Geoff Johns sprinted through 2001 but get ready for him to pick up the pace in 2002, particularly on Avengers (see pg. 18 for full related story).

With the highly successful "Return of Hawkman" storyline from *JSA* and a whole new take on *Flash* under his belt, the 29-year-old writer says to expect a wild year in both books.

"Bringing Hawkman back and having fans respond to it the way they did was amazing," says the writer. "But really, as much as we did this year on *Flash* and *JSA*, this coming year will be even bigger."

According to Johns, 2002's *Flash* will focus on the speedster's Rogue's gallery while the *JSA* begins a recruiting bananza.

"In *Flash*, we're going to do a lot of cool villains again," says Johns. "Captain Cold will show up and so will a new Trickster. Plus a few of the villains we introduced in *Flash: Iron Heights* will pop up, too. In *JSA*, we're bringing back the Crimson Avenger and two other new team members will turn up, too. Overall, I'd say we're going to have fun this year."

But the project Johns is most excited about won't see print until December 2002, when the JLA/JSA hardcover, written by himself and partner David Goyer and drawn by Carlos Pacheco, hits comic shops.

"This is a dream come true," explains Johns. "Dave and I wanted to do a JSA/JLA crossover since we brought *JSA* back. Now that it's happening, I'm just waiting for someone to pinch me and wake me up." ■ **MC**

Catching Up With...

HUMBERTO RAMOS

WORKS ON: Writer and penciler on Cliffhanger/DC's *Out There*; cover artist for Marvel's *Peter Parker: Spider-Man*.

2002 BUZZ: After his previous Cliffhanger series, *Crimson*, came to an end in early 2001, Ramos once again wowed fans with his new series, *Out There*, the story of four kids whose hometown of El Dorado City suddenly becomes overrun by body-snatching demons–and the town government's letting it happen!

"*Out There* has been a lot of fun to do," explains Ramos. "There will be a lot of twists and turns coming up in 2002 which may or may not have anything to do with the kids finding their way back home [in reference to last year's storyline where the kid's home mysteriously vanished]."

Fans of *Out There* should also keep an eye out for the all-new Out There Website, **www.outtherecomic.com** which should be up and running sometime in the first few months of 2002. Ramos won't say too much right now about what'll be on the site, but he's quick to point out that "it'll rock."

In addition to his *Out There* work, Ramos will continue penciling covers for *Peter Parker: Spider-Man*, and be sure to check out the cover he did for Wizard's *Amazing Spider-Man* #129 ACE Edition on page 48. On top of all of this, he'll be starting a new comic titled *KNKZ* for WildStorm with the help of four fellow Mexican talents.

"It will be a book done by myself and a group of new artists," explains Ramos. "It'll follow a story involving extreme sports with a killer twist–you'll definitely love it." ■ CS

Ramos: John M. McDonagh

MYSTIC **(CrossGen)** *Mystic* ushers in extraordinary new artist, Fabrizio Fiorentino, just in time to kick off Giselle's mission as her planet's mystic protector. In February, the book will explore Nouveau City's darker side as Giselle finds her best friend is involved with a crooked cop on the Nouveau PD. Then, in *Mystic*'s big second-anniversary issue (May's #24), there'll be one huge battle that will far exceed anything she's ever faced before. This conflict ends up sending Giselle on a major, life-altering quest, which will introduce seven new adversaries and the brand-new archvillain behind them all.

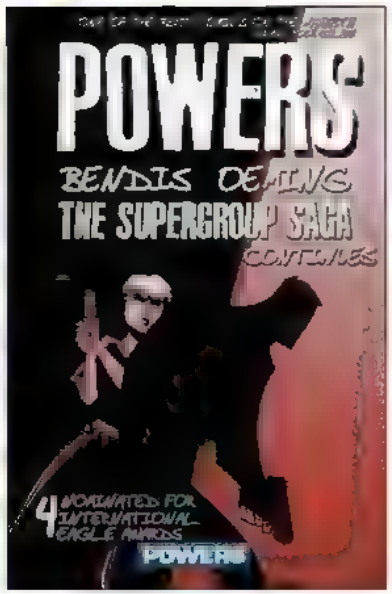
NEGATION **(CrossGen)** In issue #3, Obregon Kaine, the leader of a small faction kidnapped by the evil Negation so they can be studied, realizes escape from Negation Space is only possible if they attack the evil empire head-on. Some sacrifices are made, but it only hardens the survivors. The next storyarc, beginning in issue #6, finds them lured into a trap by an alien race of hunters that usually works for the Negation. But this time, they are working for a surprise adversary who has an unexpected reason for running them down!

NIGHTWING **(DC)** From January's issue #65 through issue #67, Nightwing is thrown into turmoil with the "Bruce Wayne: Fugitive" storyline, but that's the least of his concerns as a fire and jailbreak erupts at Bludhaven's prison, Lockhaven, and "lots of incarcerated Nightwing baddies will be attending," hints series editor Michael Wright. Writer Devin Grayson then takes over for the exiting Chuck Dixon, along with new pencilers Rick Leonardi and Jesse Delperdang, starting with July's issue #71. Their kick-off ish is a globe-spanning story that will feature several Nightwing villains and have major repercussions in the Blüdhaven police department.

NEW X-MEN **(Marvel)** See larger item on page 60.

OUT THERE **(Cliffhanger/WildStorm/DC)** After the events of November's issue #6 in which the town of El Dorado City completely disappeared, Zack, Casey, Jess and Mark, along with Pastor Becky and the hulking Abel, begin a quest to find out what happened to the sleepy California town. "They'll be crossing paths with strange people and strange situations," explains series creator Humberto Ramos. "This may or may not have anything to do with the main story of finding their loved ones and their home." However, one thing's inevitable: the *Out There* kids have a date with the wicked Dreaedalus, who was responsible for the disappearance of El Dorado, later in 2002.

PARADISE X **(Marvel)** *Paradise X* #0 launches in February from creative director Alex Ross and begins a very different story than the ones told in previous mini-series *Earth X* and *Universe X*. With Death destroyed, Earth's heroes find the ill and dying begging for death because no one is answering their call. While Earth's cham-



plons sets out to find a new entity to step in and fill Death's role, others such as Victor Von Doom, Matt Murdock and Steve Rogers take on the role of guardian angels, comforting and protecting Earth's weakest people.

POWERS **(Image)** *Powers* starts 2002 with a bang, finishing off the "Super Group" storyline when a superhero is murdered in what series writer Brian Michael Bendis describes as "the most violent manner ever in a comic." In issue #19, the following arc, titled "Anarchy," has unruly youth going wild as they rebel against all superheroic types, utilizing guerilla-style tactics. Also, tensions begin to swell between Detectives Walker and Pilgrim when elements of Walker's past begin to resurface, as well as his concerns over yet-unrevealed actions that Pilgrim may have taken during the previous year

PUNISHER **(Marvel Knights/Marvel)** *Punisher* #9 debuts with Tom Peyer (*The Authority*) and Manuel Gutierrez (*Marvel Knights Double Shot*) filling in for Garth Ennis and Steve Dillon with a three-part storyarc introducing Medallion, a shady underworld figure who won't be happy until he controls every cab (yes, cab) in New York City Ennis and Dillon then return with Issue #12, and those books will focus on more one- and two-issue-long stories dealing with mob stories and the mob's control of the city

QUEEN & COUNTRY **(Oni Press)** Someone wants Tara Chace dead. And the series star and British Secret Intelligence Service agent won't rest until she finds out who, even if that means going back into hostile territory and coming face-to-face with militant terrorists. Comic books meet CNN in issue #8 when Chace must take down real-life terrorist Imad "The Lebanese Carlos" Mughniyeh (check him out, he's on the FBI's "Most Wanted Terrorists" list). However, this is all subject to change given current circumstances. "I may have to rewrite this storyline because he might be dead by the time this comes out," muses Rucka.

RISING STARS **(Joe's Comics/Top Cow/Image)** With writer J. Michael Straczynski busy finishing the screenplay for the "Rising Stars" feature film and serving as line producer for the Showtime cable series "Jeremiah," the *Rising Stars* comic series has been delayed. But look for issue #17, which begins the final eight-part storyarc, to ship starting spring 2002. As the "Specials" reach their twilight years, expect stories to focus on how the world and the "Specials" themselves deal with the loss of the only superheroes the Earth's ever known.

ROBIN **(DC)** March's issue #100 will be co-written by outgoing writer Chuck Dixon and incoming writer Jon Lewis (Alternative Comics' *True Swamp*). "In between Chuck's last page and my first, Tim Drake [Robin] reels from the events in *Batman* #600, which are devastating for him," explains Lewis. "He tries to come to grips with that while exploring one of the remaining zones of ruins left over from the big earthquake [see

Catching Up With...

RANDY BOWEN

WORKS ON: Mini-busts and statues based on comics characters

2002 BUZZ: Randy Bowen will be taking a more hands-on approach in the coming year. Instead of assigning out future work to other artists, the premier sculptor plans to take on more of an active role in Bowen Designs' day-to-day operations.

"I'm looking forward to doing some original [designs] that let people see my creative direction," says Bowen, "as opposed to copying what other artists have done three-dimensionally. It's not going to have the same sort of mass appeal as Spider-Man, but it's something that will be more unique and satisfying."

Oh yeah, about that Spider-Man. Apparently, Marvel Comics will let its license with Bowen expire in 2002. Until then, he still has a few Marvel statues in the can, including two versions of Cyclops (one based on the mutant's '70s look and another based on the Jim Lee design) and one of Storm by sculptor Mark Newman. Bowen also has green and gray versions of the Incredible Hulk (see pg. 92 for photos), which act as companion pieces to Bowen's Thing statue. "If you face one with the other, they look like they're about to duke it out," points out the artist.

For now, Bowen is happy to look forward to pursuing more creator-owned designs, as well as his own original concepts and collaborations with artists such as Robert Crumb. But the most important item on 2002's agenda?

"Relaxation," sighs Bowen. "I haven't had a vacation in like, three or four years. I'm also going to spend some time with my daughter. She's 2 now and I just want to be the best dad that I can be her to." ■ **JMcD**

Bowen Robbie McClaran

Catching Up With...

BRIAN AZZARELLO

WORKS ON: Writer of Vertigo/DC's *Hellblazer* and *100 Bullets*

2002 BUZZ Brian Azzarello doesn't get excited easy, but he's never planned for a year like 2002 before.

Fresh off the critically acclaimed Hulk mini-series *Banner* and growing into one of the hottest writers in comics because of his work on Vertigo's *Hellblazer* and *100 Bullets*, Azzarello plans to strike while the iron is hot with a number of projects.

"I'm not going to do everything with a mature-reader label on it this year," chuckles the very mellow Chicago-based writer. "But it'll be pretty close. Everything's going to have an edge this year."

Azzarello had planned to relaunch DC's *The Authority* with artist Steve Dillon (*Punisher*) after his stint on *Hellblazer* wound down in spring 2002, but the project was scuttled. But that doesn't mean the two have given up on working together.

"I'll be working on something for WildStorm's mature reader line [Eye of the Storm] soon," teases Azzarello. "It's what Steve and I are going to do instead of *Authority*. I can't say too much about it but it's exactly what you'd expect from us."

In addition, Azzarello's also working on a Batman graphic novel with *100 Bullets* artist Eduardo Risso, a Luke Cage mini-series for Marvel's MAX line with *Banner* artist Richard Corben and a Sgt. Rock graphic novel rumored to be drawn by legendary Silver Age *Sgt. Rock* artist Joe Kubert.

"You can forget about General Rock in the current DC Universe," says Azzarello. "This is old-school Sgt. Rock. And as for Cage? Well, he's just a bad-ass m—r f—r!" ■ **MC**

1998's 'No Man's Land' storyline]." Something is lurking in the ruins however, since issue #101 finds Tim confronting a cultural scene going on in the ruins, which will reintroduce an "interesting, old character from 1980s Batman," hints Lewis.

SOJOURN

(CrossGen) See "Book of the Month," page 106.

SPAWN

(TMP/Image) Enemies come a-gunnin' for our undead antihero, now the king of Hell, in early 2002. And while some are only interested in the throne, others have returned from the grave looking for revenge. "We're going to see rogues like the Violator and the Freak, but not the way we're used to," explains series writer Brian Holguin. Further adding to Spawn's dilemma is the fact he's inadvertently responsible for the failing health of his friend and mentor, Cogliostro. "When he freed Cogs of the Spawn curse, he also took away his immortality. Unfortunately, Cogliostro is now experiencing the true effects of his age," says the writer.

SPIDER-MAN BOOKS

(Marvel) *Peter Parker: Spider-Man* begins the year with a three-part story dedicated to the return of Doc Ock. In April, the series gets a change of pace, shipping two issues in the month, both by writer Zeb Wells (WIZARD's "Direct to Video" contest winner). The story features the revenge of Sandman, who interrupts an MTV-style beach show. Over in *Amazing Spider-Man*, writer J. Michael Straczynski will explore how Aunt May and Peter's relationship changes now that she knows he's Spider-Man. Also, look for JMS to introduce another new cool villain to the series before spring.

STAR WARS BOOKS

(Dark Horse) Thanks to a little flick called "Star Wars: Episode II—Attack of the Clones," fans can expect all sorts of fun Star Wars books in 2002. Be sure to check out the "Episode II" prestige one-shots *Star Wars: Jango Fett* and *Star Wars: Zam Wessell* in January, based on new characters. What if Luke died on Hoth? Well, you can find out in the second volume of Dark Horse's Star Wars "What If?"-style series *Star Wars Infinities*, this time based on "The Empire Strikes Back." In addition, Dark Horse will release a new mini-series titled *Star Wars: Starfighter* based on the popular LucasArts *Starfighter* video game.

SUPERMAN BOOKS

(DC) According to *Superman* writer Jeph Loeb, Big Blue will definitely have his hands full in 2002. It all kicks off with January's 64-page gala *Adventures of Superman* #600, when Supes must re-evaluate his relationship with long-time archnemesis Lex Luthor. Plus, Superman's origin is retold through a pin-up gallery featuring art by Humberto Ramos (*Out There*), Eduardo Risso (*100 Bullets*) and more! Meanwhile, in January's *Superman* #178, Uncle Sam makes a guest appearance and Clark's relationship with Ma and Pa Kent takes a drastic turn. Could Pa Kent be suffering from Alzheimer's? Say it ain't so, Loeb! This will lay the groundwork for

the rest of the year, as Superman begins to recover from 2001's "Worlds at War" storyline in which his ethics were pushed to the limit.

TANGLED WEB (Marvel)

February begins with a 48-page special by Darwyn Cooke (*Catwoman*) about two girls resembling Mary Jane Watson and Gwen Stacy who are both waiting for their dream date with Peter Parker, who's nowhere to be found. In March, look for "I Was a Teenage Frog Man," which focuses on the son of the Frog Man and the shame he feels. After that, there'll be a story set in a bar where three villains get together for drinks every week. One of the villains will be the Vulture, the second will be a close relative of another former Spidey villain and the third is a stranger only revealed at the end of the tale.

THOR (Marvel)

In 2002, with Thor still adjusting to becoming king of Asgard after Odin's death, he finds himself more powerful than ever as he receives Odin's power and begins to work on a scale he's never operated on before. While Odin felt the Asgardian's time was over, Thor begins taking more of an active role in human affairs. Expect a few people to not be too happy about that prospect. Watch out for a reappearance of the Enchantress; Disac, the deity slayer from the *Thor* annual; and Zarko, the Tomorrow Man. Also, look out for a new costume and some new characters showing up as the Thunder God takes over Asgard.

TOMB RAIDER (Top Cow/Image)

It's Lara Croft with a twist when the buxom adventurer kicks off the new year in search of an object from the future instead of the past. "It's a real nice change of gears to have Lara dealing with the world of tomorrow instead of the world of yesterday," says series writer Dan Jurgens, who exits at the end of the "Pieces of Eight" storyarc. After that, John Ney Rieber (*Captain America*) will take over with March's #21, which kicks off the six-part "Path of the Tiger" storyline, a time-spanning epic that has Lara tracking a thief through the Himalayas and an alien realm.

ULTIMATE SPIDER-MAN (Marvel)

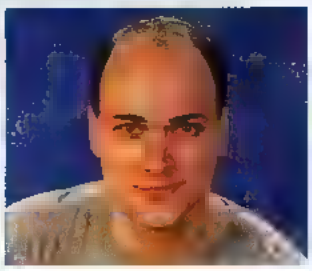
Ultimate Spider-Man #18, shipping in February, sees the conclusion of the Doc Ock/Kraven storyline, which, according to writer Brian Michael Bendis, will end as no one expects. In the next storyarc, Bendis explores exactly what it means to have superpowers in the Ultimate Universe where they aren't as common as they are in the regular Marvel U. Down the road, look for the return of the Green Goblin with a huge double-sized issue #22, which will introduce fans to a new look for the Goblin and a new direction. Also, look for an appearance by Nick Fury and S.H.I.E.L.D. as spring winds down.

ULTIMATE X-MEN (Marvel)

February kicks off the beginning of Mark Millar and Adam Kubert's second year on *Ultimate X-Men* and has been spe-

Catching Up With...

ALEX ROSS



WORKS ON: Creator of Marvel's *Earth X*, *Universe X* and *Paradise X*, cover artist and creative director on Top Cow's *Battle of the Planets* comic

2002 BUZZ: "I'm retiring," jokes Alex Ross, the painter who changed comics forever with his work on *Marvels* and *Kingdom Come* when asked what his plans for 2002 were.

But relax. Ross really won't retire, but he admits he hasn't planned much for 2002 yet. In fact, after finishing the oversized *Wonder Woman: Spirit of Truth* book with writer Paul Dini, Ross found himself with time to spare.

"Besides my work for *Paradise X* and *Battle of the Planets*, I haven't decided on what's next, but there are a number of things I'd like to do," offers Ross. "I think Paul and I will come up with something soon but there's no confirmation with DC yet."

Even though Ross isn't sure of what *he'll* be working on next, he's curious about projects that other creators will be working on in 2002. We asked him how he felt about two of the higher-profile productions expected to make waves in the year to come.

"Well, I never look forward to [current Green Lantern] Kyle Rayner meeting anyone, but I am interested to see how it all comes together," comments Ross on the *JLA/Avengers* mini-series by Kurt Busiek and George Pérez. "And I think we all already know *Dark Knight 2* is a sales hit," he remarks, referring to Frank Miller's much-anticipated sequel, "but I wonder if we're going to be talking about it a year from now as the benchmark that the first series was. It's going to be an interesting year to view." ■ **MC**

Ross: Paul Schrädi

Catching Up With...

ED McGUINNESS

WORKS ON: DC's *Superman*

2002 BUZZ. His dynamic art style has helped re-establish the Man of Steel as the ultimate superhero icon, and now, he feels there's no letting up. When asked what he's got up his sleeve for 2002, the 27-year-old McGuinness responds, "A lot more Superman. I think I've hit a nice stride as far as the ability to produce high-quality stuff and maintain my deadlines."

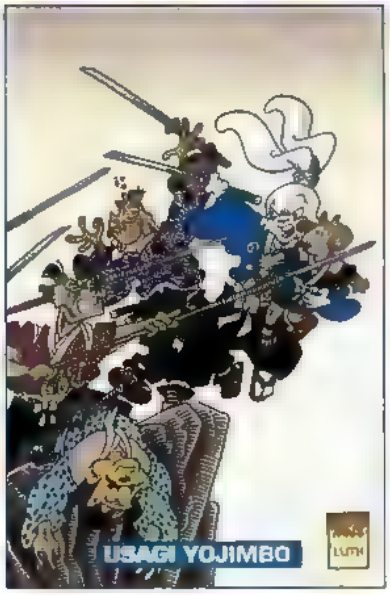
"I like what we've been doing with Superman and I'm excited that fans are digging it as well," he continues. "I've been able to do a lot of crazy stuff that may not have flown a few years ago." Like what? Like incorporating a lot of manga-influenced, mecha art into the storylines, he says.

"It doesn't get much better than this," says the New Englander when asked about a dream project. "I'm working with a great crew with one of the greatest characters ever. Not once has this ever felt like a monthly grind. I'm definitely happy."

So that's it then? Not quite. "I'm playing with the notion of doing a creator-owned project that will surprise a lot of people," McGuinness responds. "Nothing is set in stone at this point, so we'll see how things develop." But fans of the last Son of Krypton needn't worry, he promises: "Superman still comes first."

As for the year ahead, "I'm really looking forward to the JLA/Avengers stuff. That's a definite. Also, I've always loved the Hulk, so I'm very interested in seeing what [Marvel's] going to do with him now. And of course, I can't wait to see 'Spider-Men.'"

■ JMcD



cially designed as a perfect jumping-on point for new readers. Like arcs one and two, the third arc is six issues in total, but expect more self-contained X-Men stories to flesh out the characters a little more and give the book a little change of pace. Issues #15-#20 basically comprise a big school trip which takes the characters to Australia (issue #16), Russia (issue #17), mainland Europe and Scotland, where they'll visit Muir Island and meet up with Dr. Moira MacTaggart and Mutant X, a.k.a. the reality-altering Proteus! The next arc focuses on Jean Grey and the nefarious Hellfire Club as well as the Ultimate debuts of Angel and Kitty Pryde.

THE ULTIMATES **(Marvel)** After the first issue's tale of Captain America's last mission during World War II, February's issue #2 introduces Hank and Janet Pym, the clinically depressed Bruce Banner and that likeable alcoholic, Tony Stark, as Nick Fury starts to put a team together and begins a new super soldier program. Issue #3 is the search for a new Captain America, issue #4 is the introduction of Thor and issues #5 and #6 are the first big, proper high-casualty fight for the team with an Ultimate version of a serious intergalactic Marvel threat as you've never seen before!

UNCANNY X-MEN **(Marvel)** See item page 60.

USAGI YOJIMBO **(Dark Horse)** Lone Goat and Kid (an homage to Dark Horse's epic series *Lone Wolf and Cub*) return in January's issue #54, and it's up to Usagi to reunite the two after they've been split up. The only thing standing in his way is a gang of shifty samurais. In issues #55 and #56, the samurai rabbit meets up with some characters from his past, including old friend Nakamura Koji, who has embraced the way of the bushido—the warrior's path. This all leads up to the event Usagi Yojimbo fans have been waiting for—the duel between Nakamura and Usagi's sensei, Katsuichi, which'll happen in June's #59. Who will survive?

VAMPIRELLA **(Harris Publications)** 2002 kicks off the end of a three-part storyarc in *Vampirella* #6 called "Fear of Mirrors," which introduces a group called The Circus, an FBI offshoot led by a Tantric sex magician named Harry Krishna. New writer John Smith, who took over for Mike Millar with issue #4, promises that vampires won't be Vampirella's sole enemies during his run—expect to see loads of "modern revisionist horror stuff," according to the writer, like "techno voodoo and zombie plastic surgery alongside ancient Mayan bat-gods and Lovecraftian cultists and sex-death magicians." And expect to see some costume changes for the vixen bloodsucker as well. Anyone got any dental floss?

VIOLENT MESSIAHS **(Image)** Spring 2002 will mark the release of the highly anticipated *Violent Messiahs* trade paperback. Titled "The Book of Job," the TPB will collect the series' first creepy eight-issue arc. After that,

the series will take a bit of a sabbatical before introducing Rankor's Islands' newest vigilante. Her name is Scalpel and she's pierced, clad in latex and completely obsessed with Citizen Pain—both emotionally and sexually. "We'll try our hardest to use this new character as an honest exploration of the bizarre world of obsession, S&M and costumed fetish wear," says writer Josh Dysart.

WITCHBLADE

(Top Cow/Image) Writer David Wohl promises a "back to basics" approach to *Witchblade* in 2002. "Sara's going to begin to get her personal life going, but will experience her usual lack of success." She'll also find herself learning more about the gauntlet, ultimately discovering its true goal. Fans can also expect to see the return of several familiar faces, including rival Ian Nottingham, who will play a major role. "Presently, he's in a weird state, both mentally and physically. And he's having trouble controlling his Witchblade, which is grooming him to become a serious problem down the line," explains Wohl. Kenneth Irons, Tora-no-shi and Sarah's sister, Julie, will also reappear.

WOLVERINE

(Marvel) February's *Wolverine* #173 begins a new saga for Logan as he runs into a host of old friends and enemies, including Yukio; his foster daughter, Amiko; and Omega Red, Deathstrike and Sabretooth. While details are still top secret on the three-issue arc, expect a major change in Wolverine's life by the end of a double-sized issue #175. With issue #176, look for major revelations to hit as the story moves out of the plane of the living. Also, look for series artist Sean Chen to take a break while an as-yet-unnamed fill-in artist will take a shot at *Wolverine* for a few months.

WONDER WOMAN

(DC) "It's sort of a sword and sorcery, science fiction epic where Wonder Woman liberates a continent of people under the oppression of evil villains . and she'll 'get some' along the way." That's how series writer and penciler Phil Jimenez sums up the first half of 2002 for Wonder Woman, who will pay a visit to the home of the Warlord, Skartaris, to rescue its inhabitants from an all-new, all-female Villainy, Inc. However, all work and no play leaves the Amazon Princess sexually frustrated, so luckily she'll get a little male companionship with a lucky young stud-muffin.

X-FORCE

(Marvel) Beginning in February, the X-Force team takes on their most dangerous—and most unlikely—mission ever in a four-part storyarc. Making matters worse is the fact the team knows one member of their crew will not return. Will it be Edie? Maybe Tike Guy? Or how about lovable Doop? According to series editor Axel Alonso, no one's off limits and the death will be an event that changes X-Force forever. Also down the road, look for X-Force to make an appearance in fellow X-book, *The Brotherhood*.

Catching Up With...

PAT LEE

WORKS ON: Dreamwave/Image's *Warlands: Age of Ice*

2002 BUZZ: "We've got a lot of big stuff happening this year, man—BIG stuff!" exclaims Lee, the driving force behind Toronto-based Dreamwave Productions. But how big?

Well, first and foremost is the studio's decision to move out from under the Image umbrella. "We thought long and hard about this and realized that now is a good time to make the move," explains Lee. "It's nothing personal or anything like that. We greatly appreciate everything that Image has done for us. It's just that we've reached a point that we're ready to grow even more."

"I'm very proud of the work and products that Dreamwave has turned out over the past year and this has helped to make the decision a little easier."

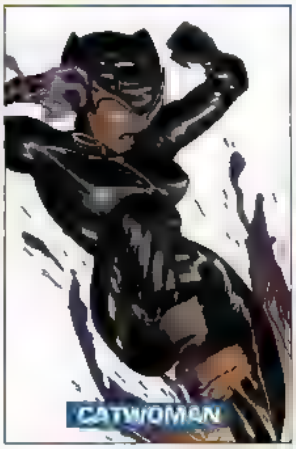
To help its cause, the young publishing company is actively working on acquiring some high-profile licensing deals. "Currently, we're in negotiations with AD Vision to produce comics based on several of their properties, such as 'Bubble Gum Crisis,'" says Lee. "And we've also got some even bigger stuff in store for this coming year." Like what? Lee can't say, but he did offer a little tease about his secret.

"Both the fans and Wizard have been talking about this for a long time. I can't say anything just yet, but children of the '80s will be very happy!"

So aside from comics, what's Lee looking forward to in 2002? "I really can't wait for *FFX* and I just saw the trailer for the new *Star Wars*. Man, I saw the scene with Jango Fett—I was like, dude this is the s--t!" ■ **JMcD**

Lee Paul Schreyer

ALSO IN 2002



AGE OF BRONZE **(Image)** In January, the Trojan War rages on! The Archaeans' mistaken attack on the Mysians results in a high death toll on both sides. Will revenge be sought by the King of Mysia?

THE AGENCY **(Top Cow/Image)** 2002 marks the end of the first *Agency* series, as the team confronts Godsman, a serial killer of serial killers. After that, look for several one-shots to explore the futuristic world of the Agency

ASTROBOY **(Dark Horse)** Osamu Tezuka's *Astroboy* makes his debut on American shores this spring, thanks to Dark Horse Comics. Fans will finally get the chance to read Astroboy's original adventures in *Lone Wolf and Cub*-sized digest form.

BASTARD SAMURAI **(Image)** April's issue follows Jiro, a student of an underground bushido school in New York where orphans are trained to fight for the amusement of the Yakuza. Brought to you by Michael Avon Oeming (*Powers*) and others.

BATTLE OF THE PLANETS **(Top Cow/Image)** Creative director Alex Ross debuts the all-new adventures of Mark, Jason and the rest of the G-Force gang when the *Battle of the Planets* ongoing (based on the classic '70s cartoon) debuts, tentatively scheduled for spring 2002.

BEAUTIFUL KILLER **(Black Bull)** The latest Black Bull title from Jimmy Palmiotti and Phil Noto follows the adventures of a girl named Bridget, an eerily beautiful, genetically enhanced orphan out to avenge her parents' murder.

BIRDS OF PREY **(DC)** The Birds try and crack the "Bruce Wayne: Fugitive" case. Black Canary finds evidence in a prominent Gotham citizen's apartment, while Oracle discovers a new "ability." In September, *Strangers in Paradise* creator Terry Moore takes over as the series' writer.

BLACK CAT **(Marvel)** Felicia Hardy, Spider-Man's ex-partner known as Black Cat, gets her own title in fall 2002. The book will have a dark, edgy feel that touches on the mystical aspect of the Black Cat's "luck powers."

BLACK PANTHER **(Marvel)** February's issue #41 heads into a four-issue arc titled "Enemy of the State II," in which Panther takes a more global role as he travels to China and South America. With appearances by Iron Man, Alpha Flight and Wolverine.

BRAVE AND THE BOLD **(Marvel)** Writer Kevin Smith will roll out a new "Batman Team-Up" book pairing the Dark Knight with practically anyone else in the DC Universe that tickles his fancy. The first team-up, planned for fall 2002, features Bats and Green Arrow.

BUFFY THE VAMPIRE SLAYER BOOKS **(Dark Horse)** In May, writer Joss Whedon stakes out a second volume of *Tales of the Slayer*. There'll also be a new Willow/Tara mini-series. Look for a four-part Buffy mini-series titled "Haunted," where Buffy must confront the ghost of one of her past slayings, and "147 Days," which takes place during the time Buffy was dead after last season.

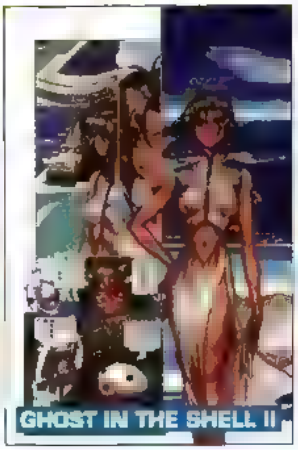
CABLE **(Marvel)** As Cable continues his fight to save the future, he builds a base on Muir Island for his followers to meet and study the Askani religion. In coming months, look for Cable to head to South America and China as well.

CAPTAIN MARVEL **(Marvel)** February sees Captain Marvel in the second part of the four-part "Time Flies" storyline where he and Starfox are rocketed through time and space to visit the world of *Spider-Man 2099* and the Hulk's "Future Imperfect" future.

CATWOMAN **(DC)** Catwoman goes on the trail of a serial killer who's targeting women, and with the GCPD clueless, it's up to her to do a little "unorthodox" detective work.

CEREBUS **(Aardvark Vanaheim)** The countdown to issue #300 (March 2004) continues in Dave Sim's magnum opus. Cerebus continues to search the desolate land surrounding his sanctuary, but what is it he's searching for?

CODENAME: KNOCKOUT **(Vertigo/DC)** Angela and Go-Go are hot on the trail of super-spy Una Enigma in the upcoming "Enigma Variations" storyline.



CREED: UTOPIATE **(Image)** This fully painted, four-issue bimonthly series debuting in January by Trent Kaniuga and Christina Z. has a teenager discovering he's not alone in the Dreamworld when he meets Lori, a girl with similar fantastic powers.

CRYPTOPIA **(Image)** From Ben Raab (*Excalibur*), dreams turn into nightmares when a student of Cryptozoology (the study of hidden species, like Bigfoot and Chupacabra) finds herself stranded on an island chock full of these exotic beasties.

THE DARKNESS **(Top Cow/Image)** Slated to take over the book in 2002 are Paul Jenkins (*Universe*) and Dale Keown (*Pitt*), who promise to return the series to its dark, real-world roots.

DARKMINDS: MACROPOLIS **(Image)** Picking up right where the last series left off, expect more of the anime-style sci-fi and intrigue that made the first series such a hit. Drawn by the first ladies of Dreamwave, the Chen sisters.

DEADPOOL **(Marvel)** In February, "Funeral for a Freak" parodies the death and return of Superman. Also, look for a new creative team to take over in March with plans to introduce a new archenemy for Deadpool and an appearance by the Rhino.

DEFENDERS **(Marvel)** Co-writers Kurt Busiek and Jo Duffy relaunch a six-issue *Defenders* mini-series to revive the lagging title. Look for the Defenders to take on the Avengers as they decide the best way to save the world is to take it over.

DEFIANCE **(Image)** Mixing traditional comic art with the latest in computer art, February's *Defiance* #1 is the story of a fallen angel freed from hell.

FELON **(Minotaur/Top Cow/Image)** In issue #2, Cassiday's got a few scores to settle since she's discovered all of the money that was coming to her is all gone. However, a trip to a state fair is in order to do a little dirty work (January's issue #3). And Agent Freeh, who readers have only seen for a page in issue #1, gets to tell her story in issue #4.

THE FIRST **(CrossGen)** Drumbeats toll as the inevitable war draws closer: Seahn's insurrection gains steam, some of it coming from the ears of the Dexter High Council when Seahn's crew takes on Pyrem!

GHOST IN THE SHELL II **(Dark Horse)** *Man Machine Interface*, the long-awaited sequel to Masamune Shirow's classic anime "Ghost in the Shell," is tentatively scheduled to debut sometime in spring 2002.

GREEN LANTERN **(DC)** Kyle Rayner's going through his share of tough times, especially now that all of the past Green Lanterns are under his control, including Hal Jordan. Should one man have that much power?

HARLEY QUINN **(DC)** Harley takes a vacation to Metropolis in hopes of pulling off a heist that she figures she could never do in Gotham. Too bad no one told her about the Man of Steel!

INFERNO **(Top Cow/Image)** Dante (unwittingly manipulated by the villainous Mr. Black) leads his team of ex-cons-turned-soldiers deeper into the bowels of the underworld in search of the key that will close the gates of Hell.

JUST IMAGINE STAN LEE... **(DC)** Look out for the *Just Imagine Stan Lee...Secret Files* available January 2002, featuring art by Joe Kubert, Dave Gibbons, Kevin Maguire and more!

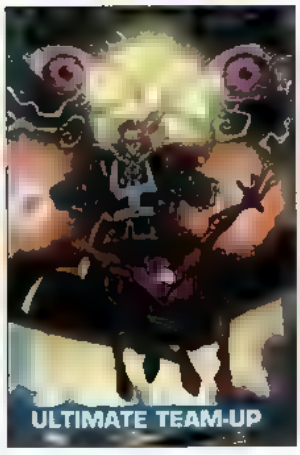
LONE WOLF AND CUB **(Dark Horse)** While the regular series comes to a never-before-seen conclusion, look for all-new comic material in May in a series titled *Lone Wolf and Cub 2100*, which will take place farther in the future.

MERIDIAN **(CrossGen)** Sephie's experiment in guerrilla piracy faces its first tragic setback, leaving Sephie in a devastating moral quandary: Does she really have the right to do what she has done?

NOBLE CAUSES **(Image)** In January, scribe Jay Faerber and penciler Patrick Gleason continue the story from October's *Noble Causes* one-shot. Here, they reveal the secrets and intrigue of being in a high-profile family whose powers make them the world's greatest superheroes.

NOWHERESVILLE **(Image)** Collected and completely reworked for Image, this black-and-white graphic novel from former Caliber Comics creator Mark Rickets tells the tale of a '50s Greenwich Village beatnik who finds himself hip deep in murder, mobsters and spiritual enlightenment.

100 BULLETS **(Vertigo/DC)** "The Counterfeit Detective" continues as Private Eye Milo Garret looks to unravel the mysterious circumstances that left his face wrapped in bandages, but is he getting in over his gauze-covered head?



THE PATH **(CrossGen)** Debuts in February with a 32-page prequel issue. On a world akin to feudal Japan, the warlord Todosi has died, slain by the very gods to whom he prayed. What is their master plan?

THE RED STAR **(Image)** Things kick into high gear in 2002 as the search by Maya, Urik and the rest of the heroes for former comrade Marcus Antares reaches its climax.

RUSE **(CrossGen)** For years, detective Simon Archard believed Lightbourne was dead, claimed by the horrors of the one case Simon Archard never solved. But not only does Lightbourne live, he lives for vengeance, and when he resurfaces, sparks fly!

SANDSCAPE **(Image)** Dreamwave's newest title follows a young female mechanic as she searches for the truth about her father through a desert-like world filled with giant mechas and danger.

SAVAGE DRAGON **(Image)** 2002 is the year of the Dragon when Finhead reaches his landmark 100th issue. Expect 100 pages of all-new material from series creator Erik Larsen. Even cooler, all 10 back-up stories in the commemorative ish will feature guest inks by some of comicdom's biggest names!

SCION **(CrossGen)** The war between the Ravens and Herons on the medieval-techno world of Avalon races toward a climax as the kingdoms ready their fleets and armies for a final, winner-take-all battle.

SIGIL **(CrossGen)** Big-time war reopens between the Planetary Union and the Saurian Empire as moons crash into planets and whole worlds are being blasted into asteroid belts.

THE SIMPSONS **(Bongo)** In January's *Simpsons Comics* #66, look for Homer to start his own cruise line! In subsequent issues, Lisa will find her archenemy in Sideshow Cecil (Bob's brother), and Flanders, Apu and the Comic Book Guy form the "Merchants of Vengeance" crime squad!

THE SPECTRE **(DC)** Hal Jordan is confronted by the mysterious "forever woman" who claims that she and Hal are somehow entwined. Will Hal help his mysterious guest from dying? Maybe Dave Johnson knows, since he takes over the cover art duties with March's #15.

SUPERGIRL **(DC)** Supergirl looks to put the smackdown on a demon cult, but she'll get more than she bargained for when the cult accidentally summons the demon, Etrigan!

THUNDERBOLTS **(Marvel)** Expect to see Hawkeye back in costume as the series embarks on a storyline titled "Heroes Return." Also, look for a follow up to the Citizen V mini-series to debut around March.

THE TITANS **(DC)** New penciler Barry Kitson (*Empire*) takes over in January. The D.E.O. needs the Titans' help to save a child's life, and the shocking truth about Epsilon is finally revealed!

TRANSMETROPOLITAN **(Vertigo/DC)** Spider Jerusalem's on the trail of exposing President Gary Callahan as corrupt by interviewing prostitutes, but someone has been mysteriously killing off the President's favorite "ladies."

ULTIMATE TEAM-UP **(Marvel)** Issue #13 wraps up Spidey's adventure with Dr. Strange, followed by a team-up with Black Widow illustrated by Terry Moore and a meeting with Master of King-Fu by David Mack, Rick Mays and Andy Lee.

UNIVERSE **(Top Cow/Image)** Tom journeys deeper into Hell as he nears his final confrontation with General Black. Along the way, he'll meet the Conductor, the supernatural pilot of a train that brings the worst souls to Hell.

VAMPI **(Anarchy Studios/Harris Publications)** February's issue #16 marks the beginning of the four-part "Ultimatrix" saga, which sees Vampi finally finding the cure for her hated vampirism.

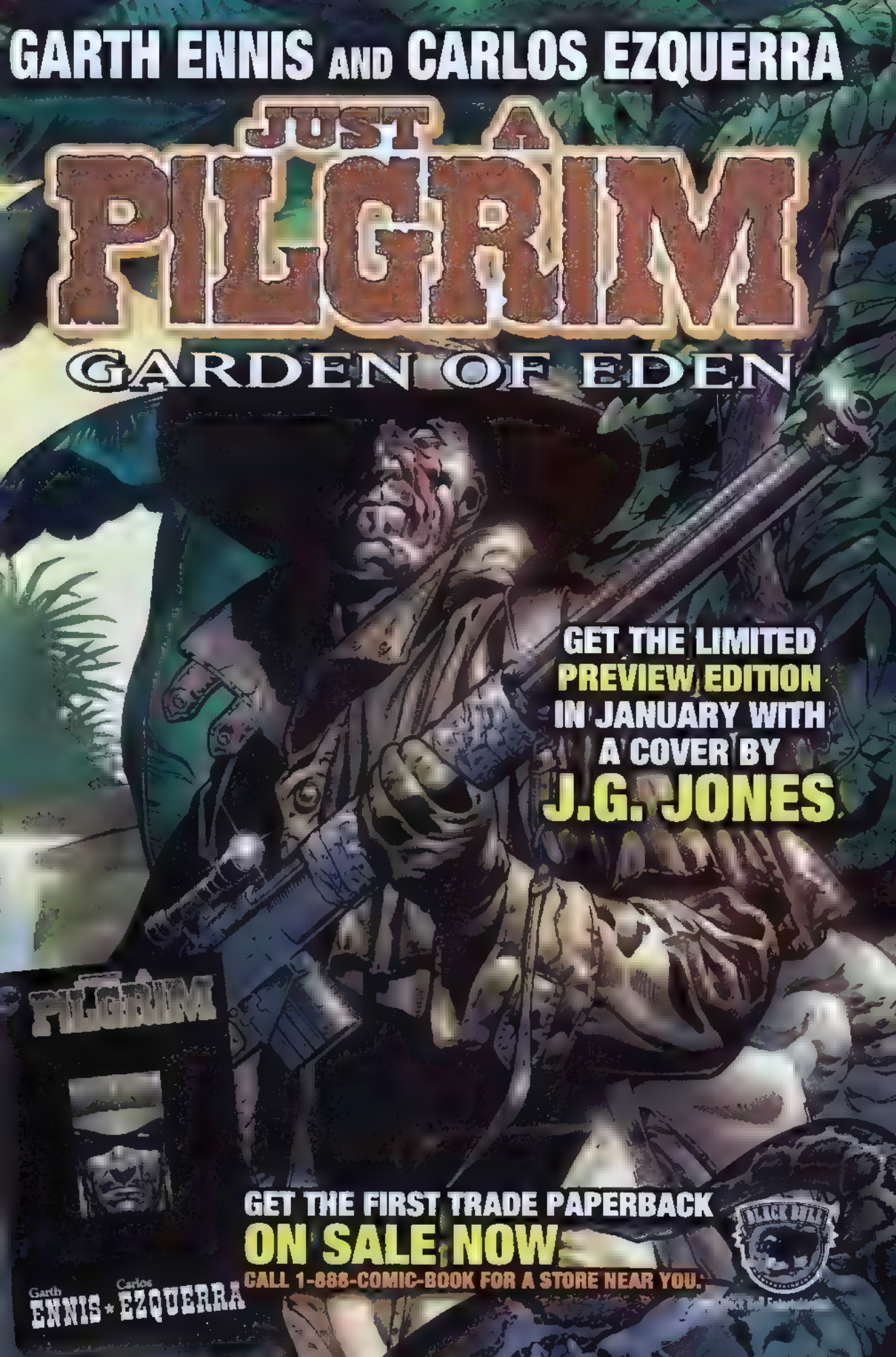
X-TREME X-MEN **(Marvel)** Issue #10 kicks off an invasion of the galactic scale from Dimension X, and the X-treme team must confront the threat alone as the other regular X-teams are unable to help.

With reporting by Mike Cotton, Justin Jones, James McDonough, Jim McLauchlin, Casey Seijas and Andy Serwin. The Wizard staff would like to thank all those who put up with us while we raided their offices, harassed them over the phone, bombarded them with e-mails and picked through their brains for information for this preview

GARTH ENNIS AND CARLOS EZQUERRA

JUST A PILGRIM

GARDEN OF EDEN



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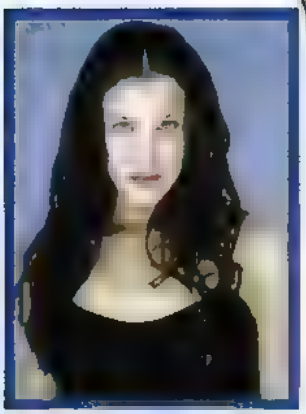
Garth ENNIS * Carlos EZQUERRA

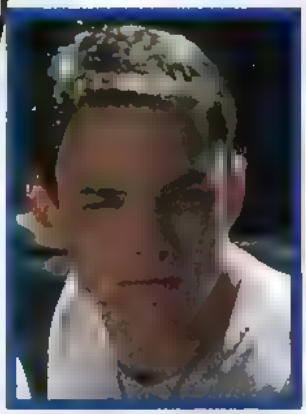
CASTING call

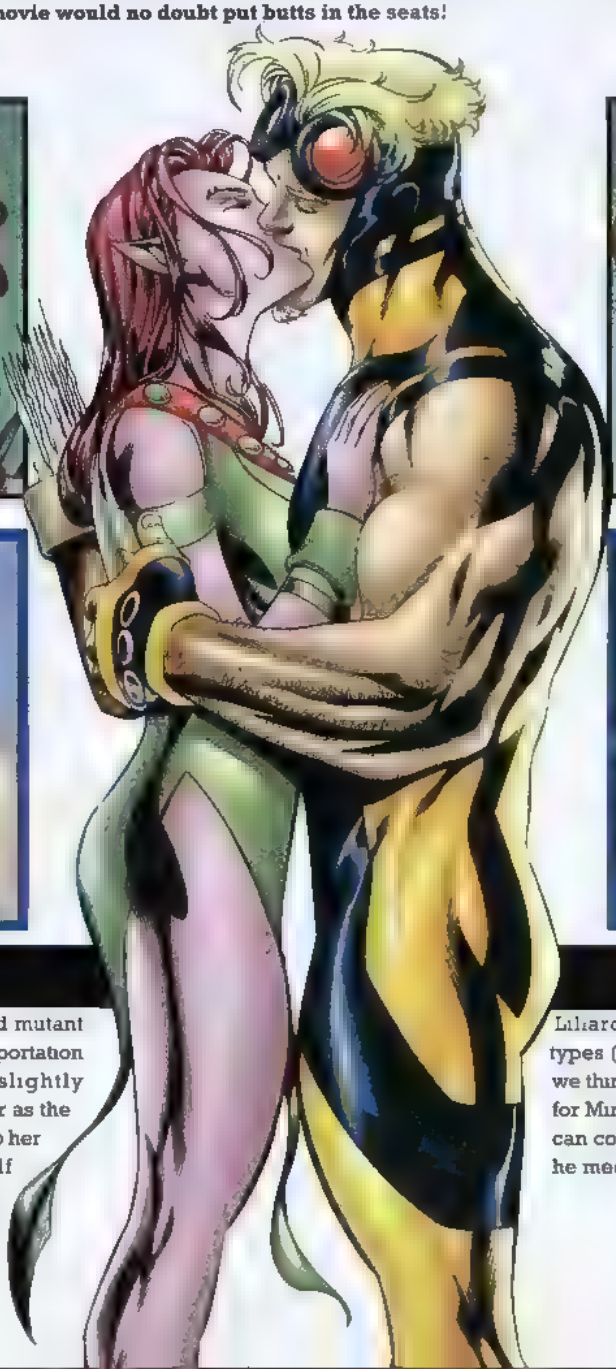
WIZARD casts the THE EXILES MOVIE!

When it comes to comic book movies, it's easy to spell success—especially if you've got at "X" in the title! To that end, WIZARD decided to cast yet another "X" flick, and this time around, it's based on an off-the-wall spinoff: *The Exiles*!

This book stars a cast of fresh young mutants displaced from various alternate realities who must travel to different dimensions and set events right to keep time from falling apart. We'd cast a bunch of young up-and-comers to make these high-concept mutants come to life, and with loads of cool, unique twists on the X-stories you know, an "Exiles" movie would no doubt put butts in the seats!







LIV TYLER as BLINK

Blink's a tough hardened mutant with super-agility and teleportation powers who sports a slightly elfin look. We'd cast Tyler as the pink-hued beauty thanks to her recent turn as an elf princess in the "Lord of the Rings" flicks. And did we mention how hot she is?

MATTHEW LILLARD as MIMIC

Lillard often plays manic, wacky types ("13 Ghosts," "Scream"), but we think he's a solid physical match for Mimic, the reformed villain who can copy the powers of any mutant he meets.

COBY BELL as **THUNDERBIRD**

On "Third Watch," Bell fills the role of strongman as a New York City rescue worker. Bell's got the right look and physique to play Thunderbird, the powerhouse member of the Exiles.

ALICIA KEYS as **NOCTURNE**

Pop-singing sensation Keyes ("Fallin'") has the perfect look to play Nocturne, the super-agile, teleporting and telepathic mutant who's the daughter of X-Man Nightcrawler!

JIMMY FALLON as **MORPH**

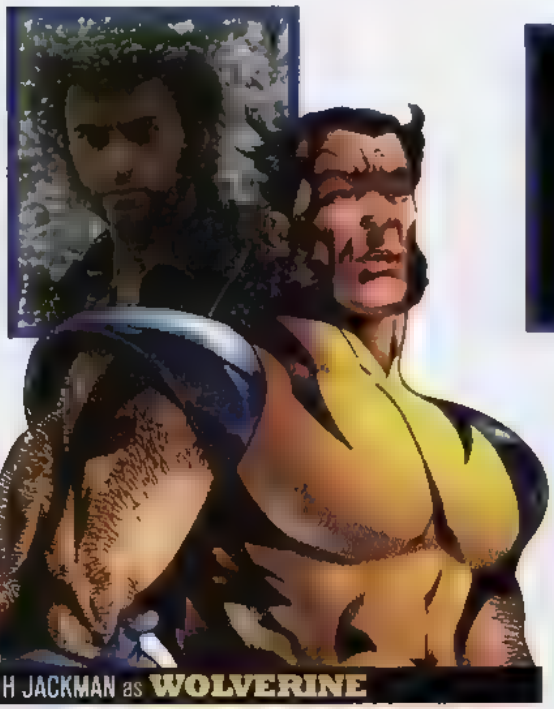
For the wisecracking, shape-changing mutant known as Morph, we'd want an actor/comedian who can do voices and change his appearance at will. We like "Saturday Night Live" newscaster and funnyman Jimmy Fallon, who makes us laugh till we pee!

BRENDAN FEHR as
MAGNUS

To play Magneto's brooding young son, Magnus—who possesses the same magnetic powers as his father—you'd need an actor who convincingly plays an outcast. We like Fehr, who plays a rebellious young alien on "Roswell" with great results.

LINDA PARK as **SUNFIRE**

Park plays the space-linguist on UPN's hit Star Trek spinoff, "Enterprise." We think she'd set the world on fire playing Sunfire, the mutant who can fly and project fire and searing blasts of microwave radiation.



HUGH JACKMAN as **WOLVERINE**

The best there is at what he does, totally ass-kicking Wolverine right here, played by none other than Hugh Jackman ("X-Men")! But why? Because Logan's cropped up in almost every Exiles adventure so far, and as comic fans know, you can never have enough Wolverine!

MICHAEL JETER as
THE TIME BROKER

The Time Broker is the funny little alien-looking gent who sends the Exiles on their missions and keeps abreast of their progress. We'd cast Jeter ("Jurassic Park 3") as this charming, quirky yet nonetheless giant pain in the backside.

QUIET ON THE SET!

PHOTOS: JIM TYLER. © PAMELA HANSON/OUTLINE. MATTHEW WILLIAMS. DAVID MOIR/IMAGES FILMS. JEFF SCHULZ/ABC. JIMMY ALLEN. BRENDAN ATHY. ROBERT CIESLIK/CORBIS. THE WB. JOHN PARK. HUGH JACKMAN. MICHELE JOSUE. THE CHRISTY COLLECTION.

The 9th Annual Wizard Fan Awards Ballot

Official Explanation

Remember that cheesy Transformers movie theme song, "You've got the touch, you've got the power!" Well, that applies right here, right now! Take that attitude to help give glory to your favorite thing in the world—comics!

Yep, it's time to vote for the **9th Annual Wizard Fan Awards**, the awards that you—yes, you!—the comic fans of the world decide!

Your votes will determine the winners of these prestigious, guaranteed-not-to-tarnish awards! Nominees are already provided, as determined through a **WizardWorld.com** fan poll. Don't like the choices? Hey, this is America! Feel free to write in your own!

We encourage you to vote, but remember to follow these important rules and regulations, lest anarchy prevails:

1) Any material from the calendar year 2001 (comics, merchandise, TV shows, whatever) is eligible.

2) You may vote for only one entry in any category. Multiple votes are all disqualified.

3) You don't have to vote for a listed nominee. Write-in candidates are perfectly acceptable.

4) You may send in **only one ballot**. All multiple ballots are disqualified.

5) Get your ballot in by March 1, 2002. Ballots postmarked after that date are null and void.

6) Send your ballot to: **WIZARD FAN AWARDS**
c/o Wizard Entertainment
P.O. Box 118
Congers, NY 10920-0118

7) You can photocopy a ballot if your friend wants to vote.

8) Keep reading WIZARD: THE COMICS MAGAZINE to see the results! Or better yet, swing by the Wizard World Chicago convention **July 5-7, 2002** where the WIZARD Fan Awards ceremony will be held! All winners will walk away with one of these funky-cool award trophies by the sculptor and toy guru himself, Clayburn Moore of Moore Creations!

FIND YOUR FAN AWARD BALLOT INSIDE THIS ISSUE'S POLYBAG!
FAVORITE PENCILER
❑ Adam Kubert (*Ultimate X-Men*)
❑ Andy Kubert (*Wolverine: Origin*)
❑ Ed McGuinness (*Superman*)
❑ Frank Quitely (*New X-Men*)
✓ Tim Sale (*Daredevil: Yellow*)
❑ write-in_____

EXAMPLE: Here's how it works, people. Just check one entry per category or check "write-in" and write someone in. It's easy, and nine out of ten podiatrists recommend you do it!

ADVISORY: We picked Tim Sale's name out of the proverbial hat for this example. And it's just an example. Vote for whoever the heck you want!

DO IT TODAY.

Voting makes you strong. The Hulk votes a lot.

'DAREDEVIL' DOCTRINES

Director Mark Steven Johnson speaks out on the Man Without Fear

Director Mark Steven Johnson has taken the dare. A lifelong comic fan and director of such films as "Grumpier Old Men" and "Simon Birch," Johnson has assembled the main pieces of the puzzle to bring Daredevil to the silver screen.

Leading man Ben Affleck ("Pearl Harbor") has officially signed on for Twentieth Century Fox's live-action "Daredevil" film, playing the Marvel Comics character who's crusading lawyer Matt Murdock by day and a crimefighting superhero by night.

The $70-million-budget blockbuster, slated for a November 2002 release, has long been a pet project for Johnson, who also penned the screenplay for the film.

With the title character wrapped up, the stage is set for the rest of the film to fall into place. Affleck tried out test costumes in October, and Johnson and crew got to work on filling out the rest of the cast, which will include Elektra, Bullseye and the Kingpin.

During the casting process, Johnson paused to tell WIZARD just what he feels about all things related to the Man Without Fear...

ON BEN AFFLECK "There's something about Ben, as an actor and as a person, that is inherently likable," Johnson said. "Ben can take an audience along on a ride because they trust him. That's a quality that some of the great movie stars have that can't be taught or learned."

Johnson also believes Affleck will cut an imposing presence in the Daredevil costume. "Ben is going to look *great*," Johnson said enthusiastically. "Truth is, most actors are small in stature. Camera tricks are employed to make them look heroic. But Ben is 6-foot-3 and 200 pounds. He truly has the look and physique of a superhero."

And that's not all. "Plus, he's got that killer chin," Johnson laughed.

ON DAREDEVIL "Like all great comic characters, Daredevil is all about the divided self," Johnson said. "The world of Matt Murdock and the world of Daredevil are two lives that collide."

But Johnson believes DD goes a step deeper. "Daredevil is about the dichotomy of the legal system, too," he says. "Daredevil picks up at nighttime where Matt Murdock left off in the daytime. I tell you, this guy doesn't get *any* sleep."

ON THE COSTUME "The Daredevil costume is going to be faithful to the spirit of the comic," Johnson confirmed. "It will definitely have the feel of the superhero, but will also have an extreme sports feel—the practical, everyday protection you need. The suit he wears has to be a real-world suit,

HOLLYWOOD AND TV STUFF THAT YOU CARE ABOUT

OTS

similar to what a motorcycle racer would wear—certain padding, certain protection that you would need to do the things that Daredevil does."

Bottom line? "No red spandex," Johnson said. "But it's still a superhero costume. You'll look at it and go, 'Oh, yeah—that's Daredevil.' There's no doubt."

BULLSEYE

ON BULLSEYE "Bullseye to me is like Alex in 'A Clockwork Orange.' He is that scary punk with a rock star vibe," Johnson said. "He is the guy who should be charming, sexy, and smile as he slips a shiv in your stomach."

ON ELEKTRA "Elektra is the soulmate for Matt Murdock," Johnson said. "She is our tragic, damaged heroine—Daddy's little rich girl who was brought up in a life of violence and has trained to protect herself."

But casting for Elektra? "It's a tough, tough, tough one," Johnson revealed. "We've been looking at a lot of people, from unknowns to well-known actresses. What we're looking for is someone who is obviously beautiful, but also tough; who has a lot of presence. Someone who has a lot of stature, and can physically handle the role, but can also break your heart. You have to fall in love with her the way Matt Murdock falls in love with her."

ON THE KINGPIN "A lot of people have this misconception about the Kingpin," Johnson says. "It's funny. You'll read message boards and people will say 'Marlon Brando!' 'cause he's one of the few fat famous people they know. But the whole point of the Kingpin is that he's all grossly overdeveloped muscle. In a hand-to-hand battle, the Kingpin is gonna just kick Daredevil's ass. All he's got do is grab Daredevil and he'll just break him in half.

"In casting Kingpin, we're looking for someone with the size, but also the strength. What I don't want to do is cast somebody and put a fat suit on him. A special effects Kingpin just ruins the whole soul of the character."

The eventual Kingpin actor could come from anywhere. "The Kingpin to me can be of any race," Johnson said. "The most important thing is the attitude and the size."

ON 'DAREDEVIL' COMICS "There are three runs, of course. There are the old Stan Lee-and-Gene Colans, then Frank Miller's run, and Kevin Smith's run.

"I understand there's so much jealousy in this industry, but I think a lot of people just don't give Kevin the credit he's due. Interest was dwindling, it was really going nowhere, and a lot of people had forgotten about the character. But with Kevin's run, it immediately catapulted it back into the top 10. The reason this movie is getting made is largely due to Kevin's run on the comics."

■ JIM McLAUCHLIN

TRAILERS...

LIGHTS, CAMERA, ACTION!

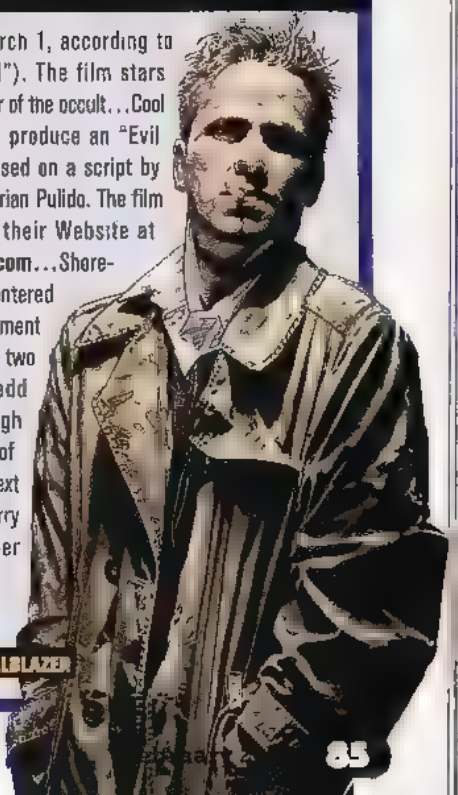
JOINING WITH 'PILGRIM' The rights to *Just A Pilgrim*, Garth Ennis' Black Bull Entertainment comic, were recently optioned by Catch 23 Entertainment for a possible feature film production. *Just A Pilgrim* tells the story of a former Green Beret who leads a band of settlers across the dried-up ocean floor after a natural disaster almost destroys Earth.

RORSCHACH

WATCHING OUT "X-Men" and "Hulk" screenwriter David Hayter is reportedly in talks to option the movie rights to *Watchmen*, the classic DC mini-series by Alan Moore and Dave Gibbons. Word also claims that Hayter would direct the film from his own script.

SHORT TAKES According to published reports, production on the "Constantine" live-action film—based on DC's *Hellblazer* comic—is scheduled to begin March 1, according to director Tarsem ("Cell"). The film stars Nicolas Cage as the master of the occult...Cool Beans Productions will produce an "Evil Ernie" animated film based on a script by Chaos! Comics founder Brian Pulido. The film will run exclusively on their Website at **www.coolbeansworld.com**...Shoreline Entertainment has entered into a two-picture agreement with 2000 AD to produce two live-action Judge Dredd films...Kenneth Branagh ("Henry V") will play Prof Gilderoy Lockhart in the next Harry Potter movie, "Harry Potter and the Chamber of Secrets."

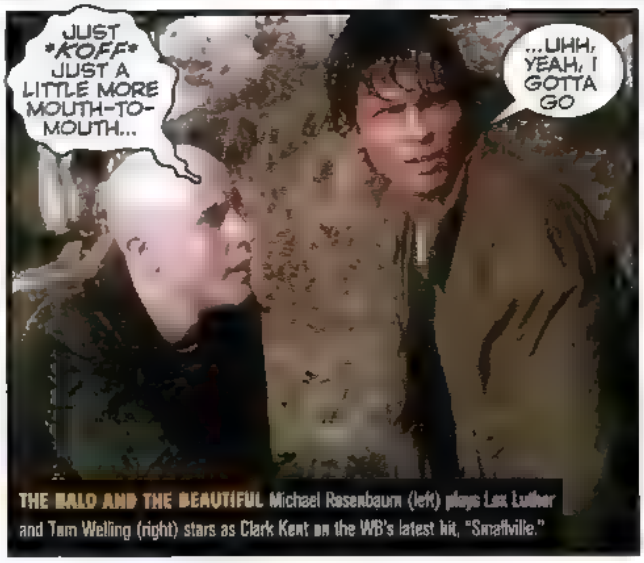
■ THE WIZARD STAFF


JOHN CONSTANTINE: HELLBLAZER

'SMALLVILLE' HITS IT BIG FOR WB NETWORK

In just the span of a few episodes, "Smallville" has raced at super-speed to achieve the status of TV phenomenon.

Its premiere episode drew 8.4 million viewers to their TV sets on Oct. 16, an all-time record for the WB network. An impressive 90 percent of those viewers returned for a second dose of the teen Clark Kent when the second episode aired. "Smallville" has already been #1 among males aged 18-34 and #1 among teen females, and even big-time critics agree with the public's praise.



THE BALD AND THE BEAUTIFUL Michael Rosenbaum (left) plays Lex Luthor and Tom Welling (right) stars as Clark Kent on the WB's latest hit, "Smallville."

"This one is by far the best-ever TV depiction of [Superman]," wrote *LA Times* TV critic Howard Rosenberg. "It's no wonder that when 'Smallville' ends, you want more."

Set in Superman's famous fictional hometown of Smallville, Kansas, the show focuses on the high school adventures (and misadventures) of an awkward Clark Kent (Tom Welling) as he grows into the man who'll one day be the world's greatest hero.

Clark, who still hasn't gained or mastered many of his powers, spends his time pining for beautiful and sweet Lana Lang (Kristin Kreuk) and forming a surprising friendship with young Lex Luthor (Michael Rosenbaum) in between fighting Kryptonite-spawned villains and trying out for the football team.

His parents, much younger versions of the classic Martha and Jonathan Kent (Annette O'Toole and John Schneider, respectively), help guide Clark to doing the right thing as he faces the problems of an everyday teen in addition to the difficulty of dealing with his burgeoning superhuman abilities.

The superb acting of the cast and sharp dialogue of writers like comics veteran Mark Verheiden (*Aliens*) have managed to balance favorably with the show's comic book elements, like a half-insect teen, a pyrokinetic football coach and a shape-changing young girl. Now that the WB has renewed the show for a full 22-episode season, fans and critics can both expect the show to continue to fly up, up and away. ■ADAM PATYK

TUCCI GETS 'SERRIOUS' ABOUT MOVIES

'WIZARD' goes on location of 'Shi' creator's new WWII film project

It's cold, windy, and there's ducks everywhere. But what else would you expect on a duck farm?

No, these aren't the auditions for the new AFLAC spokesduck. This unassuming locale in Eastport Long Island is the setting for the opening scene in *Shi* creator Bill Tucci's new movie. Entitled, "Some Trouble of a SeRRious Nature," the film marks the comic pro's directorial debut, as well as the realization of a lifelong dream.

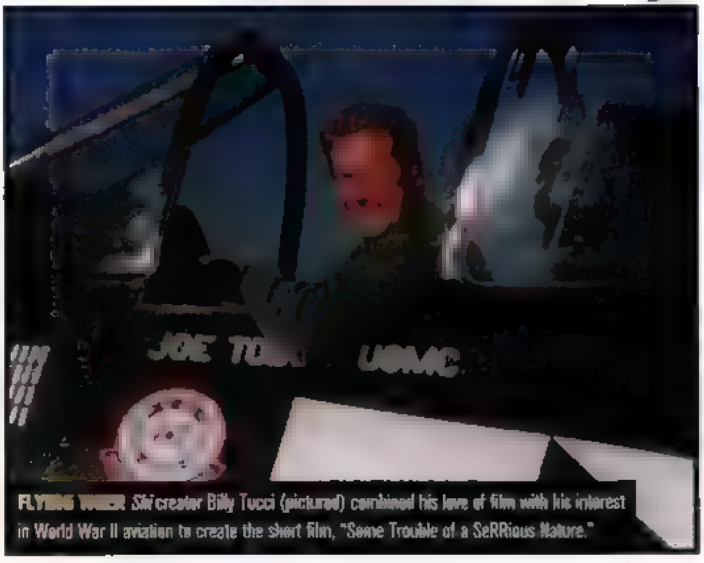
"I've always wanted to do a film," explained Tucci. "Every comic artist approaches a comic like it's a film. The storytelling is very familiar. It's a natural progression."

A bit of a departure from the high-octane action and intrigue of his comic series *Shi*, "Some Trouble of a SeRRious Nature" is the amusing tale of how a $95,000 Corsair fighter plane found its way—nose first—into the bank of a creek in the luck town of Hockeyjock, Arkansas.

As the finishing touches of the scene are set into place, the film's director of photography, Sol Negrin exclaimed, "We're running out of daylight, let's get it together." Negrin is an Emmy-award winning veteran who's also worked on such feature films as "Top Gun." The addition of Negrin is further credit to Tucci's dedication to this project. The fledgling director has invested over $50,000 of his own money, employing CGI effects and renting a vintage F4U Corsair, as he attempts the impossible—shooting a thirty-minute film in six days.

"It's been crazy, but I can always sleep next week," explained the creator.

And what are the plans for the film? "We're going to hit all the festivals and shop it around. It's a great way to show a lot of the people that I've met over on the West Coast that I can direct." To coincide with the film's release, Tucci is planning a comic tie-in, a one-shot which he will will write and illustrate. ■JAMES McDONOUGH


FLYING TUCCI *Shi* creator Billy Tucci (pictured) combined his love of film with his interest in World War II aviation to create the short film, "Some Trouble of a SeRRious Nature."

THE END.

THE LAST STAND OF THE SHADOW REAVERS

SHADOW REAVERS #5

McCALLUM • SEARLE • NELSON

COVER BY
GREG HORN

VARIANT COVER BY
TOM DERENICK

ON SALE IN JANUARY

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dot.comics

COOL COMICS-RELATED STUFF ON THE INTERNET

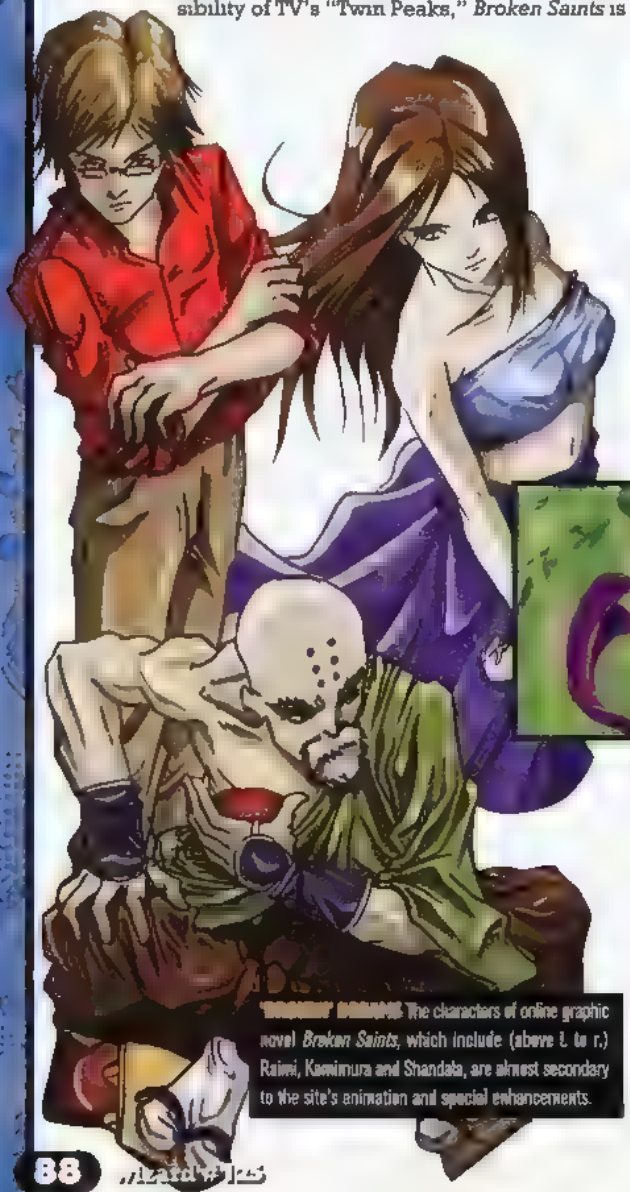
'BROKEN SAINTS' MARCH IN

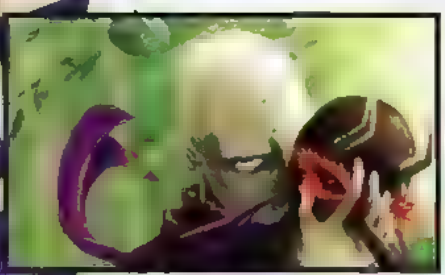
Online graphic novel pushes Flash animation to its limits

Even if it is broken, don't fix it ..especially if it's *Broken Saints*, a free online graphic novel whose creators seek to revolutionize graphic storytelling on the Web.

The daring new Website, **www.brokensaints.com**, sprung from the imagination of creator Brooke Burgess and collaborators last June, and their efforts have already paid off with a prestigious 2001 Pixie Award for Best Website Incorporating Motion. The kicker? They're just warming up

Mixing influences from manga with stylistic elements from *Watchmen*, Sam Kieth's *The Maxx* and the creepy sensibility of TV's "Twin Peaks," *Broken Saints* is the story of four people in a seemingly normal world who are forced to confront the internal and external obstacles of reality's dark underbelly. The story has already proven to be eerily relevant with its portrayal of Oran, an Islamic fundamentalist terrorist who begins to doubt his violent actions reflect the true nature of his religion.





The characters of online graphic novel *Broken Saints*, which include (above L to r.) Raimi, Kawamura and Shandala, are almost secondary to the site's animation and special enhancements.

Based in Vancouver, Burgess, who also serves as writer/director, started the *Broken Saints* venture in part because Flash animations on the Internet had been limited to low-brow skits that didn't incorporate all of the application's abilities to merge sound and motion. Hoping to do something progressive with real depth, Burgess was joined by artist Andrew West, Flash designer Ian Kirby and series composer Tobias Tinker in the endeavor to create an online event.

"We wanted to do a form of graphic literature that wasn't static," explains Burgess, a big fan of the comic medium. "It has very cinematic transitions and motion while retaining the literary depth of a graphic novel."

The slickly designed Website requires the Flash 5.0 plug-in to view the story, which is divided into chapters that are released every month or so, about the amount of time it takes to complete an episode. It offers a "skinny" version, although broadband connections are definitely preferred for accessing the hefty content—chapters range from around 10 to 30 minutes in length. The story itself should complete its 24-chapter course by June 2002.

Driven by a unique combination of story, art and music, the site has already generated worldwide attention. Winning a Pixie is the icing on the proverbial cake for the creators, who have experienced a phenomenal year. *Broken Saints*' popularity has swelled in Europe, where portals are starting to line up to host the site. As more interest grows on their home turf of North America, the *Broken Saints* team is even entertaining the idea of breaking out into other media.

"Numerous companies have been sniffing around the property, from video games to TV," Burgess admits. He adds that the comic industry's darker fare, like DC's Vertigo characters, might get a shot in the arm from an online treatment similar to *Broken Saints*.

With the possibility of the property busting out into the larger media world, now's the time for comic fans to get in on the ground floor and check out what *Broken Saints* is all about. It is a surreal experience that will leave visitors wondering, "What's so broken about it?" ■ **ADAM PATYK**

CARTOON MAYHEM

New Chuck Jones project debuts

Chuck Jones (**www.chuckjones.com**), who has directed Warner Bros.' greatest Looney Toon stars such as Bugs Bunny and Daffy Duck for over 60 years and is responsible for creating indelible characters like Wile E. Coyote and Road Runner, has launched his latest creation for all to see. But you won't find it on any cartoon channel or even during Saturday morning—you'll find it on the Web!

Visit **warnerbros.com** to watch the latest adventures of the brand new Thomas Timber Wolf, a slick, charismatic forest-dwelling beast whose shenanigans rival that of one wascally wabbit Jones' inimitable flair is evident in every aspect of this online 'toon, from T-Wolf's hyper mannerisms to the comic timing of his calamities.

Each five-minute, Flash-animated installment is available online for two weeks, with new episodes debuting every Monday.

■ JOHN L. LACEY

BIG BAD WOLF New Chuck Jones creation on the Web!

SURFREPORT

CREATORS' FAVORITE SITES

Paul Schmidt

"I'm always at google.com. That's a definite. It's a great search engine that helps when I'm looking for images or art references. Anipike.com is another good one. They've got links for almost every anime you can think of. I'm also a big eBay [www.ebay.com] person. I'm always there, bidding on stuff. I've actually purchased a lot of Transformers stuff for my collection there. Once in a while, we'll go to rotten.com to check out the disgusting sh-- that's going on. It's good for our criminal stories."

–PAT LEE, artist on *Warlands: Age of Ice*

ONLINEDATEBOOK

TUES JAN 1 HOLIDAY New Year's Day. It's 2002, boys and girls, and it's going to be a big year for comics! www.timeanddate.com/counters/newyear.html

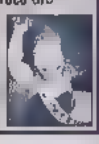
WED 2 TODAY *Batman: The 10-Cent Adventure* (DC). 22 full-color pages for only a dime. Launches "Bruce Wayne: Murderer?" event. Take a trip down memory lane at www.goldenage batman.com

THURS 3 THIS MONTH *Warren Ellis' Strange Killings* (Avatar Press). A combat magician is sent to quell a prison riot. www.avatarpress.com

FRI 4 THIS MONTH "[illegible] Book Villains," a film by James Robinson (*Starman*), debuts in limited release. www.lionsgatefilms.com/CorpSite/intl/cannes_list.html

SAT 5 THIS MONTH *9-11 Emergency Relief* (Alternative Comics). All-star benefit book with all proceeds going to the American Red Cross. indyworld.com/altcomics

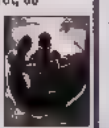
SUN 6 THIS MONTH *Truth Serum* (Slave Labor Graphics). Because superheroes are people, too. www.bestpitch.com/truthserum



MON 7 THIS [illegible] (Marvel). Mike Grell and Michael Ryan jump on as Tony Stark deals with the consequences of his weapons. www.users.qwest.net/~bryana/ironbody.html

TUES 8 THIS WEEK *Adventures of Superman* #600 (DC). Wow. Six hundred issues. Sixty-three years. Whole lotta history. members.aol.com/jonrandall/encyc

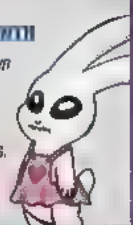
WED 9 TODAY *Amazing Spider-Man* #39 (Marvel). Aunt May knows Peter's little secret, so what's he to do? www.geocities.com/Area51/Cavern/3227/auntmay.html



THURS 10 THIS WEEK *CreeD: Utopiate* #1 (Image). New from Christina Z. A teen travels to and from a dream world. www.christinaz.com

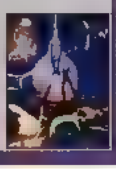
FRI 11 THIS MONTH *The Undead* #1 (Black Label Graphics). First title in Chaos! Comics mature imprint line. In the future, zombies rule the Earth. www.chaoscomics.com

SAT 12 THIS [illegible] *Bunny Town* #1 (Radio Comix). Watch terrible things happen to cute animals. www.radiocomix.com



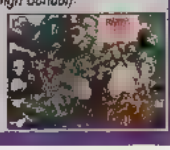
SUN 13 THIS MONTH *Kodocha* #1 (TokyoPop Manga). A child star butts in on everyone else's problems. www.tokyopop/com/manga

MON 14 TOMORROW "Tron, 20th Anniversary Collector's Edition" out on DVD. www.tron-movie.com



TUES 15 TODAY "Buffy: The Vampire Slayer" Season 1 DVD in stores today! www.buffyguide.com

WED 16 TODAY *Marvel Mangaverse: New Dawn* #1 (Marvel). By Ben Dunn (*Ninja High School*). kame.usr.dsi.unimi.it:1111/NHS/chars.html



INSEARCHOF...

THE COOLEST AND WACKIEST SITES ON THE WEB

SPIDEY MOVIE TEASERS?
www.spiderman.sonypictures.com
There were two 60-second trailers that sent us into a frenzy: one of the Green Goblin riding his Glider and the other of Spider-Man swinging into his room. We can't wait!

COMIC ADS?
www.steveconley.com/comicads.htm
This site has scans of some of the most ridiculous ads ever to warp the young minds of comic fans.

SECRET MONKEYS?
www.secretmonkey.net
A Website about a monkey with a bag on its head? Following in the tradition of Marvel Silver Age ridiculousness, John Hunt and Matt Dursin invite you to read the on-line adventures of this silly primate superhero.

A 'BATTLESTAR GALACTICA' FAN CLUB?
www.battlestarfanclub.com
While you're waiting for Bryan Singer to make the new version of the popular sci-fi series, visit this site for a look at the classic that started it all.

WICKED COOL STUFF?
www.wickedcoolstuff.com
This site features thousands of pop culture- and comic-related merchandise for sale, like Decepticons logo stickers and the Simpranos Club Shirt!

LONG HALLOWEEN ANALYSIS?
www.geocities.com/vacuumboy9/tlh
An exhaustive review of every issue in the acclaimed Batman mini-series.

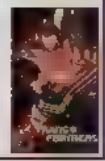
ONLINEDATEBOOKCONT.

MARK YOUR CALENDARS

THURS JAN 17 — THIS WEEK *Noble Causes* #1 (Image). The ongoing saga of a dysfunctional superhero family begins. www.nobleswatch.com

FRI 18 — THIS WEEK *Thunderbolts* #60 (Marvel). Hawkeye is a fugitive on the lam! www.comicboards.com/tbolts

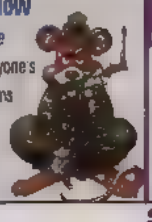
SAT 19 — THIS MONTH "Transformers" Season 1 DVDs. Five volumes collect the hit show's first season. www.rhinovideo.com



SUN 20 — THIS MONTH *Metal Gear Solid 2* Kubricks in stores, direct from Japan! www.medicom toy.co.jp

MON 21 — THIS WEEK *Mike Mignola's B.P.R.D.: Hollow Earth* #1 (Dark Horse). Abe Sapien leads a group of agents to the center of the Earth. www.hellboy.com

TUES 22 — TOMORROW *Howard the Duck* #1 (MAX). Everyone's favorite foul fowl returns hjem.get2net.dk/d_archer/HTD_Fan.htm



WED 23 — TODAY *Fathom* #13 (Top Cow). Mike Turner's back, and he's brought Sara and Lara with him. www.angelfire.com/ca4/fathom/index.html

THURS 24 — THIS MONTH *Darkminds: Macropolis* #1 (Image). Third volume in this sci-fi series is underway, drawn by Jo Chen. www.jo-chen.com

FRI 25 — THIS WEEK *JSA* #32 (DC). The JSA battles Kobra and his army! www.execpc.com/[illegible]

SAT 26 — THIS SATURDAY Incredible Hulk Resin Statue (green or gray) available at fine comic shops. www.bowendesigns.com

SUN 27 — THIS WEEK *Hellblazer* #170 (Vertigo). New storyline, "Ashes and Dust," begins. www.qusoor.com/hellblazer

MON 28 — THIS WEEK *Origin* #6 (Marvel). The final chapter in the tale of Wolverine's origin. www.wolverinex.net

TUES 29 — THIS DAY IN... 1999 "Trekkies" released. Live long and prosper. Or don't. www.trekdoc.com

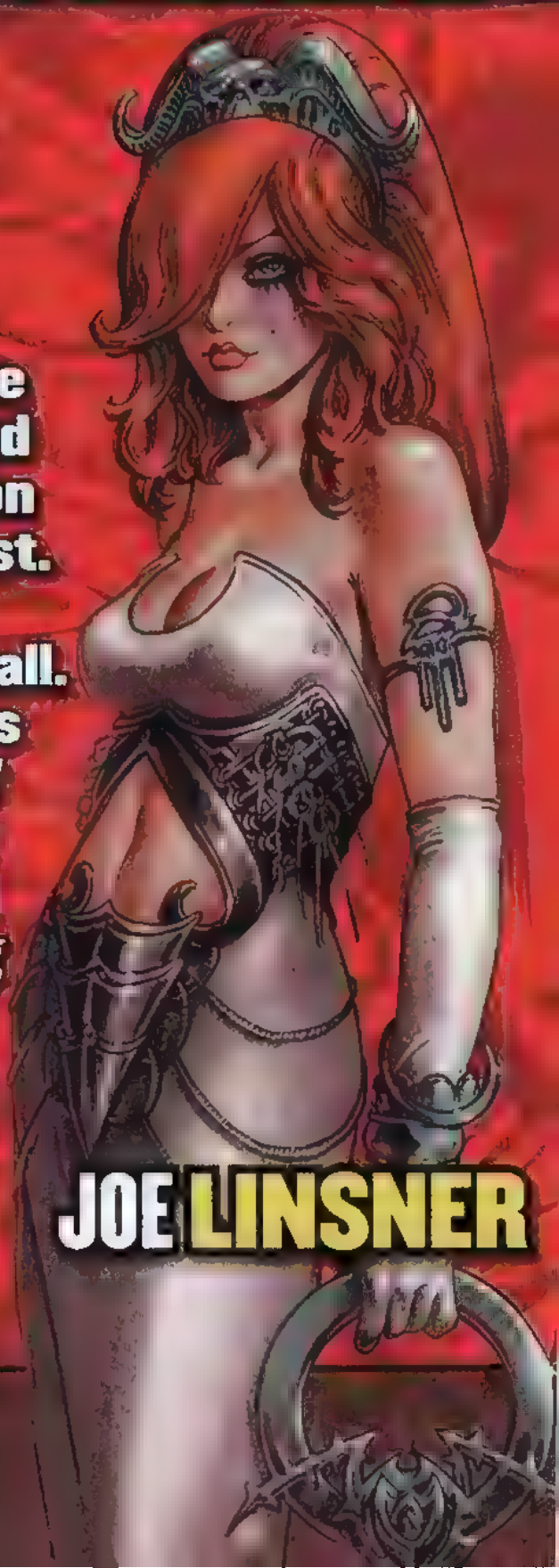
WED 30 — TODAY *The Ultimates* #1 (Marvel). The Ultimate version of the Avengers debuts! www.marvel.com

THURS 31 — THIS WEEK *Meridian* #20 (CrossGen). Sophie faces off against the Cadador armada. www.geocities.com/sigil_bearers/main.html

Got a favorite Website you want to see us cover? E-mail us at datebook@wizardworld.com

WIZARD WORLD EAST

MAY 10, 11 & 12
PHILADELPHIA



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JOE LINSNER

SHOW HOURS

Friday	May 10	12pm-8pm
Saturday	May 11	10am-6pm
Sunday	May 12	10am-5pm

stuff

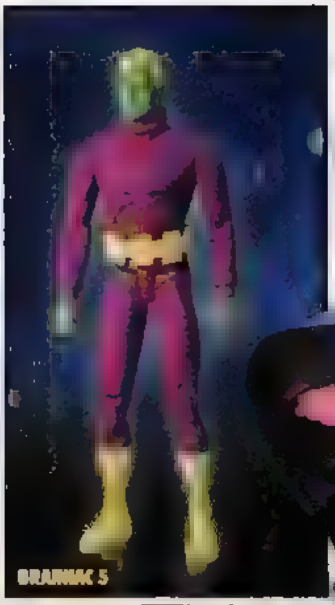
COMIC BOOK MERCHANDISE YOU CAN BUY...

By the Wizard Staff

Whether it's Fathom's stockings, Arwyn's tinsel or Judy's garland, we're all suckers for comic-related merchandise. Each month, WIZARD strives to show you the latest and super-coolest in comic book statues, posters, pins, magnets, shirts and other goodies. In short, if it's cool and it's stuff, you'll see it here. But you can only buy it at your local comic store.

LONG LIVE THE LEGION!

It's been a couple of years since DC Direct produced action figures of the three Legion founders—Lightning Lad, Saturn Girl and Cosmic Boy—but the next two Legionnaires are *finally* being released! On May 15, 2002, take home Brainiac 5 and Mon-El, both of which stand approximately 6 inches tall and sport multiple points of articulation. (Prices to be determined by retailer)



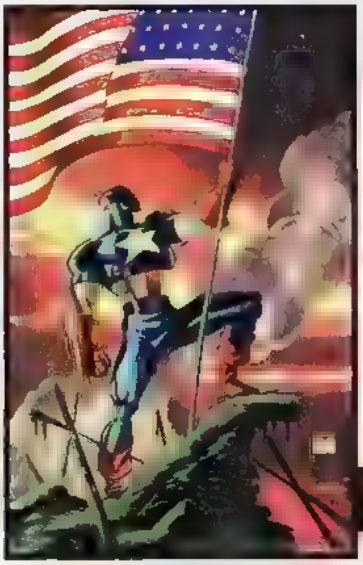
SUPER MAQUETTE

First came Wonder Woman, followed by Martian Manhunter. The next releases in DC Direct's line of maquettes based on Cartoon Network's "Justice League" cartoon hits stores on May 22, 2002 faster than a speeding bullet—it's Superman! Standing 9" tall and 4 1/2" wide, the Man of Steel was sculpted by Karen Palinko and stands atop his own Justice League base. Snatch up Superman for $89.95

MAQUETTE OF STEEL Don't place this bad boy anywhere near your Kryptonite prop!

DON'T BE YELLOW!

Pick up the latest of DC Direct's Power Ring Props, this one from Hal Jordan's archenemy, Sinestro! Sinestro's yellow power ring nestles in a gorgeous base as the former Green Lantern-turned-villain glares brazenly over it. On June 26, 2002, you can take home this awesome prop, which was sculpted by Sam Greenwell, for $89.95.



A REAL AMERICAN HERO

Captain America turned 60 this past year, and what better way to celebrate the Star-Spangled Avenger's birthday than by picking up this fantastic poster featuring superb Ron Garney art. Produced by Diamond Select, the poster measures 22 1/4" by 34 1/2" and retails for just $5.99! Isn't it time to show your pride in America?

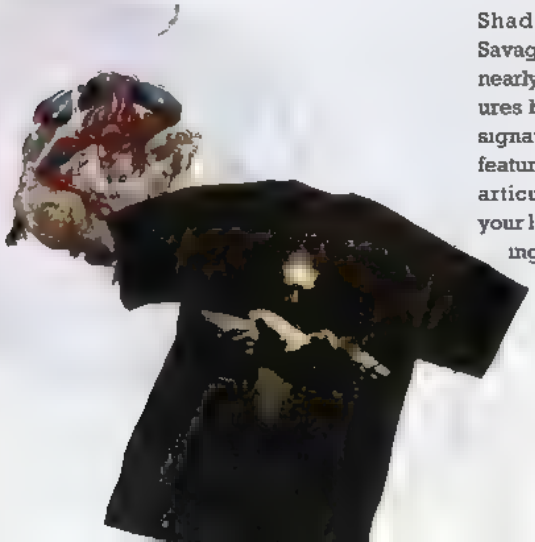
HAPPY GOTH, CAP! Aren't you due for Social Security?

THE ART OF CROSSGEN

Thanks to talented penciilers like Greg Land, Bart Sears and George Pérez, just to name a few, CrossGen has established itself as a publisher renowned for its art. If you dig damn good art, pick up the *CrossGen Illustrated* book, available now for $24.95.

MARVEL APPAREL

Graphitti Designs unveils a pair of bitchin' new T-shirts featuring two of your favorite Marvel characters just in time for the New Year! First up is the Spider-Man Web-Ball shirt featuring J. Scott Campbell art on a 100-percent white cotton tee. Also, be sure to look for the Tim Bradstreet Punisher III 100-percent black cotton tee. Both shirts come in sizes S-XL ($17.95) and XXL ($20.95).



HOT STUFF!!!

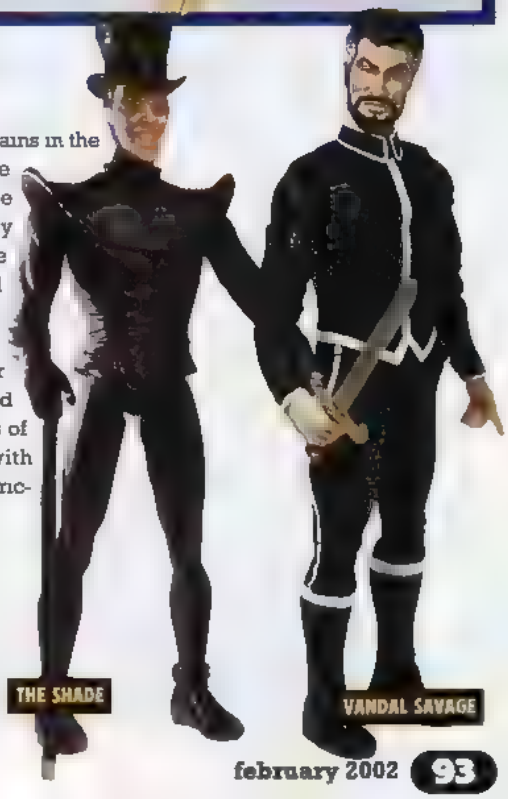
PRODUCT OF THE MONTH

ALIEN INVASION!

ToyCom released its spectacular Space Ghost figure over a year ago, and we've been waiting anxiously for the release of his alien pals, Zorak, Brak and Moltar. Finally, come January, the aliens invade toy stores! Each of the figures stand approximately 7 inches tall, sport multiple articulations and come with unique extras—Brak sports a variant arm; Moltar comes with computer accessory and the Zorak figure includes a keyboard! Each figure retails for $14.99, so pick up these Space Ghost supporting characters—they've gotta work better than that old jock strap you been wearin'!

GOLDEN OLDIES

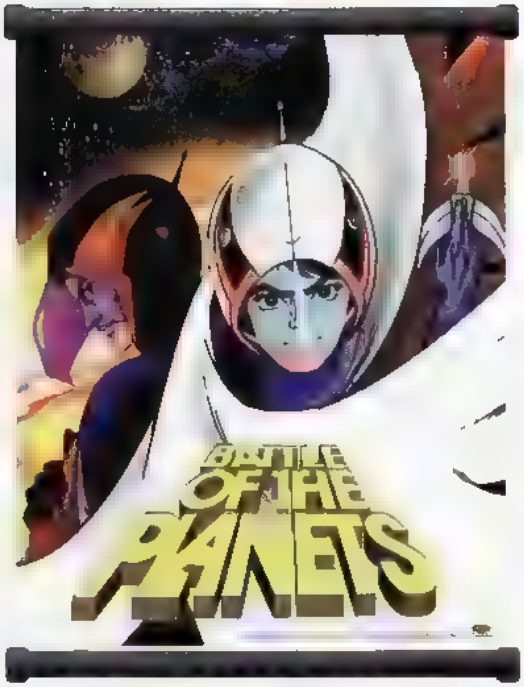
Two of the greatest villains in the JSA's history come to life as action figures come May 15, 2002, courtesy of DC Direct—The Shade and Vandal Savage! Both standing nearly 7" tall, these figures both include their signature weapons and feature multiple points of articulation. Check with your local retailer for pricing info.



stuff

HULK SMASH OTHER PUNY STATUES!

Bowen Designs got hit with gamma rays! No, it's okay; they're just producing a pair of super Incredible Hulk statues. There're two versions of Bruce Banner's monstrous alter ego—a classic green version and a retro gray edition! Both pieces stand a whopping 13" tall and were sculpted by the Shuflett Brothers. Pick up your gamma goodies this January for $190.



UP AGAINST THE WALL SCROLL

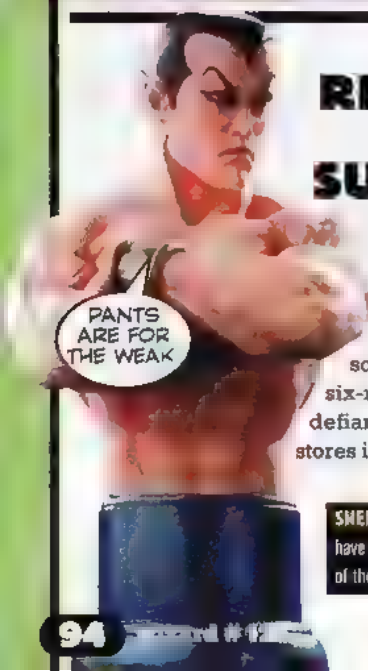
Posters aren't the only things you can use to cover up those blank walls in your room—try a wicked Battle of the Planets wall scroll instead! Featuring the cover art to Rhino Video's "BotP" DVD Vol. 2, this scroll is made out of 100-percent satin, a high-quality, durable material that'll last for close to eternity! Available in February from Diamond Select Toys and Collectibles, you can take home this scroll for just $14.95! Plus, be on the lookout this spring for loads of other "Battle of the Planets" merchandise from Diamond Select, including action figures, busts, statues and calendars!

LIFE AFTER DEATHLOK

Marvel's futuristic cyborg mercenary comes to life as a mini-bust this February, courtesy of Dynamic Forces! One of the major players in the *Paradise X* series, Deathlok was designed by Alex Ross and sculpted and painted by Martin Canale. The Deathlok mini-bust measures 4 1/2" tall and retails for $45!

RECITE THE RHYME OF THE ANCIENT SUB-MARINER

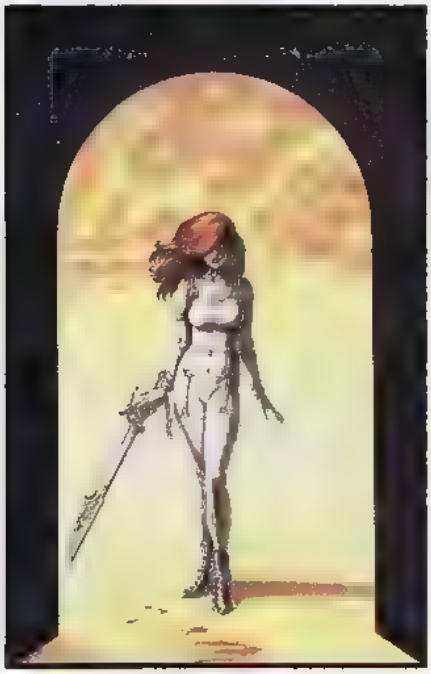
The King of the Seven Seas, Prince Namor, a.k.a. the Savage Sub-Mariner, comes to life as an outstanding mini-bust courtesy of Bowen Designs and master sculptor Randy Bowen. Measuring six-inches tall, Sub-Mariner stands defiantly atop his base, ready to hit stores in January for just $40!



SHELLFISH INDIVIDUAL: "How long do I have to wait for my Lobster Bisque? I'm King of the Seven Freakin' Seas!"

TRADE TILL DAWN'S EARLY LIGHT

Joseph Michael Linsner fans take note: The Dawn Definitive Trade Card Series is now available from Dynamic Forces! All of the cards are fully painted by Linsner, including 18 brand-new images done *exclusively* for this set! There's a base set of 72 cards (seven cards per pack, 36 packs per box at $45), plus six Chrome Cards, two signed cards in every box and 500 Dawn "Eye" symbol hand sketch cards randomly inserted! There's also a binder that comes in two versions: one regular ($19.99) and one signed by Linsner ($39.99) which includes the first-ever Dawn image presented as a card! Better get out the coffee and No-Doz; it's gonna be a long night of card tradin'!



ON YOUR SHELF, NO ONE CAN HEAR YOU SCREAM!

Instead of going through all that trouble of kissing a face-hugger and having it burst painfully out of your chest, why not pick up this cool 7 1/2" collectible Alien mini-bust from Palisades Toys instead? Based on designs by Alien creator H.R. Giger, this bust features a clear skull cap (so you can see its brain!), is limited to just 2,500 pieces and will set you back $45. And you won't have to die to own it!

YO! Are you a company who sells stuff cool enough to make the grade here? Let us be the judges of that. Send any info and/or samples to

Stuff For "Stuff"
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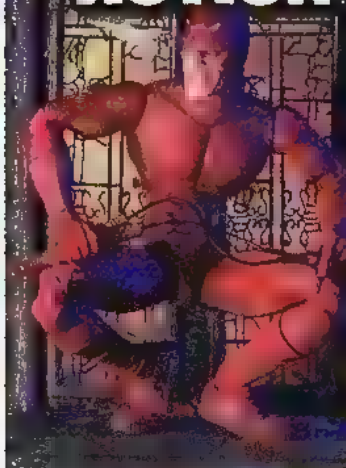
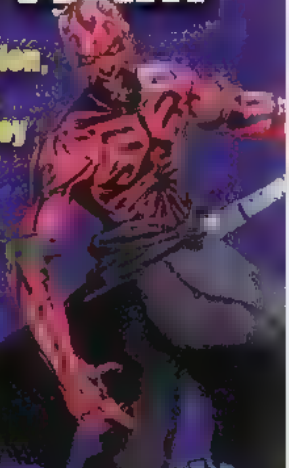
THE BEST TOYS OF 2001

ToyFare SELECTS THE GREATEST ACTION FIGURES OF THE YEAR!





• We chose the best in Likeness, Articulation, Sculpture, Accessories, Paint Application, Action Feature, Sexiest Female, Best Monkey and much, much more!

• 'Star Wars: Episode II' Custom Toys! We just couldn't wait for Hasbro to release figures for "Attack of the Clones," so we went out and made them ourselves. See ToyFare's versions of Jango Fett, Zam Wessell, a smokin' Amidala and many more.

ON SALE DECEMBER 12

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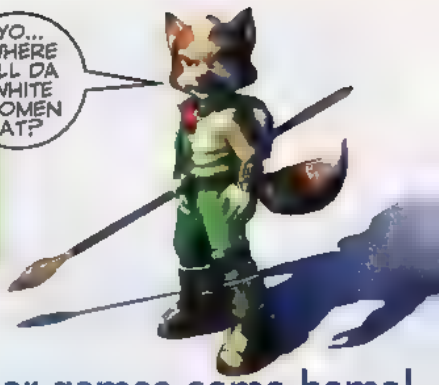
video game STUFF



2002 PREVIEW

The console wars heat up as the REAL killer games come home!

So which system didja get for Christmas? Was it the boxy yet powerful GAMECUBE? Or was it the sleek, alien-looking Xbox? Or may be you had a trusty ol' PlayStation 2 and decided to stick with that

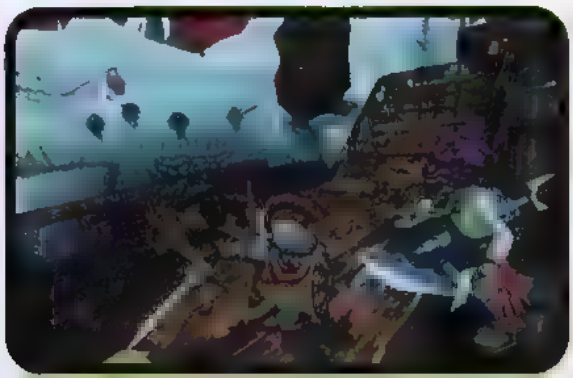
Whichever 128-bit console you've got, without a doubt, 2002 will open your eyes to some of the most spectacular games to ever hit your TV screens! Here's a peek at what we're talking about! ■ THE WIZARD STAFF

Donkey Kong Racing (Rare) GAMECUBE

A racing game with no tracks or vehicles? That's the vision here, as all your favorite Donkey Kong characters saddle up on rhinos, ostriches, swordfish and the like, then hit the forest trail and go! Think you have what it takes to lead the pack? **(Spring 2002)**

Final Fantasy X (Square) PS2

Quite possibly the most anticipated game of the year, *FFX* may be the model by which all next-gen RPGs will be judged against. We can't wait to take a crack at saving the watery world of Spira from the evil Sin, with the heroic Tidus and the beautiful Yuna. **(January 2002)**

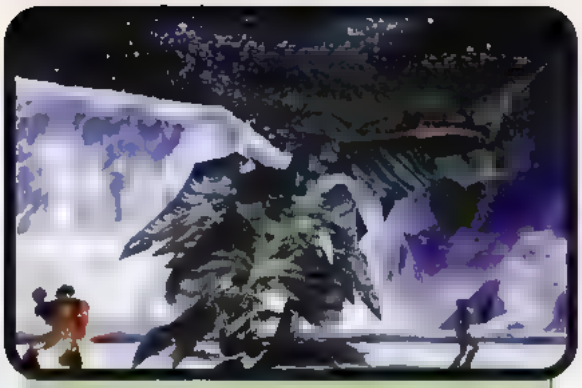


Maximo: Ghosts to Glory (Capcom) PS2

Woo-hoo! Old school is back—well, sort of. Following in the footsteps of the legendary Sir Arthur, the brave Maximo battles for his true love as he goes toe-to-decomposed-toe with all sorts of supernatural creepies. Reminds ya of *Ghosts-n-Goblins* of the '80s! **(Spring 2002)**

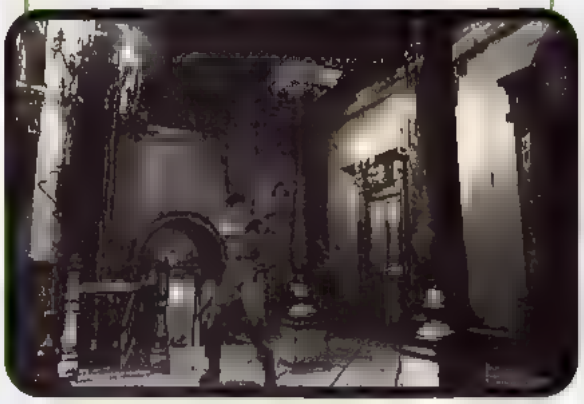
Mortal Kombat 5 (Midway) GAMECUBE, PS2, GBA

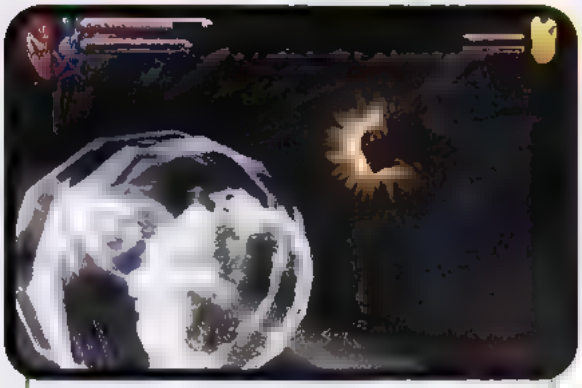
MK is back for the new millennium. And while we know the franchise has sucked some serious ass of late, Midway promises this latest chapter will restore the series to its former glory. Hell, if it plays at least half as good as it looks, fans should be in for a real treat. **(Fall 2002)**



Phantasy Star Online (Sega) GAMECUBE The popular online console game jumps ship to Nintendo, featuring the two original Dreamcast games (Versions 1 and 2), plus exclusive new content like 4-player split-screen for when you and 3 pals get together in real life! Talk about progress! **(March 2002)**

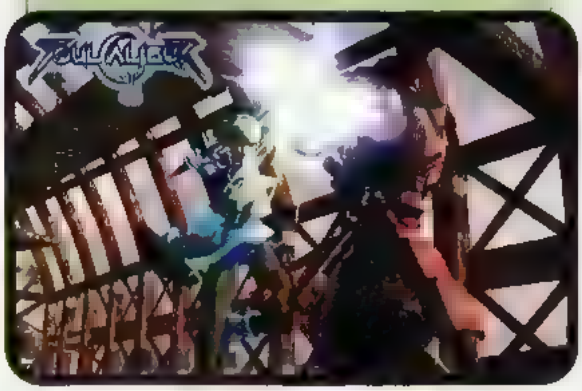
Resident Evil (Capcom) GAMECUBE When it comes to the classic survival/horror genre, a remake isn't "a bad thing, it's a good thing!" Imagine *RE* on the most powerful game console, a huge polygon count on the characters and totally re-created, fully animated, interactive environments. Yep, we're scared. **(March 2002)**





Spider-Man: The Movie (Activision) GAMECUBE, PS2, Xbox Spidey takes the big leap next spring into theaters *and* home consoles in 2002. Expect to see spectacular new animation and realism. There is also a new Aerial Combat system so you can now battle the villainous Green Goblin in mid-air! **(May 3, 2002)**

Soul Calibur 2 (Namco) GAMECUBE The sequel to the amazing Dreamcast fighter is finally upon us. And not to worry, those digital wizards at Namco are going to prove the impossible possible yet again by providing an even better looking, better playing sequel. Ladies and gentlemen, there is a god! **(Fall 2002)**



Star Fox Adventures: Dinosaur Planet (Rare) GAMECUBE This game has a very odd history. It began as an original N64 game (*Dinosaur Planet*) that was scrapped, then given a 128-bit facelift with the cast of characters from the good ol' Fox McCloud adventures. No matter—it equals another great Rare effort that's sure to amaze! **(Spring 2002)**

WWF RAW (THQ) Xbox THQ has a great wrestling track record, but *Raw* on Xbox may be the "creme de la creme." These graphics look like they were taken straight from Monday night on TNN. It's wild and a testament to the power of the Xbox. Oh, it's damn true! **(Winter 2002)**

gameswewannasee

G.I. JOE

THE BOOK Admit it, the Joes are back—big time! And nothing proves that more than the success of the new G.I. Joe comic from Image. The series is a huge hit with fans, who can't seem to get enough of Flint, Roadblock and the rest of their favorite "Real American Heroes." So why not capitalize on this success and create one kick-ass game?

THE GAME We'd call on the one-two punch of Konami and gaming guru Hideo Kojima in order to make *G.I. Joe* a deep-cover, military epic just like their *Metal Gear Solid* series. Here's how it'd unfold: An elite cadre of Joes are sent on a top-secret mission to penetrate Cobra isle. Along the way, however, things go horribly wrong and all are captured—all except for Snake-Eyes, of course. It's now up to this silent assassin to infiltrate the Terror Dome, liberate his comrades and thwart the terrorist group's latest scheme for world conquest.

JUST IMAGINE... Picture the most mysterious Joe stealthily navigating through Cobra's den of snakes, silently taking out Vipers and Crimson Guardsmen from the shadows. Or how about a kick-ass boss encounter, where a battered Snake-Eyes must go through Croc Master and his "pets" as he tries to gain access to the Terror Dome via its underground tunnels. We'd toss in the Snake man's main squeeze, Scarlet, for some romance, and even a rivalry between Snake-Eyes and Stormshadow—similar to the one Solid had going with Ninja in *MGS*—would be cool.

REALITY BYTE While we wouldn't hold our breath, combining the hottest comic and the hottest game of 2001 sounds like a surefire hit to us. This could be the best combination since chocolate and peanut butter. Yo, Joe! ■ **JAMES McDONOUGH**

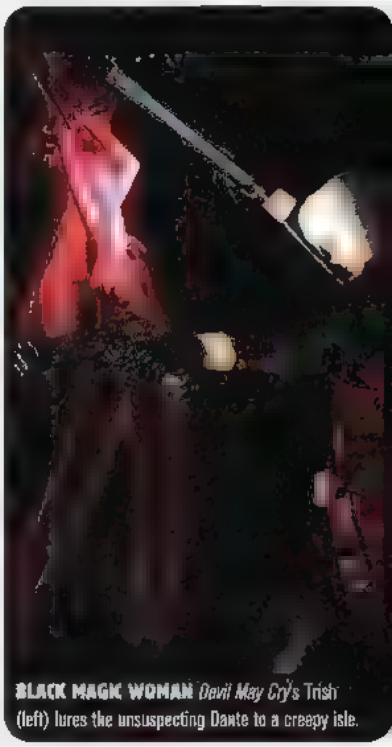
OH, YOU LITTLE DEVIL

'X-Files' meets 'Buffy' in horror game

Originally intended as an installment in the *Resident Evil* series, *Devil May Cry*, Capcom's newest survival horror game for the PS2, has taken the genre to unrivaled new heights.

Unlike the *Evil* games, *DMC* focuses more on fighting than fleeing, providing gamers the opportunity to finally go to town on their living dead enemies.

The story of *DMC* follows Dante, a freelance paranormal investigator, who is sent to accompany a beautiful-yet-enigmatic young woman named Trish to a seemingly deserted castle on a mysterious island. The problem is, of course, is that this castle isn't really deserted at all—it's inhabited by all sorts of supernatural nasties that include demons, haunted marionettes and giant lava-spewing spiders. Sound daunting? Don't worry. Dante's more than up to the task, packing enough firepower to match his heroic bravado.

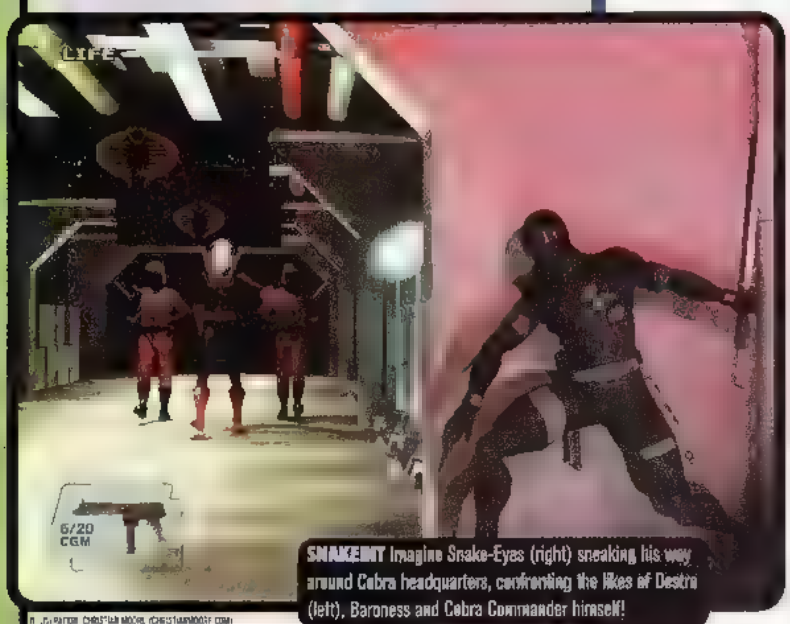


BLACK MAGIK WOMAN *Devil May Cry*'s Trish (left) lures the unsuspecting Dante to a creepy isle.

As far as gameplay, *DMC*'s in-your-face attitude rocks! Dante is a hero who can not only kick ass, but he also looks good doing it! When it comes to the combat, style is the name of the game as players are challenged to link the various attacks together into cool-looking combos. For example, swing Dante's sword upward to hoist his enemy in the air. As said foe is airborne, draw Dante's pistols and unload. This will allow him to keep juggling the monster in mid-air! Now, is that bad ass or what?

DMC also deserves serious props for its amazing graphics. Everything from the game's breathtaking backgrounds to its smooth interface is utterly gorgeous. In addition, the fluidly animated characters and dazzling pyrotechnics really make the PS2 hardware shine. The game's incredibly intuitive controls really help suck players into all the frenetic action. And with a short learning curve, gamers will find themselves able to pummel a room full of demons with the slickest combinations of gunslinging, sword slashing, and martial arts moves before they know it!

Devil May Cry is rated M for Mature. It is out in stores now and retails for $49.99. ■ JM



SNAKEOUT Imagine Snake-Eyes (right) sneaking his way around Cobra headquarters, confronting the likes of Destro (left), Baroness and Cobra Commander himself!

WIZARD
ANIME
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#2
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COOL JAPANESE COMIC AND ANIMATION NEWS YOU NEED TO KNOW...

RE-VISION OF 'ESCAFLOWNE'

Anime television favorite to hit select U.S. theaters in January

It's taken over TV and vanquished video. Now "Escaflowne" has set its sights on a whole new medium: the big screen.

A fan favorite on both sides of the Pacific since its premiere on Japanese TV in 1996, "Vision of Escaflowne" will jump from TV screens to American theaters in January, courtesy of Bandai Entertainment.

Created and directed by anime legend Shoji Kawamori (creator of the "Escaflowne" TV show and "Macross/Robotech"), the movie commanded big box office bucks in Japan when it was released in 2000. Using new, slightly more realistic character designs than appeared in the TV series, the Escaflowne movie has a weightier feel. But the biggest chance lies undoubtedly in the animation. In a world of 3-D, computer-generated graphics, "Escaflowne" stands as one of the most opulent animated movies ever, especially in action scenes.

"The animation quality of this picture is phenomenal," says Sean Akins, Cartoon Network's "Toonami" Director and animation guru. "It's easily one of the top 10 animated works in the world."

Trying to condense the 26 episodes of the TV show into a 90-minute movie proved impossible. So rather than summarize the installments or produce a sequel to that series, Kawamori created a new "Escaflowne" saga, using many of the same elements.

Suicidal schoolgirl Hitomi feels her life has no meaning until she is whisked away to the world of Gaea where Van, a prince whose own brother slaughtered his kingdom, believes she holds the key to the Escaflowne, a mystical suit of Dragon armor. In Gaea, the Black Dragon Clan (led by Van's brother) is brutally conquering the world, and the Escaflowne is the only thing that can stop them. Hitomi, thrust into a world and role she doesn't understand, must find the power help save Gaea...even though she is prophecied to destroy it.

GET IN THE FLOW "Vision of Escaflowne," which was a major hit in Japan, debuts in an exclusive, limited-run engagement at American moviehouses in January.

Fans of the TV show might miss some of the peripheral characters, the love triangle/quadrangles, or be startled at some of Gaea's changes in the movie, but rest assured the end product is definitively "Escaflowne," equally fresh and captivating for newcomers or hardcore fans. "This film has got it all," says Akins. "I watched my screener copy 12 times in two weeks!"

You can judge for yourself in January. Bandai plans on releasing a dubbed version in Los Angeles, New York, San Francisco, Chicago and Vancouver on January 25, with more cities to follow. If you don't catch it, there will likely be a DVD and video release later in the year. "Escaflowne" has not yet been rated.

■ ROBERT HACKER

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BRIGHT LIGHTS, BIG-EYED GIRLS

Big Apple Anime Fest wows New York otaku

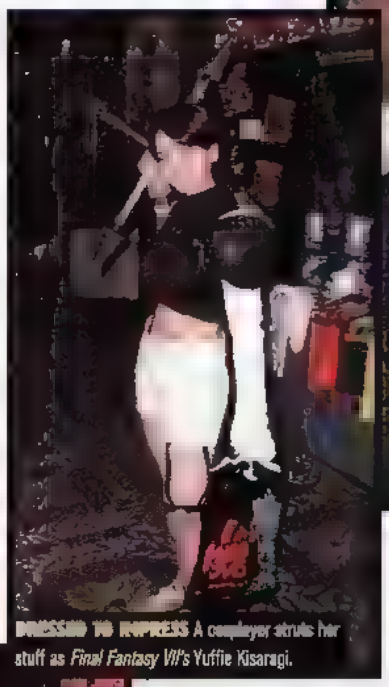
It wasn't the biggest con this year, and it wasn't the longest, but you'd be hard-pressed to say it didn't rank among the best

On October 25-28, New York City hosted the first-ever Big Apple Anime Fest **(bigappleanimefest.com)**, and for three days, there was pure *otaku* bliss right in the heart of Manhattan.

Responding to Mayor Rudolph Giuliani's cry to return to normalcy after the Sept. 11 attacks, the BAAF refused to shut down, and thus provided over 3,500 fans with guests, events and screenings

The BAAF's line-up was astounding: The legendary Rintaro, director of "X/1999," "Harmageddon" and "Captain Harlock," came to premiere "Metropolis;" Yuji Moriyama, animator of fan favorites "Macross," "Tenchi Muyo" and "Trigun," made his first American con appearance and "Sailor Moon" director Kunihiko Ikuhara premiered the "Utena" movie. In addition, a horde of voice actors showed up, from "Pokémon" to "Slayers" to "Dragon Ball Z."

STATELY MANNER Even outgoing NYC Mayor Rudolph Giuliani got into the anime spirit.


DRESSED TO IMPRESS A cosplayer struts her stuff as *Final Fantasy VII*'s Yuffie Kisaragi.

ANIME QUEEN Actress Asia Carrera shows off her assets at the Big Apple Anime Fest.

The events didn't disappoint either. Two anime video rooms featured retrospectives of work by the show's guests, while the Director's Guild of America Theater was taken over for theatrical anime movie screenings. The BAAF got anime fans into the thick of their obsession with cel painting workshops and a much-lauded voice acting workshop, led by Central Park Media's dubbing director Tom Waylan, who let fans try their hands—er, throats—at dubbing lines in their favorite anime.

But perhaps the most noticeable event of the BAAF was the Midnight Anime Concourse. Easily 200 people came to watch 18-and-older-only anime at the screening room, kicked off by porn superstars and hentai voice actresses Kobe Tai and Asia Carrera.

"It was great," says new anime fan Kobe Tai. "The whole room was full of people, they were laughing and clapping, they thought it was hysterical. Too bad we didn't have popcorn."

On a more scholarly note, the BAAF hosted the "Anime, Manga and Freedom of Statement: The Internationalization of Popular Art" symposium, co-sponsored by and held at the Japan Society. Meanwhile, the Virgin Megastore in Times Square hosted continual autograph signings by almost all the guests during the entire weekend. Not bad for a first-year con, eh?

"This convention is by far the greatest thing to happen to the anime scene in New York City," said Erin Riley of New York City's Forbidden Planet comic store. "The atmosphere is wonderful. We'll be here next year for sure."

You can start planning, too—the second BAAF is scheduled for Labor Day weekend in 2002. If it's even half as good as this year's, no otaku can afford to

SEE PAGE 11

HAVE YOU EXPERIENCED...

THE BIG O

"Batman: The Animated Series Meets James Bond!"

Kidscreen

The Big O © Sunrise, Inc.

Cast Roger Smith and The Big O protect Paradigm City from those that would abuse the technology of the past. The search for lost memories begins now.

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BOOKS & COMICS

CHILD'S PLAY

Romantic comedy 'Kodocha' hits U.S.

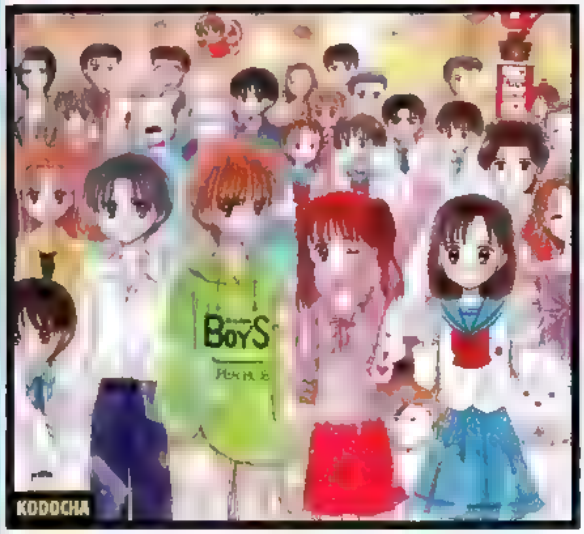
You're never too old to play with children's toys—just ask popular comics and cartoon writer, Sarah Dyer. This January, she's going to be rewriting the English translation for TokyoPop's *Kodocha* (short for "Kodomo no Omocha," which means "children's toy"), the romantic comedy manga series where "Looney Tunes" meets "Dawson's Creek."

"I had never heard of *Kodocha* before I was offered the job," admits Dyer. "But I became an instant fan once I got all the material. I think it's a really great book and, on a purely selfish level, I'm excited it's being translated just so I can read each book as I get it."

And what you read in *Kodocha* will hook you. Almost daily, preteen child actress Sana Kurata struggles to balance going to school, fighting school bullies, solving domestic problems, starring in movies, and—maybe—a little romance, all the while trying to lead a somewhat normal life. Who says childhood is easy? And with her experience writing the animated "Superman," "Batman Beyond" and "Space Ghost," Dyer proved the perfect orphan.

It was a bit of a challenge for Dyer, who has had some experience rewriting Italian comics for Dark Horse. "The [rewriting] process is pretty difficult, but fun. The biggest task for me is making everything fit into the existing word balloons, because there is no tampering with the art at all, without compromising the content of the dialogue. The best part is working out everyone's 'voices' and making them 'talk' that way."

There are plenty of voices to be heard. Besides the precocious Sana, Dyer's got a few other characters to flesh out, like a school bully, a handsome manager, a wacky mom, and—would you believe—a chipmunk who lives in mom's hair! This fast-paced, lively, unique series will have something for everyone. *Kodocha* will be presented in its original right-to-left format for five issues, before switching exclusively to graphic novel format in summer 2002 ■ **JENNIFER M. CONTINO**



HOT IMPORTS

MANGA

CANNON GOD EXAXXION #3: STAGE 1 PART 3 (of 8) (Dark Horse Comics) Hoichi Kano is a nasty teen with a nasty attitude and a nasty, black gun-suit to match. Now this unlikely hero must defend a high school from an alien robot on the attack. **$2.99**

DRAGON BALL Z PART 5 #1 (Viz) Piccolo is revived and sent to Planet Namek, the homeworld he's never seen, when Gohan and the others activate the Dragon Balls. The trouble is, there's only one wish left—and Vegeta and Freeza each want it to grant them immortality! **$2.95**

KAZAN VOLUME 1 GN #2 (Comics One) The trio of Kazan, Arbey and Fawna trek through the desert on their quest to reach the magic land of Goldene. Along the way, they learn more of Fawna's mysterious past, face the horrifying secret found hidden within a beautiful oasis and confront a deadly assassin! **$9.95**

MARVEL MANGAVERSE (Marvel) It's the Marvel Universe reimagined in the manga style. The resulting world is both familiar and different: the Hulk is a 20-story-tall monster and these Avengers really assemble—into a giant robot! A series of eight specials featuring radically different versions of everyone from Ghost Rider to Spider-Man, Marvel Mangaverse will be bookended by *Marvel Mangaverse: New Dawn* and *Marvel Mangaverse: Eternal Twilight*. **$2.25–$2.95**

REVOLUTIONARY GIRL UTENA VOL. 1 TP (Viz) This manga adapts the popular animated series telling the story of Utena Tenjou, a girl who was rescued from drowning by a prince and is now determined to become a powerful and noble prince in her own right, not a meek princess. **$15.95**

ANIME

CERES CELESTIAL LEGEND VOLUME 6: DOUBLE (Viz) A shock to his head reveals Toya's past to him: a quiet life with a girl who looked just like Aya! Now the memory of his past life has wiped away the knowledge of the previous year, including that of Aya. If there's another Aya, could there be another Ceres? VHS–**$24.95**; DVD–**$29.95**

FLCL VOLUME 1: FOOLY COOLY DVD (Synch Point) GAINAX, the company behind "Neon Genesis Evangelion," brings you this offbeat tale of youthful expectations and aliens! Naota must deal with his brother's departure to the U.S. and trouble with girls—including one that's trying to beat Naota with a guitar. DVD–**$29.95**

MOBILE SUIT GUNDAM 0080 VOLUME 1 (Bandai Entertainment) With the "One Year War" drawing to its conclusion, a Zeon commando team turns its attention to a peaceful colony far away from the conflict where an experimental Gundam is being tested. Now Al must decide between war and love. DVD–**$29.98**

STRANGE DAWN VOLUME 1 (Urban Vision) Yuko and En have somehow stumbled into the world of Belzergle, where turmoil runs rampant. Mistaken for magicians, the two girls must fight to stop war from erupting as they search for a way back to their home. Dubbed VHS–**$24.95**; DVD–**$29.95**

VANDREAD VOLUME 1: ENEMY ENGAGED (Pioneer Entertainment) The war of the sexes takes on new meaning as the males of Tarak wage their struggle against their sworn enemies, the women of the planet Mejale'. Hibiki is stuck on a battleship hijacked by women when they face a new enemy that may force them to ally together. Dubbed VHS–**$24.98**; DVD–**$29.98**

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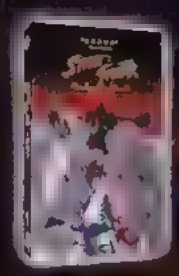
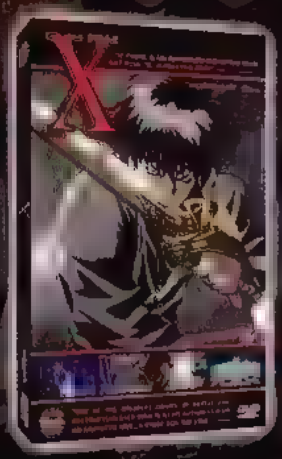


STREET FIGHTER ALPHA

GHOST IN THE SHELL

BLOOD: THE LAST VAMPIRE



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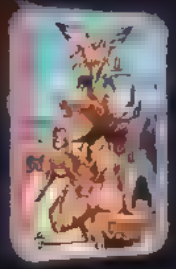

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MANGA

BOOK of the MONTH!

SOJOURN

FANTASY MEETS FATAL BEAUTY WHEN A WOMAN CONSUMED WITH REVENGE TARGETS THE MYSTICAL TYRANT WHO KILLED HER FAMILY

Forget sugar and spice—if there's one thing the lead character from *Sojourn* doesn't want to be called, it's nice.

Bringing to life the lead character in CrossGen's newest and hottest hit lets artist Greg Land and writer Ron Marz blow away fans not only with some of the most detailed battles scenes in comics, but also thrill them with one of the most gorgeous women in the field today—Arwyn the archer.

"I just fell in love with Arwyn when Ron and I first started talking about the book," reveals Land. "She's got this long flowing blond hair and amazing figure, and even though she's lost so much, she's still very strong both emotionally and physically."

And Arwyn *has* suffered a lot in the first few issues of the series. *Sojourn* (the title is a synonym for a quest) revolves around Arwyn and her quest to kill Mordath, a sadistic ruler who tortured and slew thousands on his rise to power but was slain by a mysterious warrior 300 years ago.

Mordath's returned from the grave and taken back the five lands that once united to destroy him and his empire.

"More than any other title CrossGen publishes, more than any other title on the market probably, *Sojourn* is a classic fantasy," says Marz. "The book was really inspired by the fantasy and heroic fiction I read as a kid, and at the top of that list is *Lord of the Rings*. So hopefully *Sojourn* has some of that feel without being slavishly derivative."

What really gives *Sojourn* its epic fantasy feel, though, are Land's immaculate pencils of the most furious and immense battle scenes ever seen in comics. In fact, in the *Sojourn Prequel*, which tells the story of Mordath's first stint at ruling the five lands and his eventual defeat at the hands of a mysterious warrior named Ayden, Land lays out a battle so amazingly detailed that every sword swing jumps off the page.

But Land's stupendous art isn't this series' only epic quality. Just as Land details every line, Marz weaves an intricate story of loss and revenge. After rising from the grave after being endowed with a magical Sigil of power, Mordath sets out and retakes all five lands and in his quest, kills the husband and young daughter of Arwyn—a mistake she doesn't plan to let him live down.

"She's not being driven to heroic acts by any heroic ideal, at least at this point," Marz explains. "She's being driven by a sense of survivor's guilt and a need for revenge."

But revenge won't be easy now that Mordath's risen from the grave and turned the sigil of power into an emblem of pure evil. Most

REACH OUT A lot of fans would love to reach out and touch Arwyn—but she's a tortured woman, grieving for her lost husband and child.

BALD-HEADED EVIL You can always tell the bad guys by their bad complexions. The fact that Mordath here is a reanimated dead man doesn't hurt either.

sigils are half red and half yellow to represent equal sides of the fight for good and evil in the CrossGen Universe. But Mordath's so twisted he's actually been able to completely change his Sigil to red—and use its power for total evil. But even though he's taken back five independent lands and squashed any chance of a serious rebellion against his rule, Mordath still wants Arwyn and her cohort, the swashbuckling and charming Gareth, dead.

"He's attained all of his goals, he rules the Five Lands with an iron fist," Marz says of Mordath. "He simply wants to sit back and rule, but he knows Arwyn is out there somewhere, a flicker of defiance in a world he otherwise dominates. Her continuing freedom is a thorn in his side."

As Gareth and Arwyn set out to retrieve the five lost pieces of the arrow Ayden used to kill Mordath 300 years ago, Marz says they'll be hunted by Mordath as they begin a larger quest to prove the villain's stranglehold on the Five Lands isn't as tight as everyone believes it is.

"By February's issue #8 we'll be well into the quest for the first of the Five Fragments, a story which revolves around a dragon, a treasure hoard and a mysterious beautiful woman," Marz reveals. "Neither the dragon nor the woman will be what readers expect."

And while Arwyn and Gareth search out the five arrow fragments that can be combined to defeat Mordath, Marz says there might even be some time for romance.

"Each fragment is in one of the Five Lands," Marz says. "So as we explore those lands we'll also see Arwyn and Gareth's relationship change. She's very focused, but he sees her as a very beautiful woman and does want to be more than friends." ■ MIKE COTTON

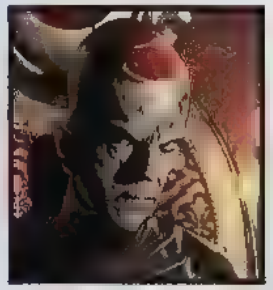
bookmarks

BOWS AND BLONDES

Here's a rundown of the lead cast of *Sojourn* and just what part they play in this high-voltage epic:

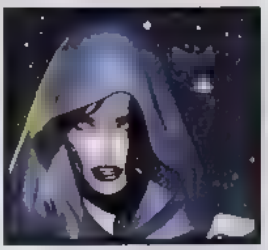
ARWYN This beautiful, tough woman returned to her small town to find it in ashes and her family slaughtered at the hands of a demon army sent by Mordath to control the Five Lands. The archery pro swore on that day she wouldn't rest until Mordath lay dead.

GARETH A young, charming rogue Arwyn meets after being captured and placed in Mordath's dungeon, Gareth turns out to be a one-eyed hero known throughout the Five Lands as the best archer to ever pick up a bow and quiver. He's tagging along on her quest.



MORDATH A sadistic despot, Mordath was killed three centuries ago by Ayden but returned after a strange, cloaked figure endowed him with a sigil of power. Now, more evil than ever, Mordath has set out to crush the Five Lands under his iron will again.

NEVEN A mysterious cloaked figure, Neven helped Arwyn and Gareth escape from Mordath's castle–but she's been pretty cagey about whose side she's on and how much she knows. She may or may not help our heroes again.



AYDEN The man who led the Five Lands against Mordath 300 years ago and slew him with a mystic arrow, he's never been seen since. But with an uncanny resemblance to King Arthur and a promise that he'd return when needed, he could reappear as soon as Arwyn and Gareth find the five fragments of his magic arrow that have been dispersed throughout the Five Lands. ■ MC

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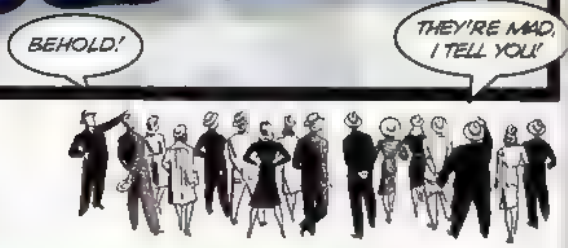


spotlighton...

HOWARD THE DUCK (Marvel)

WHY IT'S COOL It's a mind-blowing, satirical look at the world around us through the eyes of a crotchety, foul-mouthed fowl—Howard the Duck! Back from his exile following a forgettable movie appearance, Howard's once again trapped in a world he never made and he's got original creator Steve Gerber back writing his adventures! "We haven't ruled anything out of bounds," explains Gerber. "We'll be doing stories about everything from boy bands to terrorists, from Oprah to bad girls—and having fun at the expense of some current popular comics genres along the way."

IN ISSUE #1 (OF 6) In his first adventure, Howard and his old gal pal Beverly take on the scourge of the music industry—boy bands! But the encounter may change Howard forever—and *not* in a good way, like getting rich or hookin' up with hot chicks. Plus, this is a MAX title, so expect plenty of cussin' and possible nudity! By Gerber and Phil Winslade. Mature Readers $2.99 (Jan. 23)

AMAZING SPIDER-MAN (Marvel)

WHY IT'S COOL Issue #35 contained one of the most triumphant moments in Spider-Man history—his defeat of the unbeatable Morlun, a creature obsessed with consuming Spider-Man's essence. With every powerful punch, Spidey's fight reminds us why he's one of comics' greatest characters.

IN ISSUE #39 What's going to happen to their relationship now that Aunt May knows Peter is Spider-Man? Whatever the answer is, it's got Peter's head spinning! By J. Michael Straczynski, John Romita Jr. and Scott Hanna $2.25 (Jan. 9)

CODENAME: KNOCKOUT (Vertigo/DC)

WHY IT'S COOL Superspy Angela Devlin uses every sneaky trick in the book—and some have us laughing our asses off! As Angela faced a firing squad in issue #6, she uttered the word "Mudra," giving African dictator Hawthor Fat a gigantic, painful...um, woody?...that stops him from giving the order to fire! Talk about foreplay!

IN ISSUE #9 Angela and Go-Go track the elusive Una Enigma to Greece, where they hope to find out what she's really up to (and in Go-Go's case, get some hot man-love!) By Robert Rodi, Amanda Conner and Jimmy Palmiotti. MR $2.50 (Jan. 30)

DAREDEVIL (Marvel)

WHY IT'S COOL Two words—Alex Maleev! Issue #26 marked the artist's *DD* debut, and we couldn't be more psyched. Maleev's gritty style suits this book perfectly, and the way he renders Kingpin's murder came right out of a Hitchcock movie!

IN ISSUE #29 Vanessa Fisk, wife of the newly departed Kingpin, returns to New York City to find out what happened to her husband—and she'll crush anything standing in her way! By Brian Michael Bendis and Maleev $2.99 (Jan. 16)

EXILES (Marvel Comics)

WHY IT'S COOL Dating faux pas are always funny, but when they happen to superheroes, they're all the more hilarious. Like in issue #6, when Mimic strikes up a conversation with Northstar (the gay member of Alpha Flight), all he wants to do is copy Northstar's ability to fly, but the poor Canuck thinks Mimic wants to swap something other than power. And we *ain't* talkin' spit!

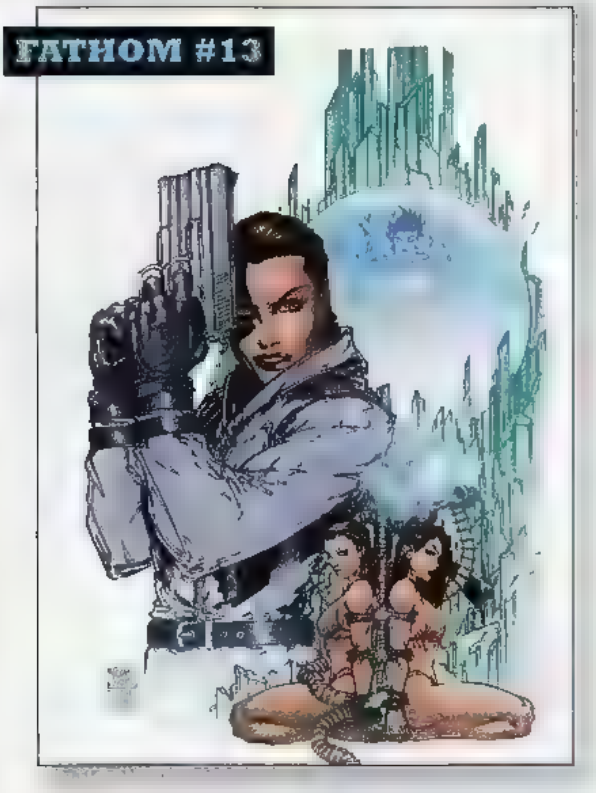
IN ISSUE #9 A new three-part arc kicks off called "A World Apart," where the Exiles find themselves in a reality where Skrulls have conquered the Earth! By Judd Winick, Mike McKone and Mark McKenna. $2.25 (Jan. 2)

MR TITLES DENOTED WITH AN MR CONTAIN MATERIAL THAT'S SUGGESTED FOR MATURE READERS.

FATHOM (Top Cow)

WHY IT'S COOL Issue #13 marks the glorious return of Mike Turner! After successfully battling cancer, Turner's finally back on track with his ultra-hot undersea heroine Smokin' babes *and* Turner's art? Now *that's* a 1-2 punch!

IN ISSUE #13 Picking up a crossover event that began 18 months ago, Aspen Matthews (a.k.a. Fathom) teams up with Witchblade and Lara Croft (Tomb Raider) to battle a secret race of beings bent on destruction. By Mike Turner, Bill O'Neil, Jonathan Sibal and Jonathan D. Smith. **$2.50** (Jan. 23)



FLASH (DC Comics)

WHY IT'S COOL We love the way artist Scott Kolins and writer Geoff Johns portray Flash's super-speed. Like in issue #176, the creators take an entire page to show how Flash fouls an explosive arrow fired by Merlyn—but the eight panels take place over the course of the nanosecond between the arrow being fired and the actual explosion!

IN ISSUE # 182 Captain Cold may be a scuzzy, lowlife, piece-of-crud thief, but when someone very close to him is murdered, Cold wants to put the murderer on ice—permanently! By Johns, Kolins and Dan Panosian. **$2.25** (Jan. 23)

G.I. JOE (Image)

WHY IT'S COOL Issue #2 introduced a new concept to the Joe mythos that we really dig—the G.I. Joe troopers, regular soldiers who are led by the Joe specialists! And the best thing about 'em? They blow up real good when shot by the Cobras! Can you say "cannon fodder"?

IN ISSUE #3 Scarlett and Snake-Eyes fight to stay alive while in Destro's clutches, and the rest of the Joes mount an attack to free their comrades. By Josh Blaylock, Steve Kurth and John Larter. **$2.95** (Jan. 2)

GREEN ARROW (DC Comics)

WHY IT'S COOL Kevin Smith's kept us in the dark about

newreleases

FIRST TIME OUT

ATHENA INC.: THE BEGINNING (Image) A secret government agency has created the perfect new agent–a female operative with a genetic switch in her head that actually turns her into a different person! **$5.95** (Jan. 2)

BATMAN/NIGHTWING: BLOODBORNE (DC Comics) Nightwing gets a distress call from Batman, who's trapped in Siberia and dying from a super-virus. But to aid his mentor, Nightwing must brave the Russian army, terrorists and the super plague! How much does his mentor really mean to Nightwing? **$5.95** (Jan. 30)

CAPTAIN AMERICA: HEART OF DARKNESS #1 (of 3) (Marvel) When Captain America embarks on an undercover mission in South America, he finds himself bombarded by doubts about his abilities, his place in the world and–most shockingly–his beliefs about America. **$2.99** (Jan. 9)

CREED: UTOPIATE #1 (of 4) (Image) Mark Farley, a.k.a. Creed, is now a teen who meets a young girl named Lori who's got the same ability to travel to Dreamworld. **$2.95** (Jan. 9)

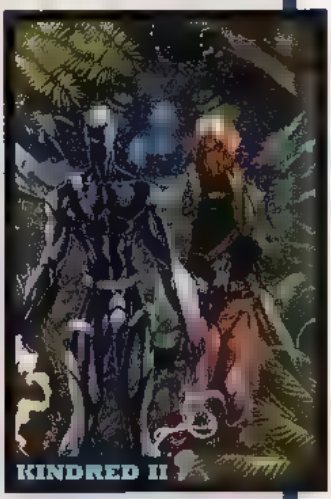
I LOVE NEW YORK (Linsner.com) Joseph Michael Linsner, a native New Yorker, expresses his feelings about the events of Sept. 11 in this book, from which a portion of the proceeds will go to benefit the Red Cross. **$2.95** (Jan.)

JUST A PILGRIM: GARDEN OF EDEN PREVIEW (Black Bull) Get a sneak peek at the second Pilgrim story, courtesy of Garth Ennis and Carlos Ezquerra! **$7.00** (Jan.)

KINDRED II (WildStorm/DC) Back before the government granted the members of Team 7 their superpowers, they experimented on human/animal hybrids called the Kindred. Those creatures are a loose end that must be tied up by Backlash and Grifter, but could this latest mission be their last? **$2.50** (Jan. 9)

LIBERTY MEADOWS WEDDING ALBUM (Insight Studios Group) A new story exclusive only in this comic! Brandy's getting married, but who's the lucky guy? Find out here, and meet all the characters of *Liberty Meadows* as creator Frank Cho gives you a glimpse of what's to come for everybody! **$2.95** (Jan.)

9-11: EMERGENCY RELIEF (Alternative Comics) Some of the hottest and most legendary cartoonists in the industry team up for this Red Cross relief book, the proceeds from which will benefit the victims of the Sept. 11 bombings. **MR $14.95** (Jan.)



NOBLE CAUSES #1 (Image) Liz Donnelly marries into the Noble clan, and quickly discovers how complicated being part of a super-family can be–the robot housekeeper Icarus begins acting jealously towards her and her sister-in-law Celeste goes to great lengths to put out the unwelcome mat. **$2.95** (Jan. 16)

THE POWER COMPANY: POWER SURGE (DC Comics) The seven members of Kurt Busiek's brand-new superteam get introduced in their own respective one-shots. *Jasaah Power* and *Striker Z* debut Jan. 2; *Witchfire* bows on Jan. 9; *Skyrocket* gets introduced Jan. 16; *Bork* busts out Jan. 23; and *Manhunter* and *Sapphire* show up on Jan. 30! All titles **$2.50**

SAURIANS: UNNATURAL SELECTION #1 (of 2) (CrossGen) War has raged between the Saurians and the Planetary Union for 400 years, with neither side able to achieve victory–until a lowly Saurian stumbles onto a secret that could give his race ultimate power! **$2.95** (Jan. 9)

SHI: THROUGH THE ASHES (Crusade) Ana Ishikawa aids a New York City firefighter as he frantically searches for his daughter following the events of Sept. 11. The two heroes form a bond as Ana searches for closure with her lost father, a firefighter himself. All proceeds from this book will go the American Red Cross. **$2.99** (Jan.)

STAR WARS: STARFIGHTERS–CROSSBONES #1 (of 3) (Dark Horse) Spinning out of the LucasArts' *Starfighter* video game, this mini-series stars Nym, a down-and-out warrior looking to make a few bucks by hunting down the deadly pirate named Sol Sixxa. **$2.99** (Jan. 9)

Stanley Dover, but when he finally spilled the beans—it blew us away! Seems Dover used to be a Satan-worshipping freak engaging in sex rituals so he could have his own demon to control. He even used his own grandson to achieve that goal! Guess Dover's seen "The Omen" a few too many times!

IN ISSUE #12 Ollie Queen continues to reestablish ties to the DCU, as he and son Connor Hawke explore their relationship while stomping any bad guys who cross their path. By Smith, Phil Hester and Ande Parks. **$2.50** (Jan. 23)

HELLBLAZER (Vertigo/DC)

WHY IT'S COOL Brian Azzarello creates villains that make Satan look like a girl scout. Like S.W. Manor, the most recent baddie introduced in #167, who comes to Highwater looking for some reimbursement for the death of his arms-dealing pal, Wolfman. But Manor doesn't want cash—he's wants some "oral" gratification, from either neo-Nazi leader Ellison *or* his teenage daughter! Guess which one gets stuck holding Manor's bag?

IN ISSUE #170 A brand-new, five-part storyarc kicks off with a murder in a seedy Los Angeles S&M club. The cops are stumped, and there's no shortage of suspects, some of which knew the victim very well! So the question is "Who Killed John Constantine?" **MR $2.50** (Jan. 30)

INCREDIBLE HULK (Marvel)

WHY IT'S COOL The buzz builds surrounding the new creative team of writer Bruce Jones and artist John Romita Jr., and we couldn't be more jazzed. We've seen their first two issues, and they rock! Jones has nailed Bruce Banner/Hulk's characterization perfectly, and Romita's stuff never looked better!

IN ISSUE #36 The Hulk gets implicated in a terrible crime, and Bruce Banner finds himself on the run, a hunted man! Along the way, Banner finds trouble and must confront some terrible truths about himself and the monster within him. By Jones, Romita Jr. and Tom Palmer. **$2.25** (Jan. 16)

JSA (DC Comics)

WHY IT'S COOL Making villains more gruesome and evil is quickly becoming a science for writer Geoff Johns. In issue #28, a "Jokerized" Solomon Grundy (don't ask!) attacks Star and J.J. Thunder. As the fight rages, the supposedly mindless Grundy brags to Star that he really meant to kill her mentor, the Star-Spangled Kid, and not only that, he enjoyed it!

IN ISSUE #32 Kobra goes before a judge to answer for his crimes, but the JSA learn the hard way that the American legal system just doesn't work. (Damn loopholes!) By Johns and Peter Snejbjerg. **$2.50** (Jan. 23)

LEGION (DC Comics)

WHY IT'S COOL The Legion finally return home from a year's adventure in a different galaxy, only to find themselves in a world they don't recognize! Earth's been rebuilt after it was destroyed by the Blight, former Legion baddie Leland McCauley is now president, and the Legion's shuttle blows up at the end of issue #1! What kind of homecoming is that?

IN ISSUE #4 The Legion battles a group of manufacturers using alien races to power their super-technology! Meanwhile, M'Onel finds himself prisoner of a mysterious enemy who's determined to destroy the new Legion HQ! Couldn't he just bring a fruit basket instead? By Dan Abnett, Andy Lanning and Olivier Coipel. **$2.50** (Jan. 30)

marvelgoesmanga

BOTTER THAN WASABI!

Some of today's hottest manga and manga-esque creators are adding some Asian flavor to the Marvel Universe.

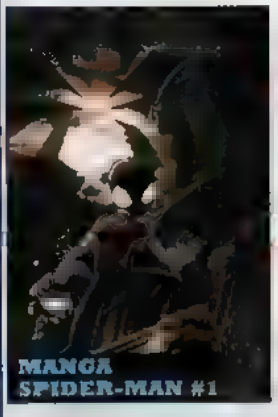
Marvel's producing eight brand-new takes on some of its hottest properties as part of its "Mangaverse" event hitting in January. But don't expect to just see some speed lines added to Iron Man—we're talking radical alterations! Check out what Mighty Marvel has in store!

NEW DAWN #1 This ish acts as a bookend to the entire event, as we meet a host of characters including Namor, who teams up with Hydra to take over the world; Victorian physician Dr. Strange and his sidekick Tigra, rock star/superhero Ant-Man; brilliant inventor the Wasp, a love interest to Bruce Banner; Iron Girl; and the Hulk, a 20-foot monster bent on destruction! By Ben Dunn. **$2.99** (Jan. 16)

MANGA AVENGERS #1

AVENGERS #1 Tony Stark leads this team of Avengers in an effort to retrieve some powerful weapons before Apocalypse and his Four Horsemen scoop them up! By Kan Siu-Chong, Alvin Lee, Omar Dogan and Shane Law. **$2.25** (Jan. 23)

FANTASTIC FOUR #1 Four scientists gain superpowers after exposure to a strange radiation from an explosion that wipes out their lunar base and all their colleagues. But these superpowers draw the attention of lethal new foes, including the awesome Annihilus! By Adam Warren and Keron Grant. **$2.25** (Jan. 23)


MANGA SPIDER-MAN #1

GHOST RIDER #1 The Sons of Satan–Ghost Rider, Werewolf by Night and Hellstorm–unite to defeat their deadly daddy, who happens to be in cahoots with the Hulk! By Chuck Austen. **$2.25** (Jan. 23)

PUNISHER #1 Sosumi Brown works as the strict principal of the *Ikebana* school by day, but by night, she's a vigilante called the Punisher, who must battle Tokyo's top crime family and the demon (or *oni*) that they've summoned. By Peter David and Lea Hernandez. **$2.25** (Jan. 23)

SPIDER-MAN #1 Peter Parker's a young ninja who must rely on the teachings of his murdered Uncle Ben to avenge his sensei's death. By Kaare Andrews. **$2.25** (Jan. 23)

X-MEN #1 Mutants and magic collide as the X-Men–Wolverine, Cyclops, Storm, Rogue, Jean Grey and Moonstar–fight their deadliest enemies in Magneto, Nightcrawler and Beast! By C.B. Cebulski and Jeff Matsuda. **$2.25** (Jan. 23)

MANGA X-MEN #1

ETERNAL TWILIGHT #1 The entire cast of the Mangaverse books team up to stop the Hulk at all costs–and one, if not many, of our heroes will die trying! Science, magic and superheroes battle for supremacy with the fate of the world at stake! By Ben Dunn. **$2.99** (Jan. 30)

MIKE MIGNOLA'S B.P.R.D.: HOLLOW EARTH (Dark Horse)

WHY IT'S COOL All of those awesome supporting characters from the *Hellboy* series—Abe Sapien, Roger the Homonculus, Liz Sherman—get the spotlight in the this new mini-series. Who doesn't like making new friends, especially ones that can breathe underwater, set stuff on fire and have superhuman strength? Those folks can come in handy at keggers!

IN ISSUE #1 (of 3) Hellboy has quit the Bureau of Paranormal Research and Defense, leaving his former colleagues searching for a reason to go on. But when Liz Sherman goes missing, Abe puts together an otherworldly task force to find their friend. By Mike Mignola, Christopher Golden, Tom Sniegoski and Ryan Sook. **$2.99** (Jan. 23)

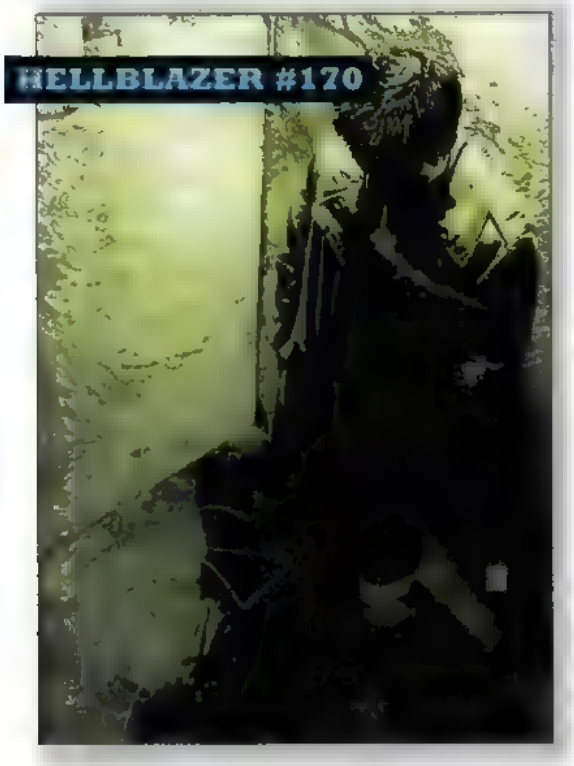
NEW X-MEN (Marvel)

WHY IT'S COOL We knew sex was a weapon, but the White Queen takes that concept to new lows—with hilarious results. In issue #118, when the X-Men confront a group of protesters outside the Xavier Institute, Emma disperses the crowd by triggering their "bliss buttons," causing the group to have a massive, simultaneous orgasm! Pass the Kleenex, please?

IN ISSUE #122 While Cassandra Nova struts around the cosmos in the body of Charles Xavier, his mind is stuck in her ruined body. His school is besieged by anti-mutant protesters, the X-Men are in disarray, and Nova plans on using the Shi'ar Imperial Guard to wipe out humanity. Um, shouldn't someone do something? By Grant Morrison and Frank Quitely. **$2.25** (Jan. 16)

100 BULLETS (Vertigo/DC)

WHY IT'S COOL Writer Brian Azzarello crafts twists and turns that leave us pukin' like we just rode the Twirlin' Teacups! Like in issue #30, we find out what shady cargo Wylie smuggled outta Mexico. But it ain't drugs or guns—it's rare parrots that run $100 Gs a pop! Maybe we could get a couple a bucks for that half-dead parakeet our grandma's got.



IN ISSUE #32 Private detective Milo Garret wants to find out why his face looks like a scene from "The Mummy"—and he won't stop till he gets his answers! By Azzarello and Eduardo Risso. **MR $2.50** (Jan. 30)

ORIGIN (Marvel)

WHY IT'S COOL Duh! It reveals one of the greatest mysteries in comics—the origin of Wolverine! But there're still surprises to be had, like in issue #2 when we finally learned that frail little John is actually Wolverine—*after* he's sliced up Mr. Logan and his son Dog with his newfound claws! Yikes, ya think some Bactine would help?

IN ISSUE #6 (of 6) It's the final chapter of Wolverine's never-before-revealed origin—and Marvel's keeping a tight lid on any story details. But hey, Wolverine's in this comic, so we know you'll probably buy, like, a *gazillion* copies. By Paul Jenkins, Andy Kubert and Richard Isanove. **$3.50** (Jan. 30)

POWERS (Image)

WHY IT'S COOL As John Ritter proved on "Three's Company," pratfalls are funny—but they're even funnier when they happen to Det. Deena Pilgrim. In issue #14, Pilgrim enters a crime scene, saying "Alright kids, let's solve some—whoops..." and slips in a puddle of blood and brains from the victim! Even Shout can't get *that* stain out!

IN ISSUE #18 The "Supergroup" saga continues, as one of the most powerful heroes in the world, Boogiegirl, is wanted for homicide! With this heroine on the lam, Walker and Pilgrim must devise a plan to bring her in. By Brian Michael Bendis and Michael Avon Oeming. **MR $2.95** (Jan. 30)

QUEEN & COUNTRY (Oni Press)

WHY IT'S COOL The deadly realism of this spy story adds more punch than 100 James Bond flicks. In issue #4, after Agent Tara Chace survives a shootout with Russian mobsters, her boss tells her, "It's Hollywood what does it, you ask me...they're more concerned with looking good during a gunfight than with

living through the damn thing."

IN ISSUE #6 Tara finds herself in London with her personal demons as the Minders head to Afghanistan to look for the information retrieved by reporter David MacMillan. By Greg Rucka, Brian Hurtt and Christine Norrie. **MR $2.95** (Jan.)

RUSE (Crossfire)

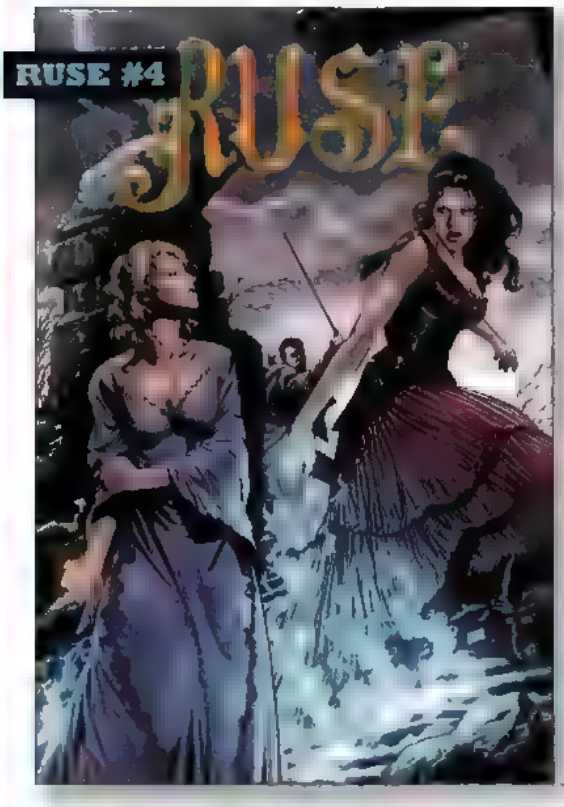
WHY IT'S COOL It's Victorian-style mysteries and suspense, minus all that boring Black Lung and Dickensian misery! Super-detective Simon Archard finds himself bored by normal crimes, until he meets the lovely, mysterious Sigil-bearing Lady Miranda. What secret does she bring? "I've never been a big Holmes fan," explains writer Mark Waid. "I think it's pretty clear by the end of #1 that Archard would consider Holmes positively lackadaisical and far too emotional."

IN ISSUE #4 Simon gets tired of being the mouse to Miranda's cat, so he tries to turn the tables. Unfortunately, trouble arises when Miranda's vast powers get accidentally tripled! By Waid, Butch Guice, Mike Perkins and Laura DePuy. **$2.95** (Jan. 30)

SHADOW REAVERS (Black Bull Entertainment)

WHY IT'S COOL Sparse dialogue for the Warlocks makes them all the more evil and ominous. When Fetor invades a laboratory where scientists are trying to cure the HIV virus, his commands are simple: "Kill everything," and "Leave nothing." No ranting, just simple mayhem, killings and dismemberments—something *every* good villain should stick to!

IN ISSUE #5 Reality could be in shambles in the aftermath of the Warlock/Elemental war, and only the Shadow Reavers can help. "One of our goals is to always come up with new takes on our monsters," explains co-writer Pat McCallum. "Shape-shifting weres that become what they eat, boneless goblins that feed on monsters' corpses. Our vampires will trace their lineage back to cannibalistic Asian Siamese twins." By McCallum, Mike Searle and Nelson. **$2.99** (Jan. 30)



on the edge

OFF THE BEATEN PATH

HOPPIN' DOWN THE BUNNY TRAIL

Bunny Town's a nice place to visit—unless you're Lonely Bunny and all your "friends" are trying to kill you!

In Will Allison's *Bunny Town* #1 (**Radio Comix**), Lonely Bunny and her pal/tormentor Malibu the Shark must deal with the mundane existence of living in Bunny Town—the ennui, the angst, and the fact that when you're a rabbit, you're pretty damn low on the food chain!

If you like watching horrible, grotesque things happen to cute little fuzzy animals, then Bunny Town's the place for you! **Mature Readers $2.99** (Jan.)

SUPERMAN (DC Comics)

WHY IT'S COOL Superman's showing a whole new toughness and resolve following "Worlds at War" and the Man of Steel's ready to kick some major ass! Like back in issue #178 when he battles the escaped Doomsday, Superman pummels the creature who once killed him with a determination and fierceness that's both awe-inspiring…and a little scary.

IN ISSUE #178 Superman teams up with the enigmatic Uncle Sam to face the best and worst America has to offer. Will President Luthor stand with or against them? There's also a stunning change in store for Ma and Pa Kent. What, Depends is on sale at the Piggly-Wiggly? By Jeph Loeb, Ed McGuinness and Cam Smith. **$2.25** (Jan. 16)

ULTIMATES (Marvel)

WHY IT'S COOL Take the mind-blowing stories that writer Mark Millar can craft, combined with the widescreen action of artist Bryan Hitch, thrown in with the "Ultimate" take on Earth's Mightiest Heroes and what do you get? It's called "a sure-fire, cha-ching hit!" What else do you want—money to fall out when you turn the pages?

IN ISSUE #1 Thanks to mutants and human spiders, the U.S. government decides it needs its own superhuman agents, so Nick Fury and S.H.I.E.L.D. form the Ultimates, a lethal army of adventurers who are meant to protect us—if they don't kill us or each other first! By Millar, Hitch and Andrew Currie. **$2.25** (Jan. 30)

ULTIMATE SPIDER-MAN (Marvel)

WHY IT'S COOL Part of the Ultimate appeal is that characters often get a physical makeover—and no one's benefited more than Dr. Octopus! Our pudgy pal looks much healthier in issue #14 than his "regular" counterpart, and his arms are more deadly—as the scientists who experimented on him quickly found out! Hey, better to be Ultimized than take Dexatrim!

IN ISSUE #17 Spidey's dealing with Doctor Octopus, Kraven the Hunter, evil industrialist Justin Hammer and an expelled Gwen Stacy? The heck with all those other schlubs—get to comfortin' Gwen! May we suggest some nice wine, soft candlelight and a bubble bath? By Brian Michael Bendis, Mark Bagley and Art Thibert. **$2.25** (Jan. 2)

ULTIMATE X-MEN (Marvel)

WHY IT'S COOL Sometimes, it's the little things in life that give us the most pleasure. For instance, in *Ultimate X-Men* #10, the mutants do all kinds of outrageous stunts (stopping a freight train barehanded, causing some guy to die with a thought), but it's the last panel that gave us the most pause. Prof. X strapped into Cerebro wearing nothing but his underwear—which have little "Xs" all over them! Guess he left his smiley face drawers at home.

IN ISSUE #14 Part two of Gambit's introduction finds the slick Cajun in hot water thanks to the young urchin he's helping out. But when the trouble gets too big for him to handle, will he turn to the X-Men for help? By Chuck Austen. **$2.25** (Jan. 16)

THE UNDEAD (Pulido's Black Label Graphics/Chaos!)

WHY IT'S COOL It's a brand-new series from the mature readers imprint from Chaos!—so expect all the gore and thrills you love mixed in with plenty of cussin'! Plus, this series is written by Chaos! founder Brian Pulido himself, and you know his main goal in life is to please all Chaos! fiends! "Our hardcore readership wants a direct connection to my stories," explains Pulido. "And a lot of them want the nasty stuff. I want my fans and readers to get me at my best."

IN ISSUE #1 Zombies have overrun Earth in the far future and humans serve one purpose—as food! (Soylent Green...is *people*!) As the remaining humans are rounded up and sold to a meat processing plant, The Undead—a zombie antihero—sides with the humans in an attempt to save mankind and redeem himself in the process. By Pulido and Brian Denham. **MR $4.99** (Jan. 30)

USAGI YOJIMBO (Dark Horse)

WHY IT'S COOL Just because the characters in *Usagi* are anthropomorphic animals (that means "human-like") doesn't mean you can't get attached to them. In issue #52, Kitsune told the story of how she was taken under the wing of a thief named Sachiko and the two became like sisters. However, when they tried to steal from a samurai, Sachiko was caught and killed, filling Kitsune—and us—with real sadness at her passing.

IN ISSUE #54 Usagi once again runs into the Lone Goat and Kid, creator Stan Sakai's homage to *Lone Wolf and Cub* comics. When the Kid gets separated from Lone Goat, it's up to Usagi to reunite them, even if he must battle an entire gang of shifty samurai! By Sakai. **$2.99** (Jan. 23)

brucewaynebusted

BETTER CALL A LAWYER!

In January, someone drops the dime on murderer Bruce Wayne.

Wastasec—Bruce Wayne's a killer? But isn't he Batman? How can that be? He wouldn't kill anyone...would he?

That's the premise of the fifth-week event going on in all of this month's Bat-titles, kicking off with a stand-alone issue that DC calls *Batman: The 10-Cent Adventure*, which carries a price tag of one thin dime!

This story—by Greg Rucka, Rick Burchett and Klaus Janson—follows Batman on a typical night of crime-fighting, and also explores his operations, his origins and his motivations. But the night ends with Batman stumbling on a crime that hits close to home—and changes Bruce Wayne's life forever!

That event leads into the "Bruce Wayne: Murderer?" storyline, which runs through all the Bat-titles. In *Detective Comics* #766 (Jan. 9), Bruce Wayne is wanted for murder, but who the heck did he kill? Batgirl heads off to Wayne Manor to investigate the crime in *Batgirl* #24 (Jan. 9), while Nightwing covers for Batman in Gotham in *Nightwing* #65 (Jan. 9).

Week Three of the storyline kicks off with *Batman: Gotham Knights* #25 (Jan. 16), where we see Wayne being charged with first-degree murder and reuniting with his old friend Alfred! Meanwhile in *Birds of Prey* #39 (Jan. 16), Oracle digs deep to find info that'll help Bruce while Black Canary does a little investigating of her own—against one of Gotham's most prominent citizens!

We find Tim Drake reevaluating his rocky relationship with Bruce in *Robin* #98 (Jan. 23), while the story wraps up on Jan. 30 with *Batman* #599, where Bruce Wayne sits behind bars as the evidence against him mounts! He may wanna sit down to hear the outcome, but he could wind up with his butt in the electric chair! *Gotham Knights, Detective, Batgirl, Birds of Prey*—$2.50; *Nightwing, Robin, Batman*—$2.25

X-FORCE (Marvel)

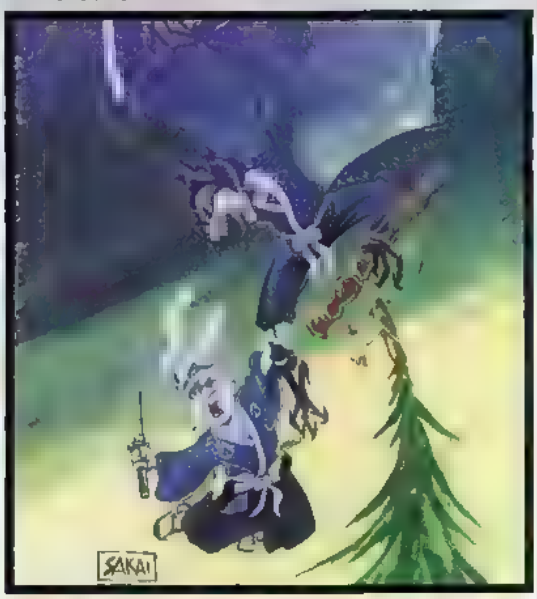
WHY IT'S COOL The off-color take on this branch of the X-Universe constantly provides solid laughs. In issue #120, a guest-starring Wolverine's talking to his old pal Doop about U-Go Girl when he says, "Well, what I'd like to do with her probably wouldn't find its way onto your little video diary." Maybe not, Logan, but I bet you it could find its way onto the Internet. Anyone remember Tommy Lee and Pamela?

IN ISSUE #124 Guest-artist Darwyn Cooke (*Batman: Ego, Catwoman*) pitches in for this stand-alone issue, which focuses on the budding romance between U-Go Girl and The Orphan. We suspect there's lots of heavy breathing and sweating, but hey, with mutants, who knows? By Peter Milligan and Cooke. **$2.25** (Jan. 30)

tradingpost

THIS MONTH'S TOP TRADE PAPERBACKS

You wanted 'em, you asked for 'em and now you got 'em–trade paperbacks out the ying-yang! Go nuts, there's something here for everyone!



USAGI YOJIMBO: GRASSCUTTER II–JOURNEY TO ATSUTA SHRINE

(Dark Horse)

WHY IT'S COOL The first time Usagi and his pals had to protect the sword *Kusanagi*–also known as Grasscutter–they almost paid for the "privilege" with their lives! Now the intrepid group of swordsmen, thieves and bounty hunters must put their lives on the line once again to keep the sword from falling into the hands of the evil Komori ninja clan, lest they gain power over all of Japan! Some of Stan Sakai's best fight scenes and dramatic moments take place in this story, so you know it's gotta be good!

BOTTOM LINE Fans of Usagi cannot afford to miss this collection, and it's a great story to get a non-reader hooked on the book! **$15.95** (Feb. 6)

AKIKO VOL. 5 (Sirius Entertainment) Issues #26–#31 of Mark Crilley's series sees Akiko racing to the planet Smoo to get a mythical elixir that will save Professor Londerdorf's life. **$12.95** (Jan.)

AVENGERS: CELESTIAL MADONNA (Marvel) This classic 1970s story has Earth's Mightiest Heroes battling Kang for the fate of the Celestial Madonna–a.k.a. the Avenger called Mantis–and her child, the Celestial Messiah! **$19.95** (Jan. 16)

BLACK PANTHER: ENEMY OF THE STATE (Marvel) The second half of the Marvel Knights' version of *Black Panther* finds the King of Wakanda embroiled in political espionage on a global scale. **$16.95** (Jan. 23)

CAPTAIN BRITAIN (Marvel) Back in the day (the 1980s to be precise), Alan Davis and Alan Moore teamed up to produce this groundbreaking series starring Captain Britain–now it's collected here, with a new intro by Moore, a new cover by Davis and all-new coloring! **$19.95** (Jan. 16)

DAREDEVIL: PARTS OF A HOLE (Marvel) David Mack's Echo storyline sees the deaf assassin attempting to plug Daredevil for his alleged role in her father's death. **$16.95** (Jan. 23)

ESSENTIAL CAPTAIN AMERICA VOL. 2 (Marvel) Some of Cap's greatest tales, by the likes of Stan Lee, Jack Kirby, Jim Steranko and John Romita, are collected here (*Cap* issues #103–#126)! **$14.95** (Jan. 16)

ESSENTIAL HOWARD THE DUCK (Marvel) Before Howard went to the MAX, he starred in his own series that ran for 27 issues. Pick up this reprint book, which collects the entire run as well as three other Howard stories! **$14.95** (Jan. 23)

FANTASTIC FIRSTS (Marvel) This collection brings together the origin stories of all our favorite Marvel mainstays, including Spider-Man, the FF, the Hulk, Thor, Captain America, the Avengers, the X-Men and Wolverine's tale from *Origin* #1! **$29.95** (Jan. 2)

FANTASTIC FOUR: INTO THE BREACH (Marvel) Collecting the second storyarc by Jeph Loeb and Carlos Pacheco, this book finds the Gideon Corporation attempting to plunder the Negative Zone while the FF race to stop them. **$15.95** (Jan. 16)

JLA: DIVIDED WE FALL (DC Comics) The JLA–minus Batman–battles the Queen of Fables, Dr. Destiny and each other's secret identities (huh!) in this collection of *JLA* issues #47–#54. **$17.95** (Jan. 2)

PETER PARKER, SPIDER-MAN: ONE SMALL BREAK (Marvel) One of Spidey's old enemies wants the wall-crawler to help him die, and a new foe shows up with a murderous grudge as issues #27–#28. #30–#34 are collected here. **$16.95** (Jan. 2)

ROSE DELUXE HARDCOVER EDITION (Cartoon Books) The entire *Rose* mini-series is collected in this beautiful hardcover. Princess Rose (a young Gran'ma Ben) must get help against a dragon that's terrorizing the town of Northern Valley. **$29.95** (Jan.)

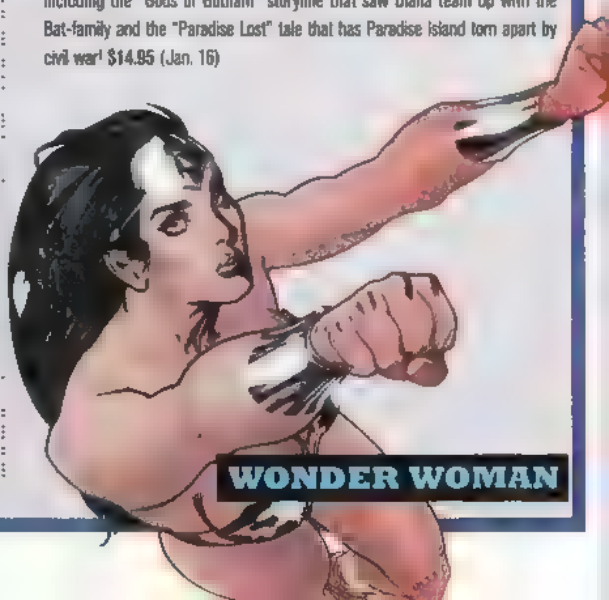
STAR WARS: INFINITIES–A NEW HOPE (Dark Horse) What would have happened to the Rebel Alliance if Luke hadn't destroyed the Death Star? Well, Leia becomes a disciple of the Dark Side for one. Find out the rest here! **$12.95** (Feb. 6)

TOMORROW STORIES: BOOK ONE HC (WildStorm/DC) The first six issues of Alan Moore's acclaimed anthology series get collected here, with tales starring boy genius Jack B. Quick, pulp heroine The Cobweb, gentleman avenger Greyshirt, the patriotic hero First American and the ink-stained crusader known as Splash Brannigan! **$24.95** (Jan. 2)

TRANSMETROPOLITAN: GOUGE AWAY (Vertigo/DC) Spider Jerusalem and his assistants continue to investigate the truth behind President Gary "The Smiler" Callahan's successful campaign, in this collection of issues #31–#36. **MR** **$14.95** (Jan. 30)

UNIVERSE X VOL. 1 (Marvel) The second stage of Alex Ross' futuristic take on the Marvel Universe features the remaining heroes banding together to stem the tide of a new evil. Collecting issues #0–#7 and the *Spidey* and *Cap* one-shots. **$24.95** (Feb. 6)

WONDER WOMAN: PARADISE LOST (DC Comics) The first seven issues of writer/artist Phil Jimenez's work are collected here (#164–#170) including the "Gods of Gotham" storyline that saw Diana team up with the Bat-family and the "Paradise Lost" tale that has Paradise Island torn apart by civil war! **$14.95** (Jan. 16)



WIZARD
THE HOTTEST BUZZ BOOKS!
EDGE
JAM COVER BY FRANK CHO
KEVIN SMITH
MIKE ALLRED
BRIAN MICHAEL BENDIS
ON SALE JANUARY
WIZARD

SECRET STASH comics' hidden gems

INFINITE KUNG FU

'70S KUNG FU FLICKS MEET COMICS THAT'LL LEAVE YOU BEATEN, BATTERED AND DYING FOR MORE!

THE DIRT The world of '70s Kung Fu movies makes its way into comics with Kagan McLeod's *Infinite Kung Fu*.

DOYA LIKE? You'll love *Infinite Kung Fu* if you're a fan of old school Kung Fu flicks like "Five Deadly Venoms" or of books like WildStorm/DC's *Ninja Boy* mixed with funky Ale Garza- or Humberto Ramos-inspired art.

DIDJA KNOW? In the third issue of *Infinite Kung Fu* (available now), fans can look for clues to access a secret epilogue to the first mini-series at the *Infinite Kung Fu* Website, www.kagenmcleod.com/infinitekungfu. It'll also serve as a prequel to the second storyline.

Canada and China have all sorts of things in common.

Let's see, they both have red in their flags, they both, umm—okay, maybe they don't have *that* much in common after all. But one thing they definitely have in common is *Infinite Kung Fu*—a Chinese Kung Fu series of mini-series it comes from the Great White North thanks to a Canuck named Kagan McLeod.

I discovered the dynamic world of Infinite Kung Fu at the 2001 Wizard World Chicago Con. While perusing the talent in Artists Alley, I came across McLeod's booth where he was selling the first two chapters of the current three-part story and was immediately blown away by the cover and interior art. However, I was a little hesitant since, quite honestly, up until that point I found '70s kung fu flicks silly, confusing and headache-inducing.

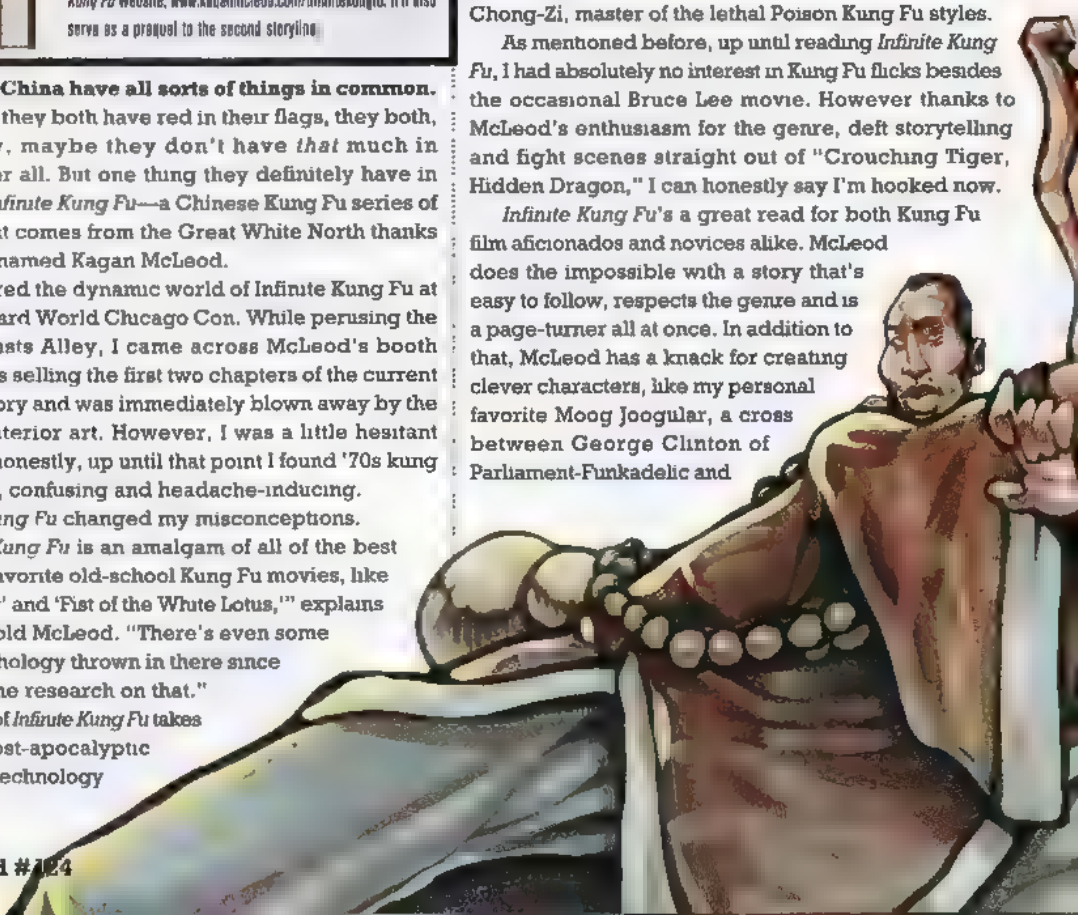
Infinite Kung Fu changed my misconceptions.

"*Infinite Kung Fu* is an amalgam of all of the best parts of my favorite old-school Kung Fu movies, like 'Master Killer' and 'Fist of the White Lotus,'" explains the 23-year-old McLeod. "There's even some Chinese mythology thrown in there since I just did some research on that."

The story of *Infinite Kung Fu* takes place in a post-apocalyptic world where technology has been abandoned. While fighting off an army of zombies who roam the planet in search of new bodies, Yang Lei-Kung, a soldier for the Emperor's army, accidentally kills an enlightened monk named Li Chuan. Indebted to the dead monk, Yang must search out the Eight Immortals—the only beings who can help the hermit regain his earthly body—while learning deadly-yet-disciplined forms of Kung Fu from Li Chuan's ghost. And he's gonna need those deadly fighting styles, because he's gotta deal with hordes of zombies, ruthless soldiers and the evil General Bao Chong-Zi, master of the lethal Poison Kung Fu styles.

As mentioned before, up until reading *Infinite Kung Fu*, I had absolutely no interest in Kung Fu flicks besides the occasional Bruce Lee movie. However thanks to McLeod's enthusiasm for the genre, deft storytelling and fight scenes straight out of "Crouching Tiger, Hidden Dragon," I can honestly say I'm hooked now.

Infinite Kung Fu's a great read for both Kung Fu film aficionados and novices alike. McLeod does the impossible with a story that's easy to follow, respects the genre and is a page-turner all at once. In addition to that, McLeod has a knack for creating clever characters, like my personal favorite Moog Joogular, a cross between George Clinton of Parliament-Funkadelic and



HEADACHE Master Li Chuan demonstrates his deadly Kung Fu techniques. Don't worry—that's just a zombie.

Jackie Chan, who's mastered a style of Kung Fu which allows him to use his dislocated limbs as weapons.

"Aside from Kung Fu movies, I really like funk music," says McLeod. "I just wanted to incorporate something influenced by that, a character people wouldn't expect."

As with his characters, McLeod's love of funk music also influences his animated art style. The art in *Infinite* can be best described as a healthy mixture of Humberto Ramos-style characters mixed with classic George Peréz fight scenes. The result is a unique, impressive and overall "funky" style—especially from a kid whose list of influences range from *Mad* magazine artist Mort Drucker to underground graffiti.

McLeod truly shines in his dynamic pacing, especially in issue #2 during the first showdown between Joogular and Chong-Zi. I dare say McLeod definitely has a future as a penciler with one of the big three publishers, it's just a matter of who gets him first.

The third and final chapter of the first *Infinite Kung Fu* storyarc, available now, finds Lei-Kung imprisoned by General Chong-Zi, as the Emperor awaits a duel between the two Kung Fu masters. A second storyarc involving the same characters is currently in the works and could find its way to stands sometime this summer. Several major characters will return from the first arc, but this time they must go up against the Emperor, who makes Chong-Zi look like Bob Saget.

So be sure to pick up *Infinite Kung Fu*, and as the cover to issue #2 describes, "witness the pain as pitiless pugilists punish people with martial movements made to mangle and mash!"

THE LAST WORD The elements of "Crouching Tiger, Hidden Dragon," fight scenes that would leave Jackie Chan dizzy and dynamic writing and art—*Infinite Kung Fu*'s got it all. Besides a free *Geisha* girl, what more could you want? ■ CASEY SELLAS

WANNA PICK THIS SERIES UP?

Call 1-888-COMIC BOOK to locate your nearest comic shop, or visit www.kagan media.com/infinitekungfu for more info. Know about a cool book that deserves some coverage? E-mail us at [illegible] or write us at "Track These Babies Down" c/o Wizard Entertainment, 151 Wells Ave., Congers, NY, 10920.

TRACK THESE BABIES DOWN

HIDE-N-SEEK

Does *Infinite Kung Fu* sound cool? Then be sure to pick up these titles too! All items ship in January unless otherwise noted.

THE GOOD, THE BAD, AND THE ELVEN

When you mix the mythical world of "Dungeons & Dragons" with a Clint Eastwood spaghetti western, expect crazy stuff to happen.

Far West, a tale which mixes the oil-and-water genres of Westerns and Fantasy, follows the adventures of Meg (a chaps-wearing elf with a dead-eye shot) and Phil (a good-natured talking grizzly bear) on the trail of the villainous Voss, a bandit who does all sorts of ornery deeds with a fire-breathing dragon. It's up to Meg and Phil to bring the evil outlaw to justice, but along the way they have to deal with all sorts of mystical creatures, from opium-toking ogres to sneaky shapeshifters to a water demon who makes the mistake of sharing a bathtub with Meg.

Written and illustrated by *Boneyard* creator Richard Moore, the *Far West* trade paperback includes an all-new story featuring the tale's heroes and also a pin-up gallery showcasing Moore's gorgeous pencils.

Far West is on sale now for $13.95 from NBM Publishing. Check your local comic store, or saddle up and visit them at **nbmpublishing.com**, pardner.

WOOD-UARY? Brian Wood, creator of the critically acclaimed graphic novel *Channel Zero*, will have the entire month of January dedicated to him! Well, sort of, since publisher AiT/PlanetLar will release all sorts of Wood-related merchandise this month. Start off with *Public Domain* ($12.95), a trade paperback which gives a behind-the-scenes look at the making of *Channel Zero*. And don't forget to pick up a snazzy *Channel Zero* t-shirt ($16.95), designed by Wood. Plus Wood's second TPB, *Couscous Express* ($9.95), will be released this month along with a commemorative patch ($6.95). Visit **www.aitplanetlar.com** for more info.

BIG DADDY 'KANE' Readers of Paul Grist's *Kane* from Dancing Elephant Press will no longer be able to get their bimonthly fix of the series for economic reasons. But the good news is *Kane* will now appear in TPB format—expect a whopping 100 pages every 12 to 18 months of new material. Grist's *Jack Staff* will continue as a bimonthly. All *Kane* subscribers will receive the first TPB in the mail to complete their subscription. ■ CS

COMIC MARKET TIPS AND NOTES FOR COLLECTORS EVERYWHERE

'NET GAINS

BEGGING FOR SECONDS

#2 issues make hot commodities thanks to scarcity

The number two has long been associated with disappointment: consider stepping in No. 2, Coke II, and "Caddyshack II." But these days this unlucky number is up...so to speak.

Because of their scarcity in the direct market, recent second issues of books such as *Origin*, *Fray*, *Sojourn* and *G.I. Joe*, as well as second issues of new storyarcs in *X-Force* (#117) and *Amazing Spider-Man* (#31), have all seen an ascent in value.

"It's common to drop the order of a certain title by a huge percentage from the first to second issue," said Mike Banks, general manager of All About Books and Comics in Phoenix, Ariz. "People frequently want multiple copies of first issues, and it's tricky figuring out which books will sustain interest."

Retailers and publishers expect substantial drop-offs with second issues, so they order and print less, respectively. There's a two-month lag between when retailers order books and when they actually go on sale. This means that if a #1 issue is a surprise hit, it's too late to increase the orders for #2. The soonest opportunity for retailers to catch up with demand is by heavily ordering issue #4.

"I definitely underordered *Amazing Spider-Man* #31 [the second issue of J. Michael Straczynski's storyarc]," said Tom Shea, owner of TJ Collectibles in Milford, Mass., "but I was ready for *Origin* #2. Based on requests from old and new customers, I increased my order for the second issue—and it still sold out!"

The sought-after second issue trend kicked into high gear a year ago with the release of the underordered *Ultimate Spider-Man* #2. That issue remains in demand today, blazing a trail for other non-plentiful second issues.

"*Powers* #2 and *Batgirl* #2 are still great sellers," Banks said. "The most prominent recent examples are from Marvel's MAX line—*Alias* #2 and *Fury* #2. Those are really heating up."

Pat Brower, general manager of Graham Crackers in Chicago, Ill., agreed. "It's easy to point out Marvel books since they have their 'no overprinting' policy," he said. "Books like *Tangled Web* #2, *New X-Men* #115, and *Deadpool* #58 are already selling at a premium."

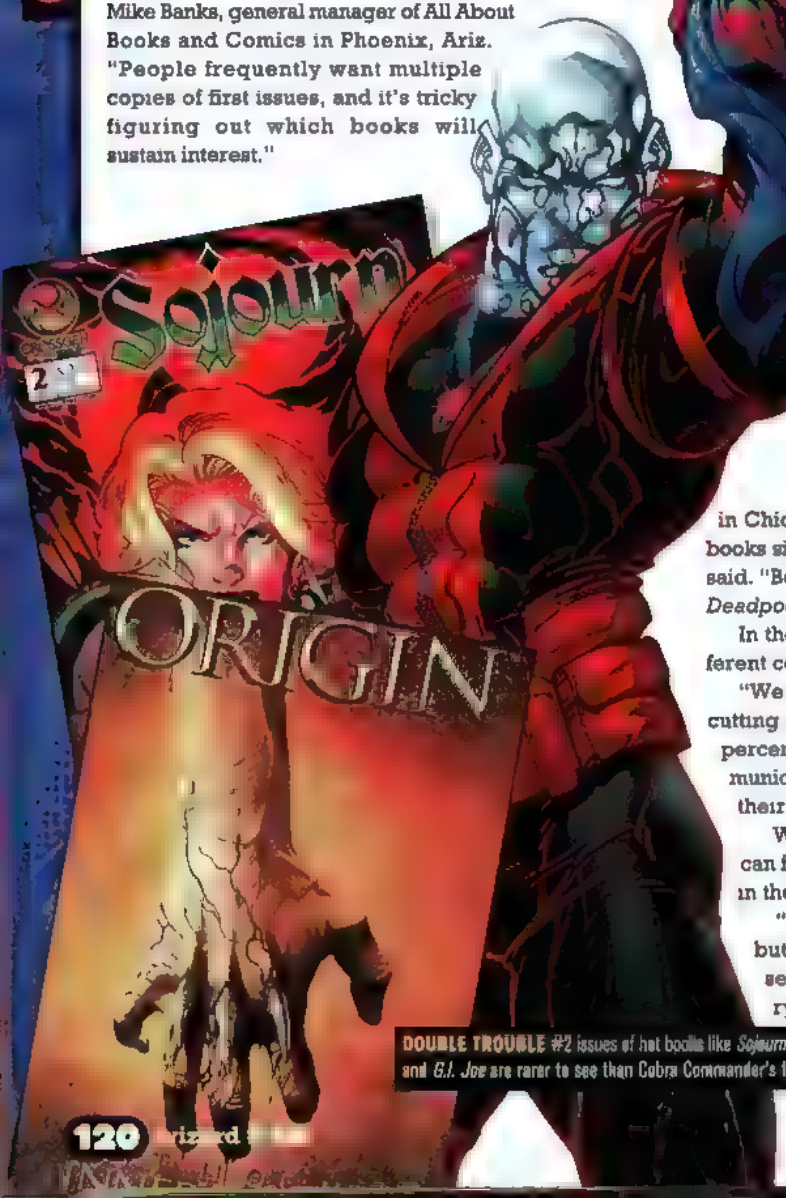
In the past, Marvel produced #2 issues with two different covers in order to boost sales.

"We did it for a long time because many retailers were cutting orders on titles sight unseen by as much as 50 percent," said Bill Rosemann, Marvel's marketing communications manager. "To encourage retailers to keep their orders up, we instituted the 2-for-2 Program."

With no signs of slowing down, which #2 issues can fans expect to generate both interest and scarcity in the future?

"Everybody expects *Dark Knight 3* to be huge, but DC will overprint all of it," Brower said. "The second part of the 'Bruce Wayne: Murderer' storyline [following the dime-priced introductory issue] will be difficult to order."

■ JESSE THOMPSON



DOUBLE TROUBLE #2 issues of hot books like *Sojourn*, *Origin*, and *G.I. Joe* are rarer to see than Cobra Commander's face.

MEDLEY OF MARVELS

Collected editions won't blunt back-issue demand

Leave it to the House of Ideas to decide which comics are absolute necessities for readers.

Hitting shelves in December, the *Mighty Marvel Must Have* is a reprint collection containing *Origin* #1, *Startling Stories: Banner* #1, *Cable* #97, and *Tangled Web* #4 ("Severance Package.") Clocking in at a whopping 96 pages, the compilation is bargain-priced at $3.99.

Conceived by Marvel Editor-in-Chief Joe Quesada and Marvel President Bill Jemas, the *Must-Have* follows on the heels of recent, successful collected editions of *Ultimate Spider-Man* #1-#3, *Ultimate X-Men* #1-#3, and *Amazing Spider-Man* #30-#32. CrossGen Comics also reprinted its popular *Sojourn Prequel* and *Sojourn* #1 in a collected edition.

"We wanted to be able to supply fans with sold-out books without going against our no-reprint policy," said Bill Rosemann, Marvel's marketing communications manager. "[The featured titles] have the common theme of being real quality books. Is *Cable* a Top 20 book? No, but we stand behind it and want people to take notice of it."

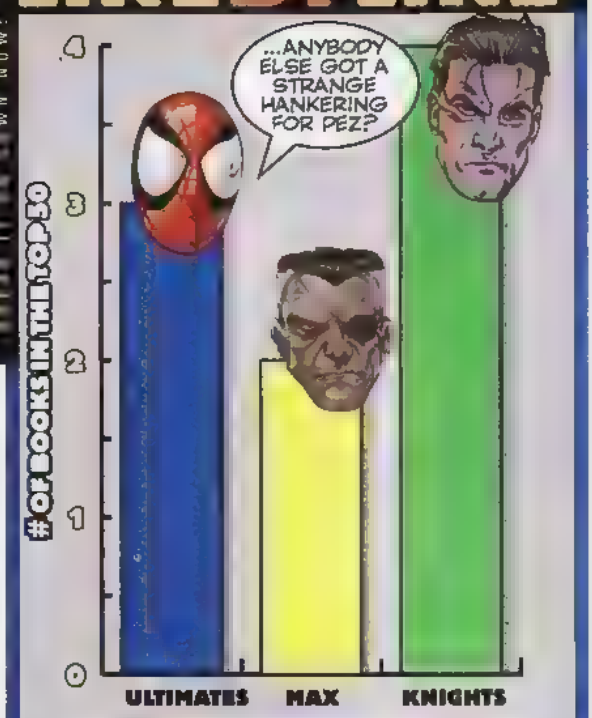
Will the *Must Have* affect back issue prices?

"Not one iota," said Eric Thornton, manager of Chicago Comics in Chicago, Ill. "The collections feed the people who don't feel like paying $15 for a single issue, and there's a significant number of those readers out there."

Rich Conley, president of Heroes & Fantasies in Universal City, Texas, added, "*Origin* and *Banner* aren't long-term series, so their value shouldn't be affected. The *Must Have* should help the lower-tier books sales-wise."

Other *Must-Have* volumes may follow in the future. ■ JT

LINEBYLINE

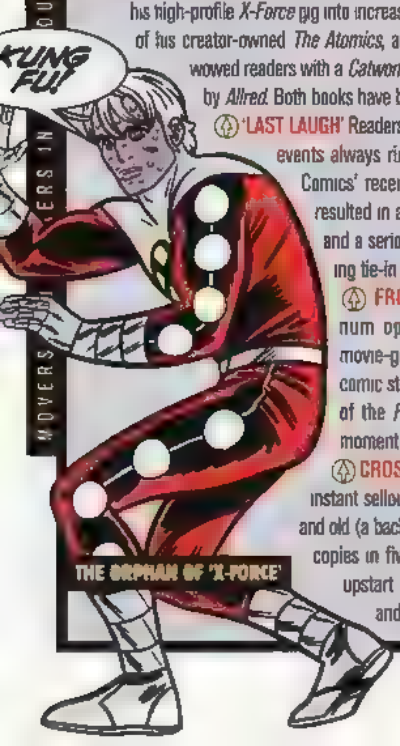


MARVEL IMPRINTS SALES IN THE TOP 30, NOVEMBER 2001

Marvel Ultimates: *Ultimate X-Men* #12 (No. 4), *Ultimate Spider-Man* # 15 (No. 8), *Ultimate Marvel Team-Up* #10 (No. 27)
Marvel MAX: *Fury* #3 (No. 32), *Alias* #3 (No. 37)
Marvel Knights: *Punisher* #6 (No. 13), *Daredevil: Yellow* #6 (No. 18), *Elektra* #5 (No. 19), *Daredevil* #27 (No. 21)

UPS & DOWNS

MOVERS & SHAKERS IN THE COMICS INDUSTRY



⇧ **STYLE AND SUBSTANCE** Quirky, stylized artists such as Mike Allred and Darwyn Cooke are suddenly getting their day in the sun. Allred has parlayed his high-profile *X-Force* gig into increased sales on the last three issues of his creator-owned *The Atomics*, and Cooke, late of *Batman: Ego*, wowed readers with a *Catwoman* revamp...incidentally inked by Allred. Both books have become hot on the back market.

⇧ **'LAST LAUGH'** Readers say they hate 'em, but crossover events always ring up at the cash register. DC Comics' recent *Joker: Last Laugh* crossover resulted in an instant $5 back issue on #1, and a serious goosing of sales on low-selling tie-in books such as *Orion* and *Azrael*.

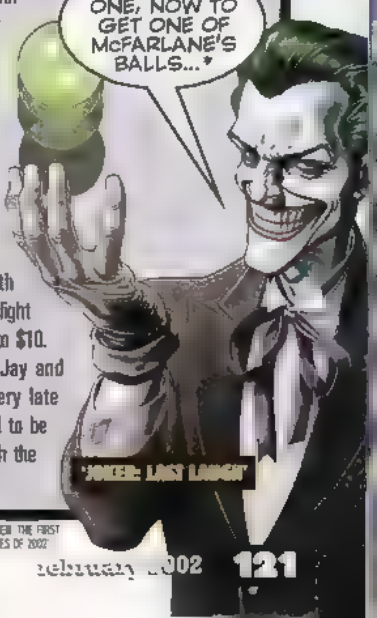
⇧ **FROM HELL'** Alan Moore's magnum opus of Jack the Ripper got movie-goers in seats and readers into comic stores. Stores reported brisk sales of the *From Hell* paperback from the moment the "From Hell" movie opened.

⇧ **CROSSGEN COMICS** Both new (an instant sellout on their latest title, *Ruse* #1) and old (a backlist library that moved 175,000+ copies in five months) are clicking for the upstart publisher. And *Sojourn Prequel* and *Sojourn* #1 continue to be hot back issues for the publisher, garnering up to $5 to $7.

⇧ **IMAGE CENTRAL** Image is putting together another streak of hits. Initial orders on *G.I. Joe* #2 actually went up from issue #1 levels, and October's *Creeps* #1 sold out and immediately went to a second printing.

⇧ **JOHN NEY RIEBER** This guy's come outta relative obscurity–well, okay, he used to script Vertigo/DC's *Books of Magic*–to script the *Captain America* relaunch for Marvel Knights. He's also due to take over one of Top Cow's biggest titles, *Tomb Raider*, come next May. Look for his back-issue *BoM* work to rise in price as people check this guy out.

⇩ **JAY AND SILENT BOB** *On Double Feature* #1, the first appearance of Jay and Silent Bob in comics, also happens to be the first comics work of the phenomenally popular Kevin Smith (*Green Arrow*). But this ish has taken a slight 17% dip in value this month, from $12 to $10. Could fans have tired of waiting for Jay and Bob's next comic appearance, the very late *Bluntman and Chronic*? It was supposed to be out back in August, in time to tie in with the "Jay and Silent Bob Strike Back" movie.


FIRST THIS ONE, NOW TO GET ONE OF McFARLANE'S BALLS...*
*JOKES ARE GEN"TLEMEN THE FIRST McFARLANE BALLS JOKES OF 2002
"JOKER: LAST LAUGH"

Comics by the Numbers: THE TICKER

11,300,000
Gross box-office receipts, in U.S. dollars, for "From Hell," the movie based on the Alan Moore/Eddie Campbell graphic novel and starring Heather Graham, for its opening weekend of Oct. 19-21

66,329
Number of copies sold of Chaos! Comics' first-ever release, *Evil Ernie* #1, in 1993

108,153
Number of copies sold of 1998's *Evil Ernie vs. The Super Heroes* #1, Chaos! Comics' best-selling Evil Ernie book ever

150,000
Number of copies in the 2nd printing of *Heroes*

22,000
Number of copies of *Heroes* that Diamond Comics Distribution sold on its release day of October 17, between 9 a.m. and 3 p.m. alone

10,874
Amount raised, in U.S. dollars, by Dynamic Forces on its October 17 Home Shopping Network show by selling autographed copies of *Heroes*

7
Number of printings Vertigo/DC Comics' *The Books of Magic* trade paperback has gone through

100
Number of issues CrossGen Comics has shipped as of November 2001

0
Number of comics CrossGen Comics has shipped late in its entire history, as of November 2001

SOLD ONLINE

WEIRD AND ONLINE

PBJ PROTECTION Step aside, Conan; Thundarr the Barbarian is the real deal! Heck, he didn't make No. 47 in Wizard #121's "Top 100 Cartoons" list for nothin'! The Thundarr Lunchbox (left) features Thundarr and Ookla in all their furry, flaming sword-wielding glory. Sold for a savage $8.07 (the equivalent value of a Mok's tooth).

PELAGIC PUZZLE If you ask us, Aquaman was much more of a badass with the orange pullover and spitcurl. This Aquaman Jigsaw Puzzle from 1968 demonstrates Arthur Curry's pre-hookhand hardiness. Sold online for $19.99, the box features Artie and Mera battling a big, one-eyed tentacle thing.

BLONDE AMBITION Pity poor Rod Stewart. He finally gets his own comic, and Rod the Mod appears on the cover looking like a strung-out Heather Locklear. This copy of *Rock and Roll Comics* #38 (sold for $5.95, right) was proudly packed with Rod. Somebody get this guy in a Garth Ennis book, and fast!

MOTLEY SPIDEY? Holy schnikes! Spider-Man's gone from web-slinger to head banger! For evidence, check out the Spider-Man Mini-Radio, sold for $56.55 online. He's flashing the sign of the devil! He's got to be listening to Sabbath or Maiden! Ah, who are we kidding? We all know Parker loves Supertramp.

RIGHTEOUS RITTER Anybody remember "Hero at Large"? Anybody? For the uneducated, this appalling piece of cinema starred comedy "great" John Ritter (shudder), obviously slumming while on a "Three's Company" break. Somewhere, someone paid $3.20 for the "Hero at Large" Movie Poster (left)—presumably, to incinerate it.

DOONES TUNES Ah, "Doonesbury"—your political humor has always been over our heads and pales in comparison to the superior "Bloom County." But the "Doonesbury: A New Musical" LP? An eager Doonehead couldn't pass it up. Dipping into a private slush fund, this curio commandeered $4 online. But does Uncle Duke sing?

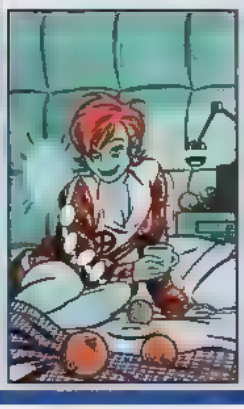
TELL US about your weird online findings! Send photos, etc. to:
SOLD ONLINE
c/o Wizard Entertainment
151 Wells Ave., Congers, NY 10920
e-mail: soldonline@wizardworld.com

TREASURE HUNT

COMICS TO WATCH OUT FOR

IN BACK-ISSUE BINS

What do *Tomb Raider* and *Captain America* have in common? Well, they're both about to be written by John Ney Rieber, an up-and-coming writer in the comics field. If Rieber's star takes off, fans are gonna want to check out his earlier work—and that would include Vertigo/DC's *Books of Magic* ongoing series that started in 1994. Rieber wrote the first two years worth, and issue #1's currently a steal at $5. Did we mention that the kid from *Books of Magic* looks a lot like Harry Potter? He does! He's cute and all!



ON THE COMIC RACKS

Sure, the X-books have always been popular, you say. Of course any book with an "X" on it is gonna hit big, you say. Well, hold your horses a minute. When the new *X-Force* relaunch was announced, lotsa fans balked. The characters looked all-new and all-cheesy. Mike Allred's art didn't fit the "X-style." And who was writer Peter Milligan? That all changed when issue #116 hit stands, and fans turned this quirky, one-of-a-kind book into a hit. Such a hit that artist Mike Allred got one of his favorite artists, Darwyn Cooke, to illustrate a special issue—#124, where the Orphan and U-Go Girl get busy. Cooke of *Catwoman* is a rising star and this is a rising book—the two together make a can't-miss.

Paul Schmalz

ASK THE COLLECTOR

Collecting tips and comic trivia from comics' crotchety cosmic guru

Q: Does the value of a comic book decrease after it is restored? –*IISpAwNII@aol.com*

A: *If The Collector, wielder of the dread Reality Gem, has told you confounded Earthlings once, The Collector's told you a thousand times, any sort of restoration process that you perform on a comic is UNACCEPTABLE! The value of the book is lessened considerably when a book goes through any restoration process, including erasing smudges, touching up ink and any sort of black magic that you perform to make your precious comic books look better. And don't think you can pull a fast one over on The Collector, Steve Benson of Monterey, Calif.! I've got my eye on you ever since you stuck it to me with those restored copies of* Devil Dinosaur*! No one screws The Collector and lives to tell the tale, NO ONE!*

Q: Those bastards! Sure, it's been almost a year, but I still can't believe they killed Colossus! He's coming back, right? I mean, you know something I don't, right? Right?–*Spaz717@aol.com*

A: *Heh, heh, heh. Oh, the joy of watching you humans sputter around like gnats, unable to pierce the veil of time and look forward and backward as easily as I. I will only drop you this hint, Spaz designation 717, and nothing more. Long ago, the X-Men visited the Savage Land, where Colossus trysted with a mohawked female named Nereel. Upon their return to the Savage Land in* X-Men Annual *#12, Nereel also had a familiar-looking son named Peter. Colossus II, anyone?*

COOLSWAG

PRETTY STUFF THAT'S WORTH MONEY

The exclusive Radioactive Man and Fallout Boy Action Figure Set, manufactured jointly by Diamond Previews and Electronics Boutique, is hotter 'n plutonium! After only two months, they're already sold out and have to be snapped up on the back market–there's no chance you'll find these in any stores. Mint-in-box sets traffic online for up to $50. Other fast-movin' Simpsons figures include the Barney action figure ($85), the Smithers action figure ($70) and the Pin Pals Moe action figure ($70).

RADIOACTIVE MAN AND FALLOUT BOY

TOP 50

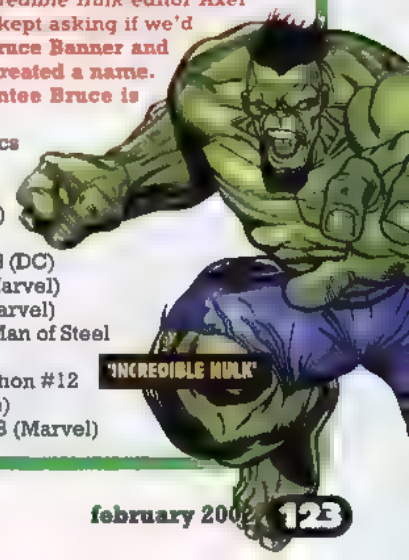
THE BEST-SELLERS OF NOVEMBER

previous month. Titles denoted with a (-) weren't available last month.

1 (*1*) Origin #4 (Marvel)
2 (*4*) Uncanny X-Men #400 (Marvel)
3 (*3*) New X-Men #120 (Marvel)
4 (*5*) Ultimate X Men #12 (Marvel)
5. (*7*) Amazing Spider-Man #37 (Marvel)
6. (*6*) X Treme X-Men #7 (Marvel)
7. (*9*) Green Arrow #10 (DC)
8. (*8*) Ultimate Spider-Man #15 (Marvel)
9 (-) Inferno: Hellbound #1 (Top Cow/Image)
10 (-) G I Joe #2 (Image)
11. (*10*) Wolverine #170 (Marvel)
12. (*11*) JLA #60 (DC)
13. (*12*) Punisher #6 (Marvel)
14 (-) Battle Chasers #10 (Image)
15 (*14*) Avengers #48 (Marvel)
16 (-) Wolverine 2001 Annual (Marvel)
17 (*13*) X-Treme X-Men: Savage Land #3 (Marvel)
18. (*15*) Daredevil: Yellow #6 (Marvel)
19. (*16*) Elektra #5 (Marvel)
20 (*18*) Peter Parker: Spider-Man #37 (Marvel)
21 (*17*) Daredevil #27 (Marvel)
22. (*20*) Fantastic Four #49 (Marvel)
23. (*19*) X Force #122 (Marvel)
24. (*23*) Spawn #116 (Todd McFarlane Productions/Image)
25 (-) Nightcrawler #1 (Marvel)
26. (-) Catwoman #1 (DC)
27 (*25*) Ultimate Marvel Team-Up #10 (Marvel)
28 (*22*) Rogue #4 (Marvel)
29. (*26*) Cyclops #4 (Marvel)
30. (*21*) Iceman #2 (Marvel)
31. (*33*) Exiles #6 (Marvel)
32. (*36*) Fury #3 (Marvel)
33 (-) Elektra & Wolverine: Redeemer #1 (Marvel)
34. (*27*) Superman #176 (DC)
35 (*29*) Paradise X: Heralds #2 (Marvel)
36. (*37*) Authority #28 (DC)
37. (*40*) Alias #3 (MAX/Marvel)
38. (*35*) JSA #30 (DC)
39. (*32*) Batman #597 (DC)
40. (-) Peter Parker: Spider-Man 2001 Annual (Marvel)
41. (-) Just Imagine Stan Lee with Kevin Maguire Creating Flash (DC)
42. (*68*) Incredible Hulk #34 (Marvel)

"When we announced our new writer's name was Bruce Jones, a lot of people thought it was a gag," says *Incredible Hulk* editor Axel Alonso. "People kept asking if we'd just combined Bruce Banner and Rick Jones and created a name. But I can guarantee Bruce is a real guy."

43. (*42*) Action Comics #786 (DC)
44. (*41*) Detective Comics #764 (DC)
45. (*43*) Adventures of Superman #598 (DC)
46. (-) Domino #1 (Marvel)
47. (*54*) Thor #43 (Marvel)
48. (*44*) Superman: Man of Steel #120 (DC)
49 (*56*) Midnight Nation #12 (Top Cow/Image)
50. (*58*) Iron Man #48 (Marvel)



HOT 10 comics

WIZARD, by staying in touch with hundreds of retailers throughout the country, keeps a close eye on the hottest back issues. These are the books ringing the registers this month...

1 G.I. JOE #1

WRITER: Josh Blaylock
ARTISTS: Steve Kurth & John Larter

Yoooo Joe! An instant sellout and currently on its second printing, *G.I. Joe*'s revival has comic fans and children of the '80's feeling "Gung Ho" over the return of the Real American Hero. Thanks to some collectors doing a little "Grunt" work and picking up numerous copies, back-market activity has caused first printings to "Torpedo" up to $10 a pop–that is, if your comic shop is feelin' generous. Here's hoping you haven't hit a "Roadblock" in your quest to add this gem to your collection! **LAST MONTH: 2**

2 ORIGIN #1

WRITERS: P. Jenkins, B. Jemas & J. Quesada
ARTISTS: Andy Kubert & Richard Isanove

With the heat the *Origin* storyline seems to be producing, Marvel has to be locking themselves for not telling Wolverine's origin sooner. Especially now that *Origin* #1 has sold out nationwide with back-market copies going for as much as $40! Start saving your allowance now, kiddies. We can't stress this enough: If you're looking to add this to your long box, the time to act is now, 'cause *Origin* #1 is only gonna rise in price before it falls. **LAST MONTH: 1**

3 HEROES

WRITERS: Various
ARTISTS: Various

Marvel's *Heroes* tribute book has made national headlines and raised all kinds of money for the Twin Towers Fund. The first printing sold out in record time, and Marvel plans on printing up a staggering 150,000 copies in case you missed out the first time around. That's a second printing that's higher than most comics' FIRST printings! **LAST MONTH: N.R.**

4 ORIGIN #2

WRITERS: P. Jenkins, B. Jemas & J. Quesada
ARTISTS: Andy Kubert & Richard Isanove

How hot is *Origin* right now? Hotter than Britney Spears wearing a winter coat in the Sahara Desert in the middle of summer...now *that's* hot. Seriously though, *Origin* #2 sold out just as fast as its predecessor and has already seen dramatic up-pricing on the back market. Get yerself a copy now before you have to hock a kidney to buy one. **LAST MONTH: 4**

5 ALIAS #1

WRITER: Brian Michael Bendis
ARTIST: Michael Gaydos

The first shot fired in Marvel's MAX revolution just so happens to be the series with the most buzz surrounding it. After *Alias* #1 sold out almost immediately, retailers bumped the price up to $7, with some stores selling it for much more than that. Who woulda thunk that a B-list ex-superhero could cause this much fan frenzy? **LAST MONTH: 5**

6 RUSE #1

WRITER: Mark Waid
ARTISTS: Butch Guice & Mike Perkins

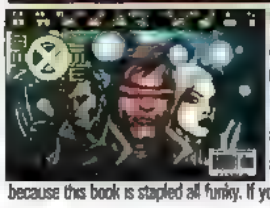
And the hits just keep on coming from that publisher down in sunny Florida, CrossGen. Mark Waid and Butch Guice's Sherlock Holmes-in-Fantasyland epic *Ruse* has created a collecting frenzy, with the first issue an almost instant sellout. It's starting to look as though all CrossGen has to do is publish a new series and it's a certified hit! **LAST MONTH: N.R.**

7 ULTIMATE X-MEN #1

WRITER: Mark Millar
ARTISTS: Adam Kubert & Art Thibert

Just when you thought you'd seen the last of this monster, here it is again thanks to a resurgence of interest among comic fans and collectors. If you're lucky, you might be able to find a copy of *Ultimate X-Men* #1–the locker to a series that's certain to become legendary–for less than $25. But you'd have to be really lucky. We're talking Longshot lucky. **LAST MONTH: N.R.**

8 NEW X-MEN 2001 ANNUAL



WRITER: Grant Morrison
ARTISTS: L.F. Yu & G. Alanguilan

Call it a gimmick if you'd like, but Marvel's "widescreen" books are definitely turning heads and causing a commotion among collectors. There aren't too many copies in mint condition, mostly because this book is stapled all funky. If you happen to find one, send that sucker off to CGC pronto and put a down payment on that yacht you've always wanted. **LAST MONTH: N.R.**

9 JOKER: LAST LAUGH #1

WRITERS: Chuck Dixon & Scott Beatty
ARTISTS: Pete Woods & Andrew Pepoy

There ain't nothing scarier than a clown (unless it's a midget clown of course, shudder) which is why the Joker kicks all kinds of ass. No wonder a crossover starring the Clown Prince of Crime has flown off comic shop shelves nationwide, with the first issue of the series going for double the cover price. **LAST MONTH: N.R.**

10 AMAZING SPIDER-MAN [vol. 2] #36

WRITER: J. Michael Straczynski
ARTISTS: John Romita Jr. & Scott Hanna

The much-ballyhooed "World Trade Center" issue of Amazing Spider-Man lived up to the ballyhoo. National media attention drove people to stores in such quantities that a day-one sellout occurred. And rarely has it happened for a more touching, and appropriate, story. **LAST MONTH: N.R.**

"DAMN FUNNY!"— MOTHER TERESA

WIZARD TWISTED ToyFare THEATRE

INTRODUCTION BY KEVIN SMITH

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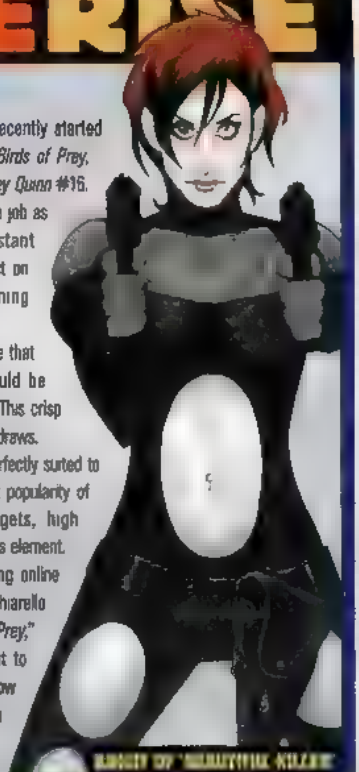
WIZARD

ARTISTS & WRITERS

CREATORS' ABBREVIATIONS

Abell, Dusty ..... DAb
Abnett, Dan ..... DAn
Adams, Art ..... AAd
Adams, Michael ..... MAd
Adams, Neal ..... NAd
Adkins, Dan ..... DAd
Adkins, Charlie ..... CAd
Ahlquist, Mark ..... MAq
Ahlstrom ..... ALc
Alfred, Laura ..... LAl
Allred, Michael ..... MAl
Albert, Kevin ..... KAl
Altsteiter Karl ..... KAl
Amancio, Akiir ..... AAm
Anderson, Brent ..... BAn
Anderson, Murphy ..... MAn
Andru, Ross ..... RAn
Aparo, Jim ..... JAp
Aragonés, Sergio ..... SAr
Arcudi, John ..... JAr
Aucoin, Derec ..... DAu
Augustyn, Brian ..... BAu
Austin, Terry ..... TAu
Ayers, Dick ..... DAy
Azzarello, Brian ..... BAz
Bachalo, Chris ..... CBa
Badger, Mark ..... MBd
Bagge, Peter ..... PBa
Bagley, Mark ..... MBa
Barr, Michael ..... MBr
Baker, Kyle ..... KBa
Balent, Jim ..... JBl
Banks, Darryl ..... DBa
Baron, Mike ..... MBa
Barr, Mike W. ..... MWb
Barrera, Eduardo ..... EBa
Batista, Chris ..... CBt
Batt ..... BAt
Bendis, Brian Michael ..... BMe
Bensfield, Scott ..... SBe
Benes, Ed ..... EBe
Benitez, Joe ..... JBe
Benjamin, Ryan ..... RBn
Bennett, Joe ..... JBe
Bermejo, Lee ..... LBe
Bingham, Jerry ..... JBi
Bisley, Simon ..... SBi
Bissette, Stephen ..... SBs
Bojkovic, Edwin ..... EBj
Blevins, Brat ..... BBl
Bogdanove, Jon ..... JBg
Boiland, Brian ..... BBo
Bolton, John ..... JBo
Bond, Philip ..... PBo
Booth, Brat ..... BBt
Boring, Wayne ..... WBo
Boyd, Robert ..... RBo
Breeding, Brett ..... BBd
Brereton, Daniel ..... DBn
Brevoort, Tom ..... TBr
Brotherton, E. Nelson ..... EBr
Brigman, June ..... JBr
Broderick, Pat ..... PBr
Broome, John ..... JBm
Broome, Mel ..... MAt
Brozowsky, Joe ..... JBz
Brubaker, Ed ..... EBb
Buckingham, Mark ..... MBu
Buckler, Rich ..... RBr
Budiansky, Bob ..... BBu
Buscema, Sal ..... SBu
Busek, Kurt ..... KBu
Butler, Steve ..... SBt
Buzz ..... BBz
Byrd, Mitch ..... MBy
Byrne, John ..... JBy
Calafiore, Jim ..... JCl
Campbell, Eddie ..... ECa
Campbell, J. Scott ..... JCp
Campos, Marc ..... MCa
Capullo, Greg ..... GCp
Cardy, Nick ..... NCa
Carey, Mike ..... MCy
Carlin, Mike ..... MCr
Casey, Joe ..... JCs
Cassaday, John ..... JCa
Castellini, Claudio CCl
Castrillo, Anthony ..... ACa
Chaykin, Howard ..... HCh
Chen, Bill ..... BCh
Cheung, Jim ..... JCh
Chiang, Cliff ..... CCh
Chiarello, Mark ..... MCh
Chichester, Dan ..... DCh
Chiodo, Joe ..... JCd
Chow, Brandon ..... BCo
Churchill, Ian ..... ICh
Cirocco, Frank ..... FCi
Claremont, Chris CCl
Cockrum, Dave ..... DCo
Colpel Oliver ..... OCo
Colan, Gene ..... GCo
Collins, Max ..... MCo
Collins, Mike ..... MCn
Collins, Nancy A. ..... NCo
Collins, Terry ..... TCo
Colon, Ernie ..... ECo
Conner, Amanda ..... ACo
Conway, Gerry ..... GCy
Cooper, Dave ..... DCp
Crilley, Mark ..... MCi
Cruz, Roger ..... RCr
Damaggio, Rudolfo ..... RDm
Daniel, Tony ..... TDa
Darrow, Geof ..... GDa
David, Peter ..... PDa
Davis, Alan ..... ADa
Davis, Dan. ..... DDv
Davis, Malcolm ..... MDa
DeFalco, Tom ..... TDe
Delano, Jaime ..... JDe
Delgado, Ricardo ..... RDe
Dell, John ..... JDl
DeMatteis, J.M. ..... JDm
Deodato, Jr., Mike ..... MDe
Deodato, Mike ..... MDd
DeVries, David ..... DDe
Dezaga, Todd ..... TDg
DeZuniga, Tony ..... TDz
Dillon, Steve ..... SDn
Dini, Paul ..... PDi
Dirko, Steve ..... SDi
DiVito, Andrea ..... ADv
Dixon, Chuck ..... CDi
Dodson, Rachel ..... RDo
Dodson, Terry ..... TDo
Doran, Colleen ..... CDo
Durkin, Evan ..... EDn
Dorman, Dave ..... DDo
Doucet, Julie ..... JDo
Dongenberg, Mike ..... MDr
Duffy, Jo ..... JDu
Dunn, Ben ..... BDn
Dwyer, Kieran ..... KDw
Eaglesham, Dale ..... DEa
Eastman, Kevin ..... KEa
Eatan, Scot ..... SEa
Edginton, Ian ..... IEd
Egeland, Marty ..... MEg
Eisner Will ..... WE
Fleischer, Michael ..... MFl
Fleming, Robert ..... RFl
Fox, Gardner ..... GFo
Frega, Dan ..... DFr
Franchesca ..... FRa
Frank, Gary ..... GFr
Freeman, George. ..... GFn
Frenz, Ron ..... RFr
Friedman, Michael Jan ..... MFr
Friedrich, Mike ..... MFh
Fry III, James ..... JFr
Fujiwara, Kamui ..... KFu
Gaiman, Neil ..... NGa
Gammill, Kerry ..... KGu
Garney, Ron ..... RGa
Gaskins, Steve ..... SGa
Gaudiano, Phil ..... PGa
Geiger, Dave ..... DGg
Gerad, Tom ..... TGe
Gerber, Steve ..... SGe
Gerhard ..... GEr
Gianni, Gary ..... GGi
Giannone, Vince ..... VGi
Gibbons, Dave ..... DGb
Giffen, Keith ..... KGi
Gil, Armando ..... AGi
Gilbert, Michael T. ..... MGi
Gillis, Peter ..... PGi
Giordano, Dick ..... DGi
Glanzman, Sam ..... SGl
Golden, Michael ..... MGo
Goodwin, Archie ..... AGo
Gosier Phil ..... PGs
Gossett, Christian ..... CGs
Goyer. David ..... DGs
Grainger. Sam ..... SGn
Grant, Alan ..... AGr
Grant, Steven ..... SGr
Gray, Peter ..... PGr
Gray, Mick ..... MGy
Grayson, Devin ..... DGy
Green, Randy ..... RGr
Grell, Mike ..... MGr
Grey ..... GRe
Grindberg, Tom ..... TGg
Gross, Dearick ..... DGr
Gross, Paul ..... PGo
Gruenwald, Mark ..... MGn
Grummett, Tom ..... TGr
Guay, Rebecca ..... RGu
Guice, Butch Jackson ..... JGu
Guichet, Yvel ..... YGu
Guisan, Paul ..... PGn
Gulacy. Paul ..... PGu
Gustavich, Mike ..... MGu
Ha, Gene ..... GHa
Haley Matt ..... MHy
Hall, Bob ..... BHl
Hama, Larry ..... LHa
Hamm, Sam ..... SHa
Hammer, Cully ..... CHa
Hampton, Bo ..... BHa
Hampton, Scott ..... SHm
Haney, Bob ..... BHy
Hannigan, Ed ..... EHa
Hansen, Marc ..... MAh
Hanson, Neil ..... NHa
Harras, Bob ..... BHa
Harris, Jack C. ..... JHa
Harris, Mike ..... MHa
Harris, N Steven ..... NSh
Harris, Tony ..... THa
Harrison, Lou ..... LHr
Harrison, Mark ..... MHn
Hartnell, Andy ..... AHa
Hartsoe, Everette ..... EHr
Havriona, Matt ..... MHw
Hayes, Drew ..... DHa
Heath, Russ ..... RHe
Heck, Don ..... DHe
Hester Mike ..... MHs
Helter Andrew ..... AHe
Hempel, Marc ..... MHp
Hennessy, Andrew ..... AHn
Henry. Flint ..... FHy
Hernandez, Gilbert ..... GHe
Hernandez, Jaime ..... JHr
Hernandez, Michael ..... MHe
Herrera, Ben ..... BHe
Hester Philip ..... PHe
Hewlet, James ..... JHe
Higgin, John ..... JHi
Higgins, Michael ..... MHi
Hillsman II, Don ..... DHl
Hitch, Bryan ..... BHi
Hitchcock, Laura ..... LHi
Hoberg, Rick ..... RHo
Hogan, Dan ..... DHo
Hope, Sandra ..... SHo
Hopping, Neil ..... NHo
Horath, Jeff ..... MHo
Howell, Richard ..... RHr
Hughes, Jim ..... JHu
Hughes, Adam ..... AHu
Hughes, Steven ..... SHu
Immonen, Stuart ..... SIm
Infantino, Carmine ..... CIn
Isabelle, Tony ..... TIs
Isherwood, Geof ..... GIs
Ishida, Tatsuya ..... TIs
Jacobs, Will ..... WJa
James, Joseph A. ..... JAm
Janke, Dennis ..... DJa
Janson, Klaus ..... KJa
Jansen, Kirk ..... KJn
Jeanty, Georges ..... GJe
Jenkins, Paul ..... PJe
Jensen, Jeff ..... JJe
Jimenez, Leonardo ..... LJi
Jimenez. Phil ..... PJi
Johns, Geoff ..... GJo
Johnson, Dave ..... DJo
Johnson, Jeff ..... JJo
Johnson, Paul ..... PJo
Johnson, Rob ..... RJn
Jones, Bruce ..... BJo
Jones, Gerard ..... GJo
Jones, J.G. ..... JJn
Jones, Kelley ..... KJo
Jones, R.A. ..... RJo
Jones, Robert ..... RJn
Jurgens, Dan ..... DJu
Justice, Joe ..... JJu
Justiniano, Jose ..... JJn
Kaluta, Michael Wm. ..... MKl
Kaminski, Len ..... LKa
Kane. Bob ..... BKa
Kane, Gil ..... GKa
Kanigher, Robert ..... RKa
Kanuga, Trent ..... TKn
Kano ..... KAn
Kavanagh, Terry ..... TKa
Kayanan, Rafael ..... RKy
Kelly, Joe ..... JKe
Kennedy, Cam ..... CKe
Keown, Dale ..... DKe
Kesel, Barbara ..... BKe
Kesel, Karl ..... KKe
Kieth, Sam ..... SKi
Kindleriad, Lavern ..... LKi
Kirby, Jack ..... JKi
Kitsen, Barry ..... BKi
Klein, Todd ..... TKl
Kolins, Scott ..... SKl
Korday. Igor ..... IKo
Krause, Peter ..... PKr
Kristiansen, Teddy H. ..... TKr
Kubert, Adam ..... AKu
Kubert, Andy ..... AKb
Kubert, Joe ..... JKu
Kupperberg, Alan ..... AKp
Kupperberg, Paul ..... PKu
Kwiatkowski, Alisa ..... AKw
LaBan, Terry ..... TLa
Labat, Yancey ..... YLa
Lackey, Mike ..... MLc
Laguna, Fabio ..... FLa
Lai, Ben ..... LAi
Lai, Ray ..... RAi
Laird, Peter ..... PLa
Land, Greg ..... GLn
Lanning, Andy ..... ALa
Lansdale, Joe R. ..... JLa
Lapham, David ..... DLp
LaQuinta, Robert ..... RLa
Lark, Michael ..... MLr
LaRocque, Greg ..... GLa
Larroca, Sal ..... SLr
Larsen, Erik ..... ELa
Lash, Barbara ..... BLs
Lashley, Ken ..... KLa
Lau, Kevin ..... KLu
Lawlis, Dan ..... DLa
Lawrence, Clifford ..... CLa
Lawrence, Mike D. ..... MLa
Layton, Bob ..... BLa
Leach, Barry ..... BLe
Leach, Rick ..... RLc
Lee, Elaine ..... ELe
Lee, Joe ..... JLe
Lee, Jim ..... JLe
Lee, Norman ..... NLe
Lee, Pat ..... PAl
Lee, Paul ..... PAl
Lee, Phil ..... PHe
Lee, Stan ..... SLe
Lee, Tom ..... TLe
Leialoha, Steve ..... SLe
Leon, John Paul ..... JLn
Leonard, Mike ..... MLn
Leonardi, Rick ..... RLe
Levins, Rick ..... RLv
Levitz, Paul ..... PLe
Lieber, Larry ..... LLe
Liefeld, Rob ..... RLf
Lim, Eric ..... ELi
Locke, Vince ..... VLo
Loeb, Jeph ..... JLb
Lofficier R.J.M. ..... RLo
López, José Luis Garcia ..... JLz
Lucas, John ..... JLu
Lukes, Eric ..... ELk
Lusthader, Erik ..... ELu
Lyle. Tom ..... TLy
Macchiai, Ralph ..... RMa
Mack, David ..... DMr
Mackie, Howard ..... HMa
Macan, Darko ..... DAr
Madan, Dev ..... DMn
Madureira, Joe ..... JMd
Maggio, Elliot S. ..... EMa
Maguire, Kevin ..... KMa
Margyar Rick ..... RMg
Mahnke, Doug ..... DMn
Mainfoot, Jim ..... JMf
Maniatis, Jeff ..... JMn
Mandrake, Tom ..... TMc
Manges, Andy ..... AMa
Manley, Mike ..... MMn
Manning, Russ ..... RMn
Mardin, Bill ..... BMa
Marcos, Pablo ..... PMa
Marden, William ..... WMr
Marder Larry ..... LMr
Marinson, Bill. ..... BMn
Mariotte, Jeff ..... JMt
Marotta, Esteban ..... EMa
Marrs, Joe ..... JMr
Martinbrough, Shawn ..... SMa
Marz, Ron ..... RMz
Matsuda, Jeff ..... JMa
Matt, Joe ..... JMt
Maus, Bill ..... BMs
Maycrik, Val ..... VMa
Mayhew, Mike ..... MMe
Mayo, Rick ..... RMy
Mazzucchelli, David ..... DMz
McAvennie, Mike ..... MMc
McCarthy, Brendon ..... BMr
McCloud, Scott ..... SMc
McCraw, Tom ..... TMw
McCrea, John ..... JMr
McDaniel, Scott ..... SMd
McDaniel, Walter ..... WMc
McDonnell, Luke ..... LMc
McDuffie, Dwayne ..... DMc
McEowan, Patrick ..... PMc
McFarlane, Todd ..... TMc
McGregor. Don ..... DMg
McGuinness, Ed ..... EMc
McKean, Dave ..... DMc
McKeever Ted ..... TMc
McKenna, Mark ..... MCk
McKenzie, Roger ..... RMc
McKie, Angus ..... AMc
McKone, Mike ..... MMc
McLaughlin, Sean ..... SMc
McLaurin, Marc ..... MMl
McMahon, Michael ..... MMh
Medley, Linda ..... LMe
Messner-Loebs, William ..... WLo
Mhan, Pep ..... PMh
Michelinie, David ..... DMi
Middleton, Josh ..... JMi
Milgram, Al ..... AMl
Miller, Chad ..... MMr
Miller, Frank ..... FMi
Miller, Mark E. ..... MMe
Millgan, Pete ..... PMl
Mitchell, Kevin ..... KMr
Moore, Tim ..... TMo



ON THE RISE

PHIL NOTO

CREDITS Noto has recently started doing covers for DC's *Birds of Prey*, and contributed to *Harley Quinn* #16. In addition to a full-time job as a Walt Disney assistant animator, he's the artist on Black Bull's upcoming *Beautiful Killer*.

WHAT HE DOES Noto has a clean, animated style that doesn't sacrifice detail. "I guess my style could be described as kind of retro-illustration," he explains. This crisp feel is best exemplified by the striking females Noto draws.

WHY HE'LL BE HOT Noto's quasi-retro art is perfectly suited to *Beautiful Killer*, which taps heavily into the current popularity of '60s-influenced spy hijinks. With cool gadgets, high adventure and beautiful girls, Noto will be firmly in his element.

QUOTABLE Noto got his break after a start doing online sales and commissions. "[DC art director] Mark Chiarello was looking for a new cover artist for *Birds of Prey*," Noto says. "He saw my Website and mentioned it to Adam Hughes one day. Adam was like, 'Hey, I know that guy. You want his e-mail address?' I've been busy ever since." ■ **ADAM PATYK**

CREATOR TO WATCH OUT FOR

TOP 10 CREATORS

FAN FAVORITES

These are the creators the fans crave. Creators whose name on a cover sells the book. WIZARD's "Top 10 Creators" lists are derived from a nationwide survey. Artists include pencilers and painters.

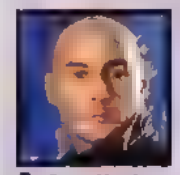
WRITERS

1. J. Michael Straczynski
Amazing Spider-Man, Rising Stars

2. Paul Jenkins
Origin, Universe

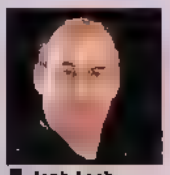
3. Brian Michael Bendis
Ultimate Spider-Man, Elektra

4. Kevin Smith
Green Arrow: Blundman and Chronic



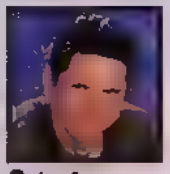
5. Grant Morrison
New X-Men, FF: 1, 2, 3, 4

6. Mark Millar
Ultimate X-Men, Vampirella



7. Jeph Loeb
Superman, Daredevil: Yellow

8. Chris Claremont
X-Treme X-Men



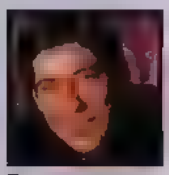
9. Joe Casey
Uncanny X-Men, Adventures of Superman

10. Ron Marz
Sojourn, Sciion

ARTISTS

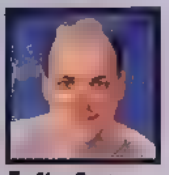
1. Andy Kubert
Origin

2. Frank Quitely
New X-Men

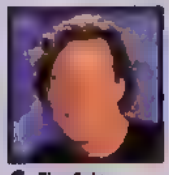


3. Adam Kubert
Ultimate X-Men

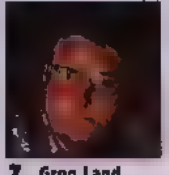
4. Ed McGuinness
Superman



5. Alex Ross
Wonder Woman: Spirit of Truth

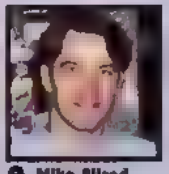


6. Tim Sale
Daredevil: Yellow



7. Greg Land
Sojourn

8. Marc Silvestri
Inferno: Hellbound



9. Mike Allred
X Force

10. Ethan Van Sciver
New X-Men

Moder, Lee LMd
Moebius MOe
Moeller, Christopher CMo
Moench, Doug DMo
Moldoff, Sheldy SMo
Monks, Joseph M. JMk
Mooney, Jim JMo
Moore, Alan AMo
Moore, John Francis JFm
Moore, Terry TMr
Morales, Rags RMa
Moretti, Mark MMo
Morrison, Grant GMr
Morrow, Gray GMr
Mottor, Dawn DMr
Mougin, Lou LMo
Moy, Jeffrey JMy
Murray, Doug DMu
Muth, Jon J. JMu
Mychaels, Marat MMy
Nagai, Go GNa
Nagayasu, Takumi TNg
Napolitano, Nick NNa
Nasser, Mike MNs
Nauck, Todd TNu
Neary, Paul PNe
Nelson, [redacted] NEl
Nelson, Mark A. MNl
Netzer, Mike MNe
Newell, Mindy MNw
Newton, Don DNe
Nguyen, Tam TNy
Nichols, Art ANi
Nocieza, Fabian FNi
Nieves, Rafael RNi
Nocenti, Ann ANo
Nolan, Graham GNo
Nord, Cary CNr
Novick, Irv INo
Novin, Phyllis PNo
Nowlan, Kevin KNo
Nutman, Philip PNu
O'Barr, James JOb
O'Donnell, Peter POd
O'Neil, Dennis DOn
O'Neil, Kevin KOn
Oeming, Michael Avon MAo
Olivetti, Ariel AOl
Oliffe, Pat POl
One, Dark DOe
Ordway, Jerry JOr
Orlando, Joe JOd
Oshii, Mamoru MOs
Ostrander, John JOs
Otomo, Katsuhiro KOt
Pace, Richard RPc
Pacella, Mark MPc
Pacheco, Carlos CPa
Paley, Nina NPa
Palmiotti, Jimmy JPl
Palmiotti, Peter PPa
Panicucci, Mark MPn
Parker, Rick RPk
Parkhouse, Steve SPa
Parobeck, Mike MPr
Pascoe, James JPc
Patterson, Bruce BPa
Pearson, Jason JPs
Pekar, Harvey HPe
Pelletier, Paul PPa
Pendleton, Linda LPe
Pennington, Mark MPe
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Petrucha, Stefan SPr
Peyer, Tom TPe
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Presser, Jerry JPr
Puckett, Kelley KPu
Pugh, Steve SPu
Pulido, Brian BPu
[redacted] GPu
Puska, Martin MPa
Queen, Randy RQu
Quesada, Joe JQu
Quitely, Frank FQu
[redacted] BRb
Ramos, Humberto HRa
Randall, Barbara BRa
Randall, Ron RRn
Raney, Tom TRa
Ransom, Arthur ARa
Raskin, Jordan JRa
Rawson, Dave DRa
Raynor, Richard Piers RPr
Reeves-Stevens, Judith JRv
Richardson, Mike MRi
[redacted] MRz
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Robinson, James JRb
Robinson, Roger RRo
Rogers, Marshall MRo
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[redacted] JRo
[redacted] JRj
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[redacted] DRo
Ross, John JRs
[redacted] JRs
[redacted] MRs
Roth, Werner WRo
[redacted] DRu
Royle, John JRy
Rozum, John JRz
Rubi, Melvin MRu
Rubinstein, Joe JRu
[redacted] GRu
Rude, Steve SRu
Russell, Craig P. PCr
Russell, Vince VRu
Ryan, Matt MRy
Ryan, Paul PRy
Sagard, Mike MSa
Sakai, Stan SSa
Sale, Tim TSa
Salick, Roger RSa
Salteras, Javier JSa
Sanderson, Peter PSa
Sant, Wayne Van WVa
Saviuk, Alex ASa
Schaffenberger, Kurt KSa
Schmitz, Mark MSm
Schnab, Rob RSa
Schultheiss, Matthias MSc
Schultz, Mark MSh
Scoffield, Sean SSc
Seagle, Steven T. SSe
Sears, Bart BSe
Semeiks, Val VSe
Serrano, Marie MSe
Shanower, Eric ESh
Sharp, Liam LSh
Sharpe, Kevin KSh
Shaw, Sean SSh
Shirow, Masamune MSr
Shoemaker, Terry TSh
Shooter, Jim JSh
Sibal, Jonathan JSb
Siegel, Jerry JSg
Sienkiewicz, Bill BSi
Silvestri, Eric ESi
Silvestri, Marc MSi
Sim, Dave DSi
Simon, Joe JSi
Simonson, Louise LSi
Simonson, Walt WSi
Simpson, Don DSi
Simpson, Howard HSi
Simpson, William WSm
Sinnott, Joe JSi
Skeates, Steve SSk
[redacted] SSr
[redacted] MSs
Slampyak, Ted TSl
[redacted] RSl
Slott, Dan DSl
Small Jr. Louis LSm
Smith, Andy ASm
Smith, Beau BSt
Smith, Cam CSm
Smith, Jeff JSm
Smith, Kevin KSm
Smith, Paul PSm
Smith, Ted TSm
Snejbjerg, Peter PSn
Snicegood, Tom TSg
Snyder, Ray RSn
Snyder III, John K. JSy
Spalding, Jack JSp
Spiegelman, Art ASp
Spiegle, Dan DSp
Springer, Frank FSp
Sprouse, Chris CSp
St. Pierre, Joe JPi
Starkin, Jan JSt
Stelleria, John JSa
Staton, Joe JSa
Stacey, Ken KSt
Stelfreeze, Brian BSf
Stephenson, Eric ESp
Steranka, Jim JSe
Stern, Roger RSt
Stern, Steve SSt
Stevens, Alec ASt
Stevens, Dave DSt
Strnad, Jan JSd
Straczynski, J. Michael JSc
Strazewski, Len LSz
Stroman, Larry LSt
Sullivan, Lee LSu
Sutton, Tom TSu
Swan, Curt CSw
Talbot, Bryan BTa
Tan, Billy BTn
Tanaka, Masashi MTk
Tanghal, Romeo RTa
Taylor, R.G. RTl
Templeton, Ty TTe
Texeira, Mark MTe
Thibert, Art ATh
Thibodeaux, Mike MTh
Thomas, Roy RTh
Thompson, Jill JTh
Timm, Bruce BT
Toth, Alex ATo
Trimpe, Herb HTr
Troop, Chas CTr
Truman, Timothy TTr
Tuco, Billy BTu
Turner, Dwayne DTu
Turner, Michael MTu
Tuska, George GTu
Tuttle, Todd TTu
Vachss, Andrew AVa
Vado, Dan DVa
Valentino, Jim JVa
Vance, Steve SVa
Vasquez, Gus GVa
Veitch, Rick RVe
Veitch, Tom TVe
Velez Jr., Jose JVe
Velluto, Sal SVe
Verheiden, Mark MVe
Vess, Charles CVe
Vigil, Tim TVi
Villagran, Ricardo RVi
Vines, Dexter DVi
Van Eeden, Trevor TEe
Vosburg, Mike MVo
Wagner, John JWa
Wagner, Matt MWa
Wagner, Ron RWa
Wald, Mark MWd
Warner, Chris CWa
Warren, Adam AWa
Watkiss, John JWk
Weaver, Michael MWv
Weeks, Lee LWk
Wein, Len LWe
Weiss, Alex AWe
Wenzel, David DWe
Wheatley, Mark MWh
Whigham, Rod RWh
Wacek, Bob BWi
Wieringo, Mike MWr
Wildman, Andrew AWm
Williams, Anthony AWi
Williams, Chris CWi
Williams, David DWi
Williams, Kent KWi
Williamson, Al AWi
Willingham, Bill BWl
Wilshire, Mary MWi
Windsor-Smith, Barry BSm
Wood, Stan SWo
Wolf, Chance CWf
Wolfe, Joe JWf
Wolfman, Marv MWo
Wood, Ashley AWo
Wood, Ten S. TWo
Wood, Wally WWo
Woods, Pete PWo
Worley, Kate KWr
[redacted] KWo
[redacted] CWo
Wright, Gregory GWr
Wrightson, Bernie BWr
Wyman, M.C. MWy
Yeaps, Chap CYa
Yale, Kim KYa
Yeates, Tom TYe
Yeowell, Steve SYe
Young, Deselle DYo
Yu, Leinil Francis LYu
[redacted] MZe
[redacted] MZu

COMIC BOOK PRICE GUIDE

WHAT YOUR COMICS WOULD BE WORTH IF MOM DIDN'T THROW THEM OUT

IT'S EASY... The guide is arranged alphabetically by title. Trade paperbacks, annuals, one-shots and graphic novels are found after the regular listing for a title, and are likewise listed alphabetically. When a title's been used several times for different series, like *Legion of Super-Heroes* or *Fantastic Four*, we list all series under that title chronologically.

You'll notice some book listings have color bars. Green means it's risen in value; red, fallen in value; blue, new issues and/or title listings; and yellow indicates heavy market trading activity, yet no change in value since last issue

ALPHABETICAL ARRANGEMENT

After skipping articles "A," "An," and "The" at the beginning of a title, alphabetization is word by word, not letter by letter. Ex. "The Amazing Spider-Man" is listed under "Amazing," but "Batman Sword of Azrael" comes before "Batman: The Animated Movie" because we include the article "The" when it's an interior part of the title. All titles starting with "Star," including "Star Wars," come before titles such as "Stardust" and "Starman." Abbreviations such as "Dr." are listed before titles like "Dragon" but after titles starting with "Doctor" Numeric titles such as "2099 A.D." will be mixed in alphabetically as if the numeral were spelled out as "Two thousand ninety-nine."

REFERENCES

GRADING RING

❶	First Appearance of
anniv	Anniversary issue
A	Appearance
B	Begin stories with
C	Cameo that pre-dates ❶
cvr	Cover
D	Death/Destruction of
GN	Graphic Novel
HC	Hardcover
IR	Identity revealed
J	Joins
L	Last story with
M	Married
O	Origin
p	part #
PF	Prestige Format
Q	Quits
R	Return of
SC	Softcover
sz	Size
TPB	Trade Paperback
w/	With
w/o	Without

CAN'T FIND IT? FOR COMPLETE GUIDES TO COMIC PRICES & MORE, GO TO WWW.WIZARDWORLD.COM

MAKING THE GRADE

All prices listed in the Wizard price guide are for Near Mint (NM) condition. Restored comics sell for 25% of the guide value for their restored grade. Also look for our professionally graded comic guide, elsewhere in the magazine.

MINT (M): A flawless comic, sells for multiples of the value listed in this guide.

NEAR MINT/MINT (NM/MT): Appears almost mint, but with a minor flaw, such as a small ding or stress line on the spine that does not break color. Fetches 200%-500% of guide.

NEAR MINT+ (NM+): Appears almost mint but with two minor flaws as detailed under NM/MT. Fetches 125%-200% of guide.

NEAR MINT (NM): Appears almost mint, but with more than two minor flaws as detailed under NM/MT. ALL BOOKS LISTED IN THE WIZARD PRICE GUIDE ARE VALUED AT NEAR MINT PRICES. THIS IS THE SAME AS A 9.0 CGC-GRADED BOOK.

NEAR MINT- (NM-): Just a notch below NM, an extra minor flaw or two may exist, such as a 1/16th-inch or less color flake at the staple, edge or corner, that keep this book from being NM. There should be no creases at this grade. Modern Age: 90% of guide. Silver Age: 95-120% of guide. Golden Age: 100%-150% of guide.

VERY FINE/NEAR MINT (VF/NM): Minor defect such as a small corner crease or a minor color-cracked stress line at spine. Modern Age: 80% of guide. Silver Age: 85%-90% of guide. Golden Age 100%-150% of guide

VERY FINE+ (VF+): Two defects as detailed under VF/NM. Modern Age: 75% of guide. Silver Age: 80%-85% of guide. Golden Age: 85%-125% of guide.

VERY FINE (VF): More than two defects as detailed under VF/NM. Modern Age: 50% of guide.

VERY FINE- (VF-), FINE/VERY FINE (F/VF): Multiple defects such as slight creases, yellowed pages, minor color flaking and slightly rounded corners, still maintains cover gloss. Fetches 35%-45% of guide

FINE+ (F+), FINE (F), FINE- (F-), VERY GOOD/FINE (VG/F): Excessive defects as detailed under VF-, though no single major defect. Fetches 20%-30% of guide.

VERY GOOD+ (VG+), VERY GOOD (VG), VERY GOOD- (VG-), GOOD/VERY GOOD (G/VG): Excessive defects as detailed under VF- as well as minor tears and stains. Fetches 10%-15% of guide

GOOD+ (G+), GOOD (G), FAIR/GOOD (FR/G), FAIR (FA), POOR (P): Good books have excessive creases, tears and stains and fetch 5% of guide. Fair books have similar defects as well as loose pages and chunks missing from cover/interior and fetch 3% of guide. Poor books have similar defects, or missing cover/pages. These sell at 1% of guide and are basically "reading" copies.

ACTION COMICS
DC COMICS 1938-CURRENT

SILVER AGE (1956-1969)	
0 ('94)	2.00
208	300.00
201-202	300.00
203-220	300.00
221-240	250.00
241 Batman	225.00
242 ❶&O: Brainiac, ❶ City of Kandor	1,500.00
243-249	200.00
250-251 Tommy Tomorrow	180.00
252 ❶&O: Supergirl	1,500.00
253 Supergirl	400.00
254	300.00
255 ❶ Bizarro Lois	200.00
256-260	125.00
261 ❶ Streaky the Super-Cat	125.00
262 Supergirl	125.00
263 Bizarro World	180.00
264-266	125.00
267 ❶ Chameleon Boy, ❶ Invisible Kid, ❶ Colossal Boy	400.00
268-270	125.00
271-275	95.00
276 W/So MWi ❶ Phantom Girl, ❶ Brainiac 5, ❶ Bouncing Boy, ❶ Shrinking Violet	180.00
277-282	90.00
283-285	85.00
286-290	70.00
291-292	65.00
293	80.00
294-300	65.00
301-308	25.00
309 Legion, Batman	40.00
310-333	27.00
334 80 Pg. Giant #G-20	50.00
335-339	27.00
340 ❶&O: Parasite	27.00
341-346	15.00
347 80 Pg. Giant #G-33	45.00
348-359	15.00
360 CSw MWe 80 Pg. Giant #G-45	45.00
361	12.00
362-370	15.00
371	12.00
372	15.00
373 CSw MWe 80 Pg. Giant #G-57	36.00
374-402	15.00
403-413 52 pages	10.00
414-416	6.00
417 CBa CSw ❶ Human Target	6.50
420-424	6.00
425 NAd B: Atom	15.00
426-431	5.00
432	14.00
433-436	5.00
437 FMa CSw 100 pages	22.00
438-439 CBa CSw	3.00
440 MGr Green Arrow	6.00
441 MGr Green Arrow	5.00
442 [illegible]	4.00
443 100 pages, JLA vs. all villains	20.00
444-448	3.50
449 68 pages	6.00
450-499	3.50
500 MPa CSw Superman's life story	5.00
501-571	2.50
572 1st Mark Waid work (blurp story)	4.00
573-582	2.00
583	6.00
584-599	2.00
600 GPe JBy 50th Anniv	4.00
601-649	2.00
650	2.25
651-673	2.00
674 Supergirl	3.00
675-692	2.00
693 RSt JGu C: Doomsday	2.50
694-696 RSt JGu	2.50
697A RSt JGu "Reign of the Superman" pt. 3 Collector's Edition	3.00
697B RSt JGu Newsstand Edition	1.50
698 RSt JGu pt. 5 Guy Gardner	2.50
699	2.00
700A regular edition	3.00
700B Platinum edition	10.00
701-726	2.00
727-731	2.50
732-749	2.00
750 die-cut	3.00
751-767	2.00
768-769	2.25
770 die-cut	3.50
771	2.00
772-774	2.25
775 die-cut	3.00
776-777	2.25
778A regular edition	2.25
778B signed edition	9.00
779-784	2.25
785	2.25
1,000,000 "DC One Million" X-over story	2.00
ANNUALS	
4Ad JBy Batman	4.00
2-5	3.00
7 "Year One" story	4.00
8 "Legends of the Dead Earth" story	3.00
9 "Pulp Heroes" story	4.00

ADVENTURE COMICS
DC COMICS 1938-1983)

SILVER AGE (1956-1969)	
210 ❶ Krypto	1,500.00
211-213	280.00
214 2 Krypto	400.00
215-235	250.00
237-245	22500
247 ❶ Legion of Super-Heroes, ❶ Cosmic Boy, ❶ Saturn Girl, ❶ Lightning Lad (as Lightning Boy)	5,000.00
248-252	175.00
253 Superboy meets Ro[illegible]	225.00
254-255 JKu Green Arrow	180.00
256 JKu O: Green Arrow	630.00
257-258 Green Arrow, Aquaman	150.00
259	160.00
260 1st SA O:Aquaman 5/59	700.00
261 Green Arrow, Aquaman	125.00
262 ❶&O Speedy	125.00
263-266 Green Arrow, Aquaman	125.00
267 2 Legion of Super-Heroes	650.00
268	125.00
269 ❶&O Aqualad	250.00
270 B: Congorilla	125.00
271 O retold: Luthor	250.00
272-274 Aquaman	100.00
275	200.00
276-281	100.00
282 O retold: Legion	175.00
283 ❶: Phantom Zone	170.00
284 Aquaman	80.00

266 ●: Blokey World ... 165.00
266 ●: Mayrvik, Bloom ... 250.00
267-269 ... 60.00
270 ●&D: Son Boy ... 175.00
271 1st 12p cover price issue ... 60.00
272 ... 75.00
273-284 ... 110.00
285-288 Superboy ... 70.00
289 ●: Gold Kryptonite (8/62) ... 75.00
290 ●: Tales of the Legion ... 450.00
291 D: Bouncing Boy ... 125.00
292 ... 90.00
293 ●: Matter-Eater Lad ... 85.00
294-305 ... 85.00
306 ●: Legion of Substitute Heroes ... 65.00
307 ●: Element Lad ... 65.00
308 ●: Lightning Lass ... 65.00
309-310 ... 65.00
311-316 ... 50.00
317 ●: Dream Girl ... 50.00
318-321 ... 50.00
322-326 ... 35.00
327 Elvs JFo ●&D: Lone Wolf ... 35.00
328-330 ... 35.00
331-340 ... 30.00
341 ... 16.00
342-346 ... 15.00
348 JSh JSh ●: Karate Kid, ●: Ferro Lad, ●: Projectra, ●: Nemesis Kid ... 15.00
347-352 ... 12.00
353 JSh CSw D: Ferro Lad ... 14.00
354-360 ... 10.00
361-372 ... 7.00
373-380 ... 5.00
381 B: Supergirl ... 50.00
382-389 ... 8.00
390 80 Pg. Giant #G-89 ... 25.00
391-399 ... 5.00
400 MSt 35th Anniv. ... 15.00
401-402 MSt Supergirl ... 5.00
403 80 Pg. Giant #G-91 ... 22.00
404-411 Supergirl ... 8.00
412-415 ... 10.00
416 all females issue, giant-sz. ... 42.00
417-420 ... 8.00
421-427 ... 4.00
428 TDz ●: Black Orchid ... 12.00
429-430 TDz Black Orchid ... 7.00
431 B: Spectre ... 28.00
432-440 Spectre ... 15.00
441-460 ... 3.00
461 Earth-2 Batman ... 18.00
462 D: Earth-2 Batman ... 20.00
463-486 ... 5.00
487 B: Plastic Man ... 3.50
488-490 ... 2.50
491-503 ... 10.00
80-PAGE GIANT #1 (1998) ... 5.00

ADVENTURES OF SUPERMAN
DC COMICS (1987-CURRENT)
previously Superman (1st)

0 (8/94) "Peer Pressure" X-over pt. 3 2.50
424 MWk JDr new Superman 2.25
425-432 2.00
433-434 DJu DJu 3.00
435 DJu DJu pt. 4, vs. Omega 2.00
436 DJu DJu ●: Cyborg Superman 2.00
437-495 2.00
496-497 3.00
498-499 2.50
500A Collector's Edition 3.00
500B Newsstand Edition 2.50
500C Platinum Edition 20.00
500D D: Forces excl. signed & bagged 15.00
501A KKe TGr "Reign of the Supermen" X-over pt. 4, Collector's Edition 2.50
501B Newsstand Edition 1.50
502-504 2.00
505A KKe TGr holographic foil cover 3.00
505B Newsstand Edition 1.50
506-549 2.00
550 dbl-sz., Luthor on trial 3.50
551-580 2.00
581-587 2.25
588 2.25
1,000,000 "One Million" X-over story 2.00

ANNUALS
1-6 3.00
7 "Year One" story 4.00
8 "Legends of the Dead Earth" story 3.00
9 "Pulp Heroes" story 4.00

ALIAS
MARVEL/MAX (2001)
1 BBa, DAv cover 5.00
2 3.00
3 2.99

AMAZING FANTASY
MARVEL (1962)
previously Amazing Adult Fantasy

15 SLe SDi ●&D: Spider-Man, ●: Aunt May, ●&D: Uncle Ben, ●: Burglar 24,000.00
●: Flash Thompson
VOLUME TWO (1995-1996)
16-18 KBu PAu 5.00

AMAZING SPIDER-MAN
MARVEL (1963-1998)
see Amazing Fantasy #15 for D: Spider-Man

-1 (5/97) "Flashback" story 2.50
1 SLe SDi ●&D: J. Jonah Jameson, ●: John Jameson, ●: Betty Brant, ●: Chameleon, Fantastic Four 24,500.00
1B Golden Record rep., exact rep. but no cover price 300.00
1C Golden Record rep., w/record 150.00
2 SLe SDi ●: Vulture, ●: Tinkerer 3,400.00
3 SLe SDi ●&D: Dr. Octopus 3,400.00
4 SLe SDi ●&D: Sandman, ●: Betty Brant 2,000.00
5 SLe SDi Fantastic Four 1,900.00
6 SLe SDi ●&D: Lizard 1,450.00
7-8 SLe SDi 1,900.00
9 SLe SDi ●&D: Electro 1,000.00
10 SLe SDi ●: Enforcers, ●: Big Man 940.00
11-12 SLe SDi Dr. Octopus 625.00
13 SLe SDi ●&D: Mysterio 750.00
14 SLe SDi ●: Green Goblin 2100.00
15 SLe SDi ●&D: Kraven 850.00
16 SLe SDi Daredevil 460.00
17 SLe SDi Green Goblin 660.00
18 SLe SDi: Sandman, ●: Red Jacket 480.00
19 SLe SDi ●: MacDonald "Mac" Gargan 360.00
20 SLe SDi ●&D: Max Gargan as the Scorpion 460.00
21 SLe SDi Human Torch 310.00
22 SLe SDi ●: Princess Python 270.00
23 SLe SDi Green Goblin 440.00
24 SLe SDi Mysterio 250.00
25 SLe SDi ●: Spider-Slayer 330.00
26 SLe SDi ●: Crime Master 330.00
27 SLe SDi Green Goblin 280.00
28 SLe SDi ●&D: Molten Man 460.00
29 SLe SDi Scorpion 205.00
30 SLe SDi ●: Cat Burglar 205.00
31 SLe SDi ●: Gwen Stacy, ●: Harry Osborn 205.00
32 SLe SDi 185.00
33 SLe SDi 215.00
34-35 SLe SDi 175.00
36 SLe SDi ●: Looter 175.00
37 SLe SDi ●: Mendel Stromm 175.00
38 SLe SDi ●: Guy Named Joe 175.00
39 SLe JRo Green Goblin 245.00
40 SLe JRo st D: Green Goblin 350.00
41 SLe JRo ●: Rhino 190.00
42 SLe JRo ●: Mary Jane (full) 155.00
43 SLe JRo 2: Rhino 175.00
44-45 SLe JRo Lizard 105.00
46 SLe JRo ●: Shocker 100.00
47 SLe JRo Kraven 95.00
48 SLe JRo ●&D: Vulture II 105.00
49 SLe JRo Kraven, Vulture 105.00
50 SLe JRo ●: Kingpin 540.00
51 SLe JRo ●: Joseph "Robbie" Robertson 175.00
52-55 SLe JRo 80.00
56 SLe JRo ●: Capt. George Stacy 80.00
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61 SLe JRo, 70.00
62-69 SLe JRo 60.00
70 SLe JRo ●: Vanessa Fisk 60.00
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78 SLe JBu ●: Prowler 48.00
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83 SLe JRo ●: Richard Fisk (as The Schemer) 48.00
84-89 48.00
90 SLe GKa D: Captain Stacy 60.00
91-93 40.00
94 SLe JRo D retold: Spider-Man 70.00
95 SLe JRo London terrorists 40.00
96-98 SLe GKa drug issues 75.00
99 SLe GKa prison riot 40.00
100 SLe GKa anniv. issue 175.00
101A RTh GKa ●: Morbius 110.00
101B Marvel Masterpieces reprint 2.00
102 RTh GKa D: Morbius, giant-sz. 100.00
103-109 25.00
110 SLe JRo ●: Gibbon, Kraven 25.00
111-112 GCy JRo 25.00
113 GCy JRo ●: Hammerhead 25.00
114-116 30.00
118-120 35.00
121 GCy GKa D: Gwen Stacy 225.00
122 GCy GKa Green Goblin dies in battle with Spider-Man 225.00
123 GCy GKa vs. Luke Cage 20.00
124 GCy GKa ●: John Jameson as The Man-Wolf 26.00
125-128 GCy RAn 20.00
129 GCy RAn ●: Punisher, ●: Jackal, ●&D: Mechanic 225.00
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134 GCy RAn Punisher, ●: Tarantula 30.00
135 GCy RAn IR: Tarantula 40.00
136 GCy RAn ●: Harry Osborn as Green Goblin II 40.00
137-140 GCy RAn 25.00
141 GCy RAn ●: Mysterio II 25.00
142 GCy RAn IR: Mysterio II, ●: Gwen Stacy's clone 25.00
143 GCy RAn ●: Cyclone 25.00
144-148 GCy RAn 25.00
149 GCy RAn D: Jackal, ●: "death" of Peter Parker's clone 20.00
150 ASe GKa clone story pt. 2 15.00
151-160 12.00
161 JWe RAn D: Jigsaw (hidden) 8.00
162 JWe RAn ●: Jigsaw (full) 8.00
163-173 JWe RAn 7.00
174-175 LWe RAn Punisher, Hitman 12.00
176 LWe RAn ●: Bart Hamilton as Green Goblin III 12.00
177-179 JWe RAn Green Goblin II 12.00
180 JWe RAn D: Green Goblin III 10.00
181 BMb SBu D retold: Spider-Man 8.00
182-183 6.00
184 MWk KPe ●: Black Cat 10.00
185 MWk KPe D: Black Cat 8.00
186-198 5.00
200 MWk/SLe KPe dbl-sz, D: Jackal 22.50
201-202 MWk KPe Punisher 8.00
203-206 5.00
208 DOn MWk Kraven, ●: Calypso 5.00
210-237 5.00
238A RSt JRj ●&D: Hobgoblin, Lakeside tattoo 61.00
238B w/o tattoo 25.00
239 RSt JRj vs. Hobgoblin 25.00
240-243 RSt JRj 4.50
244 RSt JRj Hobgoblin 8.00
245 RSt JRj 6.00
246-248 RSt JRj 4.50
249-250 RSt JRj 7.50
251 RSt RFr 8.00
252 RSt RFr ●: alien symbiote (later becomes Venom) 38.00
253 TDe RLe ●: Rose 6.00
254 TDe RLe Jack O' Lantern 4.00
255 TDe RFr ●: Black Fox, Red Ghost 4.00
256 TDe RFr ●: Puma 4.00
257-259 8.00
260-261 TDe RFr Hobgoblin 7.50
262 BLa BLa IR: Spider-Man 5.00
263-264 4.00
265A TDe RFr ●: Silver Sable, Black Fox 6.00
265B 2nd print 1.25
266-273 3.50
274 TDe RFr 4.00
275 TDe RFr dbl-sz. 5.00
276 TDe RFr Hobgoblin 5.00
277-280 4.00
281 Hobgoblin vs. Jack O' Lantern 6.00
282-283 3.50
284 TDe RFr 4.00
285 TDe AKp 7.00
286-288 4.00
289 PDe AKp dbl-sz, ●: new Hobgoblin (Jack O' Lantern) 10.00
290-292 4.00
293-294 5.00
295-297 3.00
298 DMi TMc C: venom, 1st Todd McFarlane Spidey 30.00
299 DMi TMc C: Venom 10.00
300A DMi TMc ●&D: Venom (full story), R: red & blue costume 55.00
300B Ent. Dst. Chrome exclusive 15.00
301 DMi TMc 8.00
302-303 DMi TMc 10.00
304-311 6.00
312 DMi TMc "Inferno" X-over 10.00
313-314 DMi TMc 6.00
315-317 DMi TMc Venom 8.00
318-320 DMi TMc 6.00
321-325 6.00
326-327 4.00
328 Spidey vs. Hulk 6.00
329 3.50
330-343 3.00
344 DMi ELa ●: Carlos Kasady 4.00
345-347 4.00
348-349 3.00
350 5.00
351-360 3.00
361A DMi MBa ●: Carnage (full) 7.00
361B 2nd print 1.25
362A DMi MBa 4.00
362B 2nd print 1.25
363 DMi MBa ●: Peter's parents 3.00
364 DMi MBa 2.50
365 30th Anniv. 6.00
366-373 2.50
374 vs. Venom 3.50
375 foil cover, 30th Anniv., Venom 5.50
376-387 2.50
388A SMb MBa Collector's Edition 4.00
388B DMi MBa Newsstand Edition 2.25
389 "Pursuit" X-over pt. 4 2.50
390A Metallic ink cover, 16-pg comic 3.50
390B Regular Edition 2.00
391-393 JOm MBa 2.50
394A JOm MBa flip book & text foil-stamped covers 3.50
394B Regular Edition 2.50
395-396 JOm MBa 2.50
397 JOm MBa dbl-sz., Doc Ock 3.00
398-399 JOm MBa 2.50
400A JOm MBa dbl-sz, die-cut enhanced cover, ft. Aunt May 3.00
400B Regular Edition 3.00
400C white cover 12.00
401-424 2.50
425 dbl-sz., Electro 3.50
426-431 2.50
432A-432B reg. & variant covers 4.00
433-441 2.50

ANNUALS
1 SLe SDi ●: Sinister Six, D: Avengers, X-Men, Fantastic Four, Dr. Strange 600.00
2 SLe SDi Dr. Strange, ●: Xandu 250.00
3 SLe DHe 100.00
4 SLe LLe Torch, Mysteria, Wizard 80.00
5 SLe LLe ●&D: Peter Parker's parents (flashback) 85.00
6 reps. #18, Annual #1 28.00
7-8 25.00
9 rep. Spectacular Spider-Man #2 20.00
10 BMb GKa ●: Human Fly 10.00
11 ●: Spider-Squad, ●: Man-Spider 10.00
12 reps. #119-120 10.00
13 JSh JBy Doc Ock 8.00
14 DOn Flm 8.00
15 DOn Flm Punisher vs. Dr. Octopus 10.00
16-20 4.00
21 A-21B DOn PRy Mr. Peter and Mary Jane, covers, Spider-Man or tuxedo 10.00
22-23 4.00
24 DMi GKa Spidey's Tiny Adventure 3.50
25 5.00
26 4.00
27-28 3.50
AMAZING SPIDER-MAN '96 3.50
AMAZING SPIDER-MAN '97 3.50
AMAZING SPIDER-MAN & DEVIL DINOSAUR '98 3.50

GIANT SIZE
1 JWe RAn Dracula, ●: Equinox 26.00
2-3 28.00
4 GCy RAn ●: Mouse Magnum 55.00
5-6 16.00

GRAPHIC NOVELS
SPIDER-MAN/DR. DOOM: WAY TO DUSTY DOOM 7.00

SPECIALS
AMAZING SPIDER-MAN SUPER SIZE SPECIAL DMi DHe flip book mini-series 5.00
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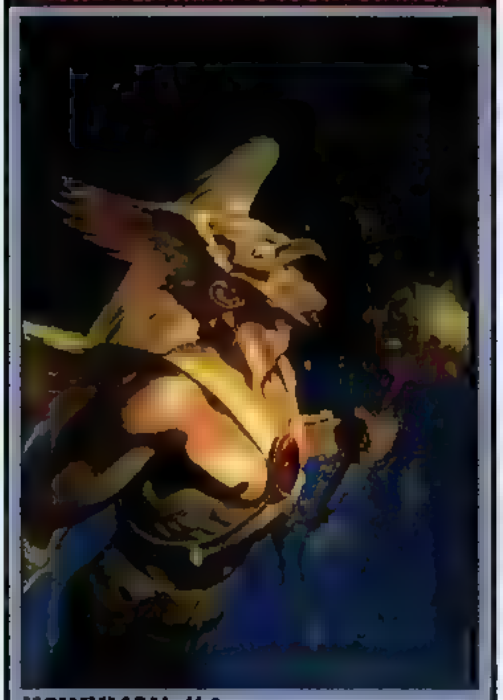
1A MMa JBy dbl-sz 4.00
1B Dynamic Forces exclusive cover 7.00
1C Sunburst cover 8.00
1D Marvel Authentic sketch cover 20.00
1E Deluxe Edition Marvel Authentic sketch cover 150.00
2A MMa JBy cover JBy 2.50
2B cover BBu 5.00
3-11 2.50
12 dbl-sz 3.00
13 3.00
14-19 2.50
20 100 pgs. 3.00
21-24 2.25
25A dbl-sz, holographic foil cover 4.00
25B regular cover 3.00
26-27 2.25
28 2.50
29 3.00
30 JSz JRj 12.00
31 JSz JRj 5.00
32 6.00
33 4.50
34 2.25
35 2.25
36 6.00
37 2.50
COLLECTED EDITION reps. #30-32 4.00

ANNUALS
AMAZING SPIDER-MAN 1999 3.50
AMAZING SPIDER-MAN 2000 3.50
AMAZING SPIDER-MAN 2001 2.99

ANGEL
DARK HORSE (1999-2001)
1A regular photo cover 3.00
1B photo cover 5.00
1C red blood foil photo cover 15.00
1D D. Forces red foil cover 10.00
2A-3A regular covers 3.00
2B-3B photo covers 3.00
3C D. Forces excl. gold foil cover, interlocks with *Buffy* #17C 10.00
3D D. Forces excl. purple foil cover, interlocks with *Buffy* #17D 10.00
4A-7A regular covers 3.00
4B-7B photo covers 3.00
7C D. Forces "Lucky 7" cover 10.00
7D D. Forces European Ruby Red "Lucky 7" cover 10.00
8A-16A regular covers 3.00
8B-14B photo covers 3.00
15A-15B 3.00
15C D. Forces Gold Foil edition 10.00
15D D. Forces Red Foil edition 12.00
16A-16B regular or photo cover 4.00
17A-17B regular or photo cover 3.00

ANGEL
DARK HORSE (2001)
1A mini-series, regular cover 4.00
1B photo cover 3.00
1C D Forces gold foil edition 12.00
2A-2B reg. or photo cover 3.00
3A-3B reg. or photo cover 2.99

APHRODITE IX
IMAGE/TOP COW (2000-CURRENT)
PREVIEW-A San Diego Edition 14.50



HAWKMAN #1

February is gonna be one hot month. Not only will Valentine's Day come around, a manly day if there ever was one, but DC is giving Hawkman his own series back. Yessir, there just ain't nothin' like a big chunk of man with a mace. And not the sissy spray-on kind. We're talking one of those heavy-duty, studded clubs that will make you forget what your sexual preference is. *JSA*'s Geoff Johns with James Robinson and Rags Morales are gonna bring it to you. And yes, Hawkgirl appears. She can get stuck in our chimney anytime.

0A shipped w/Wizard Tomb Raider spec 5.00
0B D. Forces foil cover 10.00
0C new cover 2.95
0D [illegible] [illegible]
1A-1D covers: DFrs, JDe, MNu, MSi 3.00
1E D. Forces excl. Chrome cover 12.00
1F Wizardworld Chicago exclusive 10.00
1G Wizardworld Chicago Holo-foil logo 15.00
1H Ent. Dist. Super Sexy cover... 5.00
1I Tower Records Holo-foil excl. 10.00
1J Museum Edition ... 150.00
1K Top Cow Classics Edition ... 2.95
2A ... 2.50
2B Mid-West Comics excl. cover 10.00
2C Mid-West Comics excl. blue foil cvr 15.00
2D Mid-West Comics excl. green foil edition ... 25.00
2E D Forces/Wizard Authentic blue foil [illegible]
2F D Forces/Wizard Authentic blue foil edition, signed by David Wohl 29.99
2G D Forces rainbow chrome cover [illegible]
2H D Forces rainbow chrome cover, signed ... 30.00
3 ... 2.50

ARIA
IMAGE/AMAZON STUDIOS (1998-CURRENT)
PREVIEW-A 3.00
PREVIEW-B variant linen cover: JAn 11.00
1A 3.00
1B variant cover: MNu 4.50
1C Holo-Foil variant (5,000) 10.00
1D "Blanc & Noir" edition; BW art 3.00
1E Anacleto variant cover 10.00
1F variant "museum" cover: MNu 175.00
1G variant "museum" cover: Anacleto 150.00
1H variant "museum" cover, Chicago Con exclusive 175.00
1I D.Forces excl. "Blanc & Noir" variant 5.00
1J Ent. Dist. excl. Holo-Foil cover 20.00
1K West Coast limited edition 13.00
1L Jay Co. sparkle edition, signed 19.99
2A 3.00
2B Convention Tour Foil Edition 6.00
2C "Blanc & Noir" edition, BW art 3.00
3-4A 3.00
4B Glow-in-the-Dark cover 15.00
SKETCHBOOK-A 7.00
SKETCHBOOK-B armor gold cover 10.00

ARIA/ANGELA: HEAVENLY CREATURES
IMAGE/TMP (2000)
1A cover: w. Anacleto 6.00
1B cover: JQu 3.00
1C cover: JJn ... 4.00
1D mystery artist cover 3.00
1E J. Anacleto chrome variant 5.00
1F JQu chrome variant 3.00
1G JJn chrome variant 11.00
1H WPe chrome variant 3.00
1I "Blanc & Noir" edition 3.00
1J D. Forces exclusive alternate cover 12.00
1K D. Forces exclusive gold 10.00
1L Tower Records Edition 10.00
1M [illegible] 15.00
1N-1Q Museum Editions 150.00
2A regular cover 3.00
2B alternate cover 4.50
[illegible] 20.00

ARIA: THE SOUL MARKET
IMAGE (2001-CURRENT)
1A Anacleto cover 4.00
1B D. Forces cover 10.00
1C Drew cover 4.00
1D Museum Edition 150.00
1E D Forces/Wizard Authentic blue foil edition 12.99
2A Anacleto cover 3.00
2B Yarkin cover 3.00
3-5 ... 3.00
6 ... 2.95

ASTRO CITY
IMAGE
MINI-SERIES (1995-1996)
1A KBu BAn ❶: Samaritan, ❷: Honor Guard, ❸: Astro City 10.00
1B 2nd print 2.25
2 KBu BAn ❶: Silver Agent (flashback) 8.00
3 KBu BAn ❶: Jack-in-The-Box 7.00
4 KBu BAn ❶: The Hanged Man, ❷: The First Family 10.00
5 KBu BAn ❶: Crackerjack 13.00
6 KBu BAn 14.00
HC-A deluxe signed hardcover ... 48.95
HC-B unsigned (1997 release) 34.95
IMAGE/HOMAGE (1998-1999)
½A Wizard mail-away 10.00
½B Platinum Edition ... 18.00
½C 2nd print, new cover 2.50
1A KBu BAn 10.00
1B trunk cover, Amer. Ent. exclusive 12.00
1C 2nd print ... 2.50
1D 3-D Edition ... 8.00
2A KBu BAn ... 7.00
2B 2nd print ... 2.50
3 KBu BAn ... 8.00
4 KBu BAn ❶: Confessor, ❷: Brian Kinney ... 8.00
5-6 KBu BAn ... 5.00
7-9 KBu BAn ... 4.00

GREEN LANTERN POWER BATERY PROP

Admit it: You've always wished you had a rechargeable power source, especially after a long night of carousing. Kickin' it Golden Age style, DC Direct will present an Alan Scott Green Lantern Power Battery Prop, complete with a ring, on March 27. $249.95 nets you a 10" tall, 6" wide, and 6 1/2" deep chunk of cool that actually lights up. No word yet on whether or not it will actually infuse you with great power. Really, the only way to find out is to touch it and then leap off your roof. Let us know!

10 KBu BAn ❶: Junkman 4.00
11-12 KBu BAn 3.00
13-15 2.50
HC CONFESSION repr. #4-8, signed 75.00
[illegible] [illegible]
16-32 ... 2.50

THE AUTHORITY
DC COMICS/WILDSTORM (1999-CURRENT)
1 WEi BHi 22.00
2 WEi BHi 14.00
3 WEi BHi 20.00
4 WEi BHi 14.00
5 WEi BHi 26.00
6-8 WEi BHi 9.50
9 WEi BHi 16.00
10 WEi BHi 9.50
11 WEi BHi 9.50
12 WEi BHi 12.00
13 MMr FQu 19.00
14 written by MMr 10.00
15 written by MMr 7.50
16 written by MMr 7.50
17 written by MMr 7.50
18 written by MMr 10.00
19-20 written by MMr 7.50
21 written by MMr 5.50
22 written by MMr 8.00
23 written by MMr 4.00
24-27 2.50
28 ... 2.50
ANNUAL 2000 "Devil's Night" X-Over 4.50
THE AUTHORITY WIDESCREEN 1-Shot 5.95

AVENGERS
MARVEL (1963-1998)
1 (5/97) "Flashback" tale 2.00
0 Wizard exclusive ... 3.00
1 SLe JRo ❶: Avengers, Loki ... 3,000.00
1 1/2 (1998) tale set between #1 & 2 2.50
2 SLe JKi ❶: Space Phantom, ❶: Avengers Mansion, ❷: Hulk 850.00
3 SLe JKi Sub-Mariner vs. Hulk 400.00
4A SLe JKi Re-intro & J: Silver Age Captain America 2,250.00
4B Golden Record rep., no cover price 75.00
4C Golden Record rep., w/record 150.00
5 SLe JKi ❶: Lisa Man, sgn: Hulk 225.00
6 SLe JKi ❶: Masters of Evil 175.00
7 SLe JKi Loki, Enchantress 175.00
8 SLe JKi ❶&O: Kang 175.00
9 SLe DHe ❶&O: Wonder Man ... 100.00
10 SLe DHe ❶: Immortus 175.00
11 SLe DHe Spider-Man 200.00
12 SLe DHe Hole Man 125.00
13 SLe DHe ❶: Count Nefaria, ❷: Maggia 125.00
14-15 125.00
16 SLe JKi J: Hawkeye, J: Scarlet Witch, J: Quicksilver, O: Thor, O: Wasp, O: Iron Man, O: Giant Man 140.00
17 SLe DHe Hulk, ❷: Minotaur 80.00
18 SLe DHe Nick Fury, cameos 80.00
19 SLe DHe ❶&O: Swordsman 90.00
20 SLe DHe Mandarin 50.00
21 SLe DHe ❶: Power Man 50.00
22 SLe DHe Circus of Crime 50.00
23-24 SLe DHe Kang 45.00
25 SLe DHe Dr. Doom, Fantastic Four 50.00
26-27 35.00
28 ❷: Collector 35.00
29-30 30.00
31-35 25.00
36 RTh DHe ❶: Ixar, ❶: Ultrons 30.00
37-40 RTh DHe 25.00
41-46 RTh JBu 20.00
47 RTh JBu ❶: Dane Whitman 25.00
48 RTh SHu ❶&O: Dane Whitman as Black Knight III, Magneto 30.00
49-51 RTh JBu 20.00
52 RTh JBu ❶: Grim Reaper 30.00
53 RTh JBu X-Men, Magneto 40.00
54-56 RTh JBu 20.00
57 RTh JBu ❶: Vision, O: Ultron-5 70.00
58 RTh JBu O&J: Vision 45.00
59 RTh JBu ❶: Henry Pym as Yellowjacket 25.00
60 RTh JBu M: Yellowjacket & Wasp 20.00
61-65 16.00
66 ❶: Adamantium 24.00
67 24.00
68 15.00
69 ❶: Grandmaster 15.00
70 15.00
71 RTh SBu ❶: Invaders 30.00
72-82 12.00
83 RTh JBu ❶: Liberators 16.00
84 10.00
85 ❶: Squadron Supreme 17.00
86 ... 10.00
87 RTh FGl ❶: Black Panther 25.00
88-92 RTh SBu 12.00
93 RTh MMd 65.00
94 RTh MMd ❶: Mandroids 35.00
95-96 RTh MMd 35.00
97 RTh JBu ❶: Patriot, ❶: Fin, ❶: Blazing Skull 20.00
98-99 RTh BSm 25.00
100 RTh BSm 70.00
101-109 10.00
110-111 SEn DHe X-Men 20.00
112 SEn DHe ❶: Mantis 12.00
113-115 8.00
116 Surfer vs. Vision 15.00
117-118 15.00
119-124 8.00
125-126 10.00
127 SEn SBu Inhumans, ❶: Ultron-7 10.00
128-135 8.00
136-140 8.00
141 1st GPe Avengers 8.00
142-164 8.00
165 ❶: Henry Peter Gyrich 5.00
166 5.00
167 180 5.00
181 191 JBy 5.00
192-194 4.00
195 ❶: Taskmaster 4.00
196-199 4.00
200 anniv. issue, w. Marcus 7.50
201-235 3.00
236-237 5.00
238-249 3.00
250 5.00
251 252 3.00
253 Jean Grey cocoon found 5.00
254 RSt JBu ❶: Yellowjacket II 4.00
255-299 2.50
300 WSi JBu 4.00
301-325 2.50
326 1/Me PRy ❶: Rage ... 4.00
327-349 2.50
350 BHa SEp vs. Starjammers 4.00
351 356 2.50
360 Impostor Vision, foil cover 5.00
361 362 2.50
363 30th Anniv issue, dbl-sz. 4.00
364-385 2.50
386 SEp BHa 30th Anniv issue 4.50
387 BHa SEp resolution to Sons 2.50
388-399 BHa SEp "Bloodties" 3.50
370-374 BHa SEp 2.50
375A BHa SEp poster 3.50
[illegible] [illegible] 2.50
376-379A BHa SEp 2.50
379B flip book w/ Giant-Man #1 3.50
380A BHa MDe MDe's 1st Avengers wk ... 3.00
380B flip book w/ Giant-Man #2 3.50
381A BHa MDe ... 2.50
381B flip book w/ Giant-Man #3 2.75
382A answers found on Wundagore 2.00
382B flip book w/ Giant-Man #4 ... 2.75
383-399 ... 3.00
400 [illegible] 4.50
401-402 3.00

ANNUALS
1 SLe DHe 60.00
2 RTh DHe 35.00
3 25.00
4-5 repr. 10.00
6 8.00
7 vs. Thanos, "death" of Warlock 13.00
8 Squadron Sinister 5.00
9 3.00
10 ❶: Rogue ❶: Madelyne Pryor (as [illegible]) 20.00
11-17 4.50
18 4.00
19-23 3.50

GIANT SIZES
1 RTh RBu ❶: Whizzer I, ❶: Rubio, ❶: Miss America, ❶: Bova 15.00
2-4 10.00
5 rep. Annual #1 10.00

GRAPHIC NOVELS
DEATHTRAP: THE VAULT
DFr RL Avengers vs. Venom ... 9.95
EMPEROR DOOM DNi BWi vs. Avengers ... 7.95

MINI-SERIES
THE LAST AVENGERS STORY (1995)
1 2 PDs ADi "Alternaverse" tale 9.00

ONE-SHOTS
[illegible] 3.00
TIMESQUAD BHa/PKe RCx 5.00

PRESTIGE FORMAT BOOKS
YESTERDAY QUEST ... 8.95
[illegible]
1A RLd/CVa RLd/JVa dbl-sz. ... 5.00
1B variant Chap Yeap cover ... 6.00

1C Gold Signature Edition 20.00
2-4 3.50
5A-5B covers: green or white 3.00
6 "Industrial Revolution" pt. 1 3.00
7-9 2.50
9 vs. Squadron Supreme 4.00
10-11 2.50
12 dbl-sz. 3.50
13 JRo MRy Wildstorm X-over 2.50

VOLUME THREE (1997-CURRENT)
0 Wizard exclusive ... 3.00
1A KBu GPe threat from Asgard 6.00
1B variant "sunburst" cover 6.50
1C "Rough Cut" Edition ... 4.00
1D Ent. Dist. excl. Chromium cover 20.00
2A KBu GPe cover: Perez 5.00
2B cover: Lago 5.50
3 4.00
4 new team roster 5.00
5-6 vs. Squadron Supreme 3.50
7-12A 3.00
12B variant head shot cover 25.00
13-16A 2.50
16B 1 in 4 variant 4.00
17-24 2.50
25 dbl-sz. 3.00
26 2.50
27 100 pages 3.00
28-33 2.50
34 3.00
35-36 2.50
40-47 2.25
48 ... 3.50

ANNUALS
[illegible] 3.50
[illegible] 3.50
[illegible] 3.50
AVENGERS 2001 3.00

ONE-SHOTS
[illegible] 3.00
AVENGERS: THE ULTRON IMPERATIVE 5.00

MINI-SERIES
AVENGERS: CELESTIAL QUEST
1-2 ... 2.50
3 ... 2.99

AVENGERS FOREVER
1A KBu CPe cardstock cover 5.00
1B Westfield Comic's variant, shows Kang's backside (rel'd 5000) 40.00
2 KBu Cps ❶: Captain Marvel (I) 5.00
3-4 3.50
5-12 3.00

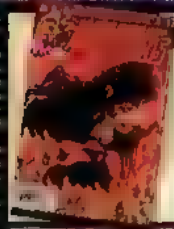
AVENGERS: INFINITY
1A ... 3.00
1B D.Forces exclusive 7.00
2-4 ... 3.50

AVENGERS TWO: WONDER MAN & THE BEAST
1 5.00
2-3 ... 3.00

BATGIRL
DC COMICS (2000-CURRENT)
see Batman: Legends of the Dark Knight #129 for ❶: New Batgirl (in costume)
1A ... 8.00
1B 2nd print 2.50
2 ... 8.00
3-8 3.00
9-21 ... 2.50
22 ... 2.50
ANNUAL 1 "Planet DC" 3.50

BATMAN
DC COMICS (1940-CURRENT)
[illegible]
0 (8/94) ❶ Mis MMn Bruce reminisces, plus clues to dark episode on cast 2.50
90-91 [illegible]
92 ❶: Bat-Hound ... [illegible]
93-99 [illegible]
100 ... [illegible]
101 ... [illegible]
102-104 [illegible]
105 Batwoman ... [illegible]
106-110 [illegible]
111-120 [illegible]
121 ❶: Mr. Freeze (as Mr. Zero) ... [illegible]
122 [illegible]
123 Joker ... [illegible]
124-125 [illegible]
127 Joker, Superman, Thor! ... [illegible]
128 [illegible]
129 ❶ revisit. Robin [illegible]
130 [illegible]
131-135 [illegible]
136 Joker [illegible]
137-140 BHa [illegible]
141-143 ... [illegible]
144 BKa Bat-Mite, Bat-Girl (old) 170.00
145 BKa Batman II, Joker II ... 175.00

WARBIRD IT TO YOU



Avengers #47
Wounded Warbird is trapped in the Master's complex and hunted by the Plodex wolves. Her only hope is to accept the aid of Kang's son, the Scarlet Centurion. The problem is that another version of the Centurion once kidnapped and brainwashed Warbird, scarring her forever. She reluctantly accepts the truce, and the Centurion attempts to convince her of his honesty. Once free, the two part on neutral terms, leaving Warbird confused.

148 BKa Joker 175.00
149-150 BKa 125.00
151 BKa Batwoman 95.00
152-154 BKa 90.00
155 BKa ● Penguin in the Silver Age 335.00
156-158 90.00
159 Joker 95.00
160-162 90.00
163 Joker 95.00
164-168 BKa 90.00
169 2: Penguin in the Silver Age 135.00
170 BKa Getaway Gimmicks 80.00
171 ● Riddler in the Silver Age 425.00
172-175 50.00
175 80 Pg. Giant #G-17, Catwoman 70.00
177-178 BKa 50.00
179 Riddler (Silver Age) 120.00
180 BKa Death Man 50.00
181 BKa ● Poison Ivy, poster 145.00
182 80 Pg Giant #G-24 85.00
183 2: Poison Ivy 85.00
184 50.00
185 50.00
186 50.00
187 80 Pg Giant #G-30 85.00
188 30.00
189 ● Scarecrow in the Silver Age 80.00
190 Penguin 30.00
191-192 BKa 30.00
193 80 Pg Giant #G-37 50.00
194-196 30.00
197 BKa Batgirl (new) Catwoman 60.00
198 80 Pg Giant #G-43, Joker 65.00
199 Robin rep. 30.00
200 anniv. issue 175.00
201 25.00
202 20.00
203 80 Pg Giant #G-49 40.00
204-207 20.00
208 80 Pg Giant #G-55 40.00
209-212 20.00
213 80 Pg Giant #G-61 55.00
214-217 20.00
218 40.00
219 35.00
220-221 20.00
222-223 35.00
224-227 20.00
228 80 Pg Giant #G-79 35.00
229-231 20.00
232 NAd ● Ra's Al Ghul 110.00
233 80 Pg Giant #G-85 35.00
234 DGn NAd ● Two-Face in S.A. 125.00
235-238 20.00
237-238 40.00
239-242 20.00
243-245 30.00
246-250 20.00
251 DGn NAd Joker 45.00
252-253 20.00
254-259 100 pages 22.00
260 DGn Mo Joker 25.00
261 DGn Mo ● exposed 22.00
262-300 16.00
301-356 8.00
357 ● Killer Croc 8.00
358 5.00
359 1st comics work by Dan Jurgens 5.00
360-365 5.00
366 DMa DMe ● Jason Todd as Robin 9.50
367 Vicki Vale, vs. Poison Ivy 6.00
368 ● Robin II 8.00
369-370 6.00
371-399 3.00
400 Stephen King, AAd, JBy, MGr, GPe, BSi, BWr 18.00
401-403 3.00
404 FMl DMa "Year One" pt. 1 12.00
405-407 FMl DMa pts. 2-4 5.00
408-409 3.00
410-411 AKo DCo Two-Face 5.00
412-415 3.00
416 JSt JAp Nightwing 4.00
417 JSt JAp ● KGBeast 8.00
418-419 JSt JAp pts. 2-4 6.00
421-425 3.00
425 JSt JAp "Death in the Family" pt. 1 10.00
427A-427B JSt JAp pt. 2, w/ or w/o phone number 10.00
428 JSt JAp pt. 3, D: Robin II (Jason Todd) 15.00
429 JSt JAp pt. 4, Superman 5.00
430 JSt JAp 3.00
431-435 2.50
435A MWa PBr "Year Three" pt. 1, ● Tim Drake 3.00
435B 2nd Print 2.00
437-441 2.50
442 3.00
443-456 2.50
457A AGr MBr ● T. Drake as Robin III 3.50
457B 2nd print 1.00
458-467 2.00
468-469 4.00
470-491 2.00
492A DMa JAp "Knightfall" X-over begins 2.00
492B Platinum Edition 6.00
493-496 "Knightfall" 2.00
497A pt. 11, Bane breaks Batman's back 4.00
497B Newsstand Edition 3.00
497C 2nd print 2.00
497D Platinum Edition (COUNTERFEIT, not published by DC) NO VALUE
498 pt. 15, Catwoman 2.50
499 pt. 17, Azrael, Catwoman 2.50
500A pt. 19, Azrael as all-new Batman, Collector's Ed. 5.00
500B Newsstand Edition 2.50
500C Catch A Star exclusive, signed 10.00
501-508 2.50
509 DMa MMn "KnightsEnd" X-over begins, Lady Shiva, dbl-sz. 2.50
510-514 2.50
515A "The Troika" X-over pt. 1, Bruce back as Batman, embossed cover 2.50
515B Regular Edition 2.50
516-529 2.50
530A DMa KJo glow-in-the-dark cover 2.50
530B Newsstand Edition 2.50
531A-532A DMa KJo glow-in-the-dark covers 2.50
531B-532B Newsstand Editions 2.00
533-534 2.50
535A die-cut gatefold cover 3.00
535B variant cover, no enhancement 3.00
536-549 2.50
550A dbl-sz, includes cards, ● Chase 3.50
550B Newsstand Edition, no cards 3.00
551-552 2.50
553 "Cataclysm" X-over pt.3 4.00
554 "Cataclysm" X-over 3.00
555-582 2.50
583 "No Law and a New Order" pt. 3 5.00
584-585 3.00
586 Superman 2.50
587 4.00
588-579 2.50
580-596 2.25
597 2.25
1,000,000 "One Million" X-over story 2.50

ANNUALS

1A 800.00
19 1998 reprint 5.00
2 320.00
3 30000
4 135.00
5 125.00
6-7 10000
8 MWh TSa Ra's Al Ghul 5.00
9-10 4.00
11 Alle GFn Clayface 3.00
12-15A 3.00
15B 2nd print 2.00
16-18 3.00
19 "Year One" w/ Scarecrow 4.00
20 "Legends of the Dead Earth" story 3.00
21 "Pulp Heroes" story 4.00
22-23 3.00
24 3.00

GRAPHIC NOVELS

BATMAN/DEADMAN JEa JRb 24.95
NIGHT CRIES AGn 24.95
3-D GRAPHIC ALBUM JBy JBy 9.95

HARDCOVERS

ARKHAM ASYLUM 35.00
BIRTH OF THE DEMON MWh MBr 24.95
BRIDE OF THE DEMON MWh TSg 19.95
THE CHALICE 24.95
DIGITAL JUSTICE Computer art 24.95
[illegible] 24.95
HARVEST BREED 24.95
SON OF THE DEMON MWh JBt 45.00

ONE-SHOTS

[illegible] TALES OF BATMAN [illegible] 4.00
BATMAN & ROBIN movie adaptation 4.00
BATMAN: BATGIRL flashback story 2.00
[illegible] 4.00
[illegible] 8.00
[illegible] 5.00
BATMAN: 80 PAGE GIANT #2 (1999) 5.00
BATMAN: 80 PAGE GIANT #3 (2000) 6.00
[illegible] adaptation 4.00
BATMAN: GOTHAM CITY SECRET FILES 5.00
BATMAN: OUR WORLDS AT WAR 2.95
BATMAN: PHANTOM STRANGER (1999) 5.00
[illegible] 3.00
[illegible] cover adaptation 4.00
[illegible] 5.00
[illegible] 5.00
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[illegible] 3.00
BATMAN: THE BOOK OF SHADOWS 6.00
BATMAN: THE HILL 3.00
BATMAN: THE MOVIE movie adaptation 5.00
BATMAN VILLAINS SECRET FILES 5.00
BATMAN: WAR ON CRIME PDI ARo 10.00
BLACKGATE CDI JSo 4.50
[illegible] 4.00
BULLOCK'S LAW 5.00
DARK KNIGHT GALLERY pin-ups 3.50
DEATH OF INNOCENTS DGn JSo/BSi 4.00
[illegible] 5.00
FUL CIRCLE MWh ADa ● Reaper II 6.00
HUNTRESS/SPOILER-BLUNT TRAUMA 3.00
JOKER'S APPRENTICE 4.00
THE KILLING JOKE-A Alle BBo Joker cripples Batgirl 10.00
THE KILLING JOKE-B 2nd print 3.50
THE KILLING JOKE-C-G 3rd-7th prints 3.50
THE LAST ANGEL ELu LMd 12.95
MR. FREEZE 5.00
[illegible] 2.00
[illegible] 2.00
[illegible] 4.00
[illegible] 5.00
NO MAN'S LAND-A "Begin Land Rush Order" pt. 1 paneled lenticular cover by Alle 7.50
NO MAN'S LAND-B regular cover 3.50
NO MAN'S LAND #0 New Batgirl 5.00
[illegible] 4.00
[illegible] 5.00

ULTIMATES

Sure, New Coke sucked, but that doesn't mean every relaunch of a popular product has to. Take Marvel's Ultimate line, for example. To critical acclaim and reader raves, they've managed to successfully transplant their most popular characters into fresh continuity. The latest icons to get the treatment? The Avengers, now dubbed the Ultimates. The gang's all here: Captain America, Hulk, Thor, Iron Man, Giant-Man and the Wasp. New looks are on the way, too. Look for issue #1 in January, courtesy of Mark Millar and Bryan Hitch.

TWO FACES 5.00
SECRET FILES 5.00
SEDUCTION OF THE GUN JOs VSi 2.50
[illegible] 5.00
VENGEANCE OF BANE-A CDi GMo ● Bane 10.00
VENGEANCE OF BANE-B 2nd print 7.50

DC COMICS/FLEETWAY-QUALITY

BATMAN/JUDGE DREDD: JUDGMENT [illegible] 6.00
BATMAN/JUDGE DREDD: THE ULTIMATE RIDDLE 5.00
[illegible] GOTHAM AGr/MWa CMo 5.00

DC COMICS/IMAGE/TMP

[illegible] SPAWN: WAR DEVIL GMo/CDi/AGr KJo 5.00

DC COMICS/MARVEL

BATMAN/CAPTAIN AMERICA JBy JBy 8.50
[illegible] 5.00

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BATMAN: BATGIRL 4.95
BATMAN: DOA 5.95
BATMAN: DREAMLAND 5.95
BATMAN: EGO 5.95
BATMAN FOREVER 6.00
BATMAN: MR. FREEZE 4.95
BATMAN: PHANTOM STRANGER 4.95
BATMAN: POISON IVY 4.95
BATMAN RETURNS 6.00
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BATMAN: THE SCOTTISH CONNECTION 5.95
CATWOMAN DEFIANT 4.95
HARLEY QUINN-A 10.00
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SCARFACE: A PSYCHODRAMA 6.00
[illegible] 5.95

DC COMICS/MARVEL

BATMAN: DAREDEVIL 5.95
BATMAN/PUNISHER: LAKE OF FIRE DGn BKi duo vs. Jigsaw in Gotham 5.00

BATMAN: ELSEWORLDS

DC COMICS (1992-CURRENT)

[illegible] 45.00
Batman: Gotham Nor 6.95
Batman/Houdini 6.00
[illegible] 6.00
Batman: Nosferatu 6.00
Batman of Arkham (PF) 8.00
Bloodstorm (HC) 24.95
Bloodstorm (SC) 12.95
The Blue, The Grey, & The Bat (PF) 6.00
[illegible] 6.00
[illegible] 6.00
Crimson Mist (HC) DMa KJo 24.95
Dark Allegiances HCh 6.00
Dark Joker The Wild (HC) 24.95
Dark Joker The Wild (SC) 9.95
Dark Knight Dynasty (HC) 14.95
Gotham By Gaslight (PF) 5.00
Holy Terror (PF) 5.00
I, Joker (PF) 5.00
In Darkest Knight (PF) MWh JBt 5.00
Master of the Future (PF) 8.00
Masque (PF) MGr MGr 8.00
Reign of Terror (PF) 5.00
Scar of the Bat (PF) 5.00
Two Faces 5.00

BATMAN: GOTHAM KNIGHTS

DC COMICS (2000-CURRENT)

1 4.00
2-10 2.50
11 dbl-sz 3.25
12-22 2.50
23 2.50

BATMAN: LEGENDS OF THE DARK KNIGHT

DC COMICS (1989-CURRENT)

0 (8/94) pub. obsessed w/Batman 3.00
1A-10 DGn EMo alt cover colors 3.00
2-10 2.50
11-15 2.00
16-20 written by DGn, "Venom" story 3.00
21-49 2.50
[illegible] 5.00
[illegible] 2.50
100 DGn/JRb, art various, cover ARo 4.00
101-119 2.50
120 ● New Batgirl in costume 6.00
121-131 2.50
132-148 2.25
149 2.25

ANNUALS

1-4 3.50
5 CDi ALc "Year One" w/Man-Bat 4.00
6 "Legends of the Dead Earth" story 3.00
7 "Pulp Heroes" story 4.00

[illegible]

HALLOWEEN SPECIAL 1 JLb TSa 6.00
HALLOWEEN SPECIAL 2 MADNESS [illegible] 6.00
HALLOWEEN SPECIAL 3: GHOSTS JLb TSa Bruce visited by four specters 6.00

BATMAN MINI-SERIES

DC COMICS (1986-CURRENT)

BANE OF THE DEMON 1-4 CD GMo Bane and Ra's Al Ghul 2.50

BATMAN & SUPERMAN: WORLD'S FINEST 1 PF 10-issue mini-series 7.00
2 4.00
3-4 3.00
5-6 2.50
7-9 2.00
10 3.00

BATMAN: BLACK & WHITE 1-2 various creators & stories, all in B&W 3.00
3-4 5.00

[illegible] 5.00

BATMAN: [illegible] 1-2 ancient Egyptian curse 5.00

[illegible] 0 *Wizard* exclusive preview 5.00
1 JLb TSa *Long Halloween* follow-up 7.50
2 JLb TSa 7.00
3-8 JLb TSa 4.00
9-12 JLb TSa 3.00
13 JLb TSa 5.00

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BATMAN: GORDON OF GOTHAM 1-4 2.00

BATMAN: GORDON'S LAW 1-4 2.00

[illegible] 1-4 5.00

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BATMAN: THE CULT 1 JSt BWr ● Deacon Blackfire 4.00
2-4 JSt BWr 4.00

[illegible] 1 FMl FMl future story 38.00
2 FMl FMl new Robin 12.00
3 FMl FMl O: Joker 8.00
4 FMl FMl vs. Superman, D: Alfred 8.00
HC reps. #1-4 40.00
HC (50) Press Proof 1,000.00
HC (3,950) signed & numbered 300.00
SC [illegible] #1-4 12.95

10th ANNIVERSARY SLIPCASE SET HC w/extra features, three separate PF books, 2 posters, int'd (10,000) 100.00

10th ANNIVERSARY TPB new cover, plus [illegible] 14.95

[illegible] 1-3 PF Elseworlds story 5.00

BATMAN: THE LONG HALLOWEEN 1 JLb TSa 13-part limited series 10.00
2 JLb TSa 7.00
3-4 JLb TSa 4.00
5-8 JLb TSa 5.00
7-12 JLb TSa 4.00
13 dbl-sz, IR & D Holiday 6.00

BATMAN: THE ULTIMATE EVIL 1-2 AVa DOn based on AVa's novel 6.00

BATMAN: TUYMAN 1-4 LHa AWi 2.25

BATMAN: TURNING POINTS 1-5 Batman's fateful moments retold 2.50

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MAN-BAT 1-3 JDe JBo Elseworlds mini-series 5.00

ORPHEUS RISING 1-3 2.50
4 2.50

RUN, RIDDLER, RUN 1-3 BJo MBd 5.00

SWORD OF AZRAEL 1 DGn JQu ● Azrael 18.00
2 DGn JQu 4.00
3-4 DGn JQu [illegible]

TWO-FACE STRIKES TWICE 1-2 PF flip-bk. mini-series 5.00

DC COMICS/COMICO

BATMAN/GRENDEL: DEVIL'S RIDDLE 1-2 MWa MWa, PF 5.00
COMICO EDITION limited bound version of both issues, comes w/certificate 50.00

DC COMICS/DARK HORSE

BATMAN/ALIENS 1-2 RMz SWr mini-series 5.00

KEY: price went up | price went down | this one's new | book is hot

BATMAN/GRENDEL II
BOOK 1-DEVIL'S BONES MWa MWa 4.75
BOOK 2-DEVIL'S DANCE MWa MWa 4.75
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1 2 JRb MWa 2.25
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1-4 3.00
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1B PF Predator cover 4.00
1C Newsstand Edition, w/o cards 2.00
2A DG AKu cards, PF 4.00
3A DG AKu cards, Batcave showdown 4.00
2B-3B Newsstand Edition 2.00
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1-4 DMo PGu 2.50
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1-2 written by AGr and JMw 5.00

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1A AGr MBr ● Jeremiah Arkham 3.00
1B polybagged version w/posters, Arkham Asylum pop-up & blueprints 3.00
2-29 2.50
29 "KnightsEnd" pt. 2, dbl-sz. 3.00
30-34 2.50
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4 "Legends of the Dead Earth" 3.00
5 "Pulp Heroes" story 4.00

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BATTLE CHASERS

IMAGE/CLIFFHANGER (1998)
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[illegible] gold logo, numbered [illegible]
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1B cover: TCh (25% ratio) 15.00
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1D Chromium Edition 63.00
1E 2nd print 2.50
2A 4.00
2B D. Forces excl. Battlechrome Ed. 20.00
3 4.00
4 3.00

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5 Includes *Planetary* #8 3.00
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5B cover: AWa [illegible]
5C A.U. "virgin" AWa cover [illegible]
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7B JMc cover [illegible]
7C MWa cover [illegible]
8 [illegible]
9 special 48 page Big book [illegible]
10 [illegible]

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2-7 2.50
8 [illegible] 42.00
9-36 2.50
37 2.50

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BATGIRL 4.50
BLACK CANARY/ORACLE 4.50
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REVOLUTION 3.50
WOLVES 3.50

BLACK PANTHER

MARVEL (1977-1979)
see Fantastic Four #52
for ●: Black Panther
1 JK; JKi ● Collectors 11.00
2 JK; JKi Six Million Dollar Man 7.50
3-10 6.00
11-15 5.00

VOLUME TWO (1998-CURRENT)
1A CPr MTe "Marvel Knights" 4.00
1B Dynamic Forces exclusive 7.00
1C Ent. Dist. excl. cover: JPI & JQu 7.00
2A 3.00
2B cover: BTi 4.00
2C Ent. Dist. exclusive cover 7.00
3-35 2.50
36 100 pages 3.50
37 [illegible] 2.50
38 [illegible] 2.50

BLACK TIDE

IMAGE (2001-CURRENT)
1A-1C cover: Miki, Silv, A. Park [illegible] 2.95

WIZARD'S BALL
THE HOTTEST ITEMS TO LOOK FOR IN 2001

'BUFFY' SEASON ONE DVD

Yeah, we made the same mistake. A season or two of "Buffy" went by with us thinking it was simply some craptacular TV version of the dud movie. Turns out the Buffster is the hippest thing on the tube, and thanks to Fox Entertainment, losers like us can catch up on what we've missed. January will see the release of a $39.98 DVD box set, with all 12 first-season episodes spread over three discs. You'll see how the "Scooby Gang" met and the beginnings of the forbidden Angel/Buffy romance. You can't lose. And someday, Willow will come back to our team. We're sure of it.

BLACK WIDOW: BREAKDOWN

MARVEL (2000-2001)
1-3 "Marvel Knights" mini-series 3.00

BLUNTMAN AND CHRONIC

IMAGE (2001)
1-SHOT written by KSm 15.00

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2 1,100.00
3-5 650.00
6-10 450.00
11-22 350.00
23 O: Viking Prince 425.00
24 350.00
25 ● Suicide Squad 400.00
26-27 Suicide Squad 300.00
28 MSh GFo ●: Justice League of America, ● Starro, O: Snapper Carr 6,000.00
29 MSe GFo 2: JLA 2,200.00
30 MSe GFo 3: JLA, ●: Prof. Ivo 1,900.00
31 ●: Cave Carson 310.00
32-33 Cave Carson 200.00
34 ●&O: Hawkman in the Silver Age, ●: Hawkwoman in the Silver Age 1,850.00
35 Hawkman 925.00
36 Hawkman 425.00
37 Suicide Squad 250.00
38-39 Suicide Squad 210.00
40-41 Cave Carson 150.00
42 Hawkman 300.00
43 O retold: Hawkman 325.00
44 Hawkman 250.00
45-49 Strange Sports 55.00
50 Green Arrow 175.00
51 Aquaman, Shadowman 250.00
52 Sgt. Rock 135.00
53 Flash, Atom 55.00
54 ●&O: Teen Titans 275.00
55-56 40.00
57 ●: Metamorpho 135.00
58 Metamorpho 85.00
59 Batman Green Lantern 75.00
60 ●: Wonder Girl (Donna Troy) 105.00
61 O: Starman; Black Canary 120.00
62 Starman 80.00
63 Wonder Woman, Supergirl 40.00
64 Batman, Eclipso 55.00
65-66 22.00
67 Batman & Flash 38.00
68 Batman 55.00
69-78 25.00
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80-82 MAd 40.00
83 MAd Teen Titans 45.00
84-88 MAd 35.00
87-92 20.00
93 MAd House of Mystery 35.00
94-95 15.00
100 Green Arrow, MAd story 40.00
101 Metamorpho 8.00
102 Teen Titans 12.00
103-110 8.00
111 Joker, Batman 10.00
112-117 100 pgs, Batman 20.00
118 Joker, Batman 10.00
119-122 5.00
123-129 4.00
129-130 Green Arrow, Joker 6.00
131 6.00
132-148 4.00
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142-165 3.50
166 Black Canary, ●: Nemesis 3.50
167-173 Batman 3.50
174-178 4.00
179-190 3.00
191 Joker, Batman 5.00
192-199 3.00
200 ●: Outsiders, final issue 5.50

MINI-SERIES (1991-1992)
1-6 MGr/MBo 2.00

ANNUALS
[illegible]
[illegible]
SIGNED BY DICK GIORDANO 30.00

THE BROTHERHOOD

MARVEL (2001-CURRENT)
mystery writer 2.75
2A-2B covers: BSi, JJn 2.25
3-6 2.25
7 2.25

BUFFY THE VAMPIRE SLAYER

DARK HORSE (1998-CURRENT)
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VpC Wizard exclusive Platinum 20.00
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2A regular cover 4.00
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2C D. Forces excl. Bloodchrome cover 15.00
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see Avengers #4
for Silver Age O: Captain America
previously Tales of Suspense
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101 JKi 60.00
102 108 35.00
109 SLe JKi O retold: Cap 50.00
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111 SLe JSe vs. HYDRA 50.00
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122-136 12.00
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241 MWa FSp vs. Predator 10.00
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261 JRm MZe ●: Nomad II 3.00
262-263 3.00
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334-343 2.50
344 Giant-size 4.00
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420B w/o Dirt magazine 2.00
421-424 2.50
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425B Newsstand Edition 2.00
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ASHCAN 1 0.75
GIANT SIZE 1 15.00

ANNUALS
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2 10.00
3-5 6.00
6-7 3.50
8 MGn MZe Wolverine, ●: TESS-1 20.00
9 RTh JVa ●: new Nomad 6.00
10-13 3.50

ONE-SHOTS
CAPTAIN AMERICA: THE LEGEND VOLUME TWO (1996-1997) 4.00
[illegible] 1.00
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1B "Stars & Stripes" background 7.00
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2 RLd/JLb Rld Falcon & Red Skull 3.00
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5B cover: ICh 3.00
6 "Industrial Revolution" epilogue 2.50
7-11 2.50
12 dbl-sz. 3.50
13 Cap & Wildstorm's Deathblow 2.50
VOLUME THREE (1997-CURRENT)
1A MWd RGa 5.00
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2A MWd RGa 4.00
2B variant RGa/BWi cover 4.00
3 3.50
4-11 3.00
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18 Giant-size 3.00
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49 [illegible] 3.95
CAPTAIN AMERICA/NICK FURY: THE OTHERWORLD WAR 1-Shot 7.00

ANNUALS
[illegible] 3.50
CAPTAIN AMERICA 1999 3.50
CAPTAIN AMERICA 2000 3.50
CAPTAIN AMERICA 2001 3.00

CAPTAIN MARVEL

MARVEL (1968-1979)
see Marvel Super-Heroes #12
for O: Captain Marvel
1 O retold: Captain Marvel 70.00
2 22.00
3 14.00
4 12.50
5 14.00
6-11 10.00
12-14 8.00
15 first 15-cent issue 7.00

WE'LL WRITE TO YOU

Batman #596

Batman finds another dead Russian mobster courtesy of the gang war between the Odessa and Lew Moxon, while a "Jokerized" fake Santa spreads terror in Gotham. Moxon's henchman Zsasz traps Batman in a no-win standoff where either Odessa boss Popavich or his innocent daughter must die. The nutty Santa shows up, which lets Bats save the girl *and* Popavich but else allows Zsasz the opportunity to escape.

16 new costume 2.00
24 2.00
25 JSr, JSr, Super-Skrull 15.00
26 JSr, JSr, Thanos, Thing 20.00
27-33 JSr, JSr 10.00
34 JSr, JSr vs. Mikra, gets cancer 8.00
Ant-Man, Wasp 4.00
JSr, Watcher 5.00
2.50
GIANT SIZE 1 10.00
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1 FMi EBe Mar-Vell's son takes over 4.00
2-6 2.00
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1A written by PDa 5.00
1B variant cover 8.00
2A-2B covers: Chriscross or JOr 10.00
3-5 3.00
6-24 2.50
25 2.50

CATWOMAN
DC COMICS (1993-2001)
see
Girlfriend Lois Lane #70
for O; Catwoman in the Silver Age.
0 (8/94) OMo JBi Selina reminisces 3.00
1 JDu JBi Bane, embossed cover 5.00
2-4 JDu JBi 3.00
5-49
50A-50B 3.00
51-55 2.50
56 "Cataclysm" X-over, pt. 6 4.00
57 "Cataclysm" X-over, vs. Poison Ivy 3.00
58-82 2.50
83-94 2.25
1,000,000 "One Million" X-over story 2.00
ANNUALS
1 LDu CPr Elseworlds tale 4.00
2 "Year One" story 4.00
3 "Legends of the Dead Earth" story 3.00
4 "Pulp Heroes" story 4.00
ONE-SHOTS
CATWOMAN PLUS w/ Screamqueen 3.00
PRESTIGE FORMAT BOOKS
DC COMICS/HARRIS (1998)
CATWOMAN/YAMPIRELLA: THE FURIES 5.00
VOLUME TWO (2001-CURRENT)
1 2.50

CATWOMAN MINI-SERIES
DC COMICS (1988-CURRENT)
CATWOMAN (1st MINI-SERIES)
1 MBe JJb O: Catwoman 6.00
2-4 MBe JJb 3.00
CATWOMAN: GUARDIAN OF GOTHAM
1-2 OMo JBi Elseworlds story 6.00
CATWOMAN/WILDCAT
1-4 CCI BSz 2.50

CEREBUS
AARDVARK-VANAHEIM
(1977-CURRENT)
0 (5/93) SC, reps. #651, 112-113, 137-138 2.25
0A gold logo 10.00
1A DSi ❶ Cerebus. 350.00
1B COUNTERFEIT diff. paper NO VALUE
2 DSi 100.00
3 DSi ❶&D: Red Sophia 120.00
4 DSi ❶: Elrod the Albino, ❷: Death 75.00
5 DSi 60.00
6 DSi ❷: Jaka 60.00
7-10 DSi 40.00
11-12 DSi 30.00
13-15 DSi 25.00
16-20 DSi 20.00
21 DSi ❷: Captain Cockroach 45.00
22 DSi 18.00
23-24 DSi 11.00
25-30 DSi 10.00
31 DSi O: Moonroach 14.00
32-50 DSi 8.00
51 DSi Cutey Bunny 10.00
52 DSi Cutey Bunny 5.00
53 DSi ❷: Wolverroach 8.00
54 DSi Wolverroach 8.00
55-56 DSi Wolverroach 6.00
57 MI Cerebus and Red Sophia 5.00
58-62 DSi 5.00
63-64 DSi 4.00
65-79 DSi GEr 4.00
80-83 DSi GEr 3.00
84 Cerebus & Red Sophia divorce 3.00
85-111 DSi GEr 3.00
112/113 DSi GEr counts as both issues 3.00
114-146 DSi GEr 3.00
147 Neil Gaiman's 24-hour comic 4.00
148-160 DSi GEr 3.00
161 DSi GEr Bone story 14.00
162-165A 3.00
165B 2nd printing 2.25
166-199 3.00
200-220 2.50
221-271 2.25
272 2.50
CEREBUS '95 TOURBOOK 6.00
GUY'S PARTY PACK reps. #201-204 4.00

CLERKS: THE COMIC BOOK
ONI PRESS (1998)
1-SHOT-A written by Kevin Smith 9.00
1-SHOT-B-C 2nd-3rd prints 3.00
CLERKS HOLIDAY SPECIAL 5.00
CLERKS: THE LOST SCENE 5.00

CODENAME: KNOCKOUT
DC COMICS/VERTIGO
(2001-CURRENT)
0-2 3.00
3-6 2.50
7 2.50

CRIMSON
IMAGE/CLIFFHANGER (1998)
1A BAt, HRa teen vampire 5.00
1B variant cover AMd 7.50
1C Chromium Edition 15.00
1D Am. Ent. "Wizard Authentic" Chromium, signed by HRa 40.00
1E Dynamic Forces Premiere exclusive 7.00
2A 3.00
2B variant cover AAd 7.00
2C D. Forces exc. chrome cover 12.00
2D Dynamic Forces excl. HRa cover 7.00
3A 4.00
3B variant cover 7.00
4-6 3.50
7A 2.50
7B Dynamic Forces excl. foil cover 10.00
7C Ent. Dist. Alt. Christmas cover 7.5
7D 10.00
7E Ent. Dist. red foil cover 10.00
ALEX'S NEXT ADVENTURE-A O.Forces 7.00
ALEX'S NEXT ADVENTURE-B Dynamic Forces excl. alt. JAi cover 7.00
ALEX'S NEXT ADVENTURE-C Dynamic Forces exclusive, European Edition 13.00
DC COMICS/CLIFFHANGER
(1998-2001)
8-9A 2.50
9B Dynamic Forces Painted Foil ed. 10.00
10-12A 2.50
12B Dynamic Forces excl. cover 7.00
12C D. Forces excl. gold foil cover 20.00
13 59.95
13-23 2.50
24 3.50
24B
24C D. Forces excl. alt. gold cover 10.00
ONE-SHOTS
CRIMSON SOURCEBOOK 3.00
SCARLET X: BLOOD ON THE MOON-A 4.00
Dynamic Forces exclusive 7.00

CRISIS ON INFINITE EARTHS
DC COMICS (1985-1986)
1 MWo GPe ❶ Parian, O: Earth-3 ❶: Blue Beetle II (DC Comics) 15.00
2-3 MWo GPe O: Anti-Monitor (shadow) 7.50
4 MWo GPe ❶&D: Lady Quark, ❶&D: Dr. Light ., D: Monitor 7.50
5 MWo GPe Earths 1 & 2 merge, ❶: Anti-Monitor 7.50
6 MWo GPe Earths S, X, 4 merge, ❶: Captain Atom (in DC Comics) 7.50
7 MWo GPe D: Supergirl 11.50
8 MWo GPe D: Flash (Barry Allen) 15.00
9 MWo GPe villains invade. 7.50
10 MWo GPe D: Aquagirl, D: Psimon, Spectre 7.50
11 MWo GPe single Earth created 7.50
12 MWo GPe D: Dove ., D: Lori Lemaris, D: Anti-Monitor, D: Earth-2 Robin, D: Earth-2 Huntress, D: Kole, D: Earth-2 Green Arrow, Golden Age Superman & Wonder Woman separately depart universe 9.50
NC-A (1996) reps. mini-series, with wraparound cover by GPe and AMe; comes in foil-stamped slipcase; error version 200.00
NC-B corrected version 150.00

CROSSGEN CHRONICLES
CROSSGEN COMICS
(2000-CURRENT)
1A 4.25
1B Customer Review edition 5.25
2A 10.00
2B Second Printing 4.00
3-4 4.00
5 3.95

CRUX
CROSSGEN COMICS
1 MWd SEa 6.00
2-7 3.00
8 3.95

CRY FOR DAWN
CRY FOR DAWN (1988-1996)
1A JLe ❶: Dawn (NOTE: Beware counterfeit #1 w/criss crosses in clouds) 100.00
1B 2nd print 60.00
1C 3rd print, Dawn poster 40.00
2A JLe 80.00
2B 2nd print 30.00
3 JLe 65.00
4A JLe 45.00
4B signed & numbered 60.00
5A JLe 25.00
5B 2nd print, new cover 10.00
5C signed & numbered, rare 43.00
6A JMa JLe Hell Close Up 25.00
6B signed & numbered 42.00
7A-9A 15.00
7B-9B signed & numbered 42.00

JLA/AVENGERS #1
Like this one needs any explanation. Please, if we have to get you excited about this title, you might as well go watch curling on ESPN2 Go on. Back already? Yeah, curling sucks. After years and years of false starts and fan frenzy, George Pérez and Kurt Busiek are finally, finally bringing the most sought-after team-up to the comic pages. Scheduled to rip sometime in 2002, we can only expect some sort of misunderstanding that will prompt the teams to beat the crap out of one another before joining forces.

20.00
three prints of #1 | 1st two prints of #2, 1st print of #3; signed by JLi, Mar'd 500.00
CALENDAR '93 40.00

CURSE OF THE SPAWN
IMAGE/TMP (1996-2000)
1A new Spawn in the future . 5.00
1B B & W variant 25.00
2-8 3.00
9 O: Angela
10
11-13 3.00
14-29 2.00

CYCLOPS
MARVEL (2001)
1-3 mini-series 2.50
4 2.50

DANGER GIRL
IMAGE/WILDSTORM/CLIFFHANGER
(1998)
PREVIEW-A 6.00
PREVIEW-B Amer. Ent. variant 8.00
PREVIEW-C gold logo, limited (5,000) 10.00
PREVIEW-D gold logo, Wizard Authentic, signed 12.00
1A AMa/JCp JCp 10.00
1B Chromium Edition 75.00
1C oversized edition 40.00
1D gold 10.00
1E Tour Edition 20.00
2A AMa/JCp JCp 5.00
2B "gun cover" 21.00
2C D. Forces excl. Gold Foil cover 10.00
2D D. Forces excl. monochrome cover 12.00
2E D. Forces signed gold foil 22.00
2F D. Forces signed monochrome 22.00
2G Ruby Red Platinum Edition 125.00
3A 4.00
3B-3C variant covers: AMa or TCh 5.00
3D D. Forces exclusive gold variant 10.00
4A 2.75
4B variant cover 4.50
DC COMICS/WILDSTORM/CLIFFHANGER (1998-CURRENT)
5A-5A 2.50
5B Dynamic Forces exclusive cover 10.00
5C Dynamic Forces exclusive foil cover 10.00
5D Ent. Dist. exclusive 10.00
6B cover JiMd 5.00
6C cover HRa 4.00
6D Dynamic Forces gold foil edition 10.00
7 dbl-sz. 6.00
DANGER GIR.. SPECIAL-A 3.50
DANGER GIR.. SPECIAL-B O. Forces "Mod Bod" cover 12.00
DANGER GIRL SPECIAL-D Dynamic Forces Evergreen Sketch edition 15.00

DAREDEVIL
MARVEL (1964-1998)
-1 "Flashback" tale 2.00
1 SLe BEv ❶&D: Daredevil, ❶: Foggy Nelson 2,200.00
2 SLe JOd Electra 525.00
3 SLe JOd ❶: Owl 350.00
4 SLe JOd ❶: Purple Man 300.00
5 SLe WWo ❶: Matador 225.00
6 SLe WWo ❶: Mr. Fear 150.00
7 SLe WWo ❶: red costume 275.00
8 SLe WWo ❶: Stilt Man 125.00
9 SLe WWo ❶&D: Klaus Kruger 125.00
10 BFe WWo ❶: Organizer 125.00
11-12 75.00
13-15 75.00
16 SLe JRo ❶: Masked Marauder 85.00
17 SLe JRo Masked Marauder, Spidey 65.00
18 SLe JRo ❶: Gladiator 40.00
19-21 40.00
22 SLe GCo ❶: Tri-Man, Gladiator 40.00
23-24 SLe GCo 40.00
25 SLe GCo ❶: Mike Murdock, ❶: Leap-Frog 30.00
26 SLe GCo Stilt-Man 30.00
27 SLe GCo Spider-Man 35.00
28-36 SLe GCo 30.00
37-48 SLe GCo 20.00
49 SLe GCo ❶: Starr Saxon 18.00
50 22.00
51-52 22.00
53 SLe GCo O retold: Daredevil 20.00
54-57 14.00
58 RTh GCo ❶: Stunt-Master 14.00
58 RTh GCo ❶&D: Torpedo I 14.00
60-64 RTh GCo 14.00
65 RTh GCo ❶: Brother Brimstone 14.00
66-76 14.00
77 GCy GCo Spider-Man 15.00
78 GCy GCo ❶: Man-Bull 12.00
79-91 12.00
92 GCy GCo B: Black Widow as DD's co-star, ❶: Blue Talon 14.00
93-99 12.00
100 SGe GCo ❶: Angar the Screamer 20.00
101-104 8.00
105 SGe JSr 10.00
106-123 5.00
124 End: Black Widow 5.00
125-130 4.00
131 ❶&D: Bullseye II 25.00
132 Bullseye 5.00
133-157 3.00
158 MWo FMi 1st FMi on title 52.00
159 RMc FMi Bullseye 24.00
160 11.00
162 MFi SOr O retold: Daredevil 4.00
163-167 11.00
168 FMi FMi ❶: Elektra 50.00
169-170 FMi FMi 10.00
171-173 FMi FMi 7.00
174 FMi FMi Elektra, ❶: the Hand 9.00
175 FMi FMi Elektra, D: the Hand 8.50
176 FMi FMi Elektra, ❶: Stick 8.00
177-180 FMi FMi 5.00
181 FMi FMi paint-sz., Bullseye, 10.00
5.00
185-189 FMi KJa 3.00
190 FMi KJa "return" of Elektra 4.00
191-195 3.00
196 KJa Wolverine 8.00
197 198 3.00
200 Bullseye 4.00
201 226 2.50
227 FMi DMo "Born Again" pt. 1 4.00
228-237 2.50
238 Sabretooth 4.50
239-247 2.50
248-249 Wolverine 5.00
250-251 AMo JRj 2.50
252-253 3.00
254 AMo JRj ❶: Typhoid Mary 8.00
255-299 2.50
300 "Fall of the Kingpin" pt. 4 4.00
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319-320 BCh SMd 3.50
321A BCh SMd pt. 2, glow-in-dark cover 2.50
321B Regular Edition 2.00
322-349 2.00
350A JQm RWa dbl-sz 3.50
350B Regular Edition 3.00
351-352 2.50
2.00
375 dbl-sz 3.00
376-379 "Flying Blind" pts. 1-4 2.00
380 dbl-sz 3.00
GIANT SIZE 1 rep. DD Annual #1 10.00

ANNUALS
1 (SPECIAL 1) SLe GCo Electra 35.00
2 (SPECIAL 2) reps. DD #10, 11 8.00
3 (SPECIAL 3) reps. DD #16, 17 6.00
4 CCI GTo ❶ Mind-Master 5.00
5 (#4) incorrect number on cover 4.00
6 "Lifeform" X-over 3.50
7 Von Strucker 3.00
8 SWe MWy ❶: Dripplar 3.00
9-10 3.00
DAREDEVIL/DEADPOOL '97 6.00
3.00

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BLACK WIDOW: THE COLDEST WAR 9.95
LOVE & WAR FMi 11.95

MARVEL/CRUSADE
DAREDEVIL/SHI Second part shipped as *She/Daredevil* 3.00

MARVEL/DC COMICS
DAREDEVIL/BATMAN DCh SMd 6.00

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1/2 *Wizard* mail-away 12.00
1A "Marvel Knights" written by KSm 12.00
1B Dynamic Forces exclusive 12.00
1C Marvel Authentic sketch cover 125.00
1D Marvel Authentic printed sketch cvr. 10.00
2A-2B covers JQu or JCp 6.50
3 4.00
4-5A 3.00
5B variant cover 3.00
6-11 3.00
12-15 3.00
16 4.00
17-19 3.00
20 3.50
21-26 3.00
27 2.99

DAREDEVIL MINI-SERIES
MARVEL
DAREDEVIL: NINJA (2002)
1A 3.00
1B D. Forces excl. JQu cover 7.00
1C D. Forces Chrome Edition 15.00
2-3 3.00
DAREDEVIL/SPIDER-MAN (2000-2001)
1A 3.00
1B D. Forces "Concept Sketch" cover 10.00
1C D. F. "Concept Sketch" Deluxe Ed. 70.00
1D D. F. excl. AMa painted cover edition,

COMIC BOOK PRICE GUIDE

1E D. F "Re-Married" sketch cover 90.00
2-4 3.00

(1998)
1 FMI JRj DD's past 4.00
2 FMI JRj 4.00
3-5 FMI JRj 3.50

DAREDEVIL: YELLOW (2001)
1A JLb TSo 6.00
1B D. Forces signed by JLb & TSo 40.00
1C D. Forces signed and re-sketched 70.00
2-5 JLb TSo 3.50
6 JLb TSo 3.50

THE DARKNESS

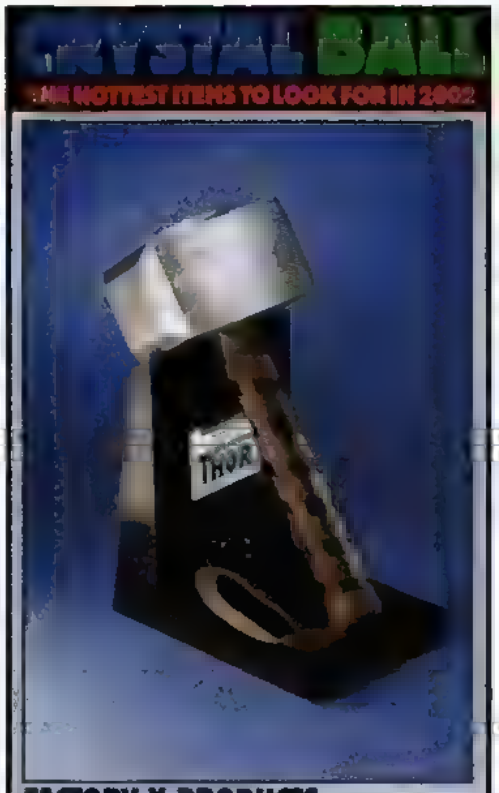
TOP COW (1996-CURRENT)
see Medieval Spawn/Witchblade for 1: Darkness powers, & Witchblade #10 for the Ashcan Preview

15.00
WIZCOL PREVIEW EDITION-S Museum Edition 150.00
Amet Ent. exclusive 5.00
EDITION-S "Wizard Authentic" edition, signed by SKn 10.00
(polo logo, limited C,000) 10.00
"Wizard Ace Edition" reprint 2.50
08 Gold Edition 16.00
1/2A Wizard mail-away 12.00
"reprint "Clearance" notice 22.00
DArnick cover, w/ coin 10.00
1A Jackie Estacado as The Darkness 10.00
1B variant, dark cover 10.00
1C Platinum Edition 22.00
1D Top Cow Fan Club variant 10.00
Wizard Ace Edition 15.00
1F Ent. Dist. exclusive cover 7.00
1G D. Forces Sketch cover 15.00
1H Top Cow Classics Edition 2.95
2 8.00
3 5.00
4-5 4.00
6-7A 3.50
7B variant edition 8.00
8A 3.00
8B variant 5.00
8C Am. Ent. Gold Star Edition 10.00
9A-10A "Family Ties" X-over 5.00
9B-10B Gold-Foil logo editions 8.00
11A MSi cover w/brown background 3.50
11B JBe variant cover 3.50
11C-11E covers JBe, MTu, DFn, WPo 4.00
11D-11J variant covers 4.00
11K MSi Chromium Edition 21.00
11L Holo-plaid cover 25.00
11M Holochrome MSi cover 21.00
11N Holo "armor" chrome cover MTu 35.00
11O Museum Edition 200.00
12-15A 2.50
15B Smoking Gun Museum Edition 200.00
16-20A 2.50
20B variant 4.00
20C reorder variant 2.50
20D reorder variant (1 in 4) 5.00
20E Museum Edition 150.00
21-24A 2.50
24B flip-book w/ *Tomb Raider* 9.00
25A 2.50
25B holofoil cover 10.00
25C Museum Edition 225.00
26-28A 2.50
28B D. Forces excl. cover, interlocks with *Witchblade* #38B 5.00
28C D. Forces excl. foil-stamp cover, interlocks with *Witchblade* #38C 15.00
29-32A 2.50
32B C. Cavalcade "Blue Tempest" ed. 6.00
32C C. Cavalcade "B. Tempest" ruby red foil ed. 30.00
33A 2.50
33B Convention exclusive 8.00
34-36A 2.50
36B D. Forces excl. gold foil cover 10.00
36C D. Forces excl. ruby red foil cover 10.00
37-38 2.50
39 2.50
40A-40B covers MSi, DKe 2.50
40C Big Bag Foil Edition 10.00
40D D. Forces/WA Blue Foil Ed. to 500 15.00
40E Mid-West Comic-Con 2001 edition 8.00
DARKNESS: NIGHTY 3.50
DARKNESS SPECIAL 1 5.00
DARKNESS/WITCHBLADE SPECIAL-A 4.00
DARKNESS/WITCHBLADE SPECIAL-B
C. Cavalcade excl. cover K. Che 16.00
DARKNESS/WITCHBLADE SPECIAL-C
C. Cavalcade excl. cover RGr 16.00

DAWN

SIRIUS (1995-1996)
see Cry for Dawn #1 for 1: Dawn

WA Wizard mail-away 10.00
WB variant cover 22.50
WA "As Deep As " 2nd Dawn Wizard mail-away 8.00
AB "As Deep As " variant cover Holo-Foil logo 10.00
1A JL mini-series for Dawn 10.00
1B black variant 22.00
1C "Look Sharp" Edition, blue armor 45.00
1D "White Trash" edition 15.00
2A Dawn goes to Hell 5.00
2B variant (5,000) 10.00
3A Damian Quitulio 5.00
3B variant (1,500) 30.00



FACTORY X PRODUCTS

You want a real conversation piece? Junk your kid's stupid macaroni sculptures and tell him to go play in the microwave. Factory X is bringing you some very authentic "props" from the Marvel Universe. The Doctor Doom and Iron Man Helmets are exact replicas of what both unheads would be wearing if they were really flying around. Ditto for Captain America's Shield and Nick Fury's Gun and Badge. Not enough? Check out Thor's Hammer (above) in February, and wish rain upon thine enemies for only $269.95 (Yeah, they tend to be on the expensive side. Stop whining.)

4A The Gauntlet 5.00
4B variant (3,500) 20.00
5A 4.00
5B variant cover 15.00
6A 4.00
6B variant cover 15.00
HC LUCIFER'S HALO in slipcase, with sketchbook and tip-in plate; signed and numbered 95.00

ONE-SHOTS
DAWN: DRAMA Wizard Ace Edition 15.00
DAWN: GENESIS EDITION-A Wizard exc. 3.00
DAWN: GENESIS EDITION-B Retailer Incentive, Gold Foil w/wax cover (Dawn's arms are crossed) 6.00
DAWN: PIN-UP GODDESS-A 4.00
DAWN: PIN-UP GODDESS-B signed variant from artsizer.com 2.00
DAWN: 10th ANNIVERSARY SPECIAL 3.00

DAWN: THE RETURN OF THE GODDESS

SIRIUS (1999)
1A JLb JLi mini-series 3.00
1B limited edition (5,000) 30.00
2-3A 3.00
3B Deluxe edition w/certificate 18.00
4A 3.00
4B Deluxe edition w/certificate 20.00

THE DEFENDERS

MARVEL (1972-1986)
see Marvel Feature #1 for 1: Defenders

1 SEn SBu Hulk, Dr. Strange, Sub-Mariner 85.00
2 SEn SBu Silver Surfer 30.00
3 SEn SBu The Nameless One 22.00
4 SEn SBu Valkyrie 22.00
5 SEn SBu Valkyrie 20.00
6 SEn SBu 15.00
7-8 SEn SBu 10.00
10 SEn SBu Thor vs. Hulk, X-over with *Avengers* #167 40.00
11-14 10.00
15 Life SBu, Professor X, Magneto, Brotherhood of Evil Mutants 20.00
16 Life SBu Alpha 12.00
17-20 7.00
21-25 SBa SBu 5.00
26-29 SBa SBu Guardians of the Galaxy 6.00
30-60 4.00
61 Spider-Man 5.00
62-96 3.00
97-99 JDm DPs 2.00
100 JDm DPs/Silver Surfer 4.00
101-124 2.00
Becomes The New Defenders
125 JDm DPs J: Angel, Iceman, Beast & Moondragon 3.00
126-149 2.00
150 3.00
151 2.00
152 PSe DPs "Secret Wars II" X-over, dbl-sz., vs. Dragon of the Moon. 4.00

GIANT SIZE
1 20.00
2 12.00
3 10.00
4 18.00
5 24.00

VOLUME TWO (2001-CURRENT)
1 5.50
2A cover: ELs 2.50
2B cover: AAd 3.00
3-10 2.25
11 2.25

DETECTIVE COMICS

DC COMICS (1937-CURRENT)

0 (8/94) 2.00
225 AAd: Martian Manhunter 5,750.00
226 O pt. 2: Martian Manhunter 1,300.00
227-229 500.00
230 Mad Hatter 530.00
231-232 330.00
233 AAd: Batwoman 1,300.00
234 330.00
235 J: Batman's costume 650.00
236 Martian Manhunter 380.00
237-238 330.00
239 grey-tone cover 350.00
240 330.00
241 280.00
242 250.00
243-260 280.00
261-264 200.00
265 O retold w/new facts: Batman 330.00
266 200.00
267 AAd: Bat-Mite 280.00
268-273 200.00
274-290 150.00
291-292 125.00
293 B: Aquaman, Martian Manhunter 150.00
294-297 Aquaman 125.00
298 modern-day Clayface 250.00
299 90.00
300 90.00
301 90.00
302-310 J'onn J'onzz 70.00
311 AAd: Catman 70.00
312-326 70.00
327 25th Anniv., symbol change 100.00
328 "death" of Alfred 100.00
329-330 60.00
331 40.00
332 Joker 45.00
333-340 40.00
341 Joker 45.00
342-350 40.00
351 Clayface 40.00
352-358 40.00
359 AAd: New Batgirl 135.00
360-364 40.00
365 Joker 45.00
366-368 40.00
369 MAd Catwoman 57.00
370-371 40.00
372-386 30.00
387-388 16.00
389-390 20.00
391-394 20.00
395 MAd 25.00
396 Batgirl 20.00
397 DOn MAd 22.00
398-399 Robin 20.00
400 MAd Man-Bat 57.00
401 Robin 20.00
402 MAd 25.00
403 Ven Daxton, Robin 20.00
404 MAd Batgirl 25.00
405-406 20.00
407-408 22.00
409 Tracy Calhoun 20.00
410 DOn MAd Batgirl bicep 25.00
411 Talia 18.00
412-413 18.00
414-424 20.00
425-436 12.00
437 WSi Manhunter 18.00
438-445 20.00
446-455 8.00
456-468 14.00
469 SEn WSi AAD: Dr. Phosphorus 8.00
470 SEn WSi vs. Dr. Phosphorus 8.00
471-474 SEn MRo 14.00
475-476 Joker, Laughing Fish 24.00
477 SEn NAd MRo 15.00
478-479 LWe MRo Clayface 14.00
480 DOn DNe Hawkman bicep 8.00
481 Man-Bat 12.00
482 JSt CRu Demon 5.00
483 Demon 8.00
484-489 GCy DNe 5.00
500 LWe WSi/DG O: Batman 10.00
501-503 4.00
504 GCy DNe Joker 8.00
505-512 4.00
513 vs. Two-Face 5.00
514-523 4.00
524 Jason Todd 5.00
525 Jason Todd 4.00
526 GCy DNe 500th Batman appearance in Detective; all Bat-villains appear 14.00
527-568 3.50
569-570 MWh ADa Catwoman, Joker 6.00
571 MWh ADa vs. Scarecrow 2.50
572 MWh MWh 50th Anniv. of Detective 3.00
573-574 2.50
575 MWh ADa "Year Two" pt. 1 6.00
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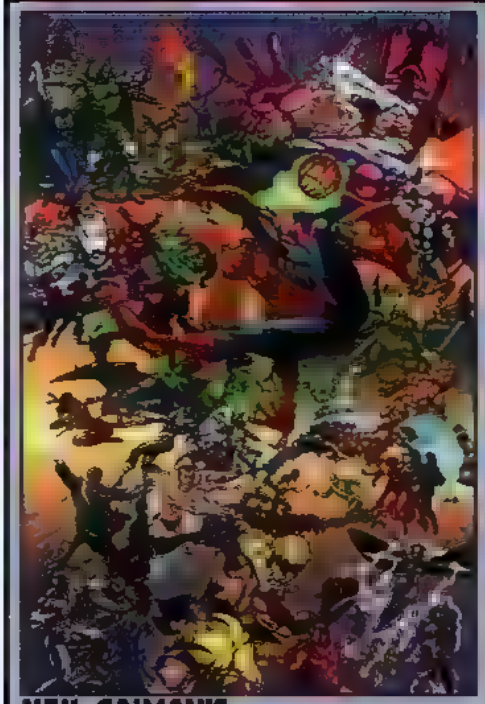
CRYSTAL BALL

THE HOTTEST ITEMS TO LOOK FOR IN 200[illegible]



NEIL GAIMAN'S MARVEL MINI-SERIES

Quite frankly, anything Neil Gaiman decides to do is cause for celebration. That he's doing something for Marvel is a definite win. His secret six-issue mini-series is set for release sometime in 2002, and will feature all the Marvel Universe major players. Marvel intends to donate all profits from the title into the legal battle Gaiman is fighting for the rights to the *Miracleman* series. Sounds like everybody wins with this one.

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see Showcase #4 for Silver Age & Flash previously Flash Comics
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GEN[13]
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1G Lin-SEB-re cover by M. Lopez 10.00
1H SEB-et Jackson cover by JPe 10.00
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11B European Tour Holochrome 10.00
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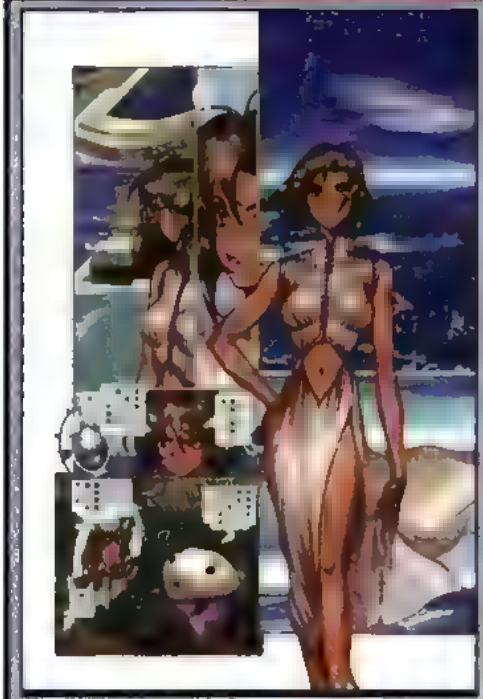

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318 JBy JBy Bruce & Betty get engaged, Doc Samson 2.50
319 JBy JBy M: Bruce & Betty 3.00
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325 ❶: Hulk II 2.50
326-329 2.50
330 AMi TMc "death" of General Ross 6.00
331 PDa TMc grey Hulk 6.00
332 PDa TMc ❶: Mutant Leader 4.00
333-334 PDa TMc 4.50
335-339 2.50
340 PDa TMc vs. Wolverine 27.50
341-344 PDa TMc 2.50
345 TMc dbl-sz. 3.50
346-366 2.50
367 1st Dale Keown art Hulk 6.00
368 PDa SIG vs. Mr. Hyde 4.50
369-371 PDa DKe 4.00
372 PDa DKe R Green Hulk 6.00
373-376 PDa DKe 2.50
377A PDa DKe all Banner/Hulk personalities merge into new Hulk 5.00
377B 2nd print 2.00

CAGE #1

These ain't yo' daddy's comics, fool! Marvel's MAX line is getting lots of press for pushing the envelope when it comes to sexual content and crude language. Already, we've seen Nick Fury cuss like...well, like Nick Fury, but not with those #$&*! symbols. And we've seen Luke Cage get all tender with the ladies. Now we'll see Cage in a five-issue limited series getting down like Shaft, in a hard-hitting, '70s-style detective drama written by Brian Azzarello. Will it be Cage's duty to please that booty? We'll find out. Sucka.

COMIC BOOK PRICE GUIDE

377C 3rd print 1.50
378 2.50
379 PDa DKe ◐: Pantheon 3.00
380-382 2.50
383 PDa DKe green foil cover, R: Igor, C: Hulk, and/v. issue 3.00
384-389 2.50
400A holo-grafx cover, vs. Leader 2.50
400B 2nd print 2.50
401-417 2.50
418A PDa GFe M: Rick Jones & Marlo, Colt's Ed., wedding invite cover 2.50
418B Regular Edition 2.00
419 PDa RCr vs. Talos at wedding 2.50
420 D: Hulk sidekick Jim Wilson, from AIDS 2.50
421-424 2.50
425A pt. 2, dbl-sz., R: savage Hulk D: Achilles, hologram cover 3.50
425B Regular Edition 2.50
426A PDa LSh Deluxe Edition 2.50
426B Regular Edition 2.00
427-434 2.50
435 dbl-sz, baseball with the Rhino 3.50
436-443 2.50
444 "Onslaught" X-over, Cable vs. Hulk 3.00
445-446 2.50
447A PDa MDe Hulk no longer constrained by Banner's persona 3.00
447B variant "tank-smashing" cover 6.50
448 2.50
449 ◐: Thunderbolts 9.00
450 dbl-sz 5.00
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460 R: Bruce Banner 2.50
461-465 2.50
466 D: Betty Banner 2.50
467-474 2.50
ASHCAN spotlight on Rick & Marlo 0.75
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ANNUALS

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4 reps. 10.00
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7 Iceman, Angel 6.50
8 8.00
9-20 3.50
INCREDIBLE HULK '97 3.00

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HULK/THING-BIG CHANGE BWr JSt 9.95
SAVAGE Hulk new stories featuring the "Hulk Smash!" Hulk 6.95

MINI-SERIES

FUTURE IMPERFECT (1992-1993)
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ONE SHOTS

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VOLUME THREE (2000-CURRENT)

Previously The Hulk

12 dbl-sz 3.00
13-20 2.50
21-23 2.25
24A 5.00
24B G. Forces signed & numbered 30.00
25-26 5.00
27-32 2.25
33 3.50
34 2.25
HULK/SENTRY 3.00
INCREDIBLE HULK 2000 3.50
INCREDIBLE HULK 2001 2.50

INFERNO: HELLBOUND

IMAGE/TOP COW
(2001-CURRENT)
1A-1B covers: MSt, DMe, ERa, JGp, JLe, MTh, JGe 2.50

INHUMANS

MARVEL (1975-1977)
see Fantastic Four #46 for ◐: Inhumans

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2 DMe BPe Blastar 5.00
3-12 4.00
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ONE-SHOTS

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SPECIALS

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2B variant cover GDe 8.50
3 4.00
4 3.00
5 aqp: New Black Widow 6.00
6-12 3.00

VOLUME THREE (2000)

1-4 mini-series 3.00

ESCAFLOWNE

For anime fans this should be a real treat. "Escaflowne" is a 26-episode Japanese TV series that premiered back in 1998. The feature film, due in January for a limited release in U.S. theaters from Bandai Entertainment, promises to give a more detailed retelling of the events that transpired there. A warrior named Van has just obtained the "Escaflowne," a mecha unit that will aid him in his war against the tyrannical Folken. Just when things start to go smoothly, an Earth girl named Hitomi drops into the picture and complicates matters.

THE INVISIBLES

DC COMICS/VERTIGO (1994-1996)

1 GMo GFe 4.00
2-12 3.00
13 O: Lord Fanny, pt.1 14.50
14-15 pts. 2-3 7.25
16-18 3.75
19 4.75
20-25 2.75

VOLUME TWO (1996-1999)

1 GMo RJI 4.75
2-3 GMo RJI 3.75
4-22 GMo RJI 2.75

VOLUME THREE (1999-2000)

12-1 written by GMo; series is numbered in reverse 2.75

IRON FIST

MARVEL (1975-1977)
see Marvel Premiere #15 for ◐: Iron Fist

1 JBy vs. Iron Man 40.00
2-5 JBy 15.00
6 JBy O: Misty Knight 9.00
7 JBy 9.00
8 JBy O: Iron Fist 9.00
9-13 JBy 9.00
14 CCl JBy ◐: Sabretooth 125.00
15A JBy 2 Byrne on X-Men (5/77) 40.00
15B 35-cent cover price 80.00

MINI-SERIES (1994)

1-2 1.75

2nd MINI-SERIES (1998)

1-3 2.50

IRON MAN

MARVEL (1968-1996)
see Tales of Suspense #39 for ◐: Iron Man

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2 Demolisher 125.00
3 Happy Hogan becomes the Freak 70.00
4 Unicorn 60.00
5 AGe GTu 55.00
6 AGe GTu 50.00
7-13 AGe GTu 35.00
14 ◐: Night Phantom 30.00
15 AGe GTu: Red Ghost 30.00
16 AGe GTu Unicorn 20.00
17 AGe GTu ◐: Midas, ◐: Madame Masque 20.00
18-20 AGe GTu 20.00
21-24 15.00
25-40 12.00
41 GCy GTu ◐: The Slasher 12.00
42 GCy GTu ◐: Mikas 12.00
43 GCy GTu ◐: Kevin O'Brian as the Guardsman 15.00
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45 Tony Stark & Marianne Rogers engaged 10.00
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48 MFr GTu Firebrand 12.00
49-53 MFr GTu 10.00
54 MFr GTu ◐: Moondragon, ◐: ISAAC, "Thanos War" begins 18.00
55 JSt JSt ◐: Drax, ◐: Chronos, ◐: Thanos, ◐: Starfox, ◐: Mentor ◐: Blood-Brothers 85.00
56-60 10.00
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121-127 4.00
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150 Dr. Doom, dbl-sz. 5.00
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169 Tony Stark stops wearing the Iron Man armor 8.00
170 ◐: James Rhodes as Iron Man II 6.00
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200 ◐: Red & Silver Armor 4.00
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244 O retold: Iron Man 3.00
245-269 2.50
281 LKa KWp ◐: Masters of Silence, ◐: War Machine armor 4.00
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283-297 2.50
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300 gold foil cover 3.50
301-399 2.50
300A LKa KWp multi-level embossed red & gold foil cover, new armor 4.50
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301-309 2.50
310A bagged w/neon ink cover 3.00
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5-9 5.00
10-11 4.00
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GRAPHIC NOVELS

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48 2.25

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3 2.50
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DC COMICS (1996-CURRENT)

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8 J: Green Arrow 5.00
9-11 4.00
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13-15 pts. 4-6 4.00
16 J: Huntress, Steel, Orion, Big Barda 3.00
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41 3.00
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44-49 2.50
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1-2 precursor to JLA series 6.00
3 5.00
JUSTICE LEAGUE: THE NAIL
1-3 ADa ADa Elseworlds tale, team without Superman 5.00

JOKER: LAST LAUGH

DC COMICS (2001)

1 mini-series 5.00
2-6 3.00

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1 2,700.00
2 900.00
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38 SOI 180.00
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66 Hulk prototype 220.00
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73 Spider-Man prototype 300.00
74-77 160.00
78 Dr. Strange prototype 225.00
79-82 140.00
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83C Golden Record rep w/record(1966) 155.00
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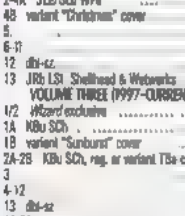

Green Arrow #9

Boy, Ollie needs to pick better "kindly benefactors." Old Stanley turns out to be a Satanist who's been murdering Star City kids while keeping his own grandson prisoner in the basement. The trapped tot is Stanley (as in "and his Monster") and grampa'll do anything to summon the boy's friendly demon...including possess the captive Ollie's soulless body. Luckily Connor Hawke prepares to rescue of dad.

MARVEL (1998-1999)
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ANNUAL 1 ● Hercules ... 100.00
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DC COMICS-CURRENT)
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1-SHOT ... 6.00
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1-SHOT ... 5.95

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DC COMICS (1987)
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3A JOm KMa Rocket Reds ... 2.50
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5-6 vs. the Gray Man ... 2.50
ANNUAL 1 KGI OGi vs. plague ... 2.50
SPECTACULAR 1 ... 1.50
becomes Justice League International (1st)

JUSTICE LEAGUE ADVENTURES
DC COMICS (2001-CURRENT)
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JUSTICE LEAGUE AMERICA
DC COMICS (1989-1996)
previously Justice League International (1st)
0 (8/94) "Zero Hour" aftermath, Wonder Woman forges new team ... 1.50
25-50 ... 1.50
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59A vs. Doomsday ... 5.00
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70B Newsstand Edition, no outer cover ... 2.00
71A DJu SNe new JLA, O: Ice ... 2.00
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DC COMICS (1987-1993)
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ANNUAL 2 J: Joker ... 3.00
ANNUAL 3 John Mtks ... 2.00
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ANNUAL 1 ... 2.00

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DC COMICS (1960-1987)
see Brave & the Bold #28 for O: Justice League of America
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THE HOTTEST ITEMS TO LOOK FOR IN 200

MARVEL KNIGHTS: CAPTAIN AMERICA

Whoah, Nelly! What's a goody two-shoes like Cap doing in the dark, depressing corner of the Marvel Universe known as Marvel Knights? That's a label usually reserved for gloomy Guses like Daredevil. Nonetheless, writer John Ney Rieber and artist John Cassaday plan on tweaking Cap for a spring 2002 start date. Expect a stronger, more silent American icon to kick ass. Just be glad he's not moving over to the MAX line. Never seeing Cap-ass ranks high on our list of things to be proud of.

84 MaV DDi ... 75.00
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ANNUALS
1 PLe RHo D: Destiny ... 5.25
2 O: most members, new line-up, ● Gypsy, ● Vibe, ● Steel II ... 4.25
3 OMi RHo "Crisis on Infinite Earths" X-over, Red Tornado changes ... 4.25

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2-4 ... 3.00

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DC COMICS (1986)
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1B JBy JBy chest shot cover 3.00
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3 JBy JBy Batman 2.50
4 JBy JBy ●: new Lex Luthor 2.50
5 JBy JBy ●: new Bizarro 2.50
6 JBy JBy Kryptonian heritage 2.50

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MARVEL (1982-1989)
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2-3 10.00
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5A X-Men: God Loves, Man Kills 15.00
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MARVEL (1971-1977)
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IMAGE/TMP/TOP COW (1998)
see Spawn #9 for O: Medieval Spawn
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1B Platinum Edition 35.00
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1D Gold Edition 15.00
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12-17 3.00
18 ... 2.95

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5-11 2.50
12 ... 2.95

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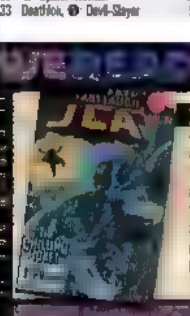
WIZBOOTY-O



JLA #59

A haggard JLA must rush to Antarctica to face off against another "deleterized" loony, Doctor Polaris. Egos clash when Green Lantern disagrees with Batman's plans and charges ahead with the others to lay the smackdown on Polaris, direct-style. Surprise, kids: Batman was right! The JLA get their asses handed to them until Batman's plan to have Plastic Man take down Polaris saves the day.

THE MONARCHY
DC COMICS/WILDSTORM (2001-CURRENT)
1 3.00
2-8 2.50
9 2.50

MUTANT X
MARVEL (2001-CURRENT)
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2 3.25

MYSTIC
CROSSGEN COMICS (2000-CURRENT)
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[illegible] 4.75
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CROSSGEN COMICS (2001-CURRENT)
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NEW TEEN TITANS
DC COMICS (1980-1984)
see DC Comics Presents #26 for ①: New Teen Titans
1 MWa GPe ① Grant Wilson 11.00
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4 MWa GPe JLA, D: Trigan 3.75
5 MWa CSw JLA, vs. Gerwen 3.75
6-8 MWa GPe 2.75
10 JR; Deathstroke, D: Changeling 2.75
11-13 2.25
14 ①: new Brotherhood of Evil 2.25
15 D: Madame Rogue, D: General Zahl 2.25
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21 ①: Brother Blood 2.50
22-23 2.50
24-25 2.50
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27-33 2.50
34 MWa GPe vs. Deathstroke 2.50
35-37 2.50
38 D: Wonder Girl 2.50
39 MWa GPe D: Kid Flash, Dick Grayson gives up being Robin 2.75
40 MWa GPe vs. Brother Blood 2.50
[illegible] 3.50
ANNUAL 1 MWa GPe Omega Men 3.50
ANNUAL 2 MWa GPe ①: Adrian Chase as Vigilante, ①: Cheshire 3.25
VOLUME TWO (1984-1988)
1 MWa GPe Raven possessed by Trigan 3.75
2-48 1.75
becomes New Titans
ANNUALS
1-4 [illegible]

NEW TITANS
DC COMICS (1984-1996)
previously New Teen Titans (End)
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61 MWa TGr "Lonely Place of Dying" 2.75
62-76 MWa TGr 2.25
77-82 2.00
83 D: Jericho at his father's hand 2.00
84-85 2.00
86-99 2.00
100 die-cut, holographic foil cover 3.25
101-121 2.00
122-124 3.00
125 [illegible] 3.25
126-130 3.00
ANNUALS
5-6 3.25
11 [illegible] 3.75

NICK FURY, AGENT OF S.H.I.E.L.D.
MARVEL (1968-1971)
see Strange Tales #135 for ①: S.H.I.E.L.D.
1 ①&①: Scorpio I 70.00
2 35.00
3 32.00
4-5 30.00
6-7 22.00
8-14 10.00
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16-18 10.00
TPB (2000) rpts. Strange Tales stories 25.00
VOLUME TWO (1989-1993)
1 2.50
2-47 1.50

NIGHTCRAWLER
MARVEL (2001)
1 mini-series 2.50

NIGHTWING
DC COMICS (1996-CURRENT)
see Tales of the New Teen Titans #44 for ①: Dick Grayson as Nightwing
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4-5 CDi SMd 5.00
6-11 CDi SMd 4.00
12-14 CDi SMd 3.50
15-18 3.00
19 "Cataclysm" X-over, pt. 2 4.00
20 "Cataclysm" X-over 3.00
21-30 2.50
31 Superman 3.00
32-45 2.50
46-49 2.50
50 3.50
51-60 2.50
61 2.25
62 2.25
63 2.25
1,000,000 "One Million" X-over story 2.00
ANNUAL 1 "Pulp Heroes" story 4.00
ONE-SHOTS
ALFRED'S RETURN AGr DGi
[illegible] 8.00
[illegible] 6.00
NIGHTWING SECRET FILES 5.00
NIGHTWING: THE TARGET CDi SMd 6.00
MINI-SERIES
NIGHTWING (1st MINI-SERIES)
1-4 Dick investigates parents' murder 4.00
NIGHTWING AND HUNTRESS
1-4 2.00

NINJA BOY
DC COMICS/WILDSTORM (2001-CURRENT)
1 3.50
2-3 3.00
4 2.95

OBERGEIST: RAGNAROK HIGHWAY
IMAGE [illegible] (2001-CURRENT)
PREVIEW MEGACON 2000 gold foil 11.00
1A 3.00
1B painted cover 6.00
1C Mid-West Comic Company convention variant 8.00
2-9 3.00

100 BULLETS
[illegible] (1999-CURRENT)
1 BAz ERi 12.00
2 BAz ERi 6.00
3-5 4.00
6-10 3.50
11-16 BAz ERi 3.50
17-22 BAz ERi 3.00
23 BAz ERi 5.00
24 BAz ERi 4.00
25 3.00
26-29 2.50
30 2.50

100 GREATEST MARVELS
MARVEL (2001)
1-6 reprinting the top 5 (out of 100) greatest Marvel stories as selected by fans 3.50

ONI DOUBLE FEATURE
ONI PRESS (1998-CURRENT)
1A flip-book anthology series, ①: Jay and Silent Bob (in comics) by Kevin Smith 10.00
1B 2nd print 3.00
2-11 3.00
12 ①: Bunjman & Chronic 7.50
13 3.00

ONI PRESS COLOR SPECIAL
ONI PRESS (2001)
1-SHOT 7.00

OUR WORLDS AT WAR
[illegible]
[illegible] 3.00
FLASH 3.00
GREEN LANTERN 4.00
HARLEY QUINN 3.00
JLA 3.00
[illegible] 7.00
NIGHTWING-A 3.00
NIGHTWING-B D. Forces signed 20.00
SUPERMAN 6.00
SPECIAL WONDER WOMAN 3.00
WORLD'S FINEST 3.00
YOUNG JUSTICE 3.00

OUT THERE
[illegible]
(2001-CURRENT)
[illegible] 4.00
1B variant cover C. Magis 5.00
1C D. Forces signed edit. 40.00
1D D. Forces re-marked edit. 70.00
2 BAu MRa 3.00
3-5 BAu MRa 2.50
6 BAu MRa 2.50

PARADISE X: THE HERALDS
MARVEL (2001-CURRENT)
1A mini-series 3.50
1B D. FORCES signed 60.00
1C D Forces re-marked 90.00
2 3.50

SPIDER-MAN MOVIE COMICS

Heck, yes: 2002 means not only a new year but the long-awaited arrival of Sam Raimi's Spider-Man feature film. Thus far, word on this picture has been encouraging, and you have to put faith in Raimi who was talented/demented enough to give us three "Evil Dead" movies. Not one to miss an opportunity, Marvel will be releasing several comic-related tie-ins to celebrate the May release. Along with expected one-shots focusing on individual characters, Marvel has tapped Stan Lee to pen the actual movie-to-pencil adaptation. Now that's customer service.

PLANET OF THE APES
DARK HORSE (2001-CURRENT)
1A-1B covers, MWa, photo 3.00
1C D Forces gold foil edition 13.00
2 3.00
3A-3B reg. or photo cover 2.99

PLANET OF THE APES: THE HUMAN WAR
DARK HORSE (2001)
1A-1B [illegible] 7.00
1C D. Forces gold foil photo ed. 10.00
1D D. Forces gold foil photo ed. signed 30.00
2A-2B covers: JCp, photo 3.00
3A-3B covers: JCp, photo 3.00

PLANETARY
DC COMICS/WILDSTORM (1999-CURRENT)
1 written by WEl 10.00
2-4 written by WEl 5.00
5-6 written by WEl 4.00
7-10 written by WEl 10.00
11-12 written by WEl 5.00
13-15 written by [illegible] 2.50
PLANETARY/AUTHORITY: RULING THE WORLD Prestige Format 7.50

POWERS
IMAGE (2000-CURRENT)
1/2A Wizard exclusive 10.00
1/2B Gold edition 25.00
1/2C image edition (2001), w/new stuff 3.00
1 BBe MAc 12.00
2 BBe MAc 20.00
3 BBe MAc 15.00
4 BBe MAc 10.00
5 BBe MAc 8.00
6 BBe MAc 8.00
7-10 5.00
11-15 BBe MAc 3.00
16 2.99
POWERS COLORING BOOK 1.50
POWERS SCRIPTBOOK 20.00

PREACHER
DC COMICS/VERTIGO (1995-2000)
1 GEn SOn ① Preacher (the appearance in Absolute Vertigo is just a preview of this issue), ①: Tulip, ①: Cassidy, [illegible] 20.00
2 GEn SOn 10.00
3 GEn SOn 12.00
[illegible] 8.00
7 [illegible] 7.00
8-12A "All in the Family" pts. 1-5 5.00
12B bagged 6.00
13 R: Cassidy 4.00
14-26 3.00
27-49 2.50
50 die-cut 3.75
51-59 2.50
60-64 3.00
65 3.00
66 die-cut 5.00
RETAILER PREVIEW 20.00
HC PREACHER: DEAD OR ALIVE (THE COLLECTED COVERS 29.95
MINI-SERIES
PREACHER: SAINT OF KILLERS (1998)
1-2 GEn SPu 4.00
3-4 GEn SPu 3.00
SPECIALS
CASSIDY: BLOOD AND WHISKEY 6.00
THE GOOD OL' BOYS 5.00
ONE MAN'S WAR 5.00
THE STORY OF YOU-KNOW-WHO 5.00
[illegible] 8.00

PRIMATE
IMAGE (2001-CURRENT)
1 3.00

PRIMER
COMICO (1982-1984)
1 10.00
2 ①: Grendel 10.00
3 5.00
4 C. Original Macc 6.00
5 SK's first work, ①: Original Macc 30.00
6 ①: Evangelyne 15.00

PROMETHEA
DC COMICS/WILDSTORM
[illegible]
1A written by Alle, cover: ARe 3.50
1B variant cover 4.00
2 3.50
3-17 3.00

THE PUNISHER
MARVEL
see Amazing Spider-Man #129 for D: Punisher
MINI-SERIES (1986)
1 SGr MZe 15.00
2-4 SGr MZe 5.00
5 SGr MZe 7.50
REGULAR SERIES (1987-1995)
1 crack house 6.00
2 3.00
3-9 2.50
10 X-over from Daredevil #257 4.00
11-14 2.50
15-56 2.50
57A double cover D: Max 2.00
57B Newsstand Edition, photo cover 2.00
58-74 2.25
75 dbl-sz., embossed silver foil 3.00
76-99 2.25
100A CDi RWk dbl-sz, prismatic cover 3.00
100B Regular Edition 2.00
101-104 2.00
ANNUALS
1 "Evolutionary Wars" X-over 5.00
2-[illegible] 3.00
ONE-SHOTS
MARVEL/DC COMICS (1994)
PUNISHER/BATMAN: DEADLY KNIGHTS
CDi JRi (vs. Ripper) 5.00
PRESTIGE FORMAT BOOKS
BLOODLINES GDy DCo 6.00
[illegible] 7.00
PUNISHER KILLS THE MARVEL UNIVERSE written by GEn 32.00
PUNISHER KILLS THE MARVEL UNIVERSE (2000) rpts. prestige format book 6.00
[illegible] 6.25
rpts. Punisher War Journal #6-7
VOLUME TWO (1995-1996)
1 JDo TEy metallic foil-stamped cover 3.00
2-8 2.25
9-11 2.25
12-16 2.25
18 2.25
17-20 2.25
VOLUME THREE (MINI-SERIES) (1998)
1A "Marvel Knights" 3.00
1B Dynamic Forces exclusive 5.50
2-4 3.00
VOLUME FOUR (MINI-SERIES) (2000-2001)
1A "Marvel Knights" 8.00
1B white cover variant 12.50
1C D. Forces exclusive alternate cover 10.00
1D 2nd printing 4.00
1E D. Forces Chrome cover 25.00
2A-2B covers: T. Bradstreet, SOn 4.00
3 bagged w/*Marvel Knights* Genesis Ed. 4.00
4-11 GEn SOn 3.00
12 GEn SOn 4.00
VOLUME FIVE (2001-CURRENT)
1A GEn SOn 3.00
1B D. Forces Exclusive Cover 20.00
1C D. Forces signed and re-sketched 60.00
1D variant cover, orange logo 5.00
1E variant, 2nd printing, gold logo 3.00
1F D. Forces Chrome logo 20.00
2A-2B covers: SOn, T. Bradstreet 3.00
3-5 3.00
6 2.99
MARVEL/EVENT (2000)
PUNISHER/PAINKILLER JANE One-Shot 3.50

PURGATORI
CHAOS! COMICS (1998-CURRENT)
0A (1/01) 3.00
0B (1/01) Premium Edition [illegible]
1/2A 3.00
1/2B Premium Edition [illegible]
1/2C Chromium Edition [illegible]
1-7 [illegible]
ASHCAN behind the scenes of #1/2 6.66
ASHCAN behind the scenes of #0 6.66
ONE-SHOTS
[illegible] 3.00
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THE DRACULA GAMBIT-C Premium Edition 10.00
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PURGATORI: LOVE BITES-B Premium Edition 10.00
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PURGATORI MISCHIEF NIGHT-B premium edition 13.00
PURGATORI MISCHIEF NIGHT-C D Forces fiery red cover 15.00
[illegible] 20.00
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[illegible] 3.00
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PURGATORI: DARKEST HOUR
1A 3.00
1B Premium Edition 10.00
1C D. Forces fiery red cover 15.00
2A 2.99
2B variant cover 7.50
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PREVIEW BOOK 5.00
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1B Premium edition 8.00
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[illegible] 5.00
1A [illegible] 3.00
1B Premium edition 8.00
2-4 3.00
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1A 3.00
1B [illegible] 10.00
1C D. Forces red foil ed. 15.00
1D [illegible] 15.00
2A 3.00
2B variant "Sakarro" cover 7.50
ASHCAN 8.00
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PRELUDE 10-page story 1.50
1A wraparound sculpted embossed cover 4.00
1B Limited Chromium Edition 20.00
1C Limited Signed Edition 25.00
2A 3.00
2B Limited Chromium Edition 40.00
2C variant cover 4.00
3 3.00

QUEEN & COUNTRY
ONI PRESS (2001-CURRENT)
1-4 3.00
5 2.95

RANMA 1/2
VIZ (1992-CURRENT)
PART 1 (1992)
1 story & art: Rumiko Takahashi 45.00
2 35.00
3 25.00
4 B: B&W issues 4.00
5 5.00
6 scarce 10.00
7 5.00
PART 2 (1993)
1 7.00
2-5 5.00
6 4.00
7 5.00
8 4.00
9 scarce 5.00
10 3.50
11 2.75
PART 3 (1993-1994)
1-13 2.75
PART 4 (1995)
1-11 2.75
PART 5 (1995-1996)
1 2.75
2-12 3.00
PART 6 (1996-1998)
1-14 3.00
PART 7 (1998-1999)
1-14 3.00
PART 8 (1999-2000)
1-13 3.00
PART 9 (2000-2001)
1 3.50
2-11 3.00
PART 10 (2001-CURRENT)
1 3.00
6 2.95

THE RED STAR
IMAGE (2000-CURRENT)
1/2 Wizard mail-in 17.00
1A 10.00
1B signed and numbered 15.00
2 8.00
3-5 4.00
6-7 3.00
SPECIAL EDITION reprints 1/2 in 3D! 2.95

RISING STARS
IMAGE/TOP COW (1999-CURRENT)
PREVIEW EDITION–A previews new series by J.M. (Babylon 5) Straczynski 10.00
PREVIEW EDITION–B Megacon foil ed. 15.00
PRELUDE–A 3.00
PRELUDE–B D. Forces Gold Foil Edition 6.00
OA *Wizard* exclusive 15.00
[illegible] 20.00
OC 2nd print w/new 8-page story 3.00
OD D. Forces Holofoil excl. 8.25
1/2A *Wizard* exclusive 10.00
1/2B *Wizard* Authentic, signed by C. Zanier 20.00
1A "Kids playing" cover 11.00

CRYSTAL BALL

THE HOTTEST ITEMS TO LOOK FOR IN 2002

FINAL FANTASY X FOR PLAYSTATION 2

We sure do love our video games. Where else can you dictate the fate of petty lives with a single flick of a button? Man, until we have kids, video games are where it's at. SquareSoft is just about ready to release the 10th installment of their seemingly endless *Final Fantasy* series for the PlayStation 2. Hero Titus is one torqued-off hombre when adversary Sin totals their homeland. Along with a little help from his friends, he plans on dealing out some nasty polygon justice. Look for it in January.

1B "At the funeral" cover 14.00
1C "Characters fighting" cover 9.00
1D "Characters posing" cover 9.00
1E Gold Foil Monster Mart excl. of 1A 11.00
1F-1H Gold Foil Monster Mart exclusives of 1B-1D 10.00
1I AU.Com exclusive *Wizard World* 12.00
1J AU.Com excl. holo-foil logo *Wizard World* 23.00
1K D. Forces excl. sketch alt. cover 7.00
1L Top Cow Classics Edition 2.95
2A 8.50
2B variant cover 8.00
2C D. Forces excl. 2.00
2D D. Forces excl. foil cover 10.00
3-4 10.00
5 5.00
6-7A 4.00
7B D. Forces excl. cover 10.00
8 4.00
9A 3.50
9B *Wizard World* 2003 excl. 10.00
9C D. Forces exclusive [illegible] 7.00
9D D. Forces exclusive gold cover 8.00
10 3.50
11 2.50
12A regular edition 2.50
12B Monster Mart Variant 10.00
12C Monster Mart Holofoil 17.00
12D Monster Mart Holofoil 25.00
13-17 2.50

ROBIN
DC COMICS (1993-CURRENT)
see Batman #436 for ❶ Tim Drake, see Batman #442 for ❶: The ex Robin
0 (6/94) Tim learns truth about dark episode of Batman's past 3.00
1A COI TGr ❶ Redbird, Collector's Edition, multi-colored, embossed, foil cover 3.00
1B Newsstand Edition, different cover 1.75
2-7 2.50
8 COI TGr "KnightsEnd" X-over pt. 5, [illegible] 2.50
9 COI TGr 2.50
10 "Zero Hour" X-over 2.50
11-14A 2.50
14B regular cover 2.00
[illegible] 2.50
50 dbl-sz, Lady Shiva, King Snake 3.00
51 2.00
52 "Cataclysm" X-over pt. 7 4.00
53 "Cataclysm" X-over concludes 3.00
54-74 2.00
75 dbl-sz 3.00
76-78 2.00
79-85 2.25
86 4.75
87-95 2.25
96 2.25
1,000,000 "One Million" X-over story 2.00
ANNUALS
1-3 3.00
4 "Year One" story about Dick Grayson 4.00
5 "Legends of the Dead Earth" story 3.00
6 "Pulp Heroes" story 4.00
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[illegible] 2.00
ROBIN 80-PAGE GIANT #1 6.00
ROBIN PLUS Robin & Impulse 3.00
ROBIN PLUS 2 Robin & Fang 3.00

ROGUE
MARVEL (2001)
1-3 mini-series 2.50
4 2.50

RUSE
CROSSGEN (2001-CURRENT)
1 MWd JGo 3.00
2 MWd JGo 2.95

SAGA OF THE SWAMP THING
DC COMICS (1982-1988)
1 D retold: Swamp Thing 3.00
2-19 2.00
20 AMo ODy 15.00
21 AMo SBs new origin 13.00
22-25 AMo SBs 12.00
26-29 AMo SBs 9.00
30-33 AMo SBs 6.00
34-35 AMo SBs 3.50
37 AMo RVe ❷ John Constantine 15.00
38-40 AMo SBs 4.00
41-45 AMo SBs 2.75
becomes Swamp Thing
ANNUALS
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2 written by AMo 5.00
3 all-ages issue 2.50

SANDMAN
DC COMICS/VERTIGO (1989-1996)
NGa SKe ❶ Sandman (Morpheus) 28.00
2 NGa SKe 15.00
3 NGa SKe 10.00
4-7 written by NGa 6.00
8A NGa MDr ❶ Death, Janette Kahn editorial inside front cover 18.00
8B limited, Karen Berger editorial inside front cover 60.00
9 NGa MDr 8.00
10-14 "The Doll's House" pts. 1-5 8.00
15-16 NGa MDr pts. 6-7 5.00
17-18A NGa KJo "Dream Country" 5.00
18B error: first three panels of comic are blue, rare 18.00
19A NGa CVe "A Midsummer Night's Dream" 5.00
19B error: switched pages 10.00
20-21 5.00
22 pt. 2 ❶: Daniel 12.00
23-25 pts. 3-5 6.00
26-30 3.50
31-35 3.00
36-39 2.75
40 "Convergence" story 2.25
41-45 "Brief Lives" pt. 1-5 3.00
47 NGa JTh pt. 7 B: Vertigo 3.00
48-49 NGa JTh pt. 8-9 3.00
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50B black cover w/silver stars 20.00
51-56 "World's End" pts. 1-6 2.75
[illegible] 3.00
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70-74 3.00
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THE KINDLY ONES reps. #57-69 34.95
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SEASON OF MISTS watercolor cover 29.95
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MISCOVERS
THE SANDMAN COMPANION rep. HC 14.95

SAVAGE DRAGON
[illegible]
see Megaton #3 for ❶: Savage Dragon
MINI-SERIES (1992)
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2 ELa ELa ❶&R: SuperPatriot 3.00
3 ELa ELa w/Image #0 coupon 3.00
4 ELa ELa w/o Image #0 coupon 2.00
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½B Platinum Edition 10.00
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2 ELa Teenage Mutant Ninja Turtles, ❷: Dart, flip book w/Vanguard preview 2.50
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10B variant [illegible] 5.00
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13A Image-X book 2.50
13B ELa version 2.00
14-16 2.50
17A 3.00
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35-48 2.50
50 dbl-sz 6.00
51-71 2.50
72-74 3.00
75 5.00
76 3.00
77A-77B ships w/2 covers, sequel rabbi 3.00
78-91 3.00
92-93 2.95

[illegible] 4.00

SCION
CROSSGEN COMICS (2000-CURRENT)
1A RMz JCh 6.00
1B Customer Review Edition 5.75
2 RMz JCh 4.75
3 RMz JCh 4.25
4-12 3.25
13-16 written by RMz 3.00
17 3.00
18 2.95

SENTRY
MARVEL (2000)
1A Rle JAn mini-series 4.50
1B cover: white background 10.00
1C Comic Con excl. 10.00
2-5 3.00
SENTRY VS. THE VOID conclusion to mini-series 3.00

SHADOW BEAVERS
BLACK BULL (2001-CURRENT)
PREVIEW 5.00
1A 3.00
1B variant cover 12.00
1C D. Forces/Wizard Authentic blue foil edition 25.00
2 3.00
3A-3B regular or variant cover 3.00
4 2.95

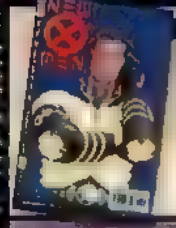
SHI
CROSSGEN (1997-CURRENT)
0A (10/99) "rough cut" edition 5.00
0B (3/2000) flipbook with *Sh/Wolverine* preview 3.00
1A ongoing series 3.00
1B Diamond edition 10.00
2-8 3.00
9A-9D covers: Blu, alternate Blu, Kevin Lau or RGr 3.00
10A-10D covers 3 by Blu & 1 by CBl 3.00
11-16 3.00
ONE-SHOTS
AKAI-A-B ships with 2 covers 3.00
AKAI-C Antiquities Edition 125.00
AKAI-D C. Cavalcade "Victoria Cross" ed. 6.00
AKAI-E C. Cavalcade ruby red "Victoria Cross" edition 30.00
MASQUERADE 3.50
[illegible] 5.00
SHI: THE ART OF WAR SAN DIEGO TOUR BOOK 10.00
SHI: THE ESSENTIAL CRUSADE 3.00
SHI: FIVE YEAR CELEBRATION 5.00
SHI: THE MOTION PICTURE CANNES FILM FESTIVAL EDITION 10.00
[illegible] 3.00
[illegible] San Diego Edition 5.00
YEAR OF THE SERPENT TOUR BOOK 4.99
CRUSADE/HARRIS
SHI/VAMPIRELLA 3.00
SHI/VAMPIRELLA CRUSADE COLLECTIBLES EDITION 5.00

SHI: SAGA
[illegible]
PREVIEW digital comic 4.99

SHIDIMA: A WARLANDS SAGA
IMAGE (2001-CURRENT)
SHIDIMA/WARLANDS PREVIEW flip bk 5.00
0 2.25
1A-1B ships w/2 covers 3.00
1C Diamond Edition 8.00
1D D. Forces excl. foil cover 13.00
1E D. Forces excl. Blue Foil cover 10.00
1F D. Forces excl. foil ed. 15.00
2A-2C 3.00
3A-3C 3.00
4-5 3.00

SHOWCASE
DC COMICS (1956-1978)
1 Firefighters 3,500.00
2 1,000.00
3 900.00
4 ❶&❷: Silver Age Flash (Barry Allen) 30,000.00
5 Manhunters 1,000.00
6 ❶&❷: Challengers of the Unknown 4,000.00
7 2: Challengers 1,900.00
8 2: Flash 13,000.00
9 Lois Lane 7,500.00
10 Lois Lane 2,900.00

WE READ IT FOR YOU



New X-Men #118

The X-Men battle a new offshoot of mutant hysteria–regular humans looking for genetic enhancement! Bein a mutant is suddenly cool, and businessman John Sublime hopes to cash in–by harvesting mutants for their genes, organs and powers! And the first two X-Men on his menu are Cyclops and the White Queen. Meanwhile, the Beast recuperates from his shameful beating by the [illegible]

11-12 Challengers 1,700.00
13 3, Flash 4,700.00
14 4: Flash 9,500.00
15 ●: Space Ranger 2,000.00
16 Space Ranger 1,000.00
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18-19 Adam Strange 1,300.00
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21 Rip Hunter 500.00
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25-26 Rip Hunter 300.00
27 ●: Sea Devils 850.00
28 Sea Devils 430.00
29 Sea Devils 400.00
30 O retold: Aquaman 800.00
31-32 Aquaman 400.00
33 Aquaman 450.00
34 ●&O: Atom (Ray Palmer) 1,500.00
35 Atom 850.00
36 Atom 600.00
37 ●: Metal Men 600.00
38 Metal Men 470.00
39 Metal Men, ●: Chemo 370.00
40 Metal Men 330.00
41-42 Tommy Tomorrow 175.00
43 Dr. No (James Bond) 900.00
44 Tommy Tomorrow 125.00
45 Sgt. Rock 280.00
46-47 Tommy Tomorrow 90.00
48-49 Cave Carson 75.00
50-51 Cave Carson, I Spy 75.00
52 Cave Carson 55.00
53-54 G.I. Joe 125.00
55 Dr. Fate, Hourman, 1st solo app. Golden Age Green Lantern 260.00
56 Dr. Fate, Hourman 125.00
57 Enemy Ace 105.00
58 Enemy Ace 175.00
59 Teen Titans 125.00
60 ●: Silver Age Spectre 300.00
61 Spectre 150.00
62 ●&O: Inferior 5 75.00
63 Inferior 5 50.00
64 Spectre 130.00
65 Inferior 5 40.00
66-72 25.00
73 ●&O: Creeper 125.00
74 ●: Anthro 95.00
75 ●: Hawk & Dove 90.00
76 ●: Barbush 45.00
77 ●: Angel & the Ape 80.00
78 ●: Johnny Double 30.00
79 ●: Dolphin 50.00
80 ●: Silver Age Phantom Stranger (5-8 pages non-reprint material) 50.00
81 ●: Wendy & Willy 20.00
82-84 Nightmaster 35.00
85-87 Firehair 20.00
88-90 Jason's Quest 15.00
91-93 Manhunter 12.00
94 new Doom Patrol 12.50
95-96 new Doom Patrol 8.50
97-99 Power Girl 7.00
100 star-filled issue 10.50
101-103 Hawkman 7.50
104 O.S.S. Spies 10.50

VOLUME TWO (1993-1996)
SHOWCASE '93
1-12 2.00
SHOWCASE '94
1-12 2.00
SHOWCASE '95
1-4 2.50
5-12 3.00
SHOWCASE '96
1-7 3.00
8 lead-in to current Supergirl series 5.00
9-12 3.00

SIGIL
CROSSGEN COMICS (2000-CURRENT)
1A Blk, Jv 4.75
1B Customer Review Edition 5.25
2 written by Blk 3.25
3 written by Blk 3.50
4-12 written by Blk 3.25
13-14 written by Blk 3.00
15 Wild GPs 3.00
16-17 3.00
18 2.95

SIMPSONS COMICS
BONGO COMICS (1993-CURRENT)
1 Sim/Cla flip cover, Bongoverse poster 5.00
2-20 3.00
21-31 2.25
32 3.00
33-38 2.25
39-49 2.50
50 Giant Size 6.00
51 2.50
52 3.00
53-61 2.50
62-63 2.50
64 2.50

SIN CITY
DARK HORSE/LEGEND (1992)
VsA Wizard mail-away 12.00
VsB reprint, new cover 2.50
SC FMI ●: Mary 15.00
GRAPHIC NOVELS
FAMILY VALUES FMI FMI 10.00
ONE-SHOTS
THE BABE WORE RED AND OTHER STORIES FMI FMI three tales of the city 4.00
LOST, LONELY, AND LETHAL FMI FMI 4.00
SEX AND VIOLENCE FMI FMI 4.00
SILENT NIGHT FMI FMI 3.50

SIN CITY MINI-SERIES
DARK HORSE/LEGEND (1993-CURRENT)
A DAME TO KILL FOR
NOTE: All second printers are $3.00.
1 mini-series by FMI ●: Dwight 6.00
2 FMI FMI 4.00
3-6 FMI FMI Dwight vs. Manute for Ava 3.50
HC-A reps. #1-5, w/10 new pages 25.00
HC-B reps. #1-5, w/10 new pages, signed & numbered 90.00
HELL AND BACK
1-8 FMI FMI 3.00
9 FMI FMI 5.00
THAT YELLOW BASTARD
1 FMI FMI 5.00
2-6 FMI FMI 4.00
HC limited Edition signed by FMI, new cover & slipcase art 90.00
THE BIG FAT KILL
1 FMI FMI Dwight tries to prevent war 5.00
2 FMI FMI 4.00
3-5 FMI FMI 3.50
HC reps. #1-5, plus new material 25.00
LIMITED ED. HC includes signature plate w/new artwork, limited 1,000 90.00

SOJOURN
CROSSGEN COMICS (2000-CURRENT)
PREQUEL 4.00
1 5.00
2-4 3.00
5 2.95

SOUL SAGA
IMAGE/TOP COW (2000-CURRENT)
1A 5.00
1B Jlkd variant cover 5.00
1C Wizard Authentic ed., SPt signed 25.00
1D Mlo variant cover 5.00
1E A.u. exclusive variant cover 8.00
1F Wizard Authentic signed by SPt 25.00
1G Convention Gold Edition 20.00
1H A.U. Convention Gold ed. 20.00
2A-3C covers: SPt, DFn, PAr 3.50
4-5 2.50

SPAWN
IMAGE/TMP (1992-CURRENT)
1A TMc TMc ●: Spawn, ●: Malebolgia 12.00
1B B&W version 35.00
2 TMc TMc ●: Violator 12.00
3 TMc TMc pieces of his origin 12.00
4A TMc TMc w/Image #0 coupon, new players 12.00
4B coupon cut out 2.50
5 TMc TMc 10.00
6 TMc TMc ●: Overt-Kill 8.00
7 1st work by Randy Queen 8.00
8 8.00
9 NGa TMc ●: Medieval Spawn, ●: Angela, w/JLe poster 7.00
10 DSt TMc Cerebus 5.00
11 FMI TMc GDe poster 5.00
12-15 TMc TMc 5.00
16 GMa GCp 5.00
17 GMa GCp ●: Redeemer 5.00
18 GMa GCp scarce 10.00
19 Houdini (NOTE: #19 & #20 shipped after #25) 8.00
20 faces old foe 7.50
21 TMc TMc scarce 10.00
22-24 TMc TMc 3.00
25 Image X book, ●: Ironeye 5.00
26 4.00
27 ●: The Curse 4.00
28-39 4.00
40 The Curse, ●: Cy-Gor 4.00
41-48 4.00
49 7.00
50-53 4.00
54-63 3.00
64-99 2.50
100A cvr ARa, D: Angela & Malebolgia 10.00
100B-100F 5.00
101-115 2.50
116 2.50
ANNUAL 1 5.00
CAPITAL CITY COLLECTION-A giveaway, reps. early issues, signed 200.00
CAPITAL CITY COLLECTION-B unsigned 35.00
SPAWN FAN EDITION 1 7.00
SPAWN FAN EDITION 2 2.00
SPAWN FAN EDITION 3 5.00
SPAWN FAN EDITION 3A Gold Edition 15.00

ONE-SHOTS
SPAWN BIBLE VOL. 0 2.00
SPAWN BIBLE VOL. 0 5.00
SPAWN: BLOOD AND SALVATION 5.00
IMAGE/TMP/DC
SPAWN/BATMAN: RED SCARE 5.00

SPAWN: THE DARK AGES
IMAGE/TMP (1999-CURRENT)
1A 12th century Spawn saga 2.50
1B TMc variant cover 9.50
2-30 2.50
31 2.50

SPAWN MINI-SERIES
BLOODFEUD (1997)
1-4 AMe TDe Spawn battles vampires 3.00

JSA/JLA TEAM-UP

Two of DC's greatest superteams will do a little dance later this year, in a hardcover presentation written by *JSA*'s Geoff Johns, with art by *Fantastic Four*'s Carlos Pacheco. The project would bring classic characters like Dr. Mid-Nite and Hawkman to oppose and/or fight alongside Superman, Batman, and the rest of the Justice League o' America. Everyone is keeping mum on the project, so we can only speculate that some kind of giant starfish will be involved. Or perhaps multiple supervillains will flush at the same time. Are we prepared for that? No one ever is.

SPAWN THE IMPALER
1-3 fully painted mini-series 3.50
SPAWN: MALEBOLGIA
1 AMe SCk ●: Future Spawn 2.50
2-4 AMe SCk 2.50

SPAWN: THE UNDEAD
IMAGE/TMP (1999-CURRENT)
1-4 2.50
5-8 2.25

SPECTACULAR SPIDER-MAN
MARVEL (1976-1998)
-1 (1997) "Flashback" tale, Flash Thompson's past 2.00
1 GCy SBu vs. Tarantula 40.00
2 13.00
3-5 7.50
6-26 5.00
27 BMe FMI O: Daredevil. 1st Frank Miller work on Daredevil 10.00
28 BMe FMI Daredevil, Carrion 8.00
29-55 4.00
56 RSi JMe Jack-O-Lantern 5.00
57-59 4.00
60 RSi JMe O retold: Spidey, dbl-sz. 5.00
61-63 3.00
64 ●: Cloak & Dagger 5.00
65-68 3.00
69-70 BMe EHa Cloak & Dagger 4.00
71-74 3.00
75 dbl-sz. 4.00
76-82 3.00
83 BMe GLa trial of the Punisher 5.00
84 3.00
85 Hobgoblin (Ned Leeds) 8.00
86-89 3.00
90 AMi AiN ●: Black Costume as Spectacular Spider-Man 3.00
91-99 2.00
100 Kingpin 5.00
101-102 2.50
103 1st comic work by Peter David 2.50
104-105 2.50
106 O: Jean De Wolff 2.50
108-115 2.50
116 PDe RBa Sabretooth 4.00
117-119 2.50
120 PDe RBa Sabretooth 4.00
120-130 2.50
131 JDm MZe "Kraven's Last Hunt" X-over pt. 3, Kraven vs. Vermin 5.00
132 JDm MZe pt. 8, vs. Vermin 5.00
133-145 2.50
147 GCy SBu "Inferno" X-over, [illegible] 8.00
148 GCy SBu "Inferno" X-over 2.50
149 GCy SBu Secret of the Clone 3.00
150-157 2.50
158 ●: Cosmic Spider-Man 6.00
159 GCy SBu "Acts of Vengeance" 5.00
160 GCy SBu 3.00
161-188 2.50
189 2nd print, Gold Edition 3.00
[illegible] 2.50
190A-190B deluxe or regular edition 2.50
191-199 2.50
200 [illegible] (Harry Osborn) 3.00
201-203 "Maximum Carnage" X-over 2.50
204-212 SGr SBu 2.50
213A metallic ink cover 16-page book 3.00
213B Regular Edition 2.00
214-216 2.50
217A TDe SBu "Power and Responsibility" X-over pt. 4, bonus feature & two foil-stamped covers 3.00
217B Regular Edition 2.00
218 TDe SBu 2.50
219A TDe SBu Deluxe edition 2.50
219B reg. edition 2.00
220 TDe SBu dbl-sz. 2.50
221 TDe SBu "Web of Life" X-over pt. 4, "death" of Doctor Octopus 2.50
222 "Price of Truth" X-over pt. 1 2.50
223A TDe SBu dbl-sz., "Wraithwatch" X-over pt. 2, multi-level enhanced cover 3.00
223B Regular Edition 2.50
224 TDe SBu "The Mark of Kaine" X-over pt. 4 2.50
225A TDe SBu dbl-sz. anniv. issue, new Green Goblin? 3-D holofoil cover 4.00
225B Regular Edition 3.00
226 TDe SBu Peter's trial concludes, Ben revealed to be real Spidey! 2.50
227 TDe SBu O: Kaine 2.50
228 TDe SBu "Timebomb" X-over pt. 1 2.50
229A TDe SBu "Responsibility" X-over pt. 3, O: Peter as Spidey, acetate cover 4.00
229B Regular Edition 2.50
[illegible] 2.50
[illegible] 3.00
241-249 2.50
[illegible] 3.25
251-254 2.50
255A dbl-sz. "Spiderhunt" X-over pt. 4 3.00
255B variant cover 3.00
256 2.50
257A-257B 2.50
258-261 2.50

ANNUALS
1 4.00
[illegible] 4.50
[illegible] 4.50
7 JDw AMp Peter & M.J.'s honeymoon 4.50
8-9 4.00
10 Ste RBa/TMc 3.50
11-14 3.00

THE SPECTRE
DC COMICS (1987-1988)
see More Fun #52 for Golden Age
●: The Spectre, see Showcase #60 for Silver Age ●: The Spectre
1 95.00
2-5 MAd 65.00
6-8 40.00
9 BWr 45.00
10 final issue 40.00

VOLUME TWO (1987-1989)
1 DMo GCo 3.00
2 DMo GCo 2.75
3-31 2.00
ANNUAL 1 2.50

VOLUME THREE (1992-1997)
0 (8/94) partial O: Spectre 3.50
1 JOs TMo 5.00
2-3 JOs TMo 4.00
4-7 JOs TMo 3.00
8 JOs TMo glow-in-the-dark cover 4.00
9-13 JOs TMo 3.00
14-20 TMo 2.25
21 vs. Meloi, app. Superman 3.25
22-29 2.25
30-54 2.75
55-81 2.50
82 final issue, O: Jim Corrigan 2.75
ANNUAL 1 POr JOs PMo "Year One" 4.50

VOLUME FOUR (2001-CURRENT)
1 Hal Jordan as the new Spectre 10.00
2 5.00
3 4.50
4 3.50
5 3.00
6-10 2.50
11 2.50

SPIDER-GIRL
MARVEL/MC-2 (1998-CURRENT)
0 Peter Parker's daughter becomes a super-heroine 5.00
1 vs. Mr. Nobody 8.00
2A-2B shipped w/2 covers 4.00
3-16 2.50
17 3.00
18-20 2.50
21-24 2.25
25 3.00
26-39 2.25
40 2.95
ANNUAL #1 4.00

SPIDER-MAN
MARVEL (1990-1998)
1 (5/87) "Flashback" tale 2.00
VsA Wizard exclusive 12.00
VsB Wizard exclusive, red foil edition 18.00
1A TMc TMc "Torment" pt. 1, black cvr 3.00
1B black cover bagged 10.00
1C green cover 2.00
1D green cover, w/UPC, bagged 4.00
1E green cover, w/o UPC, bagged 4.00
1F green cover w/UPC 2.00
1G Platinum Edition 165.00
1H 2nd print, Gold Edition 2.50
1I 2nd print, Gold Edition w/UPC 175.00
1J Emb. Die-cut Chrome cover 20.00
1K Silver cover bagged 15.00
1L Silver cover, unbagged 5.00
2 TMc TMc pt. 2, Lizard/Calypso 3.00
3-5 TMc TMc pt. 3-5 2.50
6-7 TMc TMc Ghost Rider, Hobgoblin 3.00
8-12 TMc TMc Wolverine 2.50
13-14 TMc TMc "Sub City" pts. 1-2 2.50
[illegible] 3.00
16 TMc TMc X-Force X-over 2.50
17 AMe RLe Thanos, Death dream 3.00
18-25 2.50
26 Wolverine 4.00
27-45 2.50
46A HMe TLy vs. Hobgoblin, metallic ink cover, 16-page book 3.00
46B Regular Edition 2.00
47-48 HMe TLy Demogoblin 2.50
50A HMe TLy son of Kraven, dbl-sz. w/hole-grab cover 4.00
50B Regular Edition 2.50
51A HMe TLy "Power and Responsibility" X-over pt. 3, flip back w/two foil-stamped covers 4.00
51B Regular Edition 2.75
52-53 HMe TLy 2.50
54 HMe TLy dbl-sz. 2.75
55-56 HMe TLy 2.50

COMIC BOOK PRICE GUIDE

- 597 Wiki Tly JBr s: "Pandemic" pt. 1 mini-level enhanced cover 3.00
- 678 Regular Edition 2.50
- 68-69 2.50
- 70 HMa JRj app: Onslaught 3.00
- 71-74 HMa JRj 2.50
- 75 HMa JRj "Revelations" X-over pt. 4 D: Ben Reilly, K: Norman Osborn. 3.00
- 76-88 2.50
- 89A 2.50
- 89B variant cover 3.00
- 90-92 "Identity Crisis" X-over preludes 2.50
- 93-96 2.50
- SPIDER-MAN '97 3.00
- SPIDER-MAN/ELEKTRA '98 3.00

GRAPHIC NOVELS

- FEAR ITSELF 12.95
- [illegible] 9.95
- NOTHING STOPS THE JUGGERNAUT reps. Amazing Spider-Man #229-230 3.95
- PARALLEL LIVES O: Doc Ock 8.95
- SOUL OF THE HUNTER [illegible] 3.95

HARDCOVERS

- SPIRITS OF THE EARTH Hellfire Club 19.95

ONE-SHOTS

- THE CLONE JOURNAL 2.00
- DEAD MAN'S HAND R: Carrion 3.00
- GIANT SIZED SPIDER-MAN CCI JBy 4.00
- THE JACKAL FILES 2.00
- LEGACY OF EVIL KBu MNe Harry Osborn's son kidnapped, fully painted, no ads. 4.00
- MADE MEN RMa MFe 6.00
- MAXIMUM CLONAGE ALPHA TDe RLi "Maximum Clonage" X-over pt. 1 5.00
- MAXIMUM CLONAGE BETA-A Tly MBa "Maximum Clonage" concludes 5.00
- MAXIMUM CLONAGE OMEGA-B Gold Edition 50.00
- THE OSBORN JOURNAL 3.00
- SPIDER-MAN/MARROW 3.00
- SPIDER-MAN/SENTRY 3.00
- [illegible] 19.95
- SPIDER-MAN/SPIDER-MAN 2099 5.00
- SPIDER-MAN SUPER SIZE SPECIAL "Planet of the [illegible]" X-over pt. 2 5.00
- SPIDER-MAN: THE PARKER YEARS 2.50
- SPIDER-MAN UNMASKED 6.00
- SPIDER-MAN VS. THE PUNISHER 3.00
- SPIDER-MAN VS. WOLVERINE–A ...Ow MEr O: Ned Leeds 23.00
- SPIDER-MAN VS. WOLVERINE–B 2nd print, PF 5.25
- SPIDER-MAN YEAR-N REVIEW 3.00
- THE VENOM AGENDA 3.00

MARVEL/DC COMICS

- SPIDER-MAN/BATMAN JDm MBa vs. Joker & Carnage 6.00

MARVEL/IMAGE/WILDSTORM

- SPIDER-MAN/GEN :3 PDa Sim VOLUME TWO (1998-CURRENT) 5.00
- 1A HMa JRj dbl-sz; ❶: The Ranger 3.00
- B Dynamic Forces exclusive cover 7.00
- C "Sunburst" variant 10.00
- 2A-2B 2.50
- 3-11 2.50
- 12 dbl-sz 3.00
- 13-17 2.50
- 18-19 2.25
- 20 3.00
- 21-24 2.25
- 25 dbl-sz 3.00
- 26-29 2.25
- 29 2.50
- 30 7.00
- 31 3.50
- 32-36 2.25
- 37 2.25

ANNUALS

- [illegible] 3.50
- SPIDER-MAN 2000 3.50
- SPIDER-MAN 2001 2.99

SPIDER-MAN MINI-SERIES

MARVEL (1994-CURRENT)

THE ARACHNIS PROJECT

- 1-5 MLo AWm 1.75

FUNERAL FOR AN OCTOPUS

- 1 aftermath of Doc Ock's death 2.50
- 2 struggle for Ock's legacy 2.00
- 3 tie-in w/"Mark of Kane" 1.50

HOBGOBLIN LIVES!

- 1 RSt RFr 1R Hobgoblin as Roderick Kingsley 2.50

THE MYSTERIO MANIFESTO

- 1-3 3.00

REVENGE OF THE GREEN GOBLIN

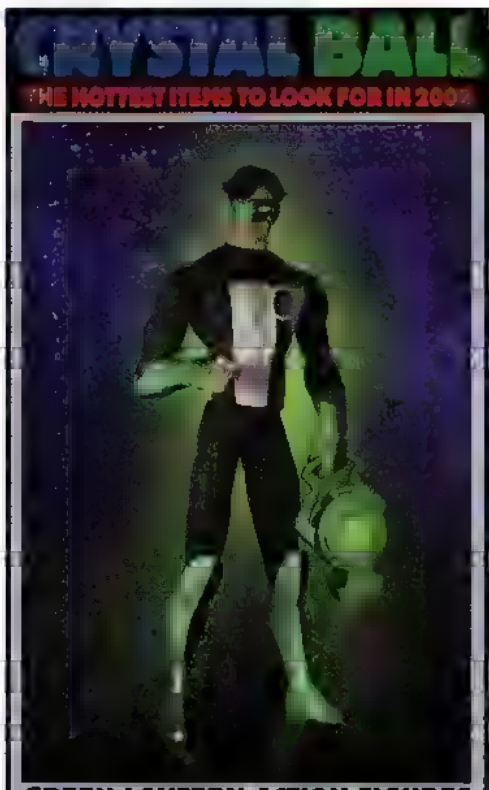
- 1A 3.00
- 1B D. Forces exclusive 7.00
- 2-3 3.00

SPIDER-MAN: CHAPTER 1

- 0 (3/98) 2.50
- 1A JBy JBy new retelling of Spidey's origin 2.50
- 1B Dynamic Forces exclusive, Spidey and Sandman cover by JAl 7.00
- 1C Dynamic Forces excl., Vulture, Mysterio, Kraven, Ock, & Electro cvr by JAl 2.00
- 1D Ent. Dist. Gold Foil cover 5.00
- 2A-2B JBy JBy two regular covers 2.50
- 3-11 JBy JBy 2.50
- 12 JBy JBy dbl-sz 3.50

SPIDER-MAN: DEATH & DESTINY

- 1-3 aftermath of Capt. Stacy's death 3.00



GREEN LANTERN ACTION FIGURES

What's six inches long and makes a comic collector scream all night long? Why, a DC Direct Green Lantern that's been accidentally dropped in the toilet! Haw! Beginning this January, the company intends to release a line of figures based on GL's longstanding continuity. Expect regular releases of figures like John Stewart (not the "Daily Show" guy), Tomar Re, Fatality, a re-issue of Hal Jordan, and Kyle Rayner (above). Now you can off Jordan any way you like death by dismemberment, drowning, fire, or giant dog attack. More green fun than guacamole.

- SPIDER-MAN: LIFELINE 1-3 3.00

SPIDER-MAN: MUTANT AGENDA

- 0 SGr SKo keepsake edition for X-over w/comic strip 1.25
- 1-3 SGr SKo X-over 1.75

SPIDER-MAN: POWER OF TERROR

- 1-4 GWr DRb 2.00

SPIDER-MAN/PUNISHER

- PART 1 Tly SMs mob sends Punisher to kill Spider-Man 3.00
- PART 2 Tly JBe Tombstone 3.00

SPIDER-MAN: REDEMPTION

- 1-4 storied series, Kaine 1.50

SPIDER-MAN: THE FINAL ADVENTURE

- 1-4 Peter's "last" stint as Spidey 3.00

SPIDER-MAN: THE LOST YEARS

- 0 Ben's first days 4.00
- 1-3 the lives of Ben Reilly & Kaine 3.00

SPIDER-MAN/X-FACTOR: SHADOWGAMES

- :3 KBu PBr team-up mini-series 2.00

MARVEL: MAXIMUM PRESS/EXTREME

SPIDER-MAN/BADROCK

- 1-2 9.00

SPIDER-MAN'S TANGLED WEB

MARVEL (2001-CURRENT)

- 1 GEn "The Thousand" 5.50
- 2-3 "The Thousand" 3.00
- 4 "Severance Package" 3.00
- 5-6 "Flowers for Rhino" 3.00
- 7 "Gentlemen's Agreement" 3.00
- 8 "Gentlemen's Agreement" 2.99

SPIDEY: A UNIVERSE X SPECIAL

MARVEL (2000)

- 1-SHOT-A 4.25
- 1-SHOT-B D.Forces exclusive cover 7.25
- 1-SHOT-C D. Forces exclusive Concept Sketch cover 10.00
- 1-SHOT-D error version, withdrawn 51.00

SPYBOY

DARK HORSE (1999-CURRENT)

- 1A written by PDa 3.00
- 1B D. Forces excl. cover 10.00
- 2 3.00
- 3-6 2.50
- 7-14 3.00
- 15A-15B covers: PMh, TDe 3.00
- 16-17 3.00

STAR WARS

MARVEL (1977-1986)

- 1A movie adaptation, pt. 1 75.00
- 1B 35-cent cover w/ JPC code 700.00
- 1C rep. 3.00
- 1D reprint, 35-cent cover price, w/o UPC code 3.00
- 2A-4A pts. 2-4 22.00
- 2B-4B reps. 2.00
- 5A-6A pts. 5-6 20.00
- 5B-6B reps. 2.00
- 7-38 8.00
- 39-44 "Empire Strikes Back" adap. 12.00
- 45-97 6.00
- 98 D: Boba Fett 12.00
- 99-99 5.00
- 100-106 18.00
- 107 WPo final issue 70.00

ANNUALS

- 1 (1979) 10.00
- 2-3 8.00

STAR WARS

DARK HORSE (1998-CURRENT)

- 1A all-new ongoing series 6.00
- 2A-5A 3.25
- 1B-3B Ent. Dist. excl. Chrome covers 15.00
- 4B-5B Ent. Dist. excl. Chrome covers 15.00
- 7-12A 2.50
- 12B D. Forces excl. gold foil cover 10.00
- 13-16 2.50
- 17-35 3.00
- 36 2.99
- CHROME COVER SET includes 1A-3A 40.00

STAR WARS: BOBA FETT

DARK HORSE

- 1/2A Wizard mail-away 12.00
- 1/2B Gold Foil Edition 25.00

ONE-SHOTS

- AGENT OF DOOM 3.00
- BOUNTY ON BAR-KOODA 6.50
- MURDER MOST FOUL 4.00
- TWIN ENGINES OF DESTRUCTION 3.00
- [illegible] 4.00

STAR WARS: BOUNTY HUNTERS

DARK HORSE

- 1-SHOT-A AURRA SING 3.00
- 1-SHOT-B AURRA SING - Dynamic Forces exclusive, gold foil cover 10.00
- 1-SHOT KEMIX KIL 3.00
- 1-SHOT SCOUNDRELS WAGES 3.00

STAR WARS EPISODE I: THE PHANTOM MENACE

DARK HORSE (1999)

- 1/2A Wizard Entertainment offer 15.00
- [illegible] Gold Foil Edition 18.00
- [illegible] movie adaptation, regular covers 3.00
- 1B-4B photo covers 3.00

STAR WARS: JABBA THE HUTT

DARK HORSE

- 1-SHOT BETRAYAL 2.50
- 1-SHOT THE DYNASTY TRAP 2.50
- 1-SHOT THE GAAR SUPPOON HIT 2.50
- 1-SHOT THE HUNGER OF PRINCESS MANPI Jabba meets new foe 2.50

STAR WARS: JANGO FETT

DARK HORSE (2001)

- TPB Boba's dad 5.95

STAR WARS MINI-SERIES

MARVEL (1994)

STAR WARS: RETURN OF THE JEDI

- 1 movie adaptation 5.00
- 2-4 3.00

DARK HORSE (1991-CURRENT)

A NEW HOPE–THE SPECIAL EDITION

- 1-4 B.Jo EBa new movie adaptation 3.00

BOBA FETT–ENEMY OF THE EMPIRE

- 1-4 3.00

CHEWBACCA

- 1A mini-series 4.00
- 1B D. Forces excl. foil cover 15.00
- 2-4 3.50

CLASSIC STAR WARS

- 1A ASn AWh reps. daily strip 4.00
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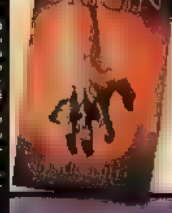

Origin #2

Master John kicks the Logan family to the curb after young delinquent Dog assaults Rose and Ida James' beloved pet. Enraged, the drunken elder Logan and son return to the house guns in hand, to kidnap John's wife and Rose. When Logan shoots and kills the interfering John, young James becomes enraged and avenges his father's death...by gutting Logan with his newly revealed bone claws!

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WE READ IT FOR YOU

Peter Parker: Spider-Man #36

[illegible] Spidey's identity and revealing it for fame and fortune. Now's the time he quits his job, makes plans to retire to the Caribbean with his girl and heads to the *Daily Bugle* to break the story. Everything's rosy in happy-land except for one snag: Fender thinks Spidey is J. [illegible]

67-78 .... 2.50
79 ● Cosmic Cube, AIM 20.00
80-81 Red Skull w/Cube 2.00
82-96 2.00
97 ● Whiplash 2.00
98-99 2.00
becomes Captain America

TALES OF THE DARKNESS
IMAGE/TOP COW (1998-CURRENT)
½A *Wizard* exclusive 2.00
½B *Wizard* Authentic cover, signed 30.00
½ (2000) from Image 2.00
1A quarterly series 3.00
1B A.U. exclusive 5.00
2-5 3.00

TALES OF THE TEEN TITANS
DC COMICS (1984-1988)
previously Super Team Family (1st)
41 Wiz GFx, cont. in Brother Blood 2.50
42 Wiz GFx, "The Judas Contract" pt. 1, Terra begins, w/ Jericho 2.50
43 Wiz GFx pt. 2, Deathstroke 2.50
44 Wiz GFx pt. 3, Deathstroke, ● Jericho ● Dick Grayson as Nightwing 12.00
45 Wiz GFx 4.00
46-50 Wiz GFx 2.50
51-71 rep. Titans (2nd series) books 1.00
"The Judas Contract" pt. 4 4.00
3.00

TALES OF THE WITCHBLADE
TOP COW (1996-CURRENT)
½ A Wizard mail-away 8.00
½ B Gold Edition 15.00
½ C Wizard Authentic exclusive, signed by Nathan Cabrera 20.00
½ D Chromium Edition 35.00
1A quarterly series about various women who have wielded the Witchblade 10.00
1B variant MTL cover 15.00
1C Gold Edition 20.00
1D Platinum Edition 40.00
1D Ent. Diet. exclusive cover 5.00
2 8.00
3 5.00
4-5 4.00
6-11 3.00
12 Graham Crackers excl. 10.00
8-9 3.00

TALES TO ASTONISH
MARVEL (1959-1968)
1 1,500.00
2 cover: Steve Ditko 835.00
3-4 405.00
5 Stone Men prototype 455.00
6-7 335.00
8-9 305.00
10 335.00
11-12 245.00
13-14 230.00
15-16 285.00
17-24 180.00
25-26 185.00
27 SLe JKi ● Henry Pym in "The Man in the Ant-Hill" 3,000.00
28 [illegible] 170.00
29-34 185.00
35 SLe JKi ● Henry Pym as Ant-Man (in costume). B: Ant-Man series 1,400.00
36 SLe JKi vs. Comrade X 555.00
37-40 SLe JKi 355.00
41-43 SLe DHa 205.00
44 SLe JKi ● Wasp 285.00
45-47 SLe DHa 140.00
48 SLe DHa ● Porcupine 140.00
49 SLe JKi ● Eraser, ● Henry Pym as Giant-Man 180.00
50 SLe JKi ● Human Top 91.00
51 SLe JKi Human Top 91.00
52 SLe DAy ● Black Knight 81.00
53-55 91.00
56 SLe DAy ● Magician 91.00
57 SLe DAy Spider-Man 130.00
58 SLe DAy Magician 91.00
59 SLe DAy Hulk 135.00
60 SLe SDi B: Hulk stories 180.00
61 SLe SDi ● Major Talbot 56.00
62 SLe SDi ● Leader 56.00
63-64 SLe SDi 51.00
65 SLe BPe Giant Man's new costume 81.00
66-68 SLe JKi 51.00
70 B: Sub-Mariner 85.00
71-80 41.00
81 SLe JKi ●, Boomerang, ● Secret Empire 41.00
82 SLe JKi Iron Man 46.00
83-89 36.00
90 SLe GKa ● Abomination 36.00
91-99 36.00
100 SLe MSa Puppet Master 46.00
101 SLe MSa Asgard 51.00
becomes Incredible Hulk
VOLUME TWO (1979-1981)
1-14 rep. Sub-Mariner #1-14 2.00

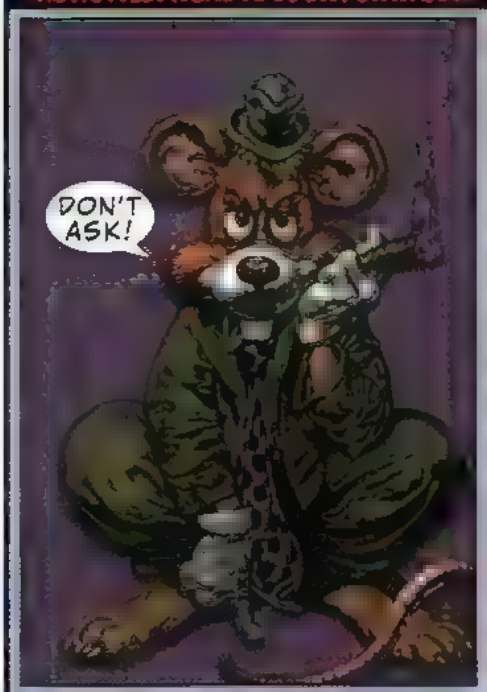
TEARS OF DAWN
JML PRODUCTIONS (1994)
1 JLi signed, numb'd & limt'd (2,300); 1st full Dawn story, B&W, D: Dawn 75.00
SIRIUS (1987)
2A limited to San Diego ComicCon 20.00
2B limited edition 30.00
EUROPEAN TOUR EDITION 35.00

TEEN TITANS
DC COMICS (1966-1978)
as Brave & the Bold #54
by Bob Haney
[illegible] 100.00
[illegible] 50.00
50.00
40.00
35.00
30.00
30.00
Starfire 30.00
GFr GAs, ● Speedy 30.00
Wdr Wnd 35.00
Mdy Mdd D: Wonder Girl, 1st 12-cent issue 35.00
15.00
8.00
5.00
Bfre Ille J: Joker's Daughter 8.00
5.00
Bfre JOb G&J: Bumblebee 5.00
Daughter new Harlequin II 8.00
Bfre JOb G&J: Bumblebee 5.00
Beast Boy, ● Titans West 25.00
51-52 Bfre Dfre 5.00
53 O: Teen Titans, JLA 8.00
Silver Age 5.00
VOLUME TWO (1996-1998)
3.00
2 DJu DJu/ GPe 3.00
3 DJe DJu/ GPe Jugular 2.50
4-11 DJu DJu/ GPe 2.00
12 DJu DJu/ GKa/ GPe 3.00
13-24 2.00
ANNUAL 1 "Pulp Heroes" story 4.00

TERMINATOR: THE BURNING EARTH
NOW (1990)
1 1st Alex Ross work 8.00
2-3 8.00
4-5 10.00

THOR
MARVEL (1966-1996)
previously Journey into Mystery
126 Hercules 130.00
127-131 50.00
132 ● Ego 50.00
133 Ego vs. Thor 50.00
134 ●: High Evolutionary 80.00
135 D: High Evolutionary 40.00
136 Odin 40.00
137 ● Ulik 40.00
138-140 40.00
141-145 30.00
146 B&O: Inhumans, pt. 1 30.00
147 O pt. 2: Inhumans 30.00
148-157 26.00
158 O: Don Blake 80.00
159-161 26.00
162 D: Galactus 34.00
163-164 15.00
165-166 Him/Warlock 35.00
167 Sil 15.00
168-169 D pt. 2-3: Galactus 35.00
170-175 16.00
180-181 NAd vs. Loki 15.00
182-192 8.00
193 vs. Silver Surfer giant-sz. 40.00
194-199 5.00
200 15.00
201 R Odin 4.00
202-224 4.00
225 ● Firelord 4.00
226-259 3.00
260 Doomsday Star 3.50
261-299 3.00
300 dbl-sz., O: Odin, Destroyer, "death" of Asgard, D: Uni-Mind 3.50
301-305 2.50
306 ●&O Air-Walker, O: Firelord 3.00
307-336 2.50
337 WSi WSi ● Beta Ray Bill 4.00
338 WSi WSi O: Beta Ray Bill 2.50
339 WSi WSi ● Storm Breaker 2.50
340-381 2.50
384 TDe RFr ● Future Thor 2.50
385-390 2.50
391 TDe RFr ● Eric Masterson (Thunderstrike) 1.50
392-410 TDe RFr 1.50
411 TDe RFr ● New Warriors 3.00
412 TDe RFr New Warriors 2.50
[illegible] TDe RFr 2.50
432 TDe RFr ● new Thor, [illegible] 2.50
433 TDe RFr new Thor 2.50
[illegible] TDe RFr 2.50
450 TDe RFr dbl gatefold cover, dbl-sz., rep. Journey into Mystery #87 2.50
451-467 2.50
468 "Mad God" pt. 1 Silver Surfer [illegible] 2.50
469-473 2.50
474 vs. the Flame 2.50
475A RTh MWy vs. High Evolutionary, new costume, multi-level cover 3.00

RIGINAL BAIT
THE HOTTEST ITEMS TO LOOK FOR IN 2001!



HOWARD THE DUCK #1
Really, forget that god-awful, George Lucas-produced flick from 1986. That movie took everything that was good and righteous about the Duck and perverted it. The 1970s series by writer Steve Gerber was an interesting b.end of fantasy and comedy, and now Gerber is getting another chance to redeem his creation. This six-issue limited series comes out of Marvel's MAX line, which means Howard will be cussing and causing trouble in adult situations. Woo-hoo! The art is courtesy of Phil Winslade, and it comes out in January.

4758 Regular Edition 2.00
479-499 2.50
500 WLu MDe dbl-sz. anniv. issue 3.00
501-502 WLu MDe 2.50
becomes Journey into Mystery (3rd series)
ANNUALS
see Journey into Mystery for Annual #1
2 50.00
3 15.00
4 10.00
5-6 9.00
7 8.00
8-12 5.00
13 4.00
14-17 3.50
18 RMz TEg ● Flame, bagged w/card 3.50
19 X-over w/Avengers Annual #23 3.50

TELEPIC NOVELS
GODS WOULD DESTROY Pfry 5.95

ONE-SHOTS
GIANT SIZE 1 .... 15.00
THOR: THE LEGEND 4.00
VOLUME TWO (1998-CURRENT)
1A DJu DSi He's back in a dbl-sz debut 4.50
1B variant "sunburst" cover 10.00
1C D. Forces exclusive alternate cover 8.00
1D white sketch cover 45.00
1E "Rough Cut" Edition 3.00
2A-2B two regular covers 4.50
3-6 2.50
7 guest-starring The Thunderbolts 2.50
8-11 2.50
12A dbl-sz, wraparound cover 3.00
12B Dynamic Forces exclusive 6.00
13-24 2.50
25A dbl-sz., metallic foil cover 4.00
25B regular cover 3.00
26-31 2.25
32 100 pages 3.50
33-34 2.25
35 3.00
36-42 2.25
43 .... 2.25

ANNUALS
THOR 1998 3.50
THOR 2000 3.50
THOR 2001 3.50

THOR: GODSTORM
MARVEL (2001)
1-2 mini-series 3.50
3 .... 3.50

THUNDERBOLTS
MARVEL (1997-CURRENT)
1 "Flashback, Distant Rumblings" 2.25
0 Wizard exclusive, new story 2.75
[illegible] 8.75
2A-2B XBu MBa covers. Mad Thinker or team's identity 5.75
3 KBu MBa 3.75
4 KBu MBa ●&J: "Hallie" Takahama as Jolt 3.75
5-6 2.75
7-11 2.75
12 dbl-sz. 9.50
13-24 2.25
25 dbl-sz 2.75
26-36 2.25
37 2.75
40-49 2.00
50 dbl-sz 4.00
51-57 2.25
58 2.25
PRELUDE Amer Ent. exclusive 5.00
[illegible] 4.75
[illegible] 2.75
[illegible] 3.50

THE TICK
[illegible]
(1988-1992)
1A Special Edition, ● The Tick, 5,000 copies, serially numbered. 50.00
1B Regular Edition released after 1A, reps. 1A with minor changes 30.00
1C-1F 2nd-5th prints 5.00
1G "Reprise Edition," new cover 8.00
2A Special Edition, 3,000 copies, [illegible] 80.00
2B Regular Edition, reps. 2A w/minor changes 20.00
2C 2nd print 4.00
2D-2F 3rd-5th prints 2.75
2G "Reprise Edition," new cover 8.00
3A ● Oedipus 8.00
3B-3D 2nd-4th prints 2.75
4A ● Paul the Samurai, ● Arthur 8.00
4B-4E 2nd-5th prints 2.75
5A 8.00
5B 2nd print 2.75
6A 8.00
6B 2nd print 2.75
7A d: Chainface Chippendale 6.00
7B 2nd print 2.75
8A 8.00
8B no logo 20.00
8C 2nd print 2.75
9A-10A 4.00
9B-10B 2nd prints (1987) 2.75
11A 3.00
11B 2nd print (1987) 2.75
12A 3.00
12B limited variant 20.00
12C 2nd [illegible] 3.00
[illegible] 22.00

ONE-SHOTS
[illegible] 3.25
THE PSEUDO-TICK #13 "Imaginary" 12th issue 3.50
THE TICK'S BACK #0 3.00
THE TICK'S BIG BACK TO SCHOOL SPECIAL 3.50
THE TICK'S BIG CRUISE SHIP VACATION SPECIAL 3.50
[illegible] 3.50
THE TICK'S BIG GIANT SUMMER SPECIAL Arthur goes to camp 3.50
THE TICK'S BIG HALLOWEEN SPECIAL 3.50
[illegible] 3.50
THE TICK'S BIG MOTHER'S DAY SPECIAL 3.50
THE TICK'S BIG RED-N-GREEN CHRISTMAS SPECTACLE 3.95
THE TICK'S BIG ROMANTIC ADVENTURE 3.50
THE TICK'S BIG TAX TIME TERROR 3.50
THE TICK'S BIG YEAR 2000 SPECTACLE 3.50
THE TICK'S BIG YULE LOG SPECIAL 1998 funny holiday stuff 3.00
THE TICK'S BIG YULE LOG SPECIAL 1998 more funny holiday stuff 3.50
THE TICK'S BIG YULE LOG SPECIAL 2000-A 3.50
THE TICK'S BIG YULE LOG SPECIAL 2000-B variant cover 3.50
THE TICK'S BIG YULE LOG SPECIAL 2000-C Deluxe edition 5.00
THE TICK'S BIG YULE LOG SPECIAL 2001 3.50
THE TICK'S MASSIVE SUMMER DOUBLE SPECTACLE PHOTO-COVER EDITION SET-A-B set w/2 photo covers 8.00
VOLUME TWO (2001-CURRENT)
1 In color! 4.00
2 .... 4.00

THE TICK & ARTHUR
[illegible]
(1998-CURRENT)
1-8 bi-monthly series 3.50

THE TICK: HEROES OF THE CITY
[illegible]
(1998-CURRENT)
1-5 .... 3.50

TICK MINI-SERIES
[illegible]
(1993-1994)
BIG BLUE DESTINY
1A "Keen" Edition, 3.00
1B "Wicked Keen" ed., gatefold cover 5.00
2A-2B covers: regular & "arm-wrestling" 3.00
3-5 3.50
KARMA TORNADO
1A 4.00
1B 2nd print (1995) 3.00
2A-IIA 3.50
2B-9B 2nd prints 3.00
LUNY BIN
PREVIEW SPECIAL 1.50
1-3 [illegible]
THE TICK CIRCUS MAXIMUS
1A [illegible]
1B 2001 "updated" redux edition 3.50
2-4 [illegible]
THE TICK'S MASSIVE SUMMER [illegible]
1-2 3.50

TITANS
DC COMICS (1999-CURRENT)
1 3.50
2-11 2.50
12 3.50
13-24 2.50
25A dbl-sz. 4.00
25B D. Forces signed and re-sketched cover 70.00
26-34 .... 2.50
35 .... 2.50
ANNUAL 1 3.50
TEEN TITANS ANNUAL 1967 Imaginary "Annual" reps. Silver Age stories 5.00
TITANS SECRET FILES 5.00
TITANS SECRET FILES #2 5.00

COMIC BOOK PRICE GUIDE

TOM STRONG'S TERRIFIC TALES
DC COMICS/WILDSTORM
(2001-CURRENT)
1 bi-monthly series ... 3.50

TOMB RAIDER
IMAGE/TOP COW (1999-CURRENT)
PRELUDE Ent. Dist. exclusive comic 5.00
PREVIEW BOOK-A Monster Mart excl. 4.25
PREVIEW BOOK-B MI Mart gold foil 8.25
PREVIEW BOOK-C D. Forces excl. 13.00
PREVIEW BOOK-D Convention excl. 10.50
PREVIEW BOOK-E Museum Edition 175.00
0A regular cover 3.00
0B D. Forces Jusko cover 5.00
0C D. Forces blue foil ed. 5.00
0D D. Forces ruby red 5.00
1/2A 2.95
1/2B D Forces gold foil cover 14.99
1/2C D Forces gold foil cover signed 25.00
1A cover MTu 4.25
1B-1D covers: DFn, A. Park (2) 3.75
1E Tower Records excl. gold foil ed. 3.25
1F Tower Records excl. holo-foil ed. 8.25
1G AJU excl. MSI cover 7.25
1H AJU excl. MSI gold foil cover 10.50
1I Ent. Dist. excl. gold foil A. Park cvr 26.00
1J [illegible] Convention excl. sketch cover 20.50
1K [illegible] exclusive 5.00
1L Ent. Dist. exclusive Holo-Foil Ed. 25.00
1M [illegible] non-preview edition 5.00
1N Top Cow Classics Edition 2.95
2A 2.50
2B "swimming" cover by A. Park 2.75
2C D. Forces excl. "arms crossed" cvr. 10.50
2D Tower Records excl. "Santa" cover 8.25
2E Tower Records gold foil exclusive 8.25
2F D. Forces "Millenium Medallion" cvr 10.50
2G Tower Records holochrome variant 21.00
2H Mid-West "Santa Croft" gold foil ed. 12.00
3A 2.75
3B Monster Mart variant (Lara w/2 guns) 8.00
3C [illegible] 1.00
4A 2.75
4B D. Forces JAI cover (Lara in Tree) 8.00
4C D. Forces Gold variant 10.50
4D D. Forces "re-sketched" edition 70.00
4E D. Forces "Omni-Chrome" cover, signed 2.00.00
5A 2.75
5B D. Forces excl. alternate cover 8.25
5C D. Forces gold foil cover 10.00
6 2.75
7A regular edition 1.00
[illegible] 175.00
8 1.00
8A-8B strips with 2 covers 2.75
8C D. Forces excl. alternate foil cover 10.00
8D retailer sketch cover 8.25
9E-9F [illegible] 11.00
10A 2.75
10B D. Forces excl. gold foil cover 10.00
10C D. Forces excl. Ruby Red foil cover 10.00
11A regular edition 2.75
11B Mid-West exclusive cover 15.00
11C Mid-West gold foil cover 16.00
11D D. Forces Blue Foil cover 15.00
12A regular edition 2.75
12B Mid-West exclusive cover 10.00
12C Mid-West gold foil cover 16.00
12D D. Forces blue foil cover 15.00
13A regular edition 2.75
13B Top Cow Select cover 5.00
13C Top Cow Select variant cover 10.00
13D Museum Edition 225.00
13E Mid-West platinum foil variant 12.99
14 2.50
15A 2.50
15B Canadian Expo exclusive 10.00
16-17 2.50
18 2.50
[illegible] 8.25
[illegible] error - was not supposed to be printed in platinum 9.50
TOMB RAIDER GALLERY-C C. Cavalcade excl. cover 10.50
TOMB RAIDER GALLERY-D C. Cavalcade excl. platinum cover 28.00
[illegible] excl. ruby red cover 38.00
TOMB RAIDER: THE GREATEST TREASURE OF ALL 1-Shot 8.00

TOMB RAIDER/ WITCHBLADE
IMAGE/TOP COW (1997)
1/2A reprints Wizard excl., new cover 3.00
1/2B D. Forces exclusive cover 7.00
1/2C D. F exclusive Chromium cover 18.00
1-SHOT-A green MTu cover 8.25
1-SHOT-B Amer. Ent. exclusive 10.50
1-SHOT-C brown MTu cover 16.50
1-SHOT-D "Wizard Authentic" edition, signed by MTu 30.50

'JAY AND SILENT BOB STRIKE BACK' DVD

Fans can't get enough of Kevin Smith's chocolatey goodness. *Green Arrow* sells to the bare walls, and "Jay and Silent Bob Strike Back," his latest movie released in August, was his biggest money maker yet. So get ready for Valentine's Day 2002, when "J&SBSB" hits DVD players. Bonus footage includes cut scenes of Marvel Editor-in-Chief Joe Quesada making out with Elisa Duahku—sweet! The commentary track may feature the Doobie-fied Duo themselves, Smith and buddy Jason Mewes.

TOMORROW STORIES
DC COMICS/WILDSTORM
(1999-CURRENT)
1 anthology series, written by AMo 3.50
2-12 written by AMo 3.00

TOP TEN
DC COMICS/WILDSTORM
(1999-CURRENT)
1 AMo CVa cover; ARa 3.00
2-5 AMo GYa 3.00
7-8 AMo GYa 3.50
9-12 AMo GYa 3.00

TRANSFORMERS
MARVEL (1984-1991)
1 [illegible] 8.25
2-10 3.50
11-50 3.25
60-84 8.25
85-88 12.50
70 12.00
71-77 16.50
78-79 20.50
80 31.00

TRANSMETROPOLITAN
DC COMICS/HELIX/VERTIGO
(1997-CURRENT)
1 WEI ORb [illegible] Spider Jerusalem 11.50
2 WEI ORb 9.50
3 WEI ORb 4.75
4-8 WEI ORb 3.75
9-12 WEI ORb 2.75
13 switches from Helix to Vertigo 2.75
14-45 2.25
46-50 2.50
51 3.00
HATE IT HERE 1-Shot 5.75
FILTH OF THE CITY 1-Shot 6.00

ULTIMATE MARVEL TEAM-UP
MARVEL (2001-CURRENT)
1 Spider-Man & Wolverine 5.00
2-9 2.25
10 2.25

ULTIMATE SPIDER-MAN
MARVEL (2000-CURRENT)
1A dbl-sz, red cover 45.00
1B variant white background cover 110.00
1C D. Forces exclusive 52.00
1D D. Forces re-sketched" edition, signed and numbered 90.00
1E Museum edition 225.00
2A Car cover 30.00
2B "Web-swinging" cover 20.00
3 15.00
4 10.00
5 10.00
6 10.00
7-8 7.00
8B D. Forces signed and re-marked 70.00
9 5.00
10 4.00
11-14 2.25
15 2.25
COLLECTED EDITION reps. #1-3 5.75

ULTIMATE X-MEN
MARVEL (2000-CURRENT)
1A dbl-sz 25.00
1B D. Forces Alternate cover 30.00
1C D. Forces Concept Sketch cover 65.00
1D D. F. Dx. Concept Sketch cover (signed and "re-marked") 90.00
1E Special Preview Edition 20.00
1F Museum Edition 175.00
2 15.00
3 12.00
4 11.00
5A w/ Marvel Legends promo card 19.00
5B w/o promo card 5.00
6 6.00
7A "Weapon X" begins; reg. edition 5.50
7B D. Forces signed edition 40.00
7C D. Forces Remarked edition 70.00
8-9 5.00
10 4.00
11 2.25
12 2.25

UNIVERSE
IMAGE/TOP COW (2001-CURRENT)
1A 2.50
1B Clayton Crain cover 2.50
1C CFn cover 2.50
1D D Forces green foil cover 15.00
1E DKe platinum foil cover 30.00
1F MSI silver foil cover 10.00
2A 2.50
2B D Forces gold foil edition, signed 25.00
3 2.50

UNIVERSE X
MARVEL (2000)
0A start of mini-series 6.25
0B D.Forces exclusive 7.25
0C D.Forces excl. "Concept Sketch" 16.50
1A 2.75
1B D. Forces exclusive cover 12.00
1C D. Forces excl. Concept Sketch cvr. 12.50
2 5.25
3-9 3.75
10-12 3.50
CAP: A UNIVERSE X SPECIAL 4.25
CAP: A UNIVERSE X SPECIAL Alternate cover 7.00
CAP: A UNIVERSE X SPECIAL-C D. Forces Concept Sketch cover 11.00
CAP: A UNIVERSE X SPECIAL-D D. Forces Dx. Concept Sketch cover 30.00
UNIVERSE X: IRON MEN SPECIAL 4.00
UNIVERSE X: X-A 8.00
UNIVERSE X: X-B D Forces "re-marked" edition 99.99

U.S. WAR MACHINE
MARVEL/MAX (2001)
1-8 mini-series 2.00
9-12 1.50

USAGI YOJIMBO
FANTAGRAPHICS (1987-1991)
1A 12.00
1B 2nd print 3.00
2 8.00
3-8A 5.00
8B 2nd print 2.50
9 5.00
10A app: TMNT 5.00
10B 2nd print 2.50
11-30 4.00
ONE-SHOTS
COLOR SPECIAL 8.50
SUMMER SPECIAL 8.00

USAGI YOJIMBO
[illegible] (1993-1994)
1 app: TMNT 6.00
2-19 5.00

USAGI YOJIMBO
DARK HORSE (1996-CURRENT)
1-2 SSa SSa the bunny with a blade 4.00
3-52 SSa SSa 3.00
HARDCOVERS
THE BRINK OF LIFE & DEATH signed, numbered & [illegible] tip-in plate 65.00
DAISHO signed, numbered & includes illustrated tip-in plate 49.95
GREY SHADOWS signed, numbered & includes illustrated tip-in plate 55.00
SEASONS signed, numbered & includes illustrated tip-in plate 65.00
SHADES OF DEATH signed, numbered & includes original sketch 49.95
ONE-SHOTS
[illegible] 1.00

VAMPI
[illegible] (2001-2001)
PREVIEW EDITION-A 4.00
PREVIEW EDITION-B 200.00
1/2A Wizard exclusive 10.00
1/2B Helotel 8.00
1/2C excl. variant edition, new story 20.00
1A Foil-Enhanced cover 10.00
1B Deluxe Edition, "Group Shot" cover 18.00
1C Gold foil variant 30.00
1D Platinum foil variant 25.00
1E Special Convention Edition 20.00
1F Chrome edition 10.00
1G Royal Blue Edition 60.00
1H Holochrome edition 25.00
2A 8.00
2B Deluxe Edition (limited) 10.00
2C Chrome Edition 15.00
3A-4A 5.00
3B-4B Deluxe Editions, (limited) 10.00
5A 3.00
5A 3.50
7A 3.00
5B-7B Deluxe Editions, (limited) 10.00
8A-8A 3.00
8B-9B Deluxe Editions (limited) 10.00
10A-11A 3.00
10B-11B Deluxe Editions (limited) 10.00
[illegible] 3.00
12B Deluxe Edition (limited) 10.00
ASHCAN-A [illegible] 7.00
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2 20.00
3 8.00
4-5 5.00
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0B (1/99) Pantha cover 3.00
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1B "ultra-violent" cover- ACo 3.00
1C cover: JAI 6.00
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1E "Wizard Authentic" edition, signed by ACo 10.00
1F Crimson Edition, JLu cover 8.00
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1G Platinum Foil logo, cover: JOu 20.00
1H Royal Blue edition, cover: JOu 50.00
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2B-2C covers: JAI, MTu 10.00
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13B-15B [illegible] 3.00
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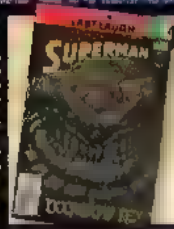
WE READ IT FOR YOU

IF YOU MISSED IT



Superman #175

Doomsday shows up during President Luthor's State of the Union speech to stomp him and Superman flat. Too bad Supes has been hardened by war, and he's in no mood to play tag with Doomsday—he simply smashes the old boy silly until he falls down. After delivering the baddie to Luthor, Lex puts the old end-around and gives the living weapon to someone who probably shouldn't have it—namely Darkseid!

ASHCAN "Vampirella 3000 A.D."-A .8.00
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PANTHA # CONVENTION SPECIAL ED 10.00
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[illegible] Holochrome edition 10.00
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1E gold edition 30.00
1F Chicago 2001 8.95
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2A 3.00
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1A-2A [illegible] 5.00
[illegible] 11.00
PREVIEW ASHCAN 5.00
1A cover Stu 3.00
1B-1C signed by creative team or Stu 30.00
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1E Satin Edition signed & numbered, NOTE: [illegible] publisher at an incorrect price 60.00
[illegible] by Mark Texeira [illegible] 10.00
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PREVIEW ASHCAN 3.00

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[illegible] 1.50
[illegible] 1.50
[illegible] 1.50

60 Lady Death: The Crucible # ½ 5.00
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WOLVERINE
MARVEL (1988-CURRENT)
see Incredible Hulk #181 for ①!

1 "Flashback" tale of Weapon X & Nick Fury 2.00
½A Wizard mail-away 10.50
½ B Wizard Authentic exclusive, signed by Ben Raab 18.50
1 CCI JBu ① Wolverine vs Patch 30.00
2 CCI JBu pt. 2, Silver Samurai 13.50
3-5 CCI JBu 10.50
6-9 9.25
10 CCI JBu 1st Wolverine vs. Sabretooth story 28.00
11-19 5.25
20-37 3.25
38 LMa MSt ① Albert & Elsie Dee 3.25
39-40 LMa MSt Storm 3.25
41A LMa MSt Cable vs. Sabretooth 5.25
41B 2nd print, gold cover 2.25
42A LMa MSt Cable, Forge 4.25
42B 2nd print, gold cover 2.25
43-49 LMa MSt 3.75
50 LMa MSt dbl-sz, D:The Professor 4.25
51-74 2.75
75A LMa AKu "Fatal Attractions" X-over pt. 5, Wolvie deals with Adamantium loss, dbl-sz., wrapared cover w/hologram 5.25
75B w/o hologram 4.25
76-84 2.75
85A LMa AKu "Final Sanction" X-over pt. 1 lead-in to Generation X, foil cover 2.75
85B LMa AKu, Regular Edition 2.75
86 LMa AKu Bloodscream 3.75
87A-89A LMa AKu Deluxe Editions 3.75
87B-89B Regular Edition 1.75
90A LMa AKu Deluxe Edition, Wolvie rejoins X-Men w/card 3.25
90B Regular Edition, no card 1.75
Becomes Weapon X for four issues
91-99 2.75
100A LMa AKu, dbl-sz, foil hologram cover, D: Genesis (Cable's son 10.50
100B Regular Edition 2.75
101-102A JMa AKu 2.75
102B Wizard Authentic exclusive, signed by Boris Vallejo 20.50
103-124 2.75
125A dbl-sz, written by CCI, IR: Wolvie's wife (Viper) 3.25
125B D: Forces alternate JAI cover 6.25
126 M: Wolvie & Viper 3.25
127-131A 2.75
131B uncensored 13.50
132-133A 2.75
133B variant cover (Powerhouse holding Warbird by the hair) 6.00
134-144 2.75
145A dbl-sz metallic foil-stamped cvr 10.50
145B regular cover 3.50

MEGATRON TRANSFORMERS BUST

That's what we're talkin' about! Megatron is the primo badass from Transformers, and he's looking to assume command of your toilet top right now. Coming in January '02, $49.95'll net you a bust made in the likeness of the 'bot you loved to hate when you were still messing in your diapers. Note the evil outstretching of the hand, a punctuation to planned nefarious deeds. Pretend he's pissed at Optimus Prime, Starscream or even you! As a point of fact, many bad guys throughout pop-culture history have taken to using the hand-cup as a sign of impending disaster. Watch this guy. He's trouble.

45C D. Forces Chromium cover 23.00
146-149 2.75
150A dbl-sz 3.25
150B Dynamic Forces exclusive 7.25
150C D. Forces exclusive Holo-foil 16.50
151-164 2.75
165 3.00
166A [illegible] 6.00
166B D. Forces signed edition 42.00
166C D. Forces Remarked Edition 70.00
167-168 2.25
170 2.25

ANNUALS
[illegible] 5.25
[illegible] 3.75
[illegible] 3.75
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[illegible] 3.75
[illegible] 3.00

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JUDGEMENT-B SHi cover 3.25
WOLVERINE/SHI: DARK NIGHT
[illegible]
cover 7.25
[illegible]
[illegible]
JUDGEMENT-E C. Cavalcade exclusive cover, "Beauty & the Beast" cover 5.25
[illegible]
JUDGEMENT-F C. Cavalcade exclusive cover, ruby red foil version 22.00

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"Devil's Reign" X-over pt. 5 6.25
WOLVERINE/WITCHBLADE-B
Gold, Amer Ent. exclusive, limited 15.50

PRESTIGE FORMAT BOOKS
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JUNGLE ADVENTURE Apocalypse 5.25

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1 prequel to "Days of Future Past" 3.25
2-3 2.75
ORIGIN
1A RBe AKu 20.00
1B D Forces "re-marked" edition 70.00
[illegible] 8.00
2B D. Forces signed 30.00
2C D. Forces re-marked and signed 70.00
3 2.50
4 3.50
WOLVERINE (1st MINI-SERIES)
1 CCI FMi Logan in Japan 50.00
2 CCI FMi ① Yukio 24.00
3 CCI FMi Mariko 30.00
4 CCI FMi D: Shingen 31.00
WOLVERINE ENCYCLOPEDIA
1-2 all about Logan 8.25
3 8.25
WOLVERINE/GAMBIT VICTIMS
1-3 JLb TSe duo in London 3.25
4 JLb TSe D: Miss Locke 3.25
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1A CPo GEs Wolvie vs. Castle 2.25
1B Dynamic [illegible] 7.00
2-3 CPo GEs 2.25
WOLVERINE/PUNISHER: REVELATION
1A "Marvel Knights" story 2.25
1B Dynamic Forces exclusive 7.25
2-4 3.25
WOLVERINE SAGA
1-4 history of Wolverine 5.25

WONDER WOMAN
DC COMICS (1942-1988)
[illegible]
73-90 225.00
91-99 150.00
100 [illegible]
101-104 125.00
105 G: retold: Wonder Woman 700.00
106-110 125.00
111-120 100.00
121-125 90.00
127 1st 12-cent issue 90.00
128 O: Invisible Plane 55.00
129-158 50.00
159 O: Wonder Woman 70.00
160-170 40.00
171-178 25.00
179 B: No costume, ① I-Ching 35.00
180 [illegible] 25.00
181-195 25.00
196 O: Wonder Woman 20.00
197-198 25.00
199 52 pages 34.00
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203-210 14.00
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215-256 4.00
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301-304 2.00
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306-326 2.00
327-328 "Crisis on Infinite Earths" X-over 2.00
329 "Crisis," dbl-sz., final issue, M: Wonder Woman & Steve Trevor 3.00

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0 MDe WLs hidden history of Amazons of Themyscira 7.00
1 GPe GPe O: Wonder Woman 3.00
2 GPe GPe ① new Steve Trevor 2.50
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4-84 2.50
85 WLs MDe MDe's 1st WW work 7.00
86-87 WLs 2.50
88-89 CPr JRs 5.00
90 WLs MDe ① Artemis 5.00
91-99 WLs MDe 3.00
100A dbl-sz, "death" of Artemis, holographic foil-stamped cover 5.00
100B Regular Edition 3.00
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120 JBy JBy dbl-sz, anniv 3.00
121-149 2.50
150 dbl-sz 3.00
151-158 2.50
159-163 2.25
164 6.00
165-174 2.25
175 3.50
176 2.25
[illegible] "One Million" X-over story 2.00

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1 3.50
2-3 3.00
4 "Year One" story, Cheetah 3.50
5 "Legends of the Dead Earth" story 3.00
6 "Pulp Heroes" story 4.00
7-8 3.00

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AMAZONIA Elseworlds story 9.00
SECRET FILES 5.00
SECRET FILES 2 5.00
WONDER WOMAN: DONNA TROY 2.00
[illegible] 5.00
WONDER WOMAN PLUS ww/Jesse Quick 3.00
WONDER WOMAN: SPIRIT OF TRUTH
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1 "Operation Cheetah" pt. 1 2.50

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MARVEL (1986-1998)
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2 BLe JSu ①: Tower ①: Artie 3.75
3 BLe JSu Beast de-furred 3.75
4 BLe KPo ①: Frenzy 3.75
5 BLe JBu C: Apocalypse (shadow) 4.75
6 BLe JBu ①: Apocalypse (full) 8.00
7-22 2.25
23 LSi WSi C: Archangel 5.75
24 LSi WSi ①: Archangel 9.50
25 LSi WSi "Fall of the Mutants" X-over, Apocalypse's Horseman, dbl-sz 2.25
26 LSi WSi "Fall of the Mutants" 2.25
27-49 2.25
50 LSi RBu dbl-sz, cover: RLd & TMc 2.25
51-53 LSi TSb 2.75
54-99 2.25
100A LSi JBg "X-tinction Agenda" X-over pt. 3 2.75
[illegible] 1.00
51-52 "X-tinction Agenda" 2.75
[illegible] 2.25
71A PDe LSi, original X-Men issue, J: Havok, Polaris, Strong Guy, [illegible] 1.75
71B 2nd print 1.00
72-74 PDe LSi 1.25
75 PDe LSi ①: Nasty Boys, dbl-sz. 1.75
[illegible] 1.25
84-85 1.75
[illegible] 1.25
86 ① Random 2.75
88-91 1.25
92 SLo JDm JQu "Fatal Attractions" X-over, w/hologram, ①: Exodus 3.75
93-99 1.25
100A SLo dbl-sz, "death" of Jamie Madrox, [illegible] 2.75
100B Newsstand Edition 1.25
101-105 JDm JDr 1.25
106A TDg JDr "Life Signs" X-over pt. 1 Generation X tie-in, foil-stamped cover 2.75
106B TDg JDr Regular Edition 1.25
107 Blah vs. Strong Guy 1.25
108A-111A Deluxe editions 1.75
108B-111B Regular editions 1.25
Becomes Factor X for four issues
112-123 1.75
124-125 2.75
[illegible] 1.75
126 D: Graydon Creed 2.25
131-148 1.75
149 Havok passed into parallel world, prelude to *Mutant X* series 1.75

ANNUALS
1 3 2.75
4-6 1.75
7-8 2.75

ONE-SHOTS
[illegible] 2.75

X-FORCE
MARVEL (1991-CURRENT)
see How Marvels #100 for ①:X-Force

-1 (5/97) "Flashback" tale 1.75
1A FMi RLd vs. MLF, ①: G.W. Bridge, Cable card 2.75
1B-1E Shattershot, Deadpool, Sunspot or team cards 1.75
1F unbagged copy, w/o card 1.75
1G 2nd print 1.75
2 FMi RLd ①: Kane (new Weapon X) 2.75
3-7 1.75
8 FMi RLd/MMi D: Cable, ①: Wildpack 1.75
9-10 1.75
11 RLd MPe ①: real Domino 1.75
12 FMi MPe Gideon, ①: Cruto 1.75
13-24 1.75
25 FMi GCp dbl-sz, wraparound cover w/hologram, Cable, Exodus 3.75
26-33 1.75
34A foil-stamped cover 3.75
[illegible] 1.50
35-37 1.75
38A FMi TDe "Life Signs" X-over pt. 2, [illegible] 2.75
38B FMi TDe Newsstand Edition 1.50
39 FMi TDe 1.75
40A-43A FMi TDe Deluxe editions w/glossy stock 1.75
40B Newsstand edition 1.75
[illegible] 1.25

Becomes Summit & Six Pennies for four issues
44-49 1.75
50A dbl-sz., dbl-gatefold foil cover 3.25
50B Regular edition 2.75
50C variant RLd cover 5.75
51-55 1.75
56 Deadpool, spc: Onslaught 2.75
57-74 1.75
75 dbl-sz, Anniversary issue 2.75
76-99 1.75
100 dbl-sz 2.75
101 1.75
102A "Counter X" story by WEi 1.75
102B D. Forces exclusive MRa cover 6.75
102C "Rough Cut" Edition 2.75
103-115 2.25
116A-116B FMi MAn regular & newsstand variant 8.00
[illegible] 4.00
118-120 FMi MAn 2.25
121 2.25
122 2.25

ANNUALS
1 "Shattershot" X-over pt. 4 2.00
2 FMi ①: [illegible] 2.75
3 MAn FMi 2.75
X-FORCE 1999 2.25

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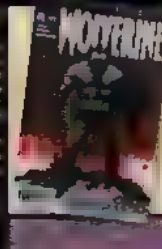
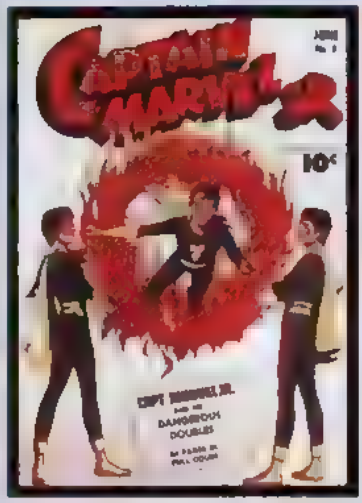


Wolverine #169

Wolvie's demonic sensei, Ogun, returns with a vengeance! Wolvie and Viper taunt him through the streets of Madripoor as the disembodied Ogun jumps from body to body its get at Wolverine. In a desperate final confrontation, Wolvie stabs the possessed Viper, driving Ogun out for good. Viper agrees to divorce Wolverine in exchange for badly needed medical assistance, but swears she'll see Logan dead for it.

goldexchange

TRACKING GOLDEN AGE COMICS



If one Captain Marvel is good, three are better.
But don't mistakenly believe that the young sidekicks of Fawcett Publications' most popular hero, Captain Marvel, are mere carbon copies. First appearing in *Whiz Comics* #25, young Freddy Freeman was injured in a battle between Captain Marvel and Captain Nazi. Later introduced in *Captain Marvel Adventures* #18, Mary Marvel is secretly Mary Batson, the long-lost sister of Billy Batson, who is secretly Captain Marvel. Upon learning that they were siblings, Mary said the magic word "Shazam" and became Mary Marvel. The whole Marvel family doesn't have a DC book to call home right now but continue to pop up in *JLA*, *Titans* and the Superman books.

CAPTAIN MARVEL ADVENTURES
FAWCETT (1941-1953)

1 (No #) art: Jack Kirby	30,000.00
2	4,000.00
3	2,500.00
4	1,700.00
5	1,400.00
6	1,000.00
7 "Ghost of the White Reare"	950.00
8 "Forward, America"	900.00
9	900.00
10 "Captain Marvel to the Rescue"	900.00
11	800.00
*12 Captain Marvel Joins the Army	800.00
13 Captain Marvel Battles the Diamond-Eyed Idol of Doom	
*14	750.00
15 Buy War Bonds contest issue	750.00
16	
17 "Captain Marvel Smacks the Axis"	750.00
18 ●&O: Mary Marvel	1,800.00
19	500.00
20-21	500.00
22 B: new mystery serial "The Pearl of Peril" ● Mr. Mind	900.00
23	550.00
24 "Captain Marvel Solves the Minneapolis Mystery"	550.00
25	530.00
26 Patriotic Flag cover (3/43)	500.00
27 "Captain Marvel Joins the Navy	450.00
28	450.00
29 "Battle at the China Wall"	450.00
30 "The Modern Robinson Crusoe	380.00
31	380.00
32 "Captain Marvel Fights the Mole Men in Dallas	380.00
33	380.00
34 "Captain Marvel Visits Oklahoma City"	380.00
35 "The World of Largeness"	380.00
36 "The Big Missing Face Contest"	380.00
37 "Captain Marvel Battles the Blockbusting Bubbles of Cincinnati, Ohio"	380.00
38	380.00
39 Mr. Mind	380.00
40	300.00
41	300.00
42 "Season's Greetings" cover	300.00
43 ● Uncle Marvel	300.00
44-45	300.00
46 End: Mr. Mind	310.00
47-53	250.00
54 dbl-sz.	270.00
55-60	240.00
61 B: Cult of The Curse	280.00
62-65	240.00
66 End: Cult of The Curse	240.00
67 "Captain Marvel Gets a Secretary"	200.00
68	200.00
69 "Captain Marvel Gets Knighted"	200.00
70 "Captain Marvel and the Horror in the Box"	200.00
71 the Wheel of Death	200.00
*72	200.00
73 "Captain Marvel Gets a Hobby"	200.00
74	200.00
75 "Captain Marvel Fights the Astonishing Yeast Menace"	200.00
76 "Captain Marvel Meets the Atom Ambassador"	200.00
77 "The Secret Life of Captain Marvel"	200.00
78 "Captain Marvel Meets Mr. Atom"	200.00
79 "The World's Worst Actor"	200.00
80 (1/48)	200.00
81-99	200.00
100 O: retold, arrow issue	400.00
101 103	175.00
104 (1/50)	175.00
105 (2/50)	175.00
106 "The Menace of The Moon"	175.00
107-120	175.00
121 O: retold: Captain Marvel	250.00
122-140	170.00
141-149	165.00
150	330.00

CAPTAIN MARVEL JR.
FAWCETT (1942-1953)
see Whiz Comics #25
for ●: Captain Marvel Jr.

1	
2	
3	
4	950.00
5	850.00
6-12	850.00
13-20	900.00
21-24	450.00
25-33	300.00
35 (NOTE: #34 does not exist; #35 is listed as "#34" on the inside. Go figure)	300.00
36	300.00
37-48	200.00
49-60	180.00
61-72	175.00
73-98	130.00
100 arrow cover	155.00
101 114	120.00
115	250.00
116-118	120.00
119	250.00

MARY MARVEL COMICS
FAWCETT (1945-1948)

1	1,750.00
2	600.00
3	420.00
4	380.00
5	300.00
6-10	300.00
11-15	200.00
16-20	175.00
21-28	150.00

WHIZ COMICS
FAWCETT (1940-1953)

2 1st issue, but says "#2" inside ●&O: Captain Marvel	70,000.00
3 (No # on cover -#3 on inside)	5,000.00
3A (#4 on indicia) (4/40)	3,000.00
4 "Captain Marvel Crashes Through" (#4 on cover, #5 On inside) (5/40)	2,500.00
5 "Captain Marvel Scores Again"	2,200.00
6 "Captain Marvel and The Circus of Death"	1,700.00
7 "Captain Marvel and the Squadron of Doom B: Dr. Voodoo	1,500.00
8 "Saved by Captain Marvel"	1,500.00
9 "Captain Marvel on the Job"	1,500.00
10 "Captain Marvel Battles the Winged Death"	1,500.00
11 "Murray Fox Captain Marvel"	1,200.00
12 "Captain Marvel Rides the Engine of Doom!"	1,200.00
13 "Captain Marvel-World's Most Powerful Man!"	1,100.00
14	1,100.00
15 O: Swana, Dr. Voodoo	1,150.00
16-18 vs. Sov Smasher	1,050.00
19	800.00
20 Dr. Sivana	800.00
21 ●&O: 1st. Marvels	850.00
22 "Captain Marvel and the Mevan Temple	800.00
23-24	800.00
25 ●&O: Captain Marvel Jr.	5,500.00
26-30	550.00
31	450.00
32 war in Troll-Land	450.00
33 Spy Smasher	550.00
34	350.00
35 Spy Smasher	450.00
36 "The Haunted Halloween Hotel"	325.00
37 "Return of the Trolls"	325.00
38 "Captain Marvel and the Grand Steeplechase"	325.00
39 A Man in Jeopar"	325.00
40	325.00
41-42	275.00
43 Spy Smasher app	300.00
44-50	275.00
51	225.00
52 Dr. Sivana's Deathday	225.00
53 Captain Marvel vs. Billy Batson	225.00
54	225.00
55 Spy Smasher Golden Arrow	225.00
56 War Stamp cover	225.00
57	225.00
58 Golden Arrow, Spy Smasher	225.00
59 "Sivana's Team	225.00
60 "Captain Marvel Tangles With the Missing Persons Machine"	225.00
61-70	200.00
71-86	190.00
87	190.00
88 "Captain Marvel and the Wonderful Magic Carpet"	190.00
89-90	190.00
91-99	180.00
100	180.00
101 130	175.00
131 152	170.00
153 scarce	250.00
154 scarce	250.00
155 scarce	250.00

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

SUPERIOR & MORE COMIC PAGES GO TO WIZARDWORLD.COM

278 CCI PSm R: Colossus ... 2.50
279-280 ... 2.50
281A JBy WPo ◐: Trevor Fitzroy, "death" of White Queen (White Logo) 3.00
281B 2nd print (Red Logo) 1.00
282A JBy WPo C. Bishop, Fitzroy, futura mutants, C Malcolm & Randall 7.00
282B 2nd print 1.00
283 JBy WPo ◐: Bishop (full), ◑: Malcolm & Randall (full) 6.00
284-286 JBy WPo ... 2.75
287 SLo JRj O&J: Bishop ... 2.75
288-289 ... 2.75
290 SLo JRj holo-grafix foil cover 4.00
301 SLo JRj Mystique, Forge ... 2.75
302 ... 2.75
303 ◐: Illyana Rasputin ... 2.75
304 SLo JRj "Fatal Attractions" X-over ... 5.00
305-309 ... 2.75
310 SLo JRj w/card sheet 3.00
311-315 ... 2.75
316A SLo JMd "Generation Next" X-over pt. 1 4.00
316B SLo JMd Regular Edition 1.50
316C SLo JMd Prisoner Jacket in to Generation X, w/foil-stamped cover 4.00
317B Regular Edition 1.50
318A SLo JMd ◐: Jubilee to join Generation X, Deluxe Edition ... 2.75
318B Regular Edition 1.50
319A SLo RCr R: Legion, Deluxe Edition 2.75
319B Regular Edition 1.50
320A SLo RCr Deluxe Edition 3.00
320B Regular Edition 1.50
320C Gold Edition, included w/*Wizard* #41 3.00
321A Deluxe Edition, X-Men travel back in time to stop Legion, w/card ... 2.75
321B Regular Edition, no card 1.50
Becomes The Astonishing X-Men for four issues
322 Onslaught prologue, C. Onslaught 5.00
323-324 ... 2.75
325 dbl-sz., prismatic foil cover 4.00
326 SLo JMd ... 2.75
327 SLo JMd ◐: Joseph ... 2.75
328-332 SLo JMd ... 2.75
333 SLo JMd ◐: Bastion 2.75
334 SLo JMd app: Onslaught 2.75
335 SLo JMd "Onslaught" X-over 2.75
336-341 ... 2.75
342A Magneto cover 3.50
342B Rogue cover 14.00

343-344 ... 2.75
345 ◐: Maggott 3.00
346-349 ... 2.75
350A dbl-sz. "The Trial of Gambit" prismatic cover ... 10.00
350B Regular Edition ... 3.50
351 352 ... 3.00
353 SSo CBo ... 2.75
354A SSo CBo Wolverine & Sauron ow 2.75
354B Jean Grey cover (1 in 4) ... 5.50
355-356 ... 2.75
360A dbl-sz. Colossus, Kitty Pryde and Nightcrawler rejoin team, holographic foil-etched cover ... 4.50
360B regular cover edition ... 3.50
360C Dynamic Forces exclusive cover 7.00
361 Gambit returns ... 2.75
362 "The Hunt For Xavier" X-over, pt. 1 2.75
363 "The Hunt For Xavier" X-over, pt. 3: R: Professor X ... 2.75
364 "The Hunt For Xavier" X-over, pt. 5 5.00
365-371 ... 2.75
372-374 "The Shattering" ... 2.75
375A dbl-sz. ... 3.50
375B Ent. Dist. excl. Variant cover; Juu 10.00
376-377A ... 2.75
377B variant cover (1 in 4) 3.00
378-379 ... 2.75
380 bagged w/"Genesis" edition sketchbook ... 3.50
381A ... 2.75
381B variant cover w/movie card 3.50
381C D. Forces excl. cover 10.00
381D D. Forces alternate Chromium cover ... 15.00
382 ... 2.75
383 ... 3.00
384-385A ... 2.75
385B Wizard World Chicago 2000 white cover ... 19.95
386-387 ... 2.75
388 ... 4.50
389 ... 2.75
390 D. Colossus ... 6.00
391-392 ... 2.75
393 ... 4.50
394 JCo ICh ... 4.50
395A-395B covers: KDr, BSm ... 2.75
396-399 ... 2.75
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ANNUALS
1 (SPECIAL 1) rep. X-Men #9, 11 80.00
2 (SPECIAL 2) rep. X-Men #22, 23 55.00
3 CCI GPa vs. Arkon ... 17.50

4 CCI JRj J: Kitty Pryde ... 15.00
5 CCI BAn w/Fantastic Four ... 12.00
6 CCI BSi vs. Dracula ... 12.00
7 CCI MGo Impossible Man ... 10.00
8 CCI SLa New Mutants ... 10.00
9 CCI AAd ... 10.00
10 CCI AAd J: Longshot, ◐: X-Babies 10.00
11 CCI ADa ◐: Hanta ... 8.00
12 CCI AAd "Evolutionary War" X-over 5.00
13 TAu MVo "Atlantis Attacks" X-over 5.00
14 "Days of Future Present" X-over, C: Gambit ... 8.00
15 ... 4.00
16 FMi JAl "Shattershot" X-over pt. 2 3.50
17 SLa ◐: X-Cutioner, bagged w/card 3.50
18 R: Caliban, vs. Sabretooth ... 3.50
UNCANNY X-MEN '95 ... 4.00
UNCANNY X-MEN '96 ... 3.50
UNCANNY X-MEN '97 ... 3.50
UNCANNY X-MEN/FANTASTIC FOUR '98 3.50
UNCANNY X-MEN 1999 ... 3.50
UNCANNY X-MEN 2000 ... 3.50

GIANT SIZE
1A (Jan '98) ◐: new X-Men, ◐: Colossus, ◐: Storm, ◐: Nightcrawler, ◐: Thunderbird, 2: Wolverine ... 6.00
1B 1998 Hyper Standard wraparound cover ... 8.00
2 rep. X-Men #67-68 ... 50.00

ONE-SHOTS
PHOENIX: THE UNTOLD STORY CCI JBy orig ending to *Uncanny X-Men* #137 10.00
PAST IMPERFECT: MUTANTKIND ... 3.00
TALES OF THE AGE OF APOCALYPSE: SINISTER BLOODLINE ... 9.00
THE XAVIER INSTITUTE ALUMNI YEARBOOK ... 6.00
X-BABIES REBORN ... 3.50
X-MEN & ALPHA FLIGHT: THE GIFT rep. *X-Men/Alpha Flight* mini-series 4.00

X-MEN
MARVEL [1991-DYNAMIC]
1A (5/97) "Flashback" tale ... 2.00
-1B *Wizard* Authentic exclusive, signed by Stan Lee ... 20.00
0 *Wizard* exclusive ... 3.00
½ *Wizard* exclusive ... 12.00

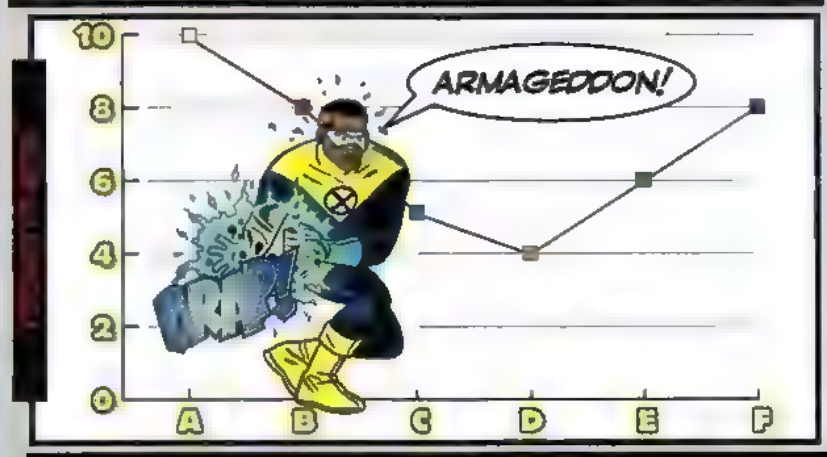
1A-10 CCI JLe covers: Storm & Beast, Colossus & Gambit, Wolverine & Cyclops, or Magneto 3.00
1E CCI JLe ◐: Acrylyzes, PF 5.00
2-3 3.00
4 JBy JLe ◐: Omega Red, Wolverine back in original costume 3.50
5-24 ... 3.50
25A FMi AKb Magneto pulls adamantium out of Wolverine, Xavier drains out Magneto's evil persona, act sparks creation of Onslaught ... 15.00
25B Gold Edition 35.00
25C Black & White cover ... 35.00
26-29 3.00
30 FMi AKb MI: Scott & Jean, several guest stars, w/card sheet 4.50
31 FMi AKb solo Psylocke story ... 3.00
32-35 FMi AKb ... 3.00
36A FMi AKb "Generation Next" X-over pt. 2, lead-in to Generation X, foil-stamped cover ... 4.50
36B FMi AKb Regular Edition 1.50
37A FMi AKb "Generation Next" conclusion, prismatic foil-stamped cover 4.50
37B Regular Edition 1.50
38A-39A Deluxe editions w/glossy stock 2.50
38B-39B Regular editions 1.50
40A FMi AKb Deluxe Edition, Cable 3.00
40B Regular Edition 1.50
41A FMi AKb Deluxe Edition, gold foil Logan stays Prof. X in the past, causes "Age of Apocalypse." ... 3.00
41B Regular Edition, no card ... 1.50
Becomes The Amazing X-Men for four issues
42-44 ... 3.00
45 FMi AKb dbl-sz., Rogue vs. Gambit, dbl-gatefold prismatic foil cover 4.50
46-49 SLa AKb ... 3.00
50A SLa AKb dbl-sz., prismatic foil cover, C: Onslaught ... 5.00
50B Regular Edition ... 4.00
50C variant gold-ink cover, number (of 4,500) printed in UPC box 30.00
50D Amer. Ent. exclusive, (12,000) 10.00
51-52 C. Onslaught ... 3.00
53 MWd AKb ◐: Onslaught (full) 5.00
54A MWd AKb IR: Prof. X as Onslaught 3.00
54B-54C covers: silver or prismatic foil 25.00
55-62A ... 3.00
62B Storm/Wolverine cover 12.00
63 ... 3.25

64-66 ... 3.00
69 "Zero Tolerance" concludes 3.00
70 JKo CPo dbl-sz., new team members, including Maggott, Mammer & Dr. Reyes 4.50
71 ... 3.50
72-74 ... 2.75
75 dbl-sz. vs. M'Garai ... 3.50
76-78 ... 2.75
80A dbl-sz. holographic foil-etched cvr 4.50
80B regular cover edition ... 3.50
80C Dynamic Forces exclusive cover 7.00
81 ... 2.75
82-83 "The Hunt For Xavier" X-overs 2.75
84 "The Hunt For Xavier" concludes 3.00
85-92 ... 2.75
93 "The Shattering" ... 2.75
94 dbl-sz. "The Shattering" concludes 3.50
95-97A ... 2.75
97B variant cover (1 in 4) 3.50
98-99 ... 2.75
100A CCI LYu cover DEs 4.00
100B-100C covers: LYu, PSm 5.00
100D-100F covers: JRj, AAd, JBy 6.00
100G D. Forces exclusive cover by JAl 9.00
100H cover LYu (1 in 20 variant) 25.00
100I D. Forces Holochrome variant 9.50
100J D. Forces re-marked edit. 100.00
101-105 ... 2.75
106 ... 3.00
107 ... 2.75
108 ... 4.50
109 ... 3.00
110 ... 4.00
111-112 ... 2.25
113 ... 5.00
Becomes New X-Men
114A 6Mo FDu ... 4.50
114B D Forces excl. signed 40.00
114C D Forces excl. sketched 90.00
115A-115B covers: FDu, BSm ... 2.25
116-117 ... 2.25
118 ... 2.25
119 ... 2.25
120 ... 2.25

ANNUALS
1 FMi JLe ◐: Mojo II, bagged w/card 3.50
2 FMi AWs ◐: Emperum, bagged w/card ... 3.50
3 FMi GHa ... 3.50
X-MEN '95 secrets of Mr. Sinister 4.00
X-MEN '96 ... 3.50
X-MEN '97 search for Jean Grey 3.50
X-MEN & DOCTOR DOOM '98 ... 3.50

IN&OUT: X-FORCE

Let us go back to a time when anything splashed with an "X" in the title was a guaranteed smash hit. A time when a "Star Wars" sequel sounded like it had possibilities. 1991 was a banner year, indeed. A band of Marvel's merry New Mutants, led by Cable, re-named themselves X-Force and fought oppression everywhere.



BOOK TO WATCH

X-FORCE #8 The newly revamped *Cable's* making waves—snag a peek at Cable's origin story here. CURRENT VALUE: $1.75

A. X-FORCE #1 (1991)—Rob Liefeld takes characters he drew in *New Mutants* and joins them up with his creation Cable. The first issue came with five different collectible cards. At the height of an investor-driven comic market, it sold nearly 2 million copies.

B. X-FORCE #10 (1992)—Liefeld shakes things up a bit and shows Cable the door. Apparently, the giant baby needs to go find his smile or something, and leaves the kids by themselves. Cannonball takes command and sales take a little downswing.

C. X-FORCE #14 (1992)—Liefeld departs to go and co-found Image Comics, leaving depressed readers without a reason to live. Or, not to buy the book. Since the art was as much a selling point as the team itself, it takes a gigantic dump in popularity.

D. X-FORCE #64 (1997)—Now years removed from Liefeld, and lost amidst a sea of X-titles, Marvel decides to make the book a place for unwanted mutants. Risque? Shatterstar? Fans leave this one on the public bathroom floor.

E. X-FORCE #102 (2000)—Starting with #102 fan-fave scribe Warren Ellis turned his considerable talents to mutant-land. Interest was high, but the story itself didn't satisfy. Ellis served only as "plotmaster," not full-fledged scribe.

F. X-FORCE #116 (2001)—Mike Allred is not the first name that comes to mind when you think of mutants, but go figure. Allred, along with writer Peter Milligan, presents an odd assortment of new characters. Sales and critical acclaim skyrocket.

X-MEN 1999 .3.50
X-MEN 2000 .3.50
X-MEN 2001 .4.00

GRAPHIC NOVELS

PRYDE OF THE X-MEN
Animation Special .10.95

ONE-SHOTS

BOOKS OF ASKANI character portraits 3.00
EARTHFALL reps. Uncanny #232-234 3.00
SPECIAL EDITION X-MEN (1982) reps. Giant-Size X-Men #1, plus new story by DiCo & CCI .20.00
WRATH OF APOCALYPSE CCI WPo 5.00
X-MEN: ALPHA RCr B: "Age of Apocalypse" saga, ❶ X-Men, ❷ Dark Beast 5.00
X-MEN: ALPHA-A Gold Edition 45.00
X-MEN AT THE STATE FAIR
Dallas giveaway 25.00
X-MEN: DECLASSIFIED 3.50
X-MEN FIRSTS reps. 1st appearances of Wolverine, Rogue, Gambit, & Mr. Sinister 5.00
X-MEN: MILLENNIAL VISIONS pin-ups 4.00
X-MEN: MILLENNIAL VISIONS 2001 3.50
X-MEN: OMEGA-A RCr conclusion to "Age of Apocalypse" 5.00
X-MEN: OMEGA-B Gold Edition 45.00
X-MEN PRIME starting point for new X-title storylines following "Age of Apocalypse" saga, chromium cover, Onslaught, ❶ Marrow as adult 5.00
X-MEN: SENTRY 3.00
X-MEN: THE MAGNETIC WAR-A Magneto vs. Joseph 3.00
X-MEN: THE MAGNETO WAR-B Ent. Dist. exclusive painted cover 10.00
X-MEN-THE MOVIE-A adaptation of film 8.00
X-MEN-THE MOVIE-B photo cover 9.00
X-MEN-THE MOVIE MAGNETO-A 6.00
X-MEN-THE MOVIE MAGNETO-B photo cover 10.00
X-MEN-THE MOVIE:MAGNETO-C
D. Forces excl. cover Mfe 7.00
X-MEN-THE MOVIE MAGNETO-D
D. Forces excl. "concept sketch ed." 10.00
X-MEN-THE MOVIE ROGUE-A 6.00
X-MEN-THE MOVIE ROGUE-B photo cover 10.00
X-MEN-THE MOVIE:ROGUE-C
D. Forces excl. cover Borlen 7.00
X-MEN-THE MOVIE ROGUE-C
D. Forces excl. "concept sketch ed." 12.00
X-MEN-THE MOVIE SPECIAL Wizards of the Coast exclusive 10.00
X-MEN-THE MOVIE PREMIERE PREQUEL EDITION Toys 'R' Us/Theater giveaway, photo cover .5.00
X-MEN-THE MOVIE WOLVERINE-A 6.00
X-MEN-THE MOVIE WOLVERINE-B photo cover 10.00
X-MEN-THE MOVIE WOLVERINE-C
D. Forces excl. cover JAI 7.00
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D. Forces excl. "concept sketch ed." 10.00
X-MEN-THE MOVIE WOLVERINE-E
Tower Records excl., D. Nestler cover 10.00
X-MEN: THE UNEARTHED ARCHIVES SKETCHBOOK .3.00
X-MEN UNIVERSE: PAST, PRESENT AND FUTURE?! preview 3.00
X-MEN VS. DRACULA reps. Uncanny X-Men Annual #6 1.75
X-MEN: YEAR IN REVIEW .3.00

MARVEL/DC COMICS

X-MEN/TEEN TITANS WSi CCI
vs. Dark Phoenix & Darkseid 20.00

MARVEL/IMAGE/WILDSTORM

TEAM X/TEAM 7 5.00

PRESTIGE FORMAT BOOKS

GOD LOVES, MAN KILLS reps. ER 6.95
LOGAN Wolverine's earliest days 5.95
RARITIES reps. hard-to-find stories, including Generation X San Diego Con story 5.95

TRADE PAPERBACKS

X-MEN-THE MOVIE BEGINNINGS 14.95

X-MEN: EVOLUTION
MARVEL (2001-CURRENT)
1 based on animated show 2.25

X-MEN MINI-SERIES
MARVEL (1994-CURRENT)

ASTONISHING X-MEN

1A Hlds BPe new team for the new millennium .9.00
1B Marvel Authentix Dynamic Forces sketch cover 50.00
1C D. Forces excl. Marvel Authentix sketch cover (Rd. 3500) 50.00
1D Marvel Authentix printed sketch cvr. 12.00
2-3 Hlds BPe 7.00

X-MEN/ALPHA FLIGHT

1 CCI PSm Asgard .4.50
2 CCI PSm Asgard, vs. Loki .4.00

2ND MINI-SERIES

1 3.00

X-MEN AND THE MICRONAUTS

1-4 CCI JEu .3.50

X-MEN ARCHIVES

1-4 reps. first Legion stories, plus X-Men #151, cardstock covers 2.25

X-MEN: ASKANI'SON

1-4 3.00

X-MEN: BLACK SUN

1A 3.00
1B D. Forces exclusive 3.00
2-4 3.00

X-MEN: BLINK

1 3.00
2-4 3.00

X-MEN: CHILDREN OF THE ATOM

1 True origins of the original team 3.00
2-6 3.00

X-MEN/CLANDESTINE

1-2 mini-series 3.00

X-MEN FOREVER

1A 3.00
1B 2 covers exist, cover 3.00
2 3.00
3-4 3.00

X-MEN: HELLFIRE CLUB

4 3.00

X-MEN: LIBERATIONS

Avalanche, Nightcrawler and Colossus 3.00

X-MEN: LOST TALES

reps. Classic X-Men back stories 2.50

X-MEN: MAGIK

4 3.00

X-MEN: PHOENIX

1-3 story of Rachel Summers 2.50

X-MEN: PHOENIX: WARSONG

1-3 mini-series 2.00

X-MEN: THE 198 UNLIMITED COLLECTION

1-2 DiCo Professor X 3.00

X-MEN: THE RIBE OF APOCALYPSE

1-4 O: Apocalypse 3.00

X-MEN: THE SEARCH FOR CYCLOPS

1A-1B ships w/2 covers 3.00
1C D. Forces excl. cover 7.00
1D D. Forces Chrome Edition 15.00
2A-2B ships w/2 covers 3.00
3A-3B ships w/2 covers 3.00
4 3.00

X-MEN: TRUE FRIENDS

1-3 Kitty Pryde and Rachel Summers 3.00

X-MEN VS. THE AVENGERS

1 RSt MSt 4.00
2-4 3.00

X-MEN VS. BROOD: DAY OF WRATH

1-2 3.00

X-MEN UNLIMITED
MARVEL (1993-CURRENT)

1 SLo CBc X-Men in Antarctica 7.00
2 5.00
3 Sabretooth captured 7.00
4 SLo RBe IR: Mystique as Nightcrawler's mother 4.00
5-7 4.00
becomes X-Men Chronicles for two issues
8-9 4.00
10 Dark Beast captures Beast 7.00
11 R: Rogue & Magneto 6.00
12-16 3.00
17 Wolverine vs. Sabretooth 4.00
18-33 3.00

X-TREME X-MEN
MARVEL (2001-CURRENT)

1 CCI SL 4.50
2A-2B covers: SLr CPa 3.00
3-6 3.00
7 2.99

X-TREME X-MEN: SAVAGE LAND
MARVEL (2001)

-2 CCI KSh mini-series 3.00
3 2.99

ZERO GIRL
IMAGE/WILDSTORM/HOMAGE (2000-2001)

1-4 mini-series 3.00

ZERO HOUR: CRISIS IN TIME
DC COMICS (1994)

ZERO HOUR SAMPLER 10.00
4 (4-part mini-series numbered 4 to 0) JGr DJu pt. 1 2.50
3 JGr DJu pt. 2, D: Hourman, D: Dr Mid-Nite, D: Golden Age Atom 2.50
2 JGr DJu pt. 3 2.50
1 JGr DJu pt. 4, 30th & 25th centuries are consumed 2.50
0 JGr DJu pt. 5, conclusion, vs. Parallax, new DC Universe born, w/ timeline & card 3.50

VIPs & RETAILERS

RELIABLE SOURCES

Fran & Kevin McGarry
Acme Comics
1738 Hamilton Blvd
Santa Cruz, M 57403
[illegible]

[illegible]
Adventures in Comics & Games
[illegible] Blvd.
Anniston, AL 36606
(256) 873-9064

Mike Banks
All About Books & Comics
5060 N. Central Ave.
Phoenix, AZ 85012
(602) 277-0757

Jerry Ringl
Amazing Fantasy
4300 Portsmouth Blvd.
Suite 192
Chesapeake, VA 23321
(757) 465-8380

Ron McClure
American Comics and Cards
8787 Lee Highway
Chattanooga, TN 37421
(423) 490-0501

Brad Bankston
Austin Books
5002 N. Lamar Blvd.
Austin, TX 78751
(512) 454-4197

Bruno Andreacchi
B.A.s Comics & Nostalgia
239 Wellington St., London Ontario,
Canada N6B2L2
(519) 439-9636

Phil Davis
B & D Comic Shop
802 Elm St. South West
Roanoke, VA 24016
(540) 342-6642

Greg Bennett
Big Planet Comics
426 Maple Ave. East
Vienna, VA 22180
(703) 242-8412

Brian Kozicki
Buried Under Comics
188 W. Middle Turnpike
Manchester, CT 06040
(860) 643-7295

Bob & Don Sowers
Capt. Comics
2738 18th St. South
Homewood, AL 35209
205 870-9015

Jose Roberto
Caverna
2856 South Glenstone
Springfield, MO 65804
(417) 882-2283

Brendan Bayle
Coliseum of Comics
4722 S. Orange Blossom Trail
Orlando, FL 32839
(407) 240-7882

Eric Thornton
Chicago Comics
3244 N. Clark St
Chicago, IL 60657
(773) 528-1993

Ivan Matos
Comic Connection
2128C Ft Campbell Blvd.
Clarksville, TN 37042
(931) 572-9588

David Niske
Comics & Comix
8040 Greenback Ln
Citrus Heights, CA 95610
(916) 726-8363

Ken Fetty
Comics Conspiracy
115-A Fremont Ave.
Sunnyvale, CA 94087
(408) 245-6275

Steve Huber
Galaxy Comics
1517 West 12th Street
Connersville, IN 47331
(765) 825-5919

Alan Korsunsky
Golden Apple
7711 Melrose Ave.
Los Angeles, CA 90046
(323) 658-8047

Pat Brower
Graham Crackers
58 East Madison Ave.
Chicago, IL 60603
(312) 629-1810

Chris Foss
Heroes & Dragons Megastore
1563-B Broad River Rd.
Columbia, SC 29210
(803) 731 4376

Rich Conley
Heroes & Fantasies
914 Pat Booker Rd.
Universal City, TX 78148
(210) 945-9884

Dan Vessemeyer
Hot Comics & Collectibles
6609 Nicollet Ave. So.
Richfield, MN 55423
(612) 798-3936

Todd McDevitt
New Dimension Comics
20550 Rte. 19
Cranberry, PA 16066-7529
(724) 776-0433

Bob Brynildson & Nick Post
Source Comics & Games
1601 West Larpenteur Ave.
Falcon Heights, MN 55113
(651) 645-0386

Edward Koslowski
Southwest Comics II
1507 Avenue F #2
Del Rio, TX 78840
(830) 768-1511

Glen Lightfoot
Superheroes Unlimited
1788 NE 163rd St.
N. Miami, FL 33162
(305) 940-9539

Tom Shea
TJ Collectibles
160 Main St.
Milford, MA 01757
(508) 473-5874

Mike Goldstein & Erick Carter
Tropic Comics
1870 NE 163rd St.
N. Miami Beach, FL 33162
(305) 940-8700

John Donahue
Wizard World
Rockland Center
51 E. Rt. 59
Nanuet, NY 10954
(845) 624-2224

RETAILER NETWORK A-1 Book Exchange in St. Louis, Mo., Back to the Past in Livonia, Mich., Bali Book Store in Alphumbra, Calif. Beyond Comics in Medford, Ore., Bob's Cards and Comics in Buzzard's Bay, Mass. Book Barn in Joplin, Mo., Book Trader in Minot, N.D. Bookman's Used Books in Flagstaff, Ariz., C & C Cards & Comics in St. Albans, W. Va., California Card Company in Elk Grove, Calif., Cards Coins & Comics in Davenport, Iowa; Clark's Comics in Hong Kong; Classic Comics in Philadelphia, Pa. Classic Comics #2 in Philadelphia, Pa., Collection Connection in Greensboro, N.C., Collector's World in Anderson, Ind., Comic Archives in Apple Valley, Minn., Comic Case in Trenton, N.J., Comic Collector in Riverside, Ill., Comic Den in Kew Gardens, N.Y., Comic Encounters in Terrace, British Columbia, Canada; Comic World in Lincoln, Nev., Comics, Cards and Stuff in Ft. Myers, Fla., Comics & Cards Trading Post in Montgomery, Ala., Comics Direct in Niceville, Fla., Comics Galaxy in Singapore; Comics Plus in Los Banos, Calif., Comics Plus in Middletown, N.J., Comics Plus in Depan, N.J., Comics Plus in Wanamassa, N.J., Comics Unlimited in North Bend, Ore., Comix & More in Chino, Calif., Dizzy's Dugout in Collinsville, Ill., Duncanville Bookstore in Duncanville, Texas, E + C Books in Alliance, Ohio; Emerald City Comics and Collectibles in Seminole, Fla., Excalibur C's, CD's, & G's. in Texarkana, Texas; Fandom's Comic World of Reno in Reno, Nev., Fun House Toys & Comics in Orleans, Mass., Golden Empire Bookstore in Bakersfield, Ohio; Golden Unicorn Comics in Hazleton, Pa., Gypsy Witch Comics in Staunton, Va., Heroes and Dragons in Columbia, S.C., Heroes & Fantasies in San Antonio, Texas; Hot Comics East in St. Paul, Minn., Hudmar Ltd. in Marlboro, Mass. Independent Comics in Gainesville, Fla., J & E Cards & Comics Ltd. in Baltimore, Md., Key Comics in Scottsdale, Ariz.; Kim's Collectible Comics in Seabrook, Md., Lionheart in Rancho Palos Verdes, Calif. Locker Room in East Liverpool, Ohio; Mac's Cards in Vernon, Conn., Marie's Books & Things in Fredericksburg, Va., Mr. Green's Comics in Dublin, Calif., New Age Comics in Chico, Calif., New Time Machine in Bradentown, Fla., Night Flight in Salt Lake City, Utah; Nostalgia Zone in Minneapolis, Minn. 1,000,000 Comix of Idaho in Boise, Idaho; Plus Comics in Roanoke, Va., Rangeline Comics in Indianapolis, Ind. Rhino Supreme Comics & Cards in Ridgefield Park, N.J., Rockabilly Comics in Beverly Hills, Calif., Rockbottom Comics in Columbia, Mo., Seventh Star Comics & Gifts in Florence, S.C., Showcase Collectibles in Alpharetta, Ga. Showcase Comics & Cards in Selden, N.Y., Southwest Comics in Del Rio, Texas; T-C Collectibles in Milford, Mass. Taurus Comics in Port Huron, Mich. The Card Connection in Columbus, Ohio; The Clubhouse in Encinitas, Calif., The Comic Shop in Oswego, N.Y., The Drawing Board in North Plainfield, N.J., The Gamer's Den in Washington, Mo., The Main Event in Casa Grande, Ariz. TNT's Comic Market in Lawrence, Kan., Twin Book Stores in Morehead City, N.C., Warren's Bookstore in Jacksonville, Fla., Wilson's Comics & Cards in San Antonio, Texas; Wonder CD's + C's in Montpelier, Vt., Wonder Years in Alpharetta, Ga. Woodland Comics & Cards in Woodland, Calif.

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

WIZARD'S GUIDE TO GRADED BOOKS

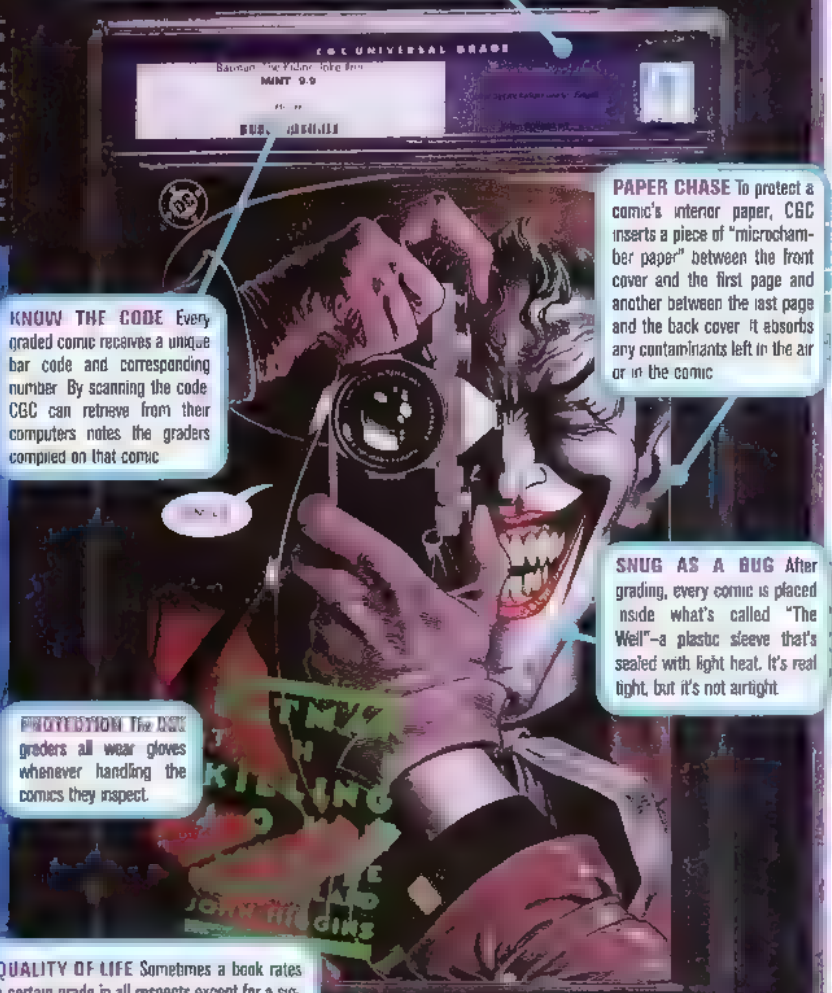
Photos: Paul Schaefer

Security.

That's what you get with comic books that are professionally graded by a third party. Take the Comics Guaranty Corporation (CGC), for example. They'll inspect your comic, assign the book a grade, seal it and encase it in a plastic protective holder. Books that have been graded by CGC sell for a premium over ungraded books in the same condition because an impartial grade removes any doubt buyers or sellers may have about what they're trading, and folks are willing to pay for that reassurance.

This checklist has prices for books that have seen a lot of market attention for the past 10 to 15 years, and are now selling as CGC-graded books at the 9.4, 9.6 and 9.8 grades—for prices usually well above guide price. We've also listed the WIZARD guide price for comparison. All series are volume one unless otherwise indicated. There are grades of 9.9 and 10—however, few books ever achieve such high status. Those that do can sell for many times the price of the same book with a 9.8 grade. Look for coverage on these hot sellers in our "'Net Gains" section every month.

COLOR OF MONEY The strip atop every CGC-graded book is one of four colors. Yellow: "Signature Series" (A book with a CGC-certified signature). Purple: "Restored" (The book has been altered after publication to make it appear in better shape than before). Green: "Qualified" (A book with a serious defect). Blue: "Universal" (everything else).



KNOW THE CODE Every graded comic receives a unique bar code and corresponding number. By scanning the code, CGC can retrieve from their computers notes the graders compiled on that comic.

PAPER CHASE To protect a comic's interior paper, CGC inserts a piece of "microchamber paper" between the front cover and the first page and another between the last page and the back cover. It absorbs any contaminants left in the air or in the comic.

SNUG AS A BUG After grading, every comic is placed inside what's called "The Well"—a plastic sleeve that's sealed with light heat. It's real tight, but it's not airtight.

PROTECTION The CGC graders all wear gloves whenever handling the comics they inspect.

QUALITY OF LIFE Sometimes a book rates a certain grade in all respects except for a significant defect, like a clipped coupon, which can bump a book down several notches even though the book may appear to be a much higher grade. Then CGC will give it the higher grade, but with a "Qualified" label and an explanation of the defect.

HARD CASE Finally, every sealed comic is encased in a CGC protective holder made of hard, clear plastic to further protect it against bending or tearing. You can open it—but that'll crack the corners of the case, alerting potential buyers that the assigned grade may no longer be valid.

TITLE & ISSUE #..	WIZ PG #125	.....9.4	...	.9.6	.....9.8
CROSSGEN					
[illegible]	3.25	--		9	25
Meridian #1	4.00	--		19	--
[illegible]	5.25	--		14	31
DARK HORSE					
Prey #1	5	--		.75	--
DC COMICS					
Action Comics 345	15	--		.310	--
Batgirl 1	.8	--		.25	.84
Batman 357	.90	.310		--	--
Batman 180	.50	.185		--	--
Batman 189	.60	--		.540	--
Batman 191	.30	175		--	--
Batman: The Dark Knight Returns 1	.38	.61		--	256
Batman: The Killing Joke	.10	.25		.35	70
Brave and the Bold 57	135	.450		--	--
Brave and the Bold 96	15	--		.165	--
Brave and the Bold 00	40	1.0		200	355
Crisis on Infinite Earths 1	5	--		45	--
Crisis on Infinite Earths 8	15	--		65	--
Detective Comics 372	40	--		210	--
Detective Comics 441	30	--		--	240
Flash 167	51	--		355	--
Green Arrow (vol 1) 73	20	--		40	--
Green Arrow (vol 2) 1	4	--		35	70
Green Arrow (vol 2) 2A	6	--		25	30
Green Lantern (vol 1) 90	5	--		65	--
Green Lantern (vol 2) 50	18	--		--	50
JLA	3.50	25		50	85
Justice League of America 55	51	290		--	--
Sandman	28	50		70	--
Sandman 508	20	--		--	40
Spectre (vol 4)	0	--		--	130
Superman (vol 2)	5	--		--	30
Superman (vol 2) 75A	6	35		--	--
Superman 141	115	1,010		--	--
Superman 142	1.5	780		--	--
Swamp Thing	1.5	--		450	--
Swamp Thing 6	20	75		450	--
Watchmen 1	8	--		65	--
EC COMICS					
[illegible] 5	N/A	--		9,300	--
IMAGE COMICS					
[illegible]	7	--		35	65
IMAGE COMICS/TOP COW					
Rising Stars 30 0 Foreign Edition	6.25	--		--	40
Rising Stars [illegible] cover	23	55		--	--
Rising Stars 3	0	--		35	--
Tales of the Witchblade 1/2 0 Chromium	35	--		--	50
Tomb Raider [illegible]	4.75	20		30	45
Tomb Raider 18	3.75	--		--	30
Tomb Raider 19	3.75	--		--	40

-- Denotes that a book has not received that grade or has not sold at that grade yet.

TITLE & ISSUE #...	WIZ PG #125	9.4	9.6	9.8
Tomb Raider 16		7.25	--	--
Witchblade 1/2 (Gold)		40	--	--
IMAGE COMICS				
Battle Chasers 1 (C.A. text)		--	--	--
Battle Chasers 1 D Chromium		--	--	--
Danger Girl 1B Chromium		--	--	--
Danger Girl 2B		2	--	--
Gen13 1H (GEN-Net jacket)		--	--	--
MARVEL				
Amazing Spider-M		--	--	--
Amazing		--	--	--
		--	--	--
		--	--	--
		--	--	400
		--	--	--
		--	--	--
Amazing		0	1,325	--
		40	55	--
	3	69 50	90	--
	6	50	40	--
	6	32	85	--
	18	40	138.50	--
Amazing Spider-Man 200	31	55	80	--
Amazing Spider-Man 202	8	35	--	--
Amazing Spider-Man 213	5	--	--	0
Amazing Spider-Man 238	61	--	--	370
Amazing Spider-Man 245	8	--	--	180
Amazing Spider-Man 252	33	65	85	--
Amazing Spider-Man 274	4	20	--	90
Amazing Spider-Man 289	10	25	105	--
Amazing Spider-Man 292	3	25	35	--
Amazing Spider-Man 297	3	--	39 88	--
Amazing Spider-Man 298	28	35	7 13	260
Amazing Spider-Man 299	10	32	41	215
Amazing Spider-Man 300A	52	142 50	--	6 0
Amazing Spider-Man 306	6	--	25	60
Amazing Spider-Man 307	6	--	30	70
Amazing Spider-Man 3 0	6	--	--	33
Amazing Spider-Man 312	0	20	30	70
Amazing Spider-Man 313	6	25	--	28.39
Amazing Spider-Man 314	6	--	30	35
Amazing Spider-Man (vol 2) 1D	20	--	--	55
Avengers 4	25	525	--	--
Avengers 66	24	--	175	--
Avengers Annual 10	20	31	70	--
Captain America 00	410	635	890	--
Captain America 105	35	125	--	--
Captain America 107	35	90	--	--
Captain America 09	50	135	--	--
Daredevi 8	40	85	--	--
Daredevi 43	20	180	--	--
Daredevil 58	52	--	335	--
Daredevil 168	50	28 50	--	--
Daredevil 174	9	38	42	--
Daredevil 175	8.50	--	45	80
Daredevil 176	8	30	--	--
Daredevil 181	10	47.99	49.95	--
Daredevil 184	5	25	55	--
Daredevil (vol 2) 1A	12	15	55	--
Daredevil: Yellow 1A	5.50	--	12	25
Defenders 1	85	202.63	--	--
Fantastic Four 41	75	375	--	--
Fantastic Four 48	1,200	1,300	1,940	--
Fantastic Four 52	95	415	--	--
Fantastic Four 55	95	465	--	--
Fantastic Four 59	55	194 0	--	--
Fantastic Four 62	45	--	--	--
Fantastic Four 64	45	225	--	--
Fantastic Four 69	45	240	--	--
Fantastic Four 78	35	130	--	--
Fantastic Four 100	80	155	--	--
Fantastic Four 200	8	--	45	--
G.I. Joe (vol 1) 1	15	39.91	80.99	247.50
Giant-Size X-Men 1	880	1,090	1,700	--
Incredible Hulk 112	28	100	--	--
Incredible Hulk 181	850	1,675	2,705.55	--
Iron Fist 4	125	280	360.55	--
Iron Fist 15A	40	145	--	2,550
Iron Man 1	400	475	--	2,550
Iron Man 3	70	145	--	--
Iron Man 8	35	120	--	--
Iron Man 16	20	55	--	--
Marvel Super-Heroes Secret Wars 1	3.50	15.01	--	--
Marvel Super-Heroes Secret Wars 8	19	28	39.99	56

WHATADIFFERENCE

TITLE & ISSUE #...	WIZ PG #125	9.4	9.6	9.8
Marvel Spotlight 32	0	--	90	--
Spectacular Spider-Man 1	40	53	87 65	--
Spectacular Spider-Man 8	5	30	40	--
Pandemers	8.25	--	--	270
Ultimate Marvel Team-Up 1	5	--	22	55
Ultimate Spider-Man 1A	45	60	105	520
Ultimate Spider-Man 1B (white cover)	110	210.50	325	40 01
Ultimate Spider-Man 1C	52	85 99	107 50	400
Ultimate Spider-Man 2A	30	30	46	71
Ultimate Spider-Man 2B	20	35	55	--
Ultimate Spider-Man 3	15	30	36 08	--
Ultimate Spider-Man 4	8	30	--	--
Ultimate X-Men 1A	26	34.33	51	207 50
Ultimate X-Men 2	15	9	50	--
Wolverine mini-series 1	50	--	60 52	89 95
Wolverine mini-series 2	34	4	47	8 05
X-Factor 1	6.75	30	36	--
X-Force 1 6	8	13.45	25	--
X-Force 1 7	4	--	--	30
X-Men Uncanny 94	800	1 83	00	--
X-Men Uncanny 08	75	75		--
X-Men Uncanny 109	45	78		75
X-Men Uncanny 1 0	30		5	--
X-Men Uncanny 116	25	83.88	--	--
X-Men Uncanny 117	30	76	235	--
X-Men Uncanny 118	25	82	125	--
X-Men Uncanny 119	25	75	102.51	--
X-Men Uncanny 120	45	130	293.88	--
X-Men Uncanny 121	50	151.38	--	--
X-Men Uncanny 123	25	72	82	--
X-Men Uncanny 124	25	50	51.88	--
X-Men Uncanny 125	25	50	130	--
X-Men Uncanny 126	25	32	--	--
X-Men Uncanny 127	25	49.01	100	--
X-Men Uncanny 129	40	91	155	325
		43 99	00	307
		32	80	--
		45	95 55	--
X-Men Uncanny 133	25	61	110	265
X-Men Uncanny 134	25	37 50	27 50	77
X-Men Uncanny 135	25	50	110	--
X-Men Uncanny 136	12	27	15	--
X-Men Uncanny 137	50	80	--	220
X-Men Uncanny 138	20	40	51.88	--
X-Men Uncanny 139	30	45	85	--
X-Men Uncanny 140	25	70	90	220
X-Men Uncanny 141	35	52 26	121 50	--
X-Men Uncanny 142	25	36.02	75	250
X-Men Uncanny 146	6	25	30	--
X-Men Uncanny 147	6	20	24 50	--
X-Men Uncanny 148	7	25	31 80	--
X-Men Uncanny 156	5	--	28	52
X-Men Uncanny 157	5	20	40	--
X-Men Uncanny 158	7	30	35	--

TITLE & ISSUE #...	WIZ PG #125	9.4	9.6	9.8
X-Men Uncanny 6	5	30	--	55
X-Men Uncanny 164	6	25	30	--
X-Men Uncanny 166	5	20	30	--
X-Men Uncanny 68	5	25	30	7 01
X-Men Uncanny 69	5	--	35	--
X-Men Uncanny 170	5	20	--	75
X-Men Uncanny 171	8	25	30 20	--
X-Men (Uncanny) 172	5	5	--	60
X-Men (Uncanny) 93	7 50	25	30	--
X-Men (Uncanny) 195	4	--	19	--
X-Men (Uncanny) 205	2	20	25	--
X-Men (Uncanny) 2	7 50	20	25	--
X-Men (Uncanny) 2 3	2	4	--	--
X-Men (Uncanny) 227	6	--	35	65
X-Men Uncanny 245	3	--	15	25
X-Men Uncanny 245A	0	40	50	--
X-Men Uncanny 266	20	40	65	100
X-Men	12	25	40	--
Alpha Flight	0	--	49 99	--
Alpha Flight	3	--	25	30
Alpha Flight 4A	4 50	--	--	150
AMI PRESS				
	3	--	5	--
SIRIUS				
Dawn 2A	10	--	20	--
Dawn 4	10	--	25	35
Dawn 0	35	--	--	120
Dawn 3B	30	--	--	80

CHECKLIST OF BOOKS YOU SHOULD GET PROFESSIONALLY GRADED

Welcome to the graded checklist section! We thought it would be fitting if this was created after a financial grading system, being that comic books ARE investments! We'll be using grades AAA, AA, A, and B. AAA books represent the surest investment of exceptional quality; AA is a high-quality, strong investment; yet long-term risks appear larger than that of AAA books; an A book is a good investment of upper-medium quality where elements in the present may affect future worth; B books are adequate, medium-quality investments that may be profitable over a great length of time. Enjoy and go get 'em!

AAA

- Giant-Size X-Men #1 (Marvel)
- Green Lantern #76 (DC Comics)
- [illegible] (Marvel)
- Incredible Hulk #181 (Marvel)
- Primer #2 (1st Grendel) (Comico)
- Sandman #1 (Vertigo/DC)
- Spider-Man #1 (Marvel)
- Star Wars #1-3 (Marvel)
- X-Men (Uncanny) #94 (Marvel)
- Watchmen #1 (DC Comics)
- Ultimate Spider-Man #18 (Marvel)

AA

- Amazing Spider-Man #252 (Marvel)
- Amazing Spider-Man #300 (Marvel)
- Animal Man #1 (DC Comics)
- Avengers (vol. 3) #1 (Marvel)
- Batman #404 (DC Comics)
- Batman #405 (DC Comics)
- [illegible]
- Batman #407 (DC Comics)
- [illegible]
- Batman: The Dark Knight Returns #2 (DC Comics)
- Batman: The Dark Knight Returns #3 (DC Comics)
- Batman: The Dark Knight Returns #4 (DC Comics)
- Batman: Vengeance of Bane [illegible]
- Bone #1 (Cartoon Books)
- [illegible]
- Captain America (vol. 3) #1 (Marvel)
- Creatures of the Id #1 (Caliber)
- Crisis on Infinite Earths #7 (DC Comics)
- Crisis on Infinite Earths #8 (DC Comics)
- Cry for Dawn #1A (Cry for Dawn)
- Cyblade/Shi Special (1st Wedding of [illegible])
- Daredevil (vol. 2) #1 (Marvel)
- [illegible]
- Daredevil #168 (Marvel)
- [illegible]
- Dark Horse Presents #1 (Dark Horse)
- Darkness #1 (Image)
- DC Comics Presents #26 (DC Comics)
- Deathmate Black #1 (Image/Valiant)
- Ebsworlds 80-Page Giant #1 (DC Comics)
- Fantastic Four (vol. 3) #1 (Marvel)
- Fear Hell #1 (Mad Love/Tundra)
- Green Lantern (vol. 2) #50 (DC Comics)
- [illegible]
- Incredible Hulk #182 (Marvel)
- [illegible]
- Iron Fist #14 (Marvel)
- Iron Man #55 (Marvel)
- Justice League #3A (DC Comics)
- Kingdom Come #1 (DC Comics)
- Kingdom Come #2 (DC Comics)
- Kingdom Come #3 (DC Comics)
- Kingdom Come #4 (DC Comics)
- Knights of the Dinner Table #1 (Kenzer & Co.)
- Marvel Spotlight #5 (Marvel)
- Marvel Super-Heroes Secret Wars #8 (Marvel)
- Marvel Team-Up #53 (Marvel)
- [illegible]
- [illegible]
- Marvels #3 (Marvel)
- Marvels #4 (Marvel)
- [illegible]
- Miracleman #1 (Eclipse)
- Miracleman # 4 (Eclipse)
- Miracleman #5 (Eclipse)
- Miracleman #16 (Eclipse)
- New Mutants #87 (Marvel)
- Preacher #1 (Vertigo/DC)
- Primer #2 (Comico)
- The Punisher (vol. 4) #1 (Marvel)
- Rising Stars #1 (Image/Top Cow)
- Saga of the Swamp Thing #20 (DC Comics)
- Sandman #8A (Vertigo/DC)
- Spawn #1 (TMP/Image)
- Star Wars #1A (Marvel)
- Superman #75 (vol. 2) (DC Comics)
- Transformers #1 (Marvel)
- Amazing Spider-Man #298 (Marvel)
- Astonishing Tales #25 (Marvel)
- Astro City #2 (Miniseries) (Image)
- Astro City #3 (Mini-series) (Image)
- Astro City #4 (Mini-series) (Image)
- Astro City #5 (Mini-series) (Image)
- Avengers (vol. 3) #128 (Marvel)
- Batgirl #1 (DC Comics)
- Batgirl #2 (DC Comics)
- Batman #366 (DC Comics)
- Batman: Black & White # (DC Comics)
- Batman: Black & White #2 (DC Comics)
- [illegible]
- Batman: Black & White #4 (DC Comics)
- Batman: Legends of the Dark Knight #120 (DC Comics)
- Batman: The Long Halloween #1 (DC Comics)
- Batman: Shadow of the Bat #83 (DC Comics)
- Coyote #11 (Epic)
- Crimson #18 (WildStorm/Image)
- Crisis on Infinite Earths #1 (DC Comics)
- Crisis on Infinite Earths #12 (DC Comics)
- Kabuto: Circle of Blood #1 (Caliber)
- Kingdom #1 (DC Comics)
- Legends #6 (DC Comics)
- Magdalena #1 (Image)
- Marvel Boy #1A (Marvel)
- [illegible]
- [illegible]
- Miracleman #3 (Eclipse)
- Miracleman #4 (Eclipse)
- Miracleman #5 (Eclipse)
- Miracleman #6 (Eclipse)
- Miracleman #7 (Eclipse)
- Miracleman #8 (Eclipse)
- Miracleman #9 (Eclipse)
- Miracleman #10 (Eclipse)
- Miracleman #11 (Eclipse)
- Miracleman #12 (Eclipse)
- Miracleman #13 (Eclipse)
- Miracleman #17 (Eclipse)
- Miracleman #18 (Eclipse)
- Miracleman #19 (Eclipse)
- Miracleman #20 (Eclipse)
- X-Men (Uncanny) #257 (Marvel)
- X-Men (Uncanny) #258 (Marvel)
- X-Men (Uncanny) #267 (Marvel)
- X-Men (Uncanny) #268 (Marvel)
- X-Men (Uncanny) #269 (Marvel)
- X-Men (Uncanny) #270 (Marvel)
- X-Men (Uncanny) #271 (Marvel)
- X-Men (Uncanny) #272 (Marvel)
- X-Men (Uncanny) #273 (Marvel)
- X-Men (Uncanny) #274 (Marvel)
- X-Men (Uncanny) #275 (Marvel)
- X-Men (Uncanny) #276 (Marvel)
- X-Men (Uncanny) #277 (Marvel)
- X-Men (Uncanny) #283 (Marvel)
- X-Men (Uncanny) #364 (Marvel)
- Youngblood # (Image)
- [illegible]

GRADESCHOOL

GRADED COMIC BUZZ

The Golden Age really is gold—over a quarter-million dollars worth. In a **Mastronet.com** auction held in October, *Detective Comics* #27—the first appearance of Batman—sold for a whopping $278,189 after buyer's premium. And while no one can say for sure, this is most likely the highest price paid for a single comic book ever. The comic was graded an 8.0 by CGC, contributing to its high price. But even more important was that CGC found the book to be unrestored. Finding a Golden Age comic in such fine condition without any restoration is practically unheard of. Ungraded, the same comic usually nets about $220,000. In the same auction, a CGC 9.0 *Superman* #1 ashcan, one of only two known to exist and also unrestored, fetched $31,390. An ashcan is a black-and-white, rare prototype of a comic, usually made to secure copyrights. ■ **JUSTIN JONES**

Kudos to CGC's Steve Borock and Paul Litch.

- [illegible]
- [illegible]
- Watchmen #2 (DC Comics)
- Watchmen #3 (DC Comics)
- Watchmen #4 (DC Comics)
- Watchmen #5 (DC Comics)
- Watchmen #6 (DC Comics)
- Watchmen #7 (DC Comics)
- Watchmen #8 (DC Comics)
- Watchmen #9 (DC Comics)
- Watchmen #10 (DC Comics)
- Watchmen #11 (DC Comics)
- Watchmen #12 (DC Comics)
- [illegible]
- Wolverine (Mini-series) # (Marvel)
- [illegible]
- [illegible]
- Wolverine (Mini-series) #4 (Marvel)
- X-Men (Uncanny) #95 (Marvel)
- X-Men (Uncanny) #100 (Marvel)
- X-Men (Uncanny) #111 (Marvel)
- X-Men (Uncanny) #1-4 (Marvel)
- X-Men (Uncanny) #120 (Marvel)
- [illegible]
- X-Men (Uncanny) #122 (Marvel)
- X-Men (Uncanny) #134 (Marvel)
- X-Men (Uncanny) #135 (Marvel)
- X-Men (Uncanny) #136 (Marvel)
- X-Men (Uncanny) #141 (Marvel)
- X-Men (Uncanny) #142 (Marvel)
- X-Men (Uncanny) #143 (Marvel)
- X-Men (Uncanny) #248 (Marvel)
- X-Men (Uncanny) #266 (Marvel)

A

- 100 Bullets #1 (Vertigo/DC)
- Alpha Flight #51 (1st Jim Lee Marvel work) (Marvel)
- Amazing Spider-Man #238 (Marvel)
- Cry For Dawn #1 (Cry For Dawn)
- Deadly: High Cost of Living #1 (Vertigo/DC)
- Earth X # (Marvel)
- Elseworld's Finest #1 (DC Comics)
- Elseworld's Finest #2 (DC Comics)
- Empire #1 (Image)
- Evil Ernie #1A (Eternity)
- Fantastic Four (vol. 2) #1 (Marvel)
- Fantasy Quarterly #1 (1st Elliquest) (IPS)
- Fathom #1 (Image/Top Cow)
- First Night #1 (DC Comics)
- G.I. Joe #2 (Marvel)
- G.I. Joe #60 (Marvel)
- [illegible]
- [illegible]
- Green Arrow: The Longbow Hunters #1 (DC Comics)
- [illegible]
- Incredible Hulk #180 (Marvel)
- Incredible Hulk #324 (Marvel)
- Incredible Hulk #331 (Marvel)
- [illegible]
- [illegible]
- [illegible]
- [illegible]
- [illegible]
- [illegible]
- Incredible Hulk #339 (Marvel)
- [illegible]
- Incredible Hulk #342 (Marvel)
- Incredible Hulk #343 (Marvel)
- Incredible Hulk #344 (Marvel)
- Incredible Hulk #345 (Marvel)
- Incredible Hulk #346 (Marvel)
- [illegible]
- Infinity, Inc. #13 (DC Comics)
- Infinity, Inc. #14 (DC Comics)
- [illegible]
- Justice League International #24 (DC Comics)
- Miracleman #21 (Eclipse)
- Miracleman #22 (Eclipse)
- Miracleman #23 (Eclipse)
- Miracleman #24 (Eclipse)
- More Than Mortal #1 (Liar)
- Mystic #1 (CrossGen)
- New Mutants #86 (Marvel)
- New Mutants #98 (Marvel)
- New Mutants #100 (Marvel)
- Omega Men #3 (1st Lobo) (DC Comics)
- Planetary #1 (WildStorm/DC Comics)
- Powerpuff Girls # (DC Comics)
- Powers # (Image)
- [illegible]
- Punisher War Journal #7 (Marvel)
- Sin: The Way of the Warrior #1 (Cliffside)
- Spyboy #1 (Dark Horse)
- Superman: The Wedding Album [illegible]
- Tales of the New Teen Titans #44 (DC Comics)
- Terminator: The Burning Earth #13 (Now)
- Thor #337 (Marvel)
- Tom Strong #1 (WildStorm/DC Comics)
- Top 10 #1 (WildStorm/DC Comics)
- Transformers: Generation Two #1 (Marvel)
- Transmetropolitan #1 (Vertigo/DC)
- Voyagerella # (Mini-series) (Home Comics)
- [illegible]
- Visions #1 (1st Flaming Carrot) (Vision)
- Witchblade #500 (Top Cow/Image)
- Witchblade vs. Darkness #1/2 (Top Cow/Image)
- WildC.A.T.s #1 (WildStorm/Image)
- WildC.A.T.s #2 (WildStorm/Image)
- Wolverine #17 (Marvel)
- X-Force #1 (Marvel)
- [illegible]
- X-Men (Uncanny) #212 (Marvel)
- X-Men (Uncanny) #256 (Marvel)

B

- Art of Zen: Intergalactic Ninja #1 (Entity)
- Astonishing X-Men #1 (Marvel)
- Batman Chronicles #4 (DC Comics)
- Batman/Spawn: War Devil (DC Comics/Image/TMP)
- Buffy the Vampire Slayer #1 (Dark Horse)
- Captain America #241 (Marvel)
- Captain America Annual 8 (Marvel)
- [illegible]
- Cry for Dawn #3 (Cry for Dawn)
- Cry for Dawn #4 (Cry for Dawn)
- [illegible]
- Daredevil #249 (Marvel)
- Darker Image #1 (Image)
- Death: Time of Your Life #1 (Vertigo/DC)
- Destroyer Duck # (1st Gaga) (Eclipse)
- Doctor Mid-Nite #1 (DC Comics)
- Fatale #1 (1st J.G. Jones work) [illegible] (Comics)
- Flash #92 (vol. 2) (1st Impulse) (DC Comics)
- Flash Annual #5 (vol. 2) (DC Comics)
- Grellik Mezik #2 (Caliber)
- Grellik Mezik #3 (Caliber)
- Grendel (vol. 2) #1 (Comico)
- Grendel (vol. 2) #2 (Comico)
- Grendel (vol. 2) #3 (Comico)
- Grendel (vol. 2) #4 (Comico)
- Grendel (vol. 2) #5 (Comico)
- Grendel (vol. 2) #6 (Comico)
- Grendel (vol. 2) #7 (Comico)
- Grendel (vol. 2) #8 (Comico)
- Grendel (vol. 2) #9 (Comico)
- Grendel (vol. 2) #10 (Comico)
- Grendel (vol. 2) #24 (Comico)
- Homage Swimsuit Special #1 (1st J.S. Campbell work) (Image)
- The Maxx #1 (Image)
- Micronauts #2 (Marvel)
- [illegible]
- Micronauts #4 (Marvel)
- Micronauts #5 (Marvel)
- New Year's Evil: Prometheus (DC Comics)
- Next Men #21 (1st Hellboy) (Dark Horse)
- Prophet #1 (Image)
- Punisher War Journal #1 (Marvel)
- Razor Annual #1 (London Night Studios)
- Sentry #1 (Marvel)
- Spawn/Batman: Blood Storm (Image/TMP/DC Comics)
- Squadron Supreme #1 (Marvel)
- Steampunk #1 (WildStorm/DC Comics)
- Transformers: Generation Two #2 (Marvel)
- Transformers: Generation Two #3 (Marvel)
- Transformers: Generation Two #4 (Marvel)
- Transformers: Generation Two #5 (Marvel)
- [illegible]
- Transformers: Generation Two #7 (Marvel)
- Transformers: Generation Two #8 (Marvel)
- [illegible]
- Transformers: Generation Two #10 (Marvel)
- [illegible]
- [illegible]
- Xena: Warrior Princess #1 (Topps)
- Young Justice #1 (DC Comics)

WIZARD WORLD .com

KEY: AAA=The best AA=Really good A=Pretty good B=Okay

ULTIMATE SPIDER-MAN #1/2
BY BRIAN MICHAEL BENDIS AND MARK BAGLEY
WIZARD #126
WOLVERINE/G.I. JOE
COVER BY J. SCOTT
CAMPBELL
2 EXCLUSIVE PREVIEWS
SPIDER-MAN:
BLUE #1
BY JEPH LOEB
& TIM SALE
JUST A PILGRIM
GARDEN OF EDEN #1
BY GARTH ENNIS
& CARLOS EZQUERRA
ON SALE JAN. 26, 2002
wizardworld.com
image
IMAGE JAM COVER BY McFARLANE, SILVESTRI, LARSEN AND VALENTINO!

STATUE PRICE GUIDE

Statues have grown into a hot collectibles market because most are made with outstanding quality and rarely lose value. Just think: Most of these statues are made with the same material that your bathroom is made of! (And they are probably cleaner, too!) All prices, by the way, include the original packaging.

Photos: Paul Schmidt

NOTE: The abbreviations CCP, Br and Res stand for cold-cast porcelain, bronze and resin, respectively. All listings are by company.

ALPHA

Ghost in the Shell: Major Kusanagi: Gear Up	75.00
[illegible]	[illegible]
Angel	[illegible]
[illegible]	[illegible]
Ghost in the Shell: Son of Wires (clear)	160.00

APIMANIA

Caesar Bust (Planet of the Apes)	550.00
Caesar Bust (Deluxe)	1,500.00
Cornelius Bust (Planet of the Apes)	550.00
Cornelius Bust (Deluxe)	1,500.00
Dr. Honorius Bust (Planet of the Apes)	[illegible]
Dr. Honorius Bust (Deluxe)	1,500.00
Dr. Zaius Bust (Planet of the Apes)	550.00
Dr. Zaius Bust (Deluxe)	1,800.00
General Ursus Bust (Planet of the Apes)	550.00
General Ursus Bust (Deluxe)	1,500.00
Gorilla Soldier Bust (Planet of the Apes)	900.00
Gorilla Soldier Bust (Deluxe)	1,800.00
Marcus Bust (Planet of the Apes)	800.00
Marcus Bust (Deluxe)	1,800.00
Zira Bust (Planet of the Apes)	550.00
Zira Bust (Deluxe)	1,500.00

[illegible]

Anubis (Stargate) CCP	45.00
Batman (Batman Forever) CCP	145.00
Batman and Robin (Batman Forever) Res	25.00
[illegible]	[illegible]
Clash of the Jedi (Star Wars) CCP (FAO Schwartz excl.)	60.00
[illegible]	25.00
Darth Vader's Meditation Chamber Res	60.00
Dick Tracy	13.00
Han Solo in Carbonite Res	110.00
Horus (Stargate) CCP	40.00
Hulk Transformation (green) CCP	130.00
Hulk Transformation (gray) CCP	175.00
Incredible Hulk	110.00
Incredible Hulk Br	2,700.00
Incredible Hulk Mini Bust	160.00
Jack Skellington (Pumpkin Jack, Fire-Eater)	28.00
[illegible]	26.00
Jedi vs. Sith (Star Wars) CCP	70.00
Luke Skywalker in Bacta Tank CCP	125.00
[illegible]	25.00
[illegible]	60.00
Queen Amidala	25.00
Qui-Gon Jinn	25.00
Ra (Stargate) CCP	40.00
Rancor (Star Wars)	50.00
Robin and Two-Face (Batman Forever) Res	20.00
Sorcerer Supreme Doctor Strange	110.00
Spider Jerusalem	125.00
Spider-Man Br	2,600.00
Spider-Man (black) with Gargoyle	215.00
Spider-Man Bust Br	368.00
Spider-Man Carnage ("Eagle Rock")	175.00
[illegible]	120.00
Spider-Man (crawling)	350.00
[illegible]	165.00
[illegible]	75.00
Spider-Man Mini Bust (black)	55.00
[illegible]	75.00
Spider-Man on Building	200.00
[illegible]	100.00
Spider-Man: Spirit of the Earth	215.00
[illegible]	150.00
Spider-Man with Gargoyle	210.00
Spider-Man with Gargoyle (aluminum)	210.00
Spider-Man (upside down)	75.00
Spider-Man vs. Doctor Octopus Res	40.00
Spider-Man vs. Venom Res	35.00
Tex Avery Wolf CCP	295.00
Venom Bust	140.00
Venom Bust Br	475.00
Wolverine Unmasked	125.00
Wolverine vs. Sabretooth Res	35.00
Zero in Graveyard (Nightmare Before Christmas)	48.00

APPLAUSE/DARK HORSE

Wampa Attack (Star Wars) CCP	50.00

ATTAKUS

Boba Fett	275.00
C-3PO ser. II	285.00
Capt. America Bust CCP	100.00
Capt. America Bust Br	475.00
Carnage (on Gargoyle)	250.00
Carnage Bust	120.00
Darth Maul	270.00
Darth Vader ser. II	300.00
[illegible]	215.00
Elektra (aluminum)	620.00
Emperor Palpatine ser. II	350.00
Fat Freddy (Fabulous Furry Freak Brothers) CCP	110.00
Fat Freddy's Cat (Fabulous Furry Freak Brothers) CCP	16.00
Frankenstein Franklin (Fabulous Furry Freak Brothers) CCP	110.00
Han Solo in Carbonite	235.00
Hulk	110.00
Hulk Bust CCP	140.00
Human Torch (Mini Hanging)	55.00
[illegible]	140.00
Iron Giant Bust	305.00
Iron Man Mini Bust	80.00
Luke Skywalker in X-Wing Pilot Gear	295.00
Princess (Fabulous Furry Freak Brothers) CCP	110.00
Princess Leia as Jabba's Prisoner	250.00
R2-D2	215.00
Royal Guard (Star Wars) ser. II	285.00
Scarlet Spider Bust CCP	140.00
Silver Surfer (Kirby) CCP	175.00
Silver Surfer (Kirby-aluminum)	620.00
Silver Surfer (Moebius) CCP	210.00
[illegible]	720.00
[illegible]	160.00
Silver Surfer 30th Anniversary	160.00
Spider-Man (Amazing) Hanging Sculpture CCP	75.00
Spider-Man (Black) on Gargoyle Statue CCP	210.00
Spider-Man (Spectacular) Hanging Sculpture CCP	75.00
Spider-Man (Vase)	250.00
Spider-Man Bust	100.00
Spider-Man in Window CCP	160.00
Spider-Man leaping over Gargoyle Statue CCP	210.00
[illegible]	75.00
[illegible]	36.00
[illegible]	35.00
Spider-Man on Building Statue	175.00
Spider-Man on Gargoyle Statue	90.00
Spider-Man Ornament	25.00
Storm (X-Men exclusive)	250.00
Stormtrooper ser. II	295.00
Thing	90.00
Thing Bust	115.00
Thing Bust Br	475.00
Venom Bust CCP	140.00
Wolverine (brown)	180.00
Wolverine (original)	275.00
Wolverine (Yellow tiger stripe)	259.00
Wolverine Br	1,050.00
Yoda	140.00

AVATAR CREATIONS

[illegible]	40.00
F.A.K.K. 2 (Heavy Metal II) CCP	225.00
Graveyard (Thump 'n' Guts) Res	85.00
Raven CCP	[illegible]
Razor	75.00
Snowman	[illegible]

BEST COMIC EXCLUSIVE

Yana the School Girl Res	125.00

BONE STUFF

Warrior Thorn CCP	80.00

BOWEN DESIGNS

Abducted Smoking Alien (X-Files)	125.00
Abe Sapien Mini Bust (Hellboy)	40.00
Agent Dana Scully	50.00
Agent Fox Mulder	90.00
Angel Mini Bust CCP	35.00
Animal Mystic	150.00
Ant-Man Mini Bust CCP	200.00
Apocalypse Mini Bust	80.00
Arzach Mini Bust (Moebius)	40.00
Blonica Mini Bust (Decapitator) CCP	45.00
Black Bolt Mini Bust CCP	90.00
Black Panther Mini Bust CCP	170.00
[illegible]	150.00
Black Widow Mini Bust CCP	40.00
Boba Fett Br	3,000.00
Capt. America Br	2,500.00
Captain America Mini Bust CCP	50.00
Captain America Statue (Golden Age w/"Y" shaped shield)	175.00
Captain America (Modern Age w/round shaped shield)	200.00
Chewbacca Br	3,500.00
Colossus Mini Bust	85.00
Concrete Mini Bust CCP	55.00
Cthulhu CCP	100.00
Cyclops Mini Bust CCP	225.00
Daredevil (Red) CCP	225.00
Daredevil (Yellow) CCP	380.00
Daredevil Mini Bust (Red) CCP	40.00
Daredevil Mini Bust (Yellow) CCP	200.00
[illegible]	225.00
Daredevil Mini Statue (Yellow)	320.00
Dark Phoenix	185.00
Darth Vader Br	3,000.00
Dawn CCP	150.00
Deadpool Mini Bust CCP	135.00
Deadpool Unmasked Mini Bust	40.00
Death Dealer (Frank Frazetta's)	325.00
Death Dealer Br	3,995.00
Decapitator	100.00
Doctor Doom	185.00
Doctor Doom Mini Statue	50.00
Doctor Octopus Mini Bust CCP	40.00
Elektra	125.00
Fisherman (X-Files)	95.00
Ghost Rider Mini Bust CCP	40.00
Giant-Man w/Wasp Mini Bust CCP	45.00
Green Goblin Mini Bust CCP	40.00
Green Goblin CCP	200.00
[illegible]	350.00
[illegible]	100.00
Grendel (artist's proof)	1000.00
Grendel Br	2,000.00
Grendel-Christine Spar Rev	125.00
Grendel Prime	135.00
[illegible]	100.00
[illegible]	40.00
Hellboy (Mike Mignola's)	250.00
Hellboy (Mike Mignola's) signature edition	200.00
Hellboy Mini Bust	100.00
Hulk Br	2,400.00
Hulk Bust (aluminum)	385.00
Hulk Mini Bust CCP	300.00
Hulk, Mr. Fixit Mini Bust CCP	90.00
Human Torch	150.00
Invisible Woman	165.00
Invisible Woman (clear)	150.00
Iron Fist Mini Bust	55.00
Iron Man (Silver Age) Mini Bust	75.00
Iron Man (Modern) Mini Bust	250.00
Iron Man Br	2,400.00
Iron Man Silver Age (gold)	140.00
Iron Man Silver Age (grey)	140.00
[illegible]	200.00
Jimmy Legs CCP	70.00
[illegible]	90.00
Jo Sachs (Sachs & Violens) CCP	45.00
Juggernaut Mini Bust CCP	40.00
Kevin Matchstick (Mage) CCP	140.00
[illegible] CCP	200.00

DOCTOR DOOM
(BOWEN DESIGNS) $185

HOW MUCH THOSE COOL STATUES ARE WORTH-EVEN THE ONES IN THE BATHROOM

Kengalla CCP	150.00
[illegible]	[illegible]
[illegible]	[illegible]
[illegible]	[illegible]
Mini-Thing Mini Bust CCP	[illegible]
Manx (Sin City)	[illegible]
[illegible]	[illegible]
[illegible]	[illegible]
[illegible]	[illegible]
(Toyfare exclusive) CCP	[illegible]
Phoenix	[illegible]
Punisher	[illegible]
R. Crumb's Dirt	[illegible]
Rancor (Star Wars)	[illegible]
Red Skull Mini Bust	[illegible]
Rhino Mini Bust CCP	[illegible]
Rocketeer	[illegible]
Rocketeer	[illegible]
Sabretooth	[illegible]
Sandman Mini Bust CCP	[illegible]
[illegible]	[illegible]
[illegible]	[illegible]
Scarlet Witch Mini Bust	45.00
Sin City Mini Bust	100.00
Spawn Mini CCP	90.00
Spider-Man Amazing CCP	150.00
Spider-Man (black) CCP	150.00
Spider-Man (blue & red) CCP	150.00
Spider-Man Br	2,400.00
Spider-Man Mini Bust CCP	40.00
Storm Mini Bust CCP	165.00
Thanos Mini Bust	45.00
Thing	150.00
Thing vs. Hulk Bookends CCP	150.00
Thor CCP	400.00
Thor (modern)	150.00
Thor Br	2,400.00
Thor Mini Bust CCP	225.00
Thor Mini Statue	50.00
U.S. Agent Mini Bust CCP	45.00
Vision Mini Bust CCP	40.00
War bust kit (unpainted)	50.00
Wolverine (brown)	85.00
Wolverine (yellow)	120.00
Weapon X Mini Bust CCP	40.00
Wolverine Mini Bust	35.00
Wolverine Mini Bust (variant gold base-Fandom.com exclusive)	50.00
Wolverine Mini Statue (brown)	45.00
Wolverine Mini Statue (yellow)	45.00
Wolverine (Brown Costume) Mini Bust	35.00
Wolverine 25th Anniversary Mini Bust Res	50.00
X-Files Movie Alien Maquette	50.00

CIPRIANO STUDIOS

Riff Raff (Underdog)	75.00
Simon Barsinister (Underdog)	150.00
Uncle Boris (Karloff from "Mad Monster Party)	100.00
Underdog	75.00

CHAOS!

Lady Death Sword of Darkness	75.00
Reaper Bust	40.00
Reaper Bust (Artist Proof)	50.00

COLLECTIBLE CONCEPTS

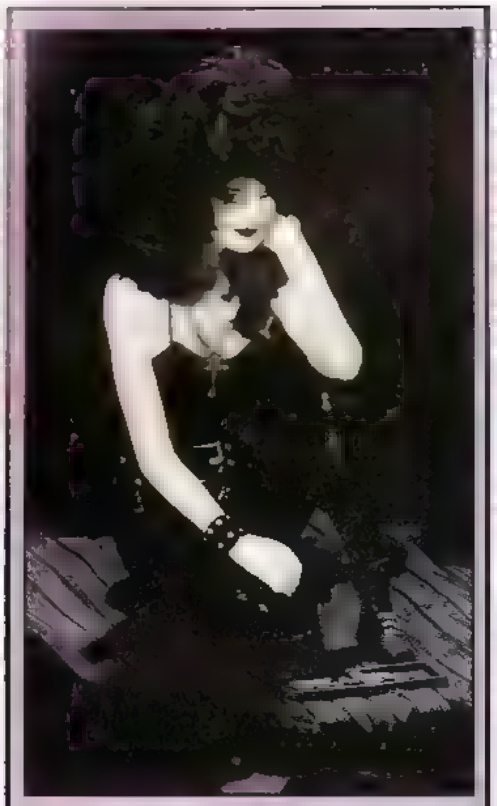
X-Men Movie Cerebro Helmet (Life Size)	295.00
X-Men Movie Cyclops Limited Edition Visor	90.00
X-Men Movie Magneto Helmet (Life Size)	295.00
X-Men Movie Wolverine's Claws (Life Size Prop)	295.00

CORE DESIGN

Lara Croft (Tomb Raider)	80.00

CREATIVE LICENSE

Aries (Xena) Res	75.00
[illegible] CCP	[illegible]
Callisto (Xena) CCP	95.00
Captain America Shield Ornament	15.00
[illegible]	[illegible]
[illegible]	[illegible]
Eastern (red costume) CCP	[illegible]
Eliekos (white costume) CCP	60.00
Gabrielle (Xena) Res	75.00
Gambit (Sentinel series) CCP	250.00
Goldberg (WCW)	50.00
Hercules Bust (TV series) Br	50.00
Hercules Bust (TV series) CCP	100.00
Hulk vs. Thing Bookends CCP	175.00



DEATH
(DC DIRECT) **$150**

Iron Man	150.00
Iron Man Wall Sculpture CCP	150.00
Kevin Nash (WCW)	50.00
Logan (Wolverine unmasked) CCP	155.00
Magneto (Sentinel series) CCP	215.00
Psylocke (Sentinel series) CCP	175.00
Rogue (Sentinel series) CCP	190.00
Silver Surfer (pewter)	200.00
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Silver Surfer 30th Anniversary CCP	275.00
Spider-Man ornament (hanging down) CCP	30.00
Spider-Man ornament (web shooting)	40.00
Spider-Man paperweight (pewter)	25.00
Spider-Man vs. Venom	30.00
Spider-Man vs. venom Bookends CCP	175.00
Spider-Man Wall Sculpture CCP	150.00
Storm (Key Bee exclusive) CCP	225.00
Storm Ornament CCP	30.00
Wolverine (pewter)	30.00
Wolverine (Sentinel series) CCP	250.00
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Wolverine Ornament porcelain	40.00
Xena CCP	75.00
Xena Bust Br	100.00
Xena Bust CCP	50.00
Xena Version	45.00

CRYLAKE

She Br	[illegible]
She Res	200.00
She (Tucc edition)	100.00

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Agent Fox Mulder (X-Files) CCP	[illegible]
Albert (Popeye)	50.00
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Alien 3 CCP	[illegible]
Alley Oop	50.00
Andy Capp	50.00
[illegible]	[illegible]
[illegible]	[illegible]
Barb Wire CCP	160.00
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Bela Lugosi: King of the Vampires CCP	175.00
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Bluto (Popeye)	50.00
Bone (Fone Bone) CCP	100.00
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Dagwood (Blondie)	50.00
Daisy Mae	20.00
Dick Tracy	30.00
Dr. Evil Diabolical CCP	45.00
[illegible]	[illegible]
[illegible]	150.00
[illegible]	40.00
[illegible]	50.00
[illegible]	50.00
[illegible]	[illegible]
[illegible]	[illegible]
[illegible]	[illegible]

Nightwing Mini Statue 40.00
Plastic Man (pewter) 25.00
Poison Ivy 70.00
Preacher CCP 135.00
Prometheus 110.00
Robin CCP 250.00
Robin Mini Statue CCP 40.00
Robin Young Justice 175.00
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Sandman Arabian Nights Mini Statue CCP 100.00
Sandman Bookends CCP 300.00
Sandman Mini Statue CCP 80.00
Sandman 10th Anniversary CCP 175.00
Sandman Br 1,350.00
Sandman Key to Hell, Prop 100.00
Sandman Mini Bookends 125.00
Sergeant Rock 110.00
Shazam! Kingdom Come 275.00
Shazam! Kingdom Come (full color) 150.00
[illegible] CCP ..... [illegible]
Spider Jerusalem Glasses Prop 49.95
[illegible] ..... [illegible]
[illegible] ..... [illegible]
[illegible] ..... [illegible]
[illegible] ..... [illegible]
Superman CCP 415.00
Superman Br 2,400.00
Superman Mini Statue CCP 95.00
Superman (pewter) 25.00
Superman (pewter w/marble base) 450.00
Superman Kingdom Come CCP 300.00
Superman Kingdom Come (full color) 135.00
[illegible] ..... [illegible]
[illegible] ..... [illegible]
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Superman: Good vs. Evil 295.00
Superman, Help is on the Way 275.00
Superman: Man vs. Machine CCP 120.00
Superman: Man vs. Machine Mini Statue CCP 50.00
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Superman: More Powerful than 275.00
Superman: Proudly We Wave 275.00
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[illegible] 3,400.00

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Lady Demon 135.00
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Purgatori Ruby Sapphire Edition 300.00
[illegible] ..... [illegible]
[illegible] ..... [illegible]

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[illegible] ..... [illegible]
[illegible] ..... [illegible]
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It, The Terror From Beyond 100.00
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EIDOS

Lara Croft: Adventuring (Tomb Raider) 100.00

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Dawn Bust 205.00
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Nina Gillman (blue hair) 160.00
Nina Gillman (red hair) 160.00
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Groo the Wanderer Cheese Dip CCP 150.00
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Shadow Bust CCP 110.00
Smiley Bone CCP 40.00
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Tarzan (Burne Hogarth's) Bronze CCP ..... [illegible]
[illegible] ..... [illegible]
Vampirella CCP 600.00
Vampirella Bronze Finish 680.00
Vampirella Resin Kit Res 175.00
Vampirella 25th Anniversary 405.00
Vault Keeper CCP 115.00
Wonder Woman CCP 200.00

G-ZERO

Goddess in Alloy 95.00

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[illegible] ..... [illegible]
[illegible] ..... [illegible]
[illegible] ..... [illegible]
[illegible] ..... [illegible]
Bobo Fett Ornament 25.00
Captain Janeway Ornament (1998) 20.00
Captain Jean-Luc Picard Ornament 25.00
Captain Kirk Ornament 35.00
Catwoman Ornament 15.00
Chewbacca Ornament 30.00
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Dr McCoy Ornament 25.00
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Ornament 20.00
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Superman Golden Age statue 160.00
Superman in Phone booth-Light and Motion Ornament 40.00
Superman Modern Era statue 90.00
The Dynamic Duo (Golden Age) 70.00
U.S.S. Defiant Ornament 40.00
[illegible] ..... [illegible]
U.S.S. Enterprise E Ornament 50.00
[illegible] ..... [illegible]
[illegible] ..... [illegible]
[illegible] ..... [illegible]
X-Wing Ornament 30.00
[illegible] ..... [illegible]

HARRIS

[illegible] 160.00

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King Kull Model Kit 200.00
King Kull Statue 125.00
Optimus Prime Mini Bust 60.00
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Han Solo in Carbonite 695.00
Hulk 3-D Wall Display 325.00
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Rancor Maquette 450.00
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The Crow (reflective version) CCP 160.00
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Battlestar Galactica 150.00
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[illegible] ..... [illegible]
[illegible] ..... [illegible]
Cantina Band Member Bust 180.00
[illegible] ..... [illegible]
Captain Jean-Luc Picard (pewter) 160.00
[illegible] ..... [illegible]
Commander William T. Riker (pewter) 160.00
[illegible] ..... [illegible]
[illegible] ..... [illegible]
[illegible] ..... [illegible]
[illegible] 20.00
Data Bust CCP 150.00
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Romulan Guard CCP .45.00
Born and Kirk Mini Diorama (Star Trek
Grade Bust Res
Green Goblin Bust CCP 30.00
[illegible]
[illegible]
Lt. Commander Data [illegible]
Lt. Commander Geor[illegible]
Lt. Worf [illegible]
M-113 Creature [illegible]
[illegible]
Maxx Bust CCP
Menagerie [illegible]
Need [illegible]
50.00
[illegible]
[illegible]
Silver Surfer Bust Res 100.00
Silver Surfer Bust 150.00
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Spider-Man Bust CCP
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Timmy (The Maxx) 50.00
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MONDES IMAGINAIRES

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Barbarian (Frank Frazetta's) 180.00
Barbarian Artist's Proof (Frank Frazetta's) 250.00
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Ketchoo Mini Bust (Strangers in Paradise) 40.00
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Pitt CCP 350.00
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Smiley Button Ornament (Evil Ernie) CCP 15.00
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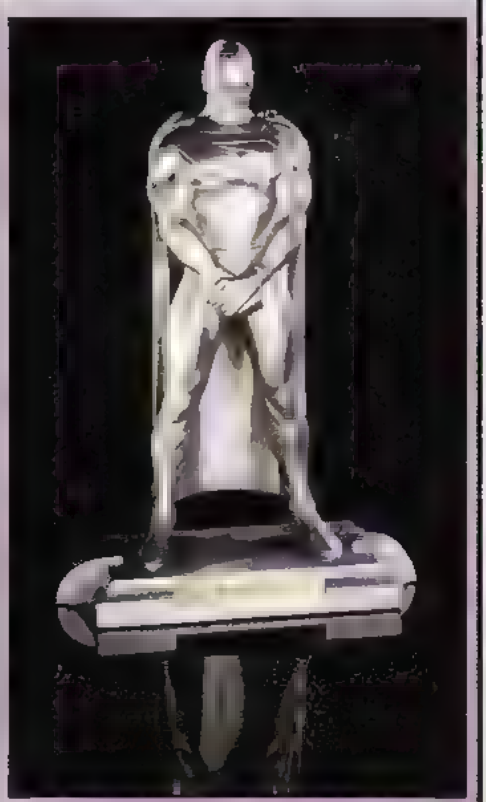

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Wolf Man Res 160.00
Alien and [illegible] 140.00
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[illegible] 80.00
[illegible] 100.00
[illegible] 130.00
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Borg Queen and Commander Data 60.00
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REMENTION

The Crow CCP 75.00

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Batman Br 2,100.00
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[illegible] 1,000.00
Batman Beyond Maquette I 200.00
Batman Beyond Maquette 200.00
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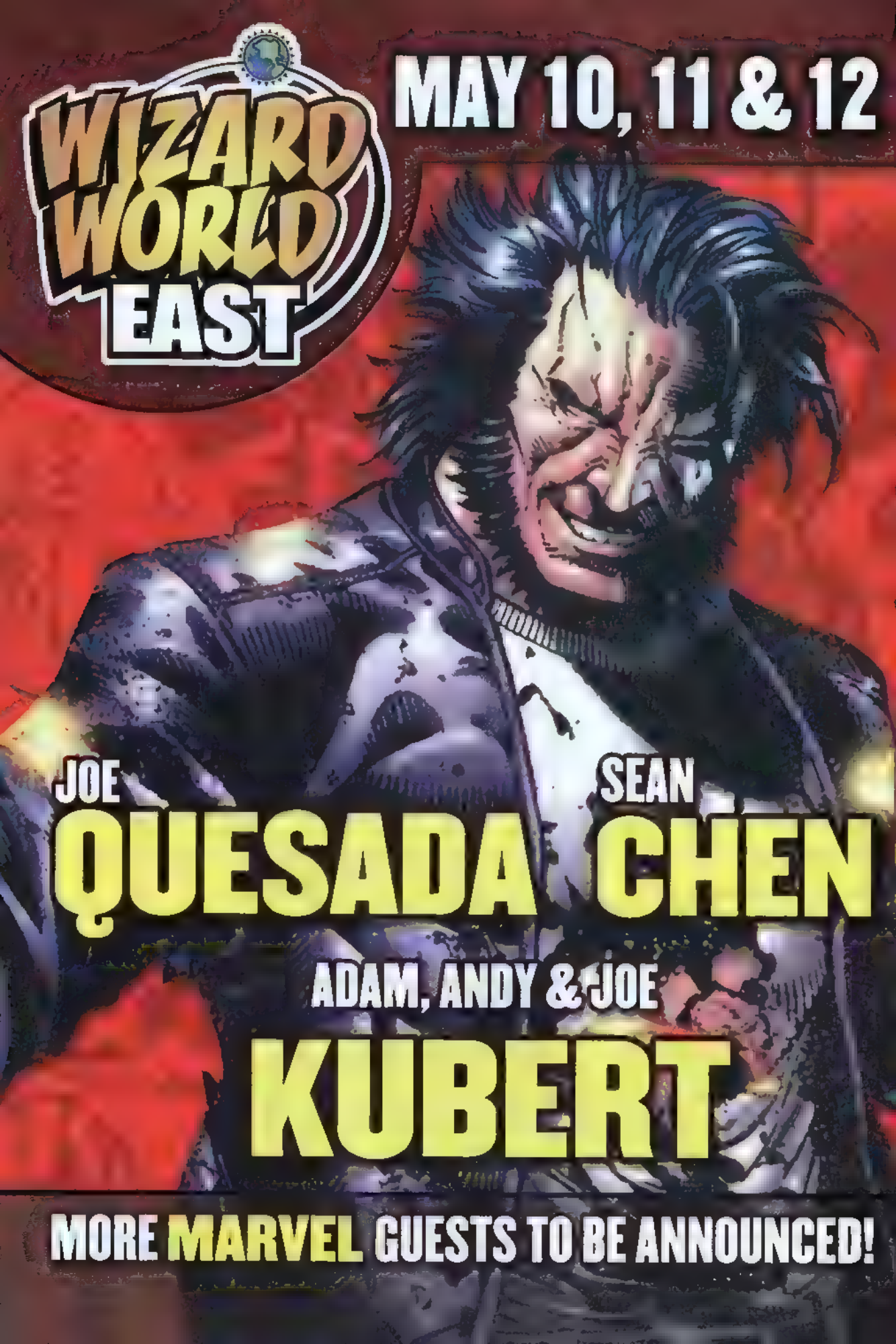
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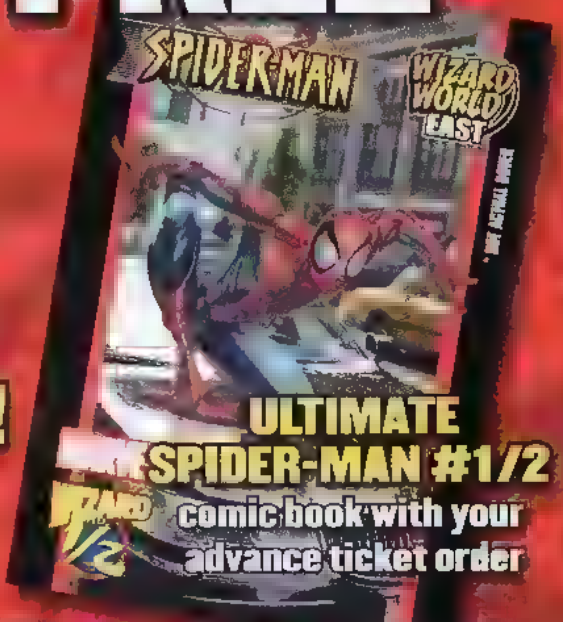

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SHOWS & CONS

These listings are as accurate as we can get 'em, but *Wizard* always recommends phoning ahead before you attend an event—show information sometimes changes after we go to press. With that in mind, it's time for all you comic-hungry hordes to go conventioneering!

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FRANK & SON COLLECTIBLE WAREHOUSE 19649 E. San Jose Ave. Over 150 dealer tables @ $45 each, FREE admission, FREE parking. Wed 4pm-9:30pm & Sat. 10am-5pm. This show will feature a wide selection of comics, toys, action figures, Beanie Babies, Hot Wheels, non-sports cards, Star Wars, Star Trek, and much more. We'll have a TWO-DAY CHRISTMAS SHOW ON DECEMBER 22 AND 23. For info & directions call Frankie @ 909-444-7955 or 909-444-7956. Visit our Website @ www.fs-collectibles.com

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GEORGIA

FEBRUARY 3, ATLANTA

ATLANTA COMIC CONVENTION. Marriot Hotel Century Center (I-85 to exit 91 Clairmont Road) for directions ONLY call Marriot @ 404-325-0000. Dealer tables are SOLD OUT. $4 admission, 11am-5pm. 60 tables with over 1 million comics, toys, cards, gaming, videos, Star Wars, Star Trek, Japanimation, Dragonball, etc. $500 prize giveaway. Guests for the show: GEORGE LOWE, voice of "Space Ghost Coast to Coast"; ERIC POWELL (tentative), artist of Buffy the Vampire Slayer and Angel mini-series; Hulk and Black Panther; more will be announced. For more information call Wes @ 404-361-7682

ILLINOIS

JANUARY 6 & MARCH 3, BRIDGEVIEW

COMICS AND MORE SHOW. Oremus Center (2 blocks west of Harlem Ave. at 79th & Oketo). 88 tables @ $35 each, $2 admission. Setup: 7:30am-9pm. Open: 9am-2pm. Toys, Comics, Pokémon, Diecast, Action Figures, Beanies, Starting Lineups, Non-Sport and Sports Cards. Contact: John Leary @ (708) 423-1798

JANUARY 27, GURNEE

GURNEE COMIC BOOK AND COLLECTIBLES SHOW. Holiday Inn Gurnee, 6161 W. Grand Ave. Across the street from Gurnee Mills Mall. 25 6 ft tables available @ $30 each, 10am to 3pm. Comics, Anime, Toys, Star Wars stuff, and lots of videos. Contact: Jim Libasci, phone (847)336-9963 or e-mail: morian_2000@yahoo.com. Contact us for more information.

IOWA

JANUARY 27, DES MOINES

DES MOINES COMIC AND COLLECTIBLES CONVENTION. Ramada Inn, 5035 Meerle Hay Road (in Johnston exit 131 off of I-80/35). Admission is FREE, 10am to 4pm. If you mention this Wizard Advertisement you can get something cool FREE. Contact Alan @ 309-657-1599 for more info.

MARYLAND

FEBRUARY 3, GLEN BURNIE

COMIC BOOK & NON SPORTS CARD SHOW presented by Clandestine Comics. Holiday Inn 6323 Ritchie Hwy (exit 3B off I695 make U-turn at first available intersection). $2.50 admission, children under 7 FREE, 11am-4pm. Dealers will be Selling-Trading-Buying Golden Age to the present CCG, MTG magazines, Anime, action figures, original art and much more. For dealer information call Fred Edeson @ 410-589-8357 or CLANDESTINECOMIC@HOTMAIL.COM

NEW JERSEY

JANUARY 6, FEBUARY TBA, BORDENTOWN

This show is easy to get to from anywhere in NJ, NY or Philly, so come on out! Comic books gold, silver, modern (this is the only show you can see veteran comic dealer Pat McCallusen at!) non-sports beanies, guest artists, Magic (including tourney), prizes, free comics, wow. Bordentown Armory, Rt. 206, just 1/2-mile north of Turnpike exit 7. (609) 448-7585 or mchaud@home.com for info.

JANUARY 13, FEBUARY 10, CLIFTON

CLIFTON COMIC BOOK EXPO. Community Recreation Center. 1232 Main Ave. (Rt. 46 to Piaget Ave. to Main. From NYC the bus stops at the door). 30, 6ft tables @ $45 each, FREE admission! 10am-4pm. Northern New Jersey's longest running show! Comics from GA to present! No minimum bid auction @ 11:30. Trivia contests at 1:30 for over $100 in comics. Great dealers! Great deals! Past guests have included major writers and artists. Call JP @ 973-783-0608 for updates or e-mail: pugprdctns@aol.com

JANUARY 27, WAYNE

WAYNE COMIC BOOK EXPO. Wayne Holiday Inn, Rt. 46 Service Rd. (Off Rt. 23 South near Willowbrook Mall). 30, 8ft tables @ $60 each, $2 admission (kids under 6 and 2nd parent FREE). Easy, FREE parking, 10am-4pm. PUG BOOKS given out throughout the day as door prizes! Comics from GA to present at great prices! The East Coast's best and friendliest dealers without the NYC hassle. Two no minimum bid auctions! For updates call JP @ 973-783-0608 or e-mail: pugprdctns@aol.com

NEW HAMPSHIRE

JANUARY 20, PORTSMOUTH

SEACOAST COLLECTABLE SHOW. Yokens Restaurant Convention Center. 95 North to exit 5. Route 1 South 2 miles. Over 100 Dealer Tables. $3 admission, kids FREE with adults, 9am-3pm. This show will feature a wide selection of new and old comics, cards, non-sport, Beanie Babies, action figures, Star Wars, Star Trek, and Magic. For more information and directions contact: Chris' Cards and Comics at 603-474-2283

PENNSYLVANIA

JANUARY 13, PHILADELPHIA

PHILADELPHIA COMIC-CON, Holiday Inn, 10th St. & Packer Ave.; exit 350 off I-76 or exit 19 off I-95 (follow signs to Packer). From NJ, take Walt Whitman Bridge to second exit after toll plaza (exit 46). 48 tables are 1/$65 or 2/$125, 10am-4pm. Philadelphia's longest-running all-comic show is also the best value as you get in for only $3 ($2 when you mention WIZARD), plus FREE parking. Besides comics from the 1940s to this week, our dealers (from 6 states) also will be selling, buying and trading non-sports cards, Japanimation videos, Mage Knight and other related collectibles. Great giveaways every hour including $100 in show cash given away throughout the day for any merchandise at the show! Special guests to be announced so visit your local comic shop for a flyer or call our hotline the weekend of the show for the latest update. Contact Derek Woywood of Collectors Comics at 856-782-0817

VIRGINIA

FEBRUARY 10, McLEAN/VIENNA (WASHINGTON, D.C. AREA)

CAPITAL ASSOCIATES MONTHLY COMIC, TOY & CCG SHOW, Tysons Corner Westpark Hotel, 8401 Westpark Drive, McLean, VA. Directions: Take exit 47(Route 7 West) off I-495, 1/2 mile, hotel is on right. (Directions 703-734-2800). 90 vendor tables 1st table $85, 2nd table $80, 3rd + $75, $3 admission, children under 6 FREE, 10am-4pm, FREE parking. Buy, Sell, Trade CCG, Gold, Silver, & New Comics, Independents, Horror, Sci-Fi, anime, DVDs, figures, toys, posters, T-shirts, original artwork, non-sports cards, etc. Guests: call Jeff Rocen 703-912-1993, http://members.aol.com/comicshow, comicshow@aol.com

ATTENTION!

Use Wizard's magic to help advertise your comic book event or retail location, call Karen Evers @ 845-268-3107 before the 10th of each month, 2-3 months in advance of show date. No comic book pricing or 900#.

C.B.-HAIKU

Irasshaimase! That's Japanese for "welcome" in Japanese). We've got a fantastic subject lined up this month—the samurai rabbit known as Usagi Yojimbo! But we're putting a special spin on this quiz to pay tribute to the honorable Usagi—all of the questions will be phrased in the form of a haiku, the Japanese poetry form that follows a pattern laid out in lines of 5-7-5 syllables. Good luck, *gaijin;* you're going to need it for this C.B.-Haiku!

1. Stephen [illegible] Sakai once borrowed this character's name?
A) Conan the Barbarian
B) King Kull
C) Cow
D) Red Sonja's Grooming Tips for Wearing Chainmail Bikinis

2. What sort of creature is Usagi's friend, the swordsmith's wife called Gen?

3. The sword of the gods! Which gives ruling power to Wielder is called what?
A) Grass Hopper
B) Grasscutter
C) Dragon's Tooth
D) Ginsu–it slices, dices, cuts and chops!

4. Usagi has a [illegible] son we know as Jotaro. Is this TRUE or FALSE?

5. What Japanese word Describes what Usagi does For his employment?

6. What creepy creature Does Sakai use to portray Kemuri ninja?
A) Spiders
B) Rats
C) Bats
D) Pokémon

7. Monster Inner: Do you know what [illegible] Of Usagi is?
A) Miyamoto
B) Yamamoto
C) Mr. Moto
D) Sony-Samsung-Toyota-Nissan

8. The thief Kitsune Gave Usagi his crescent Scar. CORRECT or NOT?

[illegible] 1. C (Gen's sister) 2. B (Hummingbird) 3. A (Yes, Jotaro's father is Usagi's son, Stephen) 4. False. Jotaro's father is Usagi's son, Stephen) 5. Ronin 6. C (Bats) 7. A (Miyamoto) 8. Not true. Usagi got his scar when he lost his left eye.

MORT OF THE MONTH

ONE LAME LOSER

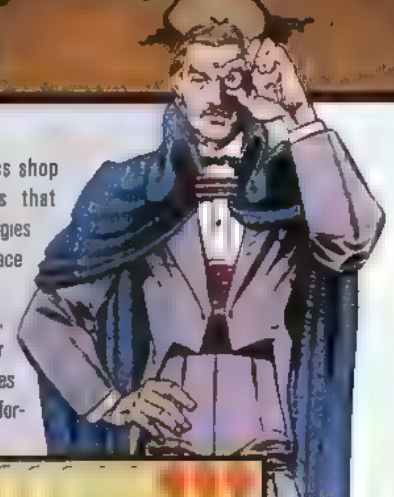
GUESS THE NAME & ORIGIN OF THIS MONTH'S LOSER

A. Hamilton Bartlett-Jones was a member of one of London's most prosperous and historic families, but when his family name became tarnished by scandal, he used his fortune to establish a criminal empire and took on the guise of **THE MASTERMIND!**

B. A raging drunk, womanizer and part-time drug abuser, Malcolm Ruggles stumbled across a mystic totem that granted him near-omnipotence, ultimate power which he now uses to redeem himself and protect the world as the refined avenger known as **THE DANDY!**

C. Jonathan Cheval worked in an optics shop where he invented special lenses that could harness all sorts of radiation and energies which he used to become the criminal menace **THE MONOCLE!**

D. When Tony Stark wants his helmet shined, Lex Luthor requires his dome buffed or the Hulk needs his toilet unclogged, the cry goes out for Emerson P. Brooks, super-manservant-for-hire named **THE BUTLER!**



ANSWER: C "The Monocle" who debuted in Flash Comics #64

MORTOMETER [illegible]

misc.

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miscellaneous

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BULLPEN LOOK BEHIND THE CURTAIN

PARTY TILL YOU PUKE!

There's no party like a Wizard party, and with our most recent bash a HUGE success–it goes down in history as the top "Nonconformist" of all time with over 100 partygoers–we'll run down for you the Top 10 wackiest hijinks of the gig!

10) The homeless townie kids who showed up, drank all the beer, shot an entire roll of film off a disposable camera then stole the vodka when they left!

9) No vomit–A Wizard party first!

8) Associate Editor Andy Serwin's delicious spinach dip in the bread bowl presentation. "Superb!" said *Good Housekeeping*.

7) The aligning of the planets that made for 20 percent more girls than guys.

6) The high school jocks who tried to crash the party at 4 a.m., and were turned away by the menacing Wizard staffers still conscious!

5) Two-time Wizard "Direct to Video Contest" winner Zeb Wells passing out face down in his jacket and shoes, rolled up in his G.I. Joe sleeping bag on Editorial Director Matt Senreich's floor.

4) Wizard Editor Brian Cunningham's new extreme haircut (it's five inches tall if you just add gel!) defying 40-mile-an-hour winds without moving.

3) One young female guest taking a picture of her chest with one of our disposable cameras. (Thanks for the memories!)

2) Staff Writer Casey Seijas wearing a wild black wig and silk kimono to play Chairman Kaga in our version of "Iron Chef."

1) The cooking battle between Iron Chef Southern (Staff Writer Mike Cotton) and challenger Wells ended in Wells being declared the winner, even though Cotton tried sabotaging his dish with twigs, beer and a Glo-Stick!

IRON WANNABES (From left) *Wizard* staffers Mel "Iron Chef Samoan," Pat "Iron Chef Lactose Intollerant" McCallum and Mike "Iron Chef Southern" Cotton!

TAKING A WIZ

ALSO AVAILABLE

WIZARD EDGE

This special takes a closer look at some of the coolest publishers producing comics today, including Dark Horse, CrossGen, Oni Press, Alternative Comics and Top Shelf Productions, just to name a few. All your favorite independent creators are covered as well–check out the Jim Mahfood "Basic Training," Frank Cho's sketchbook, a Milk and Cheese "Last Page" written by Evan Dorkin and a *Barry Ween* "Strip Tease" by Judd Winick!

On sale Jan. 23 in comic shops
On sale Feb. 5 everywhere

TOYFARE #55

It's our year-end, "Best of the Best" ish, where we choose the best toys in dozens of different categories–best sculpting, best likeness, best toy line, etc. Plus, what will win the coveted title of Best Toy of 2001?

On sale Jan. 9 in comic shops
On sale Jan. 22 everywhere

INQUEST GAMER #82

Presenting the best anime games...*of all time*! What will be No. 1–*Gundam*? *Pokémon*? *Dragon Ball Z*? Ooo, we're all tingly with anticipation! Plus, a preview of Magic's *Twisted Torment*, featuring some of the most diabolical, extreme cards ever produced!

On sale Jan. 1 in comic shops
On sale Jan. 15 everywhere

NEXT ISSUE...

A SNEAK PEEK

COMICS' GREATEST MYSTERIES...REVEALED!

Wolverine's origin finally told! Snake-Eyes' face revealed for the first time! The identity of Writer X unveiled! The hoax of the century–The Sentry! We pick and rank the Top 10 greatest mysteries ever revealed in comics, and examine some other riddles that have yet to be answered!

NEXT MONTH IN WIZARD #126

'PILGRIM' PREVIEW

Garth Ennis' first *Just A Pilgrim* mini-series for Black Bull kicked ass, as a Bible-quoting former cannibal led a band of settlers across a post-apocalyptic wasteland. Check out this eight-page preview of the sequel, *Just A Pilgrim: Garden of Eden*, by Ennis and Carlos Ezquerra!

SPIDER-MAN BONANZA

We've got two big honkin' Spidey-centric features this month! First, a six-page preview of Tim Sale and Jeph Loeb's new upcoming mini-series, *Spider-Man: Blue*! On top of that, we've got a buttload of pages filled with exclusive photos and surprises from the "Spider-Man" movie!

CHECKING IN WITH CHUCK

Now that fan-fave writer Chuck Dixon has landed at CrossGen, we check in with the former Bat-scribe to find out what he's got cooking in that sunny, far away paradise men call Tampa (home of the Sigil-makers).

WIZARD #126

On sale January 30 in comic shops!
On sale February 12 everywhere!

THE HOTSEAT

This Month Featuring:
JOE KELLY

WIZARD: Alright, Joey...you're writing *JLA* and *Action Comics* these days, but I noticed something.

KELLY: What's that?

There's no "action" in *Action Comics*, if you know what I mean...

Uh...you mean like **Superman** in a brawl?

No way, man...I'm talking about the action between a man and a woman!

Oh! We slip that in every once and a while. If you look back, Perry White gets more action than Ja Rule on Viagra.

Really? Maybe I'll start picking it up...I mean, can Superman even get it on with Lois? He's got all that super-strength and...

Yeah, I saw **"Mallrats."**

Kryptonite condom?

Already wearing one, thanks.

Huh? Anyway, if you could pick one curse word the Comics Code would start letting you use, what would it be?

Gutter clutch! It's an Old English cuss word.

Who's your best friend in comics?

Anyone who'll buy my comics...*please* buy my books!

Stop begging, ya weenie. So, who would you like to kill off in comics?

What's the No. 1 book?

X-Men, I think.

I'd kill them then. It'll free up some space on the Top 100 list.

If you didn't write comics, what would you do for a living?

Well, the last job I had was as a drivers ed. instructor. I'm not sure I could do that again. Maybe **porn**?

Maybe specialized porn: "Scrawny, Hairy White Guys Who Never Close the Deal"?

So, what's your personal kryptonite?

Well, not so much anymore but it used to be those damn Oompa Loompas...

From "Willy Wonka and the Chocolate Factory"?

Yeah, they really used to freak me out. Then my daughter started loving that movie and it wasn't cool for daddy to be scared of the Oompa Loompa. You can't be a wuss in front of your kid.

What's your *favorite* movie of all time?

I'd say the "The Fisher King."

Big Barbara Streisand fan, huh?

No, not at all. I believe you're thinking of "The Prince of Tides."

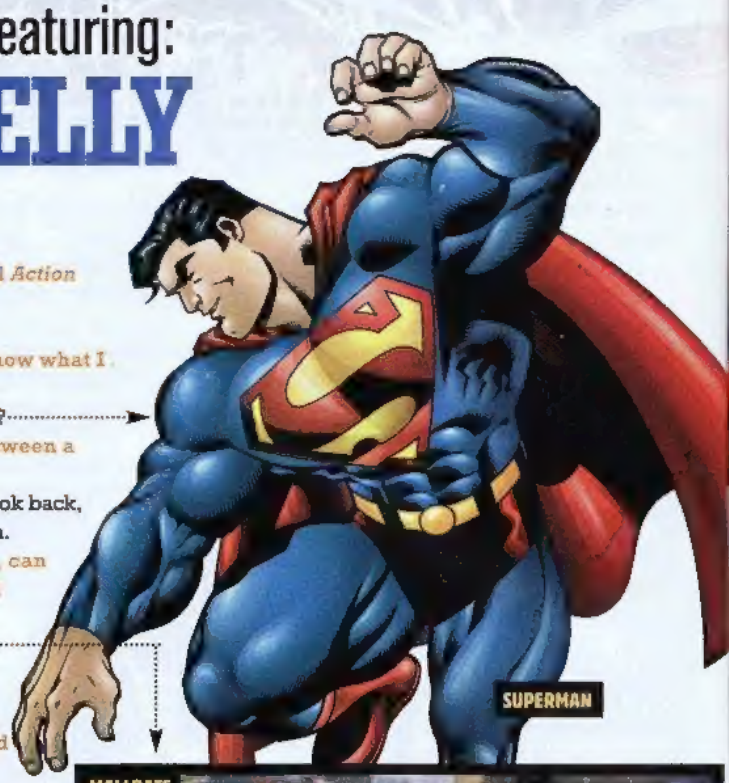
It's still a crappy movie...what about television?

I love "Twin Peaks."

The midgets in that show didn't freak you out?

Naw, as long as they don't look like Oompa Loompas, I'm cool.

■ MIKE COTTON



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